

### Tutorial 3: PRG and Symmetric encryption schemes

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**Exercise 1.***Learning with errors is back.*

**Definition 1** (Learning with Errors). Let  $\ell < k \in \mathbb{N}$ ,  $n < m \in \mathbb{N}$ ,  $q = 2^k$ ,  $B = 2^\ell$ ,  $\mathbf{A} \leftarrow U(\mathbb{Z}_q^{m \times n})$ . The Learning with Errors (LWE) distribution is defined as follows:  $D_{\text{LWE}, \mathbf{A}} = (\mathbf{A}, \mathbf{A} \cdot \mathbf{s} + \mathbf{e} \bmod q)$  for  $\mathbf{s} \leftarrow U(\mathbb{Z}_q^n)$  and  $\mathbf{e} \leftarrow U\left(\left[-\frac{B}{2}, \frac{B}{2} - 1\right]^m \cap \mathbb{Z}^m\right)$ .

The LWE assumption states that, given suitable parameters  $k, \ell, m, n$ , it is computationally hard to distinguish  $D_{\text{LWE}, \mathbf{A}}$  from the distribution  $(\mathbf{A}, U(\mathbb{Z}_q^m))$ .

Let us consider the private-key encryption scheme below, which works under the following public parameters:  $k, \ell, m, n, \mathbf{A}$ , for which the LWE assumption holds.

*Note.* Here,  $a \bmod q$  denotes the representative of the class of  $a$  in  $[-\frac{q}{2}, \frac{q}{2} - 1] \cap \mathbb{Z}$  and not in  $[0, q - 1] \cap \mathbb{Z}$  (this will ease the description of the scheme).

**Keygen**( $1^\lambda$ ): from  $1^\lambda$ , this algorithm outputs a random vector  $\mathbf{s} \leftarrow U(\mathbb{Z}_q^n)$  as a secret key.

**Enc<sub>s</sub>**( $m$ ): from the secret key  $\mathbf{s}$  and a message  $m \in \{0, 1\}^m$ , the algorithm Enc samples a random vector  $\mathbf{e} \leftarrow U\left(\left[-\frac{B}{2}, \frac{B}{2} - 1\right]^m \cap \mathbb{Z}^m\right)$  and outputs  $\mathbf{c} = \mathbf{A}\mathbf{s} + \mathbf{e} + \frac{q}{2}m \bmod q$  as a ciphertext.

**Dec<sub>s</sub>**( $\mathbf{c}$ ): from the secret key  $\mathbf{s}$  and a ciphertext  $\mathbf{c}$ , the decryption algorithm computes  $\mathbf{v} = \mathbf{c} - \mathbf{A} \cdot \mathbf{s}$ . Then Dec constructs the message  $m'$  from  $\mathbf{v}$ : for each component  $v_i$  of  $\mathbf{v}$ , sets the corresponding component of  $m'$  as follows: 0 if  $-q/4 \leq v_i < q/4$ , and 1 otherwise.

1. Prove the correctness of this cipher.
2. Show that this cipher is computationally secure.

If you take a look at this cipher, you can view it as a one-time pad on  $\frac{q}{2}m$ , which means that the message is hidden in the most significant bit of  $\mathbf{e} + \frac{q}{2}m$ .

Now, if one wants to hide the message in the least significant bit of the OTP, one solution is to encrypt a message as:  $\mathbf{c} = 2 \cdot (\mathbf{A} \cdot \mathbf{s} + \mathbf{e}) + m \bmod q$ .

3. Construct a “decryption” algorithm that does not use the secret key to recover  $m$  (i.e., show that this scheme is not secure).
4. Why is it also a bad idea to encrypt as  $\mathbf{c} = \mathbf{A} \cdot \mathbf{s} + 2\mathbf{e} + m$ ?

**Exercise 2.***Symmetric encryption scheme from a PRG.*

Let  $G : \{0, 1\}^s \rightarrow \{0, 1\}^n$  be a pseudo-random generator. We define a symmetric encryption scheme (KeyGen, Enc, Dec) by

- Keygen( $1^s$ ): outputs a uniform element  $k \in \{0, 1\}^s$ ;
- Enc( $k, m$ ) =  $m \oplus G(k)$ , where  $m \in \{0, 1\}^n$  and  $k \in \{0, 1\}^s$ ;
- Dec( $k, c$ ) =  $c \oplus G(k)$ , where  $c \in \{0, 1\}^n$  and  $k \in \{0, 1\}^s$ ,

where  $\oplus$  denotes a xor performed component wise.

1. Show that this scheme is correct.

Let  $\mathcal{A}$  be a PPT algorithm such that there exist two messages  $m_0$  and  $m_1$  such that

$$\text{Adv}(\mathcal{A}) := \Pr_{k, \beta}(\mathcal{A}(\text{Enc}(k, m_\beta)) = \beta) \geq 1/2 + \varepsilon,$$

where the randomness is over the uniform choices of  $k, \beta$  and the internal randomness of  $\mathcal{A}$ .

2. Show that there exists a PPT adversary  $\mathcal{A}'$  such that

$$\text{Adv}(\mathcal{A}') = \Pr_{\substack{b \leftarrow U(\{0,1\}) \\ x \leftarrow D_b}} (\mathcal{A}'(x) = b) \geq 1/2 + \varepsilon/2,$$

where  $D_0 = G(U(\{0,1\}^s))$  and  $D_1 = U(\{0,1\}^n)$ . What does it prove about the security of the encryption scheme?

### Exercise 3.

*Arbitrary length encryption.*

TOWARD ARBITRARY-LENGTH ENCRYPTION. An arbitrary-length encryption scheme is a triple of algorithms  $(\text{KeyGen}, \text{Enc}, \text{Dec})$  such that  $\text{KeyGen}$  outputs a key  $k \in \{0,1\}^n$ ,  $\text{Enc}$  takes as inputs a key  $k$ , and a message  $M$  of arbitrary length  $\ell$  and returns a ciphertext  $C$ , and  $\text{Dec}$  takes as inputs a key  $k$  and a ciphertext  $C$  and returns a plaintext  $M$ . We require that for all  $k$ , and for all  $M$  of arbitrary length, we have  $\text{Dec}(k, \text{Enc}(k, M)) = M$ .

We define one-time CPA-security for arbitrary-length messages with the following two games. For each  $b \in \{0,1\}$ ,  $\text{Game}_b$  starts by the challenger generating a key  $k$  uniformly at random. Then, the adversary should send two distinct plaintexts  $M_0$  and  $M_1$  of equal lengths to the challenger. The challenger encrypts  $M_b$  and sends the corresponding ciphertext. Then, the adversary outputs a bit  $b'$ . The scheme is considered secure if, for any probabilistic polynomial-time adversary, the difference between the probabilities that  $b' = 1$  in  $\text{Game}_0$  and  $\text{Game}_1$  is negligible with respect to  $n$ .

1. Why do we need to assume that the challenge plaintexts are of equal lengths?

Let  $G^*$  be an arbitrary-length PRG. Define  $\text{Enc}(k, M)$  as follows:  $\text{Enc}(k, M) = G^*(k, 1^\ell) \oplus M$ , with  $\ell$  the length of  $M$ .

2. Propose a corresponding decryption algorithm  $\text{Dec}$ . Is this scheme still secure if we use the same key to encrypt two different messages?
3. Prove that if  $G^*$  is a secure arbitrary-length PRG, then  $(\text{KeyGen}, \text{Enc}, \text{Dec})$  is a one-time CPA-secure arbitrary-length encryption scheme.

### Exercise 4.

*Increasing the advantage of an attacker.*

Let  $G$  be a pseudo-random generator from  $\{0,1\}^s$  to  $\{0,1\}^n$  for some integers  $s$  and  $n$ . Let  $i \in \{1, \dots, n\}$  and let  $\mathcal{A}$  be a PPT algorithm such that, for all  $k \in \{0,1\}^s$ , we have

$$\Pr[\mathcal{A}(G(k)_{1..i-1}) = G(k)_i] \geq \frac{1}{2} + \varepsilon,$$

where the probability runs over the randomness of  $\mathcal{A}$ . Note that unlike the definition of the advantage seen in class, here we consider only the probability over the randomness of  $\mathcal{A}$  and not over the random choice of  $k$  (we will see why later).

Our objective is to construct a new attacker  $\mathcal{A}'$  with an advantage arbitrarily close to 1 (for instance  $\Pr[\mathcal{A}'(G(k)_{1..i-1}) = G(k)_i] \geq 0.999$  for all  $k \in \{0,1\}^s$ ).

1. Propose a method to improve the success probability of  $\mathcal{A}$ .

Let  $m$  be some integer to be determined. Let  $\mathcal{A}'$  be an algorithm that evaluates  $\mathcal{A}$  on  $G(k)_{1..i-1}$   $2m+1$  times, to obtain  $2m+1$  bits  $b_1, \dots, b_{2m+1}$  and then outputs the bit that appeared the most (i.e. at least  $m+1$  times).

2. Give a lower bound on  $\Pr[\mathcal{A}'(G(k)_{1..i-1}) = G(k)_i]$ , for all  $k \in \{0,1\}^s$ . We recall Hoeffding's inequality for Bernoulli variables: let  $X_1, \dots, X_{2m+1}$  be independent Bernoulli random variables, with  $\Pr(X_i = 1) = 1 - \Pr(X_i = 0) = p$  for all  $i$ , and let  $S = X_1 + \dots + X_{2m+1}$ . Then, for all  $x > 0$ , we have

$$\Pr[|S - \mathbb{E}(S)| \geq x\sqrt{2m+1}] \leq 2e^{-2x^2}.$$

3. What should be the value of  $m$  (depending on  $\epsilon$ ) if we want that  $\Pr[\mathcal{A}'(G(k)_{1\dots i-1}) = G(k)_i] \geq 0.999$  for all  $k$ ? It may be useful to know that  $e^{-8} \leq 0.0005$ .
4. Do we have  $\text{Adv}_{\text{unpredictability}}(\mathcal{A}') \geq 0.999$  if  $\Pr[\mathcal{A}'(G(k)_{1\dots i-1}) = G(k)_i] \geq 0.999$  for all  $k$ ?
5. What condition on  $\epsilon$  do we need to ensure that  $\mathcal{A}'$  runs in polynomial time?

Let now  $\mathcal{A}$  be an attacker such that

$$\text{Adv}(\mathcal{A}) = \Pr_{k \leftarrow U(\{0,1\}^s)} [\mathcal{A}(G(k)_{1\dots i-1}) = G(k)_i] \geq \frac{1}{2} + \epsilon.$$

Note that we are now looking at the definition of advantage given in class, where the probability also depends on the uniform choice of  $k$ . We want to show that in this case, we cannot always amplify the success probability of the attacker by repeating the computation.

In the following, we write  $\Pr[\mathcal{A}(G(k)_{1\dots i-1}) = G(k)_i]$  when we only consider the probability over the internal randomness of  $\mathcal{A}$  (and  $k$  is fixed) and  $\Pr_{k \leftarrow U(\{0,1\}^s)}[\mathcal{A}(G(k)_{1\dots i-1}) = G(k)_i]$  when we consider the probability over the choice of  $k$  and the internal randomness of  $\mathcal{A}$ .

Suppose that  $s \geq 2$  and define

$$G(k) = \begin{cases} 00 \dots 0 & \text{if } k_0 = k_1 = 0 \\ G_0(k) & \text{otherwise,} \end{cases}$$

where  $G_0$  is a secure PRG from  $\{0,1\}^s$  to  $\{0,1\}^n$ .

6. Show that there exists a PPT attacker  $\mathcal{A}$  with non negligible advantage (for the unpredictability definition) against  $G$ .
7. Show on the contrary that there is no PPT attacker  $\mathcal{A}$  with  $\text{Adv}(\mathcal{A}) \geq 7/8$  (assuming that  $G_0$  is a secure PRG).