# Machine Learning 1 Introduction, nearest neighbor classifier

Master 2 Computer Science

Aurélien Garivier 2019-2020



- 1. Before we start
- 2. What is Machine Learning?
- 3. The Learning Models
- 4. Machine Learning Methodology
- 5. Supervised Classification
- 6. Nearest-Neighbor Classification

## Before we start

- 1. 09.09 Introduction, nearest-neighbor classification
- 2. 09.16 ML methodology, k-nearest neighbors, decision trees
- 3. 09.23 PAC Learning Theory, no-free-lunch theorem
- 4. 09.30 Dimensionality Reduction: PCA, random projections
- 5. 10.07 VC dimension, empirical risk minimization
- 6. 10.14 Linear separators, Support Vector Machines
- 7. 10.21 Kernels, regularization
- 10.28 holidays
- 8. 11.4 Boosting, Bagging, Random Forests
- 11.11 bank holiday

- 9. 11.18 Neural networks and stochastic gradient descent
- 10. 11.25 Regression, model selection
- 11. 12.02 Clustering
- 12. 12.09 Online Learning
- 13. 12.16 Reinforcement Learning
- 12.23 holidays
- 12.30 holidays
- 14. 01.06 Questions / Exercises
- 15. 01.13 Final Exam

### **Reference textbook**

Shai Shalev-Shwartz and Shai Ben-David

# UNDERSTANDING MACHINE LEARNING

FROM THEORY TO ALGORITHMS



General introduction to Machine Learning theory, by two leading researchers of the field.

Covers a good part of the content of this course (other references will be provided for specific topics).

### **Additional References**













### **Evaluation**

Homework and in-class exercises

and

- analysis and review of a research article
  - report + oral presentation
  - · articles will be proposed along the lectures
- or participation in a ML student challenge:
  - topic: anomaly detection
  - data: Airbus sensors
  - teams: 4 participants
  - start: October 10th
  - see https://defi-ia.insa-toulouse.fr/

(you choose)

## What is Machine Learning?

### Why Machine Learning?

Actualité

### Yann LeCun, Geoffrey Hinton et Yoshua Bengio reçoivent le prix Turing

Par Stephane Nachez - 27 mars 2019



### LE MACHINE LEARNING PROVOQUE UNE CRISE DANS LE DOMAINE DE LA SCIENCE

🛓 Bastien L 💿 19 février 2019 🖿 Analytics, Data Analytics, Intelligence artificielle 🖷 1 commentaire

Le Machine Learning est en train de provoquer une grave crise de reproductibilité dans le domaine de la science. Cest ce qu'affirme la statisticienne Genevera Allen de la Rice University dans le cadre de la conférence AAAS Annual Meeting.

De plus en plus de chercheurs utilisent le Machine Learning pour analyser des données et y détecter des tendances. Cependant, dans le cadre de la conférence scientifique AAS Annual Meeting, la statisticienne Genevera Allen de la Rice University a tenu à tirer la somette d'alarme. Selon elle, le Machine Learning est en passe de provoquer une crisé de reproductibilité dans le domaine de la science.

#### SHARE SPECIAL VIEWPOINTS

Machine Learning for Science: State of the Art and
 Lure Prospects

 Lure results

 Lure results

 Lure results

 Article
 Figures & Data
 Info & Metrics
 eletters

 Lure

 Lastract

Recent advances in machine learning methods, along with successful applications across a wide variety of fields such as planetary science and bioinformatics, promise powerful new tools for practicing scientists. This viewpoint highlights some useful characteristics of modern machine learning methods and their relevance to scientific applications. We conclude with some speculations on near-term progress and promising directions.

PUBLIC RELEASE: 15-FEB-2019

## Can we trust scientific discoveries made using machine learning?

Rice U. expert: Key is creating ML systems that question their own predictions

RICE UNIVERSITY

### What is Machine Learning?

- Algorithms operate by building a model from **example** inputs in order to make data-driven **predictions or decisions**...
- ...rather than following strictly static program instructions: useful when designing and programming explicit algorithms is unfeasible or poorly efficient.

### Within Artificial Intelligence

- evolved from the study of pattern recognition and computational learning theory in artificial intelligence.
- Al: emulate cognitive capabilities of humans (big data: humans learn from abundant and diverse sources of data).
- a machine mimics "cognitive" functions that humans associate with other human minds, such as "learning" and "problem solving".

### Example: MNIST dataset



### Arthur Samuel (1959)

Field of study that gives computers the ability to learn without being explicitly programmed

### Tom M. Mitchell (1997)

A computer program is said to learn from experience E with respect to some class of tasks T and performance measure P if its performance at tasks in T, as measured by P, improves with experience E.

### Machine Learning: Typical Problems

- spam filtering, text classification
- optical character recognition (OCR)
- search engines
- recommendation platforms
- speach recognition software
- computer vision
- bio-informatics, DNA analysis, medicine
- etc.

For each of this task, it is possible but very inefficient to write an explicit program reaching the prescribed goal.

It proves much more succesful to have a machine infer what the good decision rules are.

- = Machine Learning using statistics-inspired tools and guarantees
  - Importance of **probability** and **statistics**-based methods  $\rightarrow$  **Data Science** (Michael Jordan)
  - **Computational Statistics**: focuses in prediction-making through the use of computers together with statistical models (ex: Bayesian methods).
  - Data Mining (unsupervised learning) focuses more on exploratory data analysis: discovery of (previously) unknown properties in the data. This is the analysis step of Knowledge Discovery in Databases.
  - Machine Learning has more operational goals
     Ex: consistency → oracle inequalities
     Models (if any) are *instrumental*.

     ML more focused on *correlation*, less on *causality* (now changing).
  - Strong ties to **Mathematical Optimization**, which furnishes methods, theory and application domains to the field

### ML and its neighbors



## ML journals



### **ML** conferences



## The Learning Models

### What ML is composed of



- (many) observations on (many) individuals
- need to have a simplified, structured overview of the data
- *taxonomy*: untargeted search for *homogeneous clusters* emerging from the data
- Examples:
  - customer segmentation
  - image analysis (recognizing different zones)
  - exploration of data

### Example: representing the climate of cities



### **Supervised Learning**

- Observations = pairs  $(X_i, Y_i)$
- Goal = learn to predict  $Y_i$  given  $X_i$
- Regression (when Y is continuous)
- Classification (when Y is discrete)

Examples:

- Spam filtering / text categorization
- Image recoginition
- Credit risk ranking

### **Reinforcement Learning**



[Src: https://en.wikipedia.org/wiki/Reinforcement\_learning]

- · area of machine learning inspired by behaviourist psychology
- how software agents ought to take actions in an environment so as to maximize some notion of cumulative reward.
- Model: random system (typically : Markov Decision Process)
  - agent
  - state
  - actions
  - rewards
- sometimes called approximate dynamic programming, or neuro-dynamic programming

### Example: A/B testing



## Machine Learning Methodology

*m*-by-*p* matrix *X* 

- *m* examples = points of observations
- *p* features = characteristics measured for each example

Questions to consider:

- Are the features centered?
- Are the features normalized? bounded?

In scikitlearn, all methods expect a 2D array of shape (m, p) often called

X (n\_samples, n\_features)

- Inside R: package datasets
- Inside scikitlearn: package sklearn.datasets
- UCI Machine Learning Repository



• Challenges: Kaggle, etc.

- 1. Extracting the data to expected format
- 2. Exploring the data
  - detection of outliers, of inconsistencies
  - descriptive exploration of the distributions, of correlations
  - data transformations
  - learning sample
  - validation sample
  - test sample
- 3. For each algorithm: parameter estimation using training and validation samples
- 4. Choice of final algorithm using testing sample, risk estimation

## Machine Learning tools: R

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## Machine Learning tools: python

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#### Classification

Identifying to which category an object belongs to.

Applications: Spam detection, Image recognition Algorithms: SVM, nearest neighbors, - Examples random forest, ...

#### Dimensionality reduction

Reducing the number of random variables to consider.

Applications: Visualization, Increased efficiency Algorithms: PCA, feature selection, nonnegative matrix factorization. - Examples

#### Regression

prices.

#### Clustering

Predicting a continuous-valued attribute Automatic grouping of similar objects into associated with an object. sets Applications: Drug response, Stock Applications: Customer segmentation. Grouping experiment outcomes Algorithms: SVR, ridge regression, Algorithms: k-Means, spectral clustering,

- Examples Lasso, ....

#### Model selection

Comparing, validating and choosing parameters and models. Goal: Improved accuracy via parameter tuning Modules: and search, cross validation,

metrics.

### mean-shift, .... Preprocessing

Feature extraction and normalization. Application: Transforming input data such as text for use with machine learning algorithms. Modules: preprocessing, feature extraction.

- Examples

#### News

On-going development: What's new (Changelog)

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## **Supervised Classification**

### What is a classifier?



$$X \in \mathcal{M}_{m,p}(\mathbb{R})$$
  $Y \in \mathcal{Y}^m$ 

Data: m-by-p matrix X

- *m* examples = points of observations
- *p* features = characteristics measured for each example

Classifier 
$$\mathcal{A}_m$$
  
 $h_m: \mathcal{X} \to \mathcal{Y}$   
 $\bigcirc \rightleftharpoons 6$ 

### **Statistical Learning Hypothesis**

### Assumption

- The examples (X<sub>i</sub>, Y<sub>i</sub>)<sub>1≤i≤m</sub> are iid samples of an unknown joint distribution D;
- The points to classify later are also independent draws of the same distribution  $\mathcal{D}.$

Hence, for every decision rule  $h:\mathcal{X} \rightarrow \mathcal{Y}$  we can define the risk

$$L_{\mathcal{D}}(h) = \mathbb{P}_{(X,Y)\sim\mathcal{D}}(h(X)\neq Y) = \mathcal{D}(\{(x,y):h(x)\neq y\}).$$

The goal of the learning algorithm is to *minimize the expected risk*:

$$R_m(\mathcal{A}_m) = \mathbb{E}_{\mathcal{D}^{\otimes m}}\left[L_{\mathcal{D}}\left(\underbrace{\mathcal{A}_m((X_1, Y_1), \dots, (X_m, Y_m))}_{\hat{h}_m}\right)\right]$$

for every distribution  $\mathcal{D},$  using only the examples.

### One usually distinguishes

- the *realizable case:* there exists  $h : \mathcal{X} \to \mathcal{Y}$  such that  $\mathbb{P}_{(X,Y)\sim \mathcal{D}}(h(X) = Y) = 1$ ,
- and the *agnostic case* otherwise (x does not permit to predict y with certainty).

Examples:

- spam filtering, character recognition
- credit risk, heart disease prediction

We generally focus on the agnostic case.

### Signal and Noise

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"Could turn out to be one of the more momentous books of the decade." —The New York Times Book Review





- Domain set  ${\mathcal X}$
- $\bullet$  Label set  ${\mathcal Y}$
- Statistical Model:  $\{D \text{ probability over } \mathcal{X} \times \mathcal{Y}\}$
- Training data: pairs (X<sub>i</sub>, Y<sub>i</sub>) ∈ X × Y, 1 ≤ i ≤ m m = sample size
- Learner's output:  $\hat{h}_m : \mathcal{X} \to \mathcal{Y}$ . Possibly  $\hat{h}_m \in \mathcal{H} \subset \mathcal{Y}^{\mathcal{X}}$ .
- Measures of success: risk measure of hypothesis  $h \in \mathcal{H}$

$$L_{\mathcal{D}}(h) = \mathbb{P}_{(X,Y)\sim\mathcal{D}}(h(X) \neq Y) = D\Big(\{(x,y):h(x)\neq y\}\Big).$$

## Example: Character Recognition

Domain set $\mathcal{X}$	$64 \times 64$ images
Label set ${\mathcal Y}$	$\{0,1,\ldots,9\}$
Joint distribution ${\cal D}$	?
Prediction function $h \in \mathcal{H} \subset \mathcal{Y}^{\mathcal{X}}$	
$Risk \ R(h) = P_{X,Y}(h(X) \neq Y)$	
Sample $S = \{(x_i, y_i)\}_{i=1}^m$	MNIST dataset
Empirical risk	
$L_{\mathcal{S}}(h) = \frac{1}{m} \sum_{i=1}^{m} \mathbb{1}\{h(x_i) \neq y_i\}$	
Learning algorithm	
$\mathcal{A} = (\mathcal{A}_m)_m, \ \mathcal{A}_m : (\mathcal{X}  imes \mathcal{Y})^m  o \mathcal{H}$	neural nets, boosting
Expected risk $R_m(\mathcal{A}) = \mathbb{E}_m[L(\mathcal{A}_m(S_m)))]$	
Empirical risk minimizer	
$\hat{h}_m = { m argmin}_{h\in \mathcal{H}} { m L}_{\mathcal{S}}(h)$	
Regularized empirical risk minimizer	
$\hat{h}_m = { m argmin}_{h\in \mathcal{H}} { m L}_{\mathcal{S}}(h) + \lambda { m C}(h)$	

### Statistical Learning

One can have 2 visions of D:

As a pair  $(D_x, k)$ , where

- for A ⊂ X, D<sub>x</sub>(A) = D(A × Y) is the marginal distribution of X,
- and for x ∈ X and B ⊂ Y,
   k(B|x) = P(Y ∈ B|X = x) is (a version of) the conditional distribution of Y given X.

As a pair 
$$(D_y, (D(\cdot|y))_y)$$
, where

- for y ∈ 𝔅, D<sub>y</sub>(y) = D(𝔅 × y) is the marginal distribution of Y,
- and for  $A \subset \mathcal{X}$  and  $y \in \mathcal{Y}$ ,  $D(A|y) = \mathbb{P}(X \in A|Y = y)$  is the conditional distribution of X given Y = y.





### Statistical Learning

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As a pair 
$$\left(D_{y}, \left(D(\cdot|y)\right)_{y}\right)$$
, where

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- and for  $A \subset \mathcal{X}$  and  $y \in \mathcal{Y}$ ,  $D(A|y) = \mathbb{P}(X \in A|Y = y)$  is the conditional distribution of X given Y = y.





### **Bayes Classifier**

Consider binary classification  $\mathcal{Y} = \{0, 1\}$ , let  $\eta(x) = \mathbb{P}(Y = 1 | X = x)$ .

### Theorem

The Bayes classifier is defined by  $h^*(x) = \mathbb{1}\{\eta(x) \ge 1/2\} = \mathbb{1}\{\eta(x) \ge 1 - \eta(x)\} = \mathbb{1}\{2\eta(x) - 1 \ge 0\}.$ For every classifier  $h : \mathcal{X} \to \mathcal{Y} = \{0, 1\}$ ,

$$L_{\mathcal{D}}(h) \geq L_{\mathcal{D}}(h^*) = \mathbb{E}\Big[\min\big(\eta(X), 1 - \eta(X)\big)\Big] \;.$$

The Bayes risk  $L_D^* = L_D(h^*)$  is called the **noise** of the problem.

More precisely,

$$L_D(h) - L_D(h^*) = \mathbb{E}\Big[ \big| 2\eta(X) - 1 \big| \ \mathbb{1}\big\{h(X) \neq h^*(X)\big\}\Big]$$

Extends to  $|\mathcal{Y}| > 2$ .

Proof

$$\begin{split} L_{D}(h) - L_{D}(h^{*}) &= \mathbb{E} \left[ \mathbb{1} \{ h(X) \neq h^{*}(X) \} \left( \\ &= \mathbb{1} \{ Y = 1 \} \left( \mathbb{1} \{ h^{*}(X) = 1 \} - \mathbb{1} \{ h^{*}(X) = 0 \} \right) \\ &+ \mathbb{1} \{ Y = 0 \} \left( \mathbb{1} \{ h^{*}(X) = 0 \} - \mathbb{1} \{ h^{*}(X) = 1 \} \right) \right) \right] \\ &= \mathbb{E} \left[ \mathbb{1} \{ h(X) \neq h^{*}(X) \} \left( 2\mathbb{1} \{ Y = 1 \} - 1 \right) \left( 2\mathbb{1} \{ h^{*}(X) = 1 \} - 1 \right) \right] \\ &= \mathbb{E} \left[ \mathbb{1} \{ h(X) \neq h^{*}(X) \} \left( 2\mathbb{1} \{ Y = 1 \} - 1 \right) \left( 2\mathbb{1} \{ \eta(X) \ge \frac{1}{2} \} - 1 \right) \right] \\ &= \mathbb{E} \left[ \mathbb{1} \{ h(X) \neq h^{*}(X) \} \left( 2\mathbb{1} \{ \eta(X) \ge \frac{1}{2} \} - 1 \right) \mathbb{E} \left[ 2\mathbb{1} \{ Y = 1 \} - 1 \mid X \right] \right] \\ &= \mathbb{E} \left[ \mathbb{1} \{ h(X) \neq h^{*}(X) \} \left( 2\mathbb{1} \{ \eta(X) \ge \frac{1}{2} \} - 1 \right) \left( 2\mathbb{E} \left[ \mathbb{1} \{ Y = 1 \} \mid X \right] - 1 \right) \right] \\ &= \mathbb{E} \left[ \mathbb{1} \{ h(X) \neq h^{*}(X) \} \operatorname{sign} \left( \eta(X) - \frac{1}{2} \right) \left( 2\eta(X) - 1 \right) \right] \\ &= \mathbb{E} \left[ \mathbb{1} \{ h(X) \neq h^{*}(X) \} | 2\eta(X) - 1 | \right] \end{split}$$

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## **Nearest-Neighbor Classification**

We assume that  $\mathcal{X}$  is a metric space with distance d.

The nearest-neighbor classifier  $\hat{h}_m^{NN}:\mathcal{X}\to\mathcal{Y}$  is defined as

$$\hat{h}_m^{NN}(x) = Y_I$$
 where  $I \in \operatorname*{arg\,min}_{1 \leq i \leq m} d(x - X_i)$ .

Typical distance:  $L^2$  norm on  $\mathbb{R}^d ||x - x'|| = \sqrt{\sum_{j=1}^d (x_i - x'_i)^2}$ .

Buts many other possibilities: Hamming distance on  $\{0,1\}^d$ , etc.

## Numerically



## Numerically



### Analysis

**A1.**  $\mathcal{Y} = \{0, 1\}.$  **A2.**  $\mathcal{X} = [0, 1]^{d}.$ **A3.**  $\eta$  is *c*-Lipschitz continuous:

$$\forall x, x' \in \mathcal{X}, \left|\eta(x) - \eta(x')\right| \leq c \left\|x - x'\right\|$$

### Theorem

Under the previous assumptions, for all distributions D and all  $m \ge 1$ 

$$R_m(\hat{h}_m^{NN}) \le 2L_D^* + \frac{3c\sqrt{d}}{m^{1/(d+1)}}$$

### **Proof Outline**

• Conditioning: as  $I(x) = \arg\min_{1 \le i \le m} ||x - X_i||$ ,

$$R_m(\hat{h}_m^{NN}) = \mathbb{E}\Big[\mathbb{E}\big[\mathbbm{1}\{Y \neq Y_{I(X)}\} | X, X_1, \dots, X_m]\Big].$$

- $Y \sim \mathcal{B}(p), Y' \sim \mathcal{B}(q) \implies \mathbb{P}(Y \neq Y') \leq 2\min(p, 1-p) + |p-q|,$  $\mathbb{E}\Big[\mathbb{1}\{Y \neq Y_{I(X)}\}|X, X_1, \dots, X_m\Big] \leq 2\min(\eta(X), 1-\eta(X)) + c \|X - X_{I(X)}\|.$
- Partition  $\mathcal X$  into  $|\mathcal C| = T^d$  cells of diameter  $\sqrt{d}/T$ :

$$\mathcal{C} = \left\{ \left[ \frac{j_1 - 1}{T}, \frac{j_1}{T} \right[ \times \cdots \times \left[ \frac{j_d - 1}{T}, \frac{j_d}{T} \right], \quad 1 \leq j_1, \dots, j_d \leq T \right\}$$

• 2 cases: either the cell of X is occupied by a sample point, or not:

$$\|X - X_{I(X)}\| \leq \sum_{c \in \mathcal{C}} \mathbb{1}\{X \in c\} \left(\frac{\sqrt{d}}{T} \mathbb{1} \bigcup_{i=1}^{m} \{X_i \in c\} + \sqrt{d} \mathbb{1} \bigcap_{i=1}^{m} \{X_i \notin c\}\right)$$
  
$$\Rightarrow \mathbb{E}[\|X - X_{I(X)}\|] \leq \frac{\sqrt{d}}{T} + \frac{\sqrt{d}T^d}{em} \text{ and choose } T = \lfloor m^{\frac{1}{d+1}} \rfloor.$$

- Is it loose? (sanity check: uniform  $\mathcal{D}_X$ )
- Non-asympototic (finite sample bound)
- The second term  $\frac{3c\sqrt{d}}{m^{1/(d+1)}}$  is distribution independent
- Does not give the trajectorial decrease of risk
- Exponential bound d (cannot be avoided...)
  - $\implies$  curse of dimensionality
- How to improve the classifier?