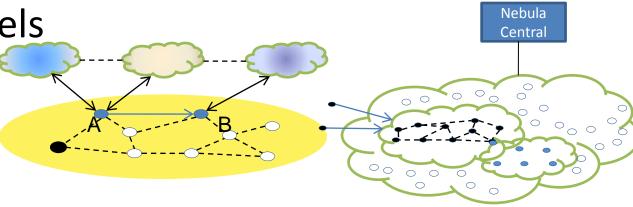
Living on the Edge: Scheduling Edge Resources Across the Cloud

Jon Weissman

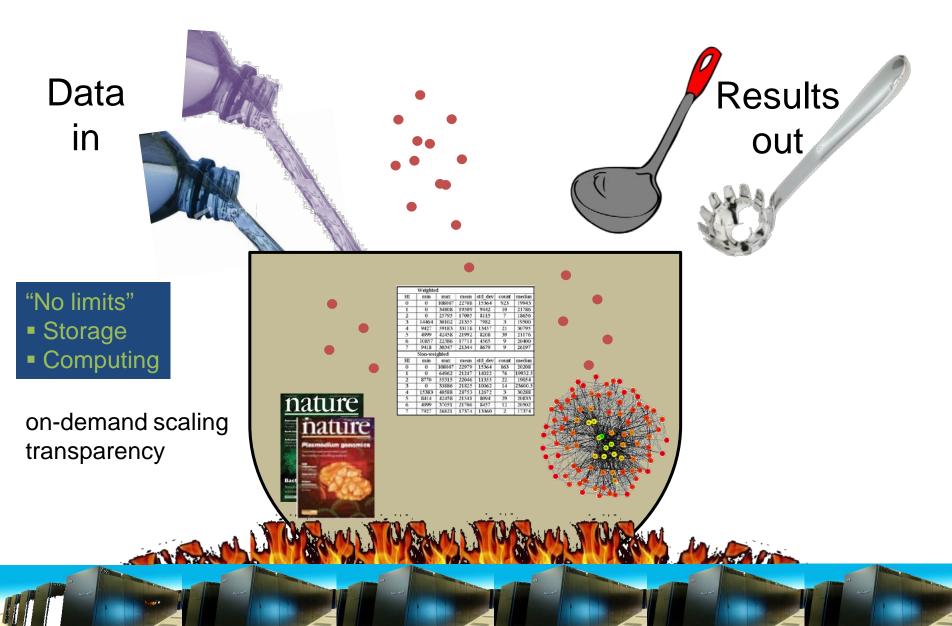
Department of CS&E University of Minnesota

Outline

- Motivation
- New cloud models
 - Proxy Cloud
 - Nebula Cloud
- Summary



The "Standard" Cloud



Appealing Features

- Consolidation
- Economies of scale
- Strong locality

– (data <-> computing) => great for analytics

- Novel sharing platform
 - data/state and applications => gaming, web 2.0
- Packaging

Pour all tools/code/data into a VM

• Abstraction: connect, pour, collect

Cloud Landscape 50K Feet

- Data clouds
 - S3, SkySurvey, GoogleHealth
- Compute clouds
 - EC-2, IronScale
- Service clouds
 - Gmail, Gmaps, Google-earth
- Specialization
 - Non-functional: security, reliability, SLAs, cost

Confluence

- Cloud diversity and specialization =>
- (1) no single cloud model will rule
- (2) new distributed models are attractive
- (3) emerging applications will utilize multiple clouds "multi-cloud" applications

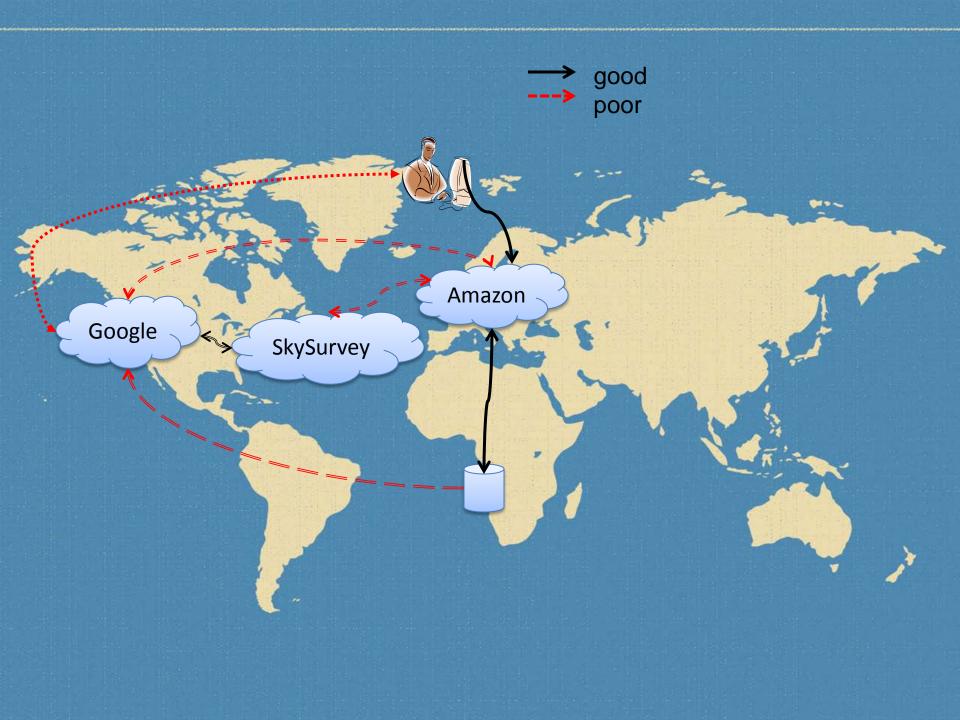
Multi-Cloud Applications

- Distributed data mining
 - Ex: weather data + commodity prices
- Scientific workflows
 - Ex: life science: GenBank<->BLAST<->PubMed, …
- Mashups
 - Ex: GoogleEarth + CDC pandemic data
- Multi-cloud parallel frameworks
 - Ex: MapReduce across multiple data centers

Cloud Obstacles

• Clouds are centralized but the world is distributed

- What is distributed?
 - clouds, data, users
- Distribution leads to performance, reliability, and security bottlenecks



Idea

- Make the cloud more "distributed"
 - "move" it closer to data
 - "move" it closer to end-users
 - "move" it closer to other clouds
- How?
 - exploit the rich collection of edge computers
 - volunteers (P2P, @home)
 - scheduling and resource selection are key

Two Projects

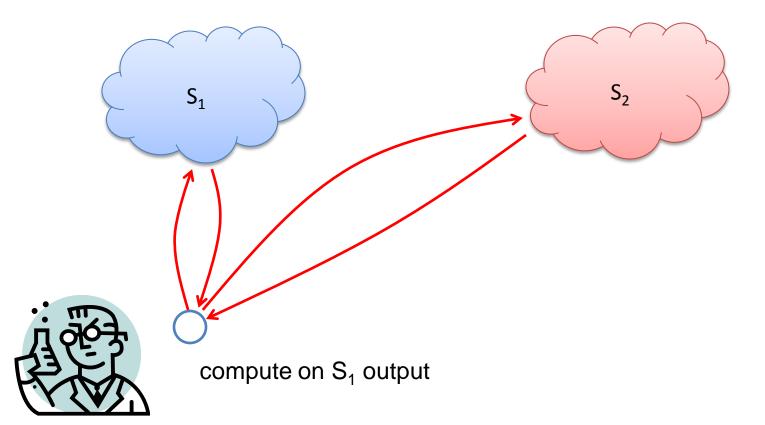
- Augment the Cloud with a proxy network
- Re-factor the Cloud to a more distributed platform

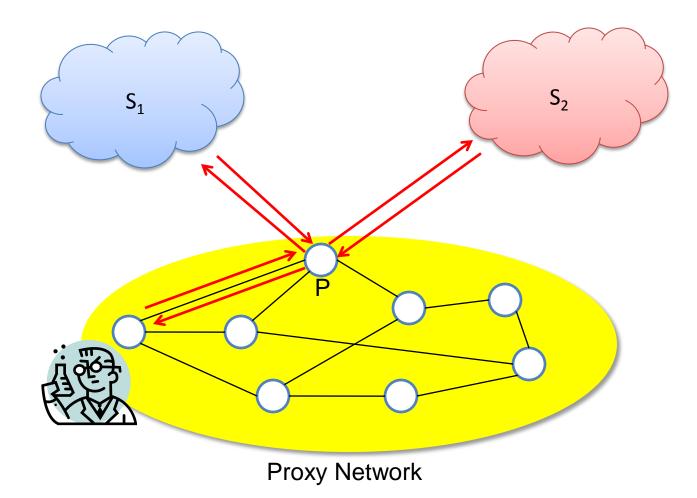
Proxy Network

Proxy Network

- Promote
 - cloud <-> end-user locality
 - cloud <-> cloud locality
- Via edge nodes

Locality Bottleneck



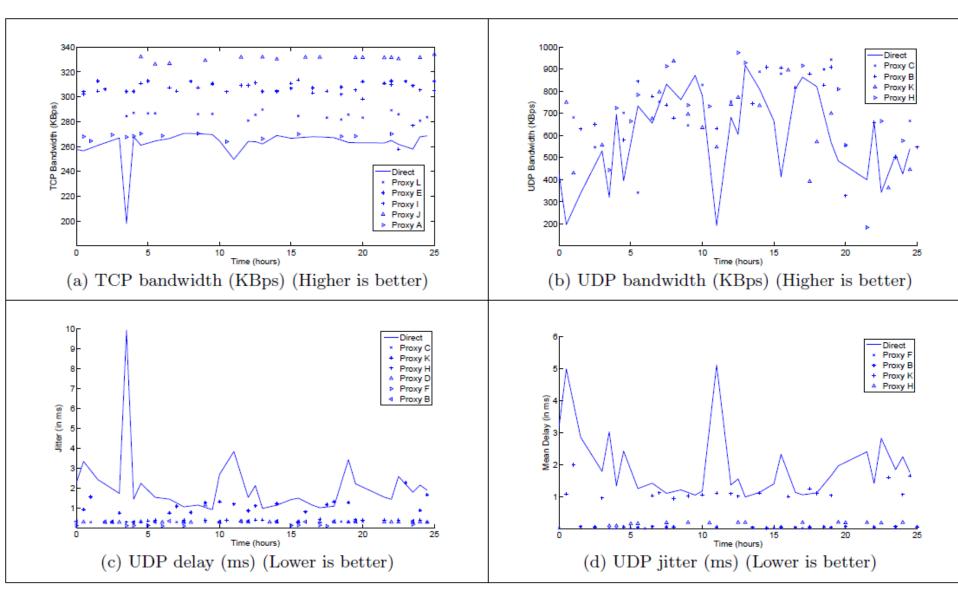


The Power of Proxies: Roles

- Cloud service interaction
 - Proxy as a client
- Routing
 - Proxy routes data to other proxies
- Computing
 - Proxy executes data operators: compress, filter, merge, mine, ...
- Caching

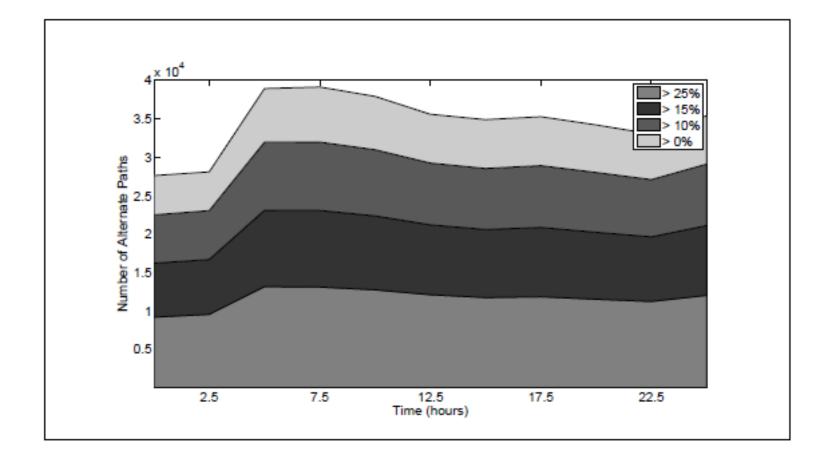
- Proxy caches data (from cloud, computations, ...)

Networking Benefits



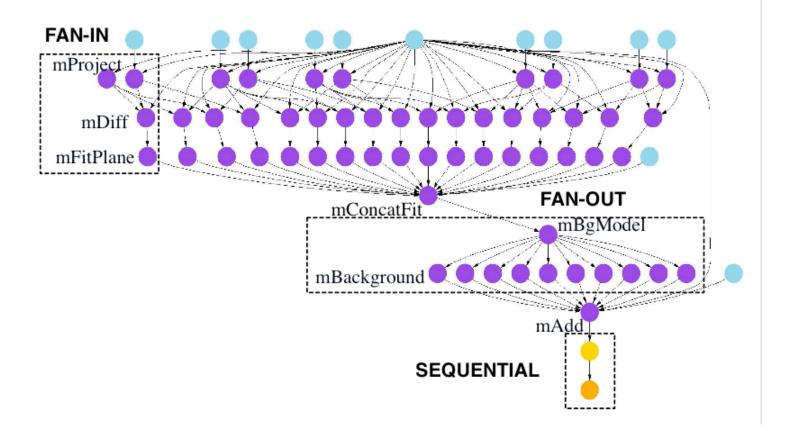
Network dashboard: proxy.cs.umn.edu

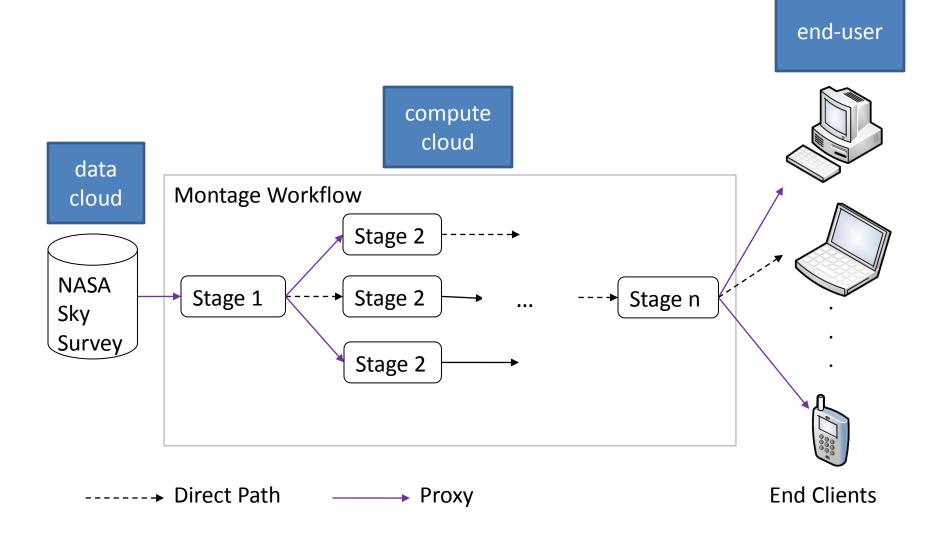
Many better data paths ...



Over 70% of paths can be accelerated

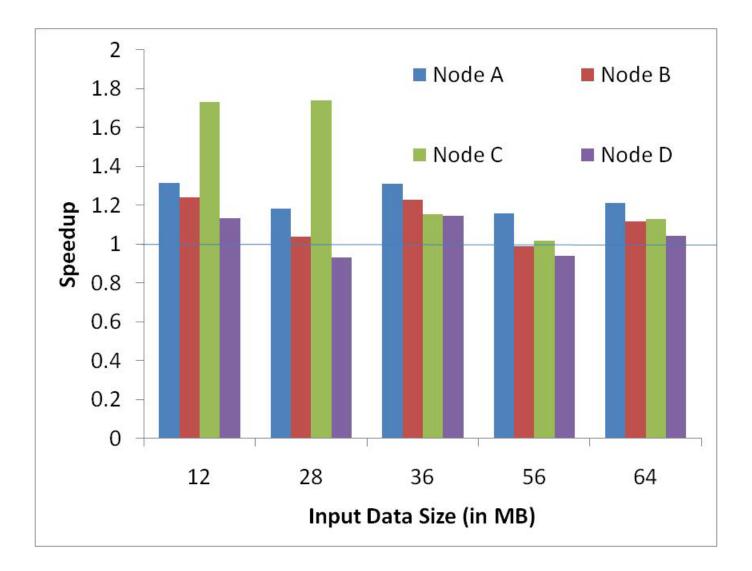
Example: Montage



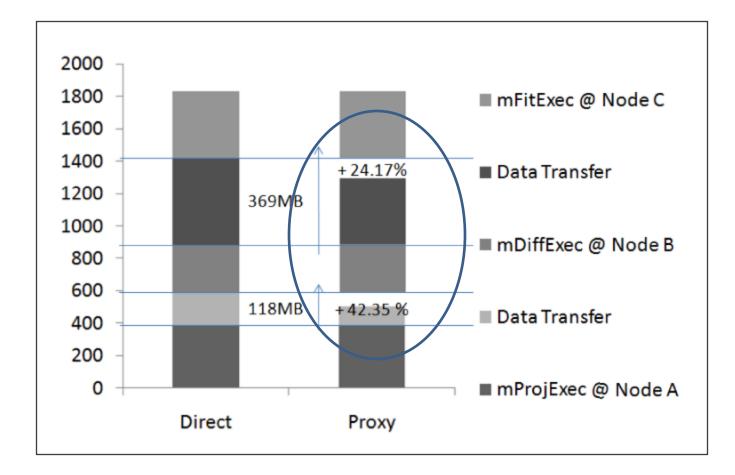


Accelerated at 3 different points

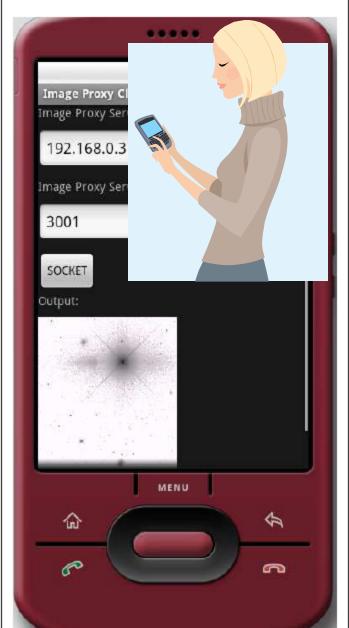
From SkySurvey to compute nodes



Inside Montage ...

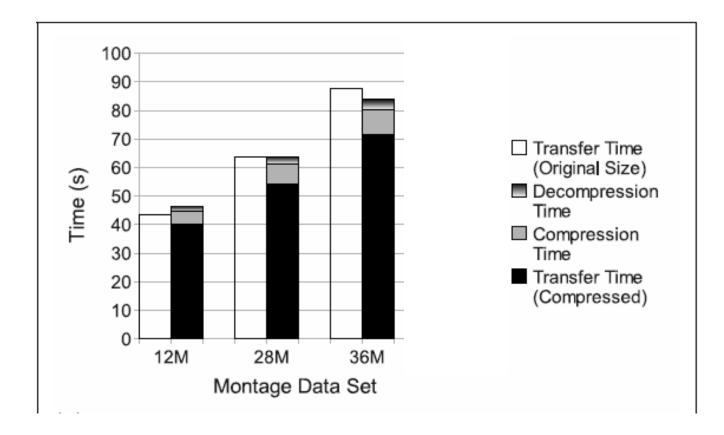


From Montage to the end-user

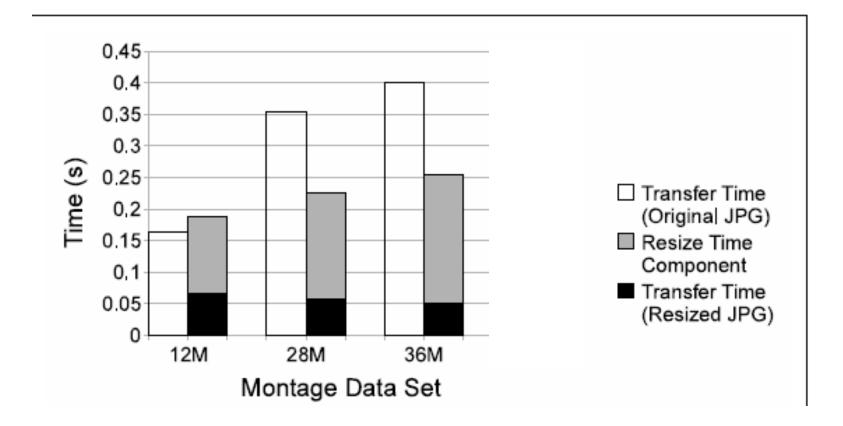




Desktop User



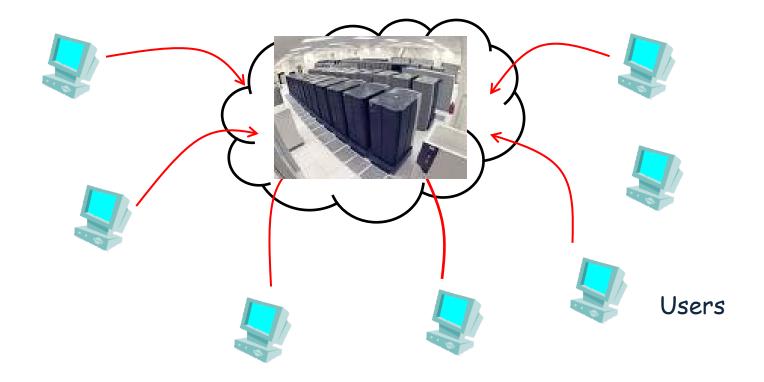
Mobile user



Nebulas

Current Cloud Model

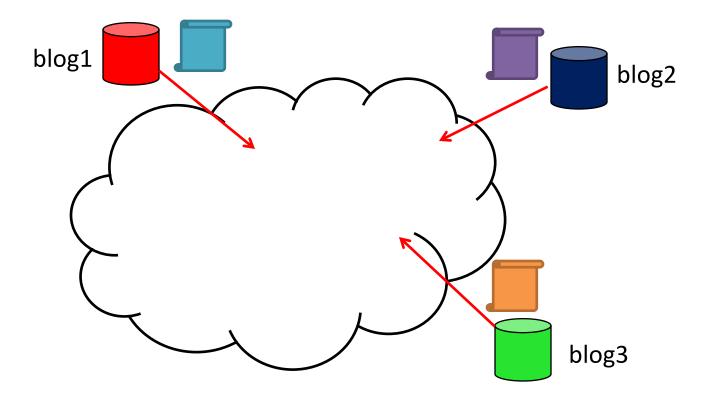
Question: Are there applications that are not well suited to this cloud model?



Dispersed-Data-Intensive Services

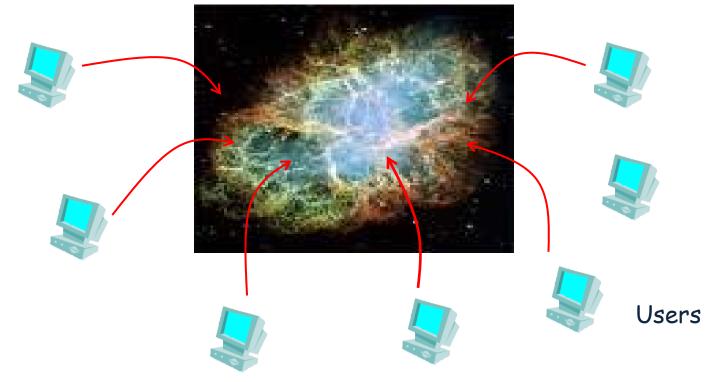
Data is geographically distributed

Costly, inefficient to move to central location



Nebula

- Decentralized, less-managed cloud
 - Dispersed storage/compute resources
 - Low user cost



How is Nebula different from @home?

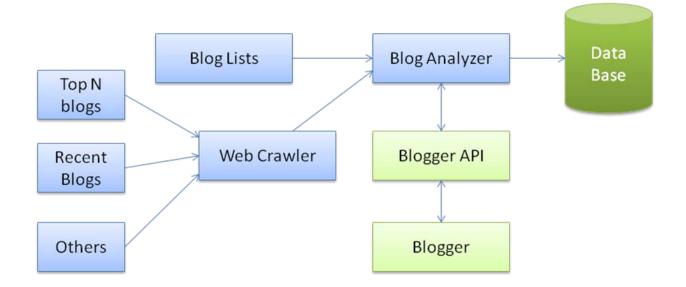
Cloud-oriented services impose new requirements

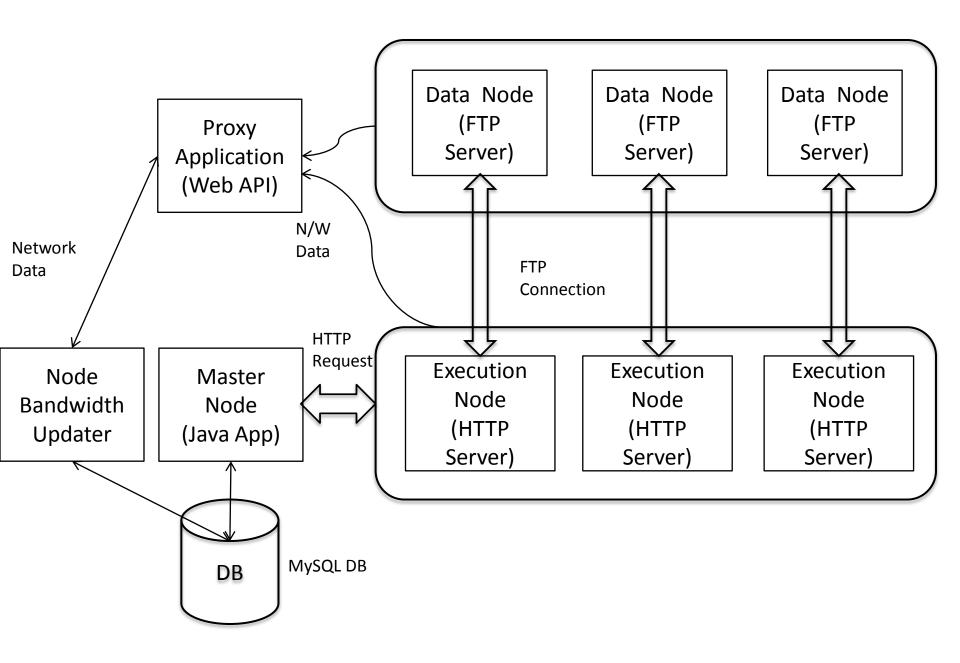
Requirement	Nebula	@home
Collective performance	High	None
Locality/Context- awareness	High	Low
Statefulness	High/medium	Low

Common Service Characteristics

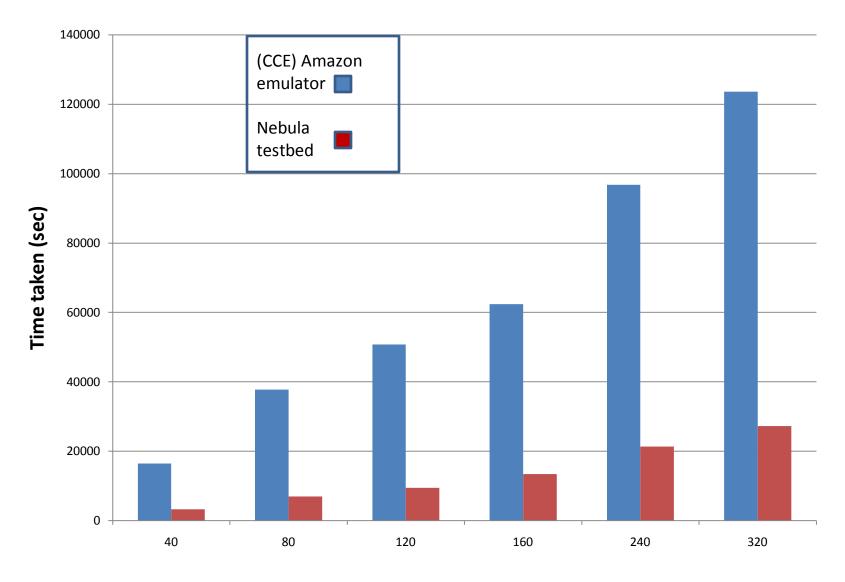
- Elastic resource consumption
 - Scale up/down based on demand
- Data/user distribution
 - Execution dependent on location of data/user
- Limited cost
 - May not want to pay for resources
- Weaker performance/robustness requirements
 - Some failures may be ok

Example: blog analysis



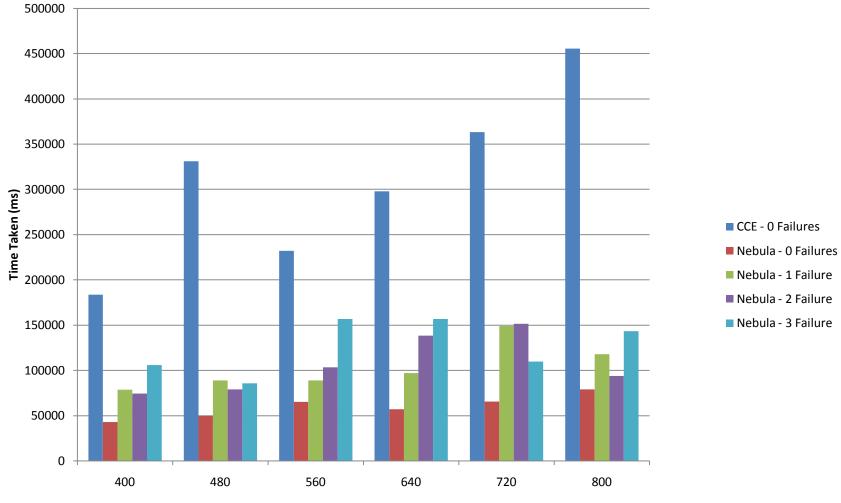


Results



Blogs

Results – failure



Blogs

Summary

- Trends
 - Dynamic distributed data
 - Mobile users
 - Multi-cloud applications

- Our vision of the Cloud
 - locality of users, data, other clouds
 - Proxy solution: less disruptive
 - Nebulas: more radical
 - Complementary to conventional clouds