

# Logical Foundations of Programming Languages

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LIP - ENS de Lyon

Course 01

# A Naive Introduction

## A First Example

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- ▶ They are **not** equivalent in terms of execution time.
- ▶ They **are** equivalent if  $f$  behaves as a **function**

$$\llbracket f \rrbracket : \llbracket \text{int} \rrbracket \longrightarrow \llbracket \text{int} \rrbracket$$

where  $\llbracket \text{int} \rrbracket$  is the set of integers  $\mathbb{Z}$ .

# Mathematical Models of Programming Languages

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- ▶ Type systems, proof theory, denotational semantics, category theory.

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## Now:

- ▶ A naive introduction to some basic ideas.



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loop (b:bool):
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- ▶ We shall therefore represent divergence and assume

$$\llbracket \text{bool} \rrbracket := \{\perp, \text{true}, \text{false}\} \quad (\perp \text{ “=” divergence})$$

We can then have, as expected:

$$\llbracket \text{loop} \rrbracket(a) = \perp \quad (\text{for all } a \in \llbracket \text{bool} \rrbracket)$$

## A Taste of Finitary PCF

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$$\tau, \sigma ::= \mathbf{bool} \mid \sigma \rightarrow \tau$$

$$t, u ::= tu \mid \mathbf{fun} x \rightarrow t \mid \mathbf{true} \mid \mathbf{false} \mid \mathbf{if} t \mathbf{then} u \mathbf{else} v \mid \Omega$$

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We assume *call-by-name* evaluation:

$$\begin{aligned} (\text{fun } x \rightarrow t)u &= t[u/x] \\ \text{if true then } t \text{ else } u &= t \\ \text{if false then } t \text{ else } u &= u \end{aligned}$$

**Example.**

Consider the following two `or` programs:

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or_l := fun a, b ->  
  if a then a else b
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or_r := fun a, b ->  
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taste_b := fun f ->
  if f(true, Ω) and
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     not(f(false, false))
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**Questions.**

- ▶ Do we have  $\llbracket \text{taste\_true} \rrbracket = \llbracket \text{taste\_false} \rrbracket$  ?
- ▶ Are `taste_true` and `taste_false` equivalent ?

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$$t, u ::= \dots \mid t+1 \mid t-1 \mid \mathbf{z?} \mid Y \mid \underline{n} \quad (\text{for each } n \in \mathbb{N})$$

- ▶  $Y$  is a *fixpoint* combinator:

$$Y t = t(Y t)$$

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can be defined as

$$\mathbf{add} := Y \mathbf{add\_rec}$$

where

```
add_rec := fun f, x, y ->
  if (z? x) then y else (f x-1 y)+1
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### Traditional Solution.

- ▶ Restrict  $S \rightarrow S$  to the continuous functions for a suitable topology (cpos, Scott domains, etc).

## Simpler Settings for Semantics

### Gödel's System T.

- ▶ Restrict  $Y$  to recursion over  $\mathbb{N}$ :

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Types	$\equiv$	Formulae	$\equiv$	Objects
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### **Category Theory.**

- ▶ Adjunctions.
- ▶ Monads.
- ▶ ...