

Lattice Reduction Algorithms:
EUCLID, GAUSS, LLL
Description and Probabilistic Analysis

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The general problem of lattice reduction

A **lattice** of \mathbb{R}^n = a **discrete additive subgroup** of \mathbb{R}^n .

A lattice \mathcal{L} possesses a **basis** $B := (b_1, b_2, \dots, b_p)$ with $p \leq n$,

$$\mathcal{L} := \{x \in \mathbb{R}^n; \quad x = \sum_{i=1}^p x_i b_i, \quad x_i \in \mathbb{Z}\}$$

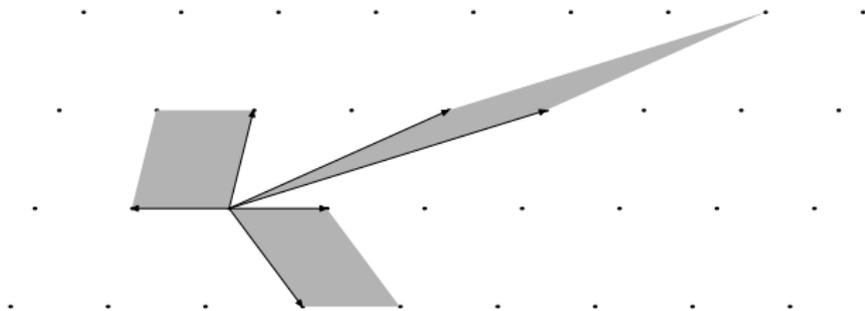
... and in fact, an **infinite** number of bases....

If now \mathbb{R}^n is endowed with its (canonical) **Euclidean** structure, there exist bases (called **reduced**) with good Euclidean properties: their vectors are **short** enough and almost **orthogonal**.

Lattice reduction Problem : From a lattice \mathcal{L} given by a **basis** B , **construct** from B a **reduced basis** \hat{B} of \mathcal{L} .

Many applications of this problem in various domains:
number theory, arithmetics, discrete geometry..... and cryptology.

Lattice reduction algorithms in the two dimensional case.



Three main cases,
according to the increasing dimension p of the lattice.

$p = 1$: the **Euclid** algorithm
computes the greatest common divisor $\text{gcd}(u, v)$

$p = 2$: the **Gauss** algorithm
computes a **minimal basis** of a lattice of two dimensions

$p \geq 3$: the **LLL** algorithm
computes a **reduced** basis of a lattice of any dimensions.

Each algorithm can be viewed
as an **extension** of the **previous** one

Probabilistic Analysis of Algorithms

An **algorithm** with a set of **inputs** Ω ,
and a parameter (or a **cost**) C defined on Ω which describes

- the **execution** of the algorithm (number of iterations, bit-complexity)
- the **geometry** of the **output**
(the length of the vectors, their orthogonality)

Gather the inputs wrt to their **sizes** (here, their number of bits)

$$\Omega_k := \{\omega \in \Omega, \text{ size}(\omega) = k\}.$$

Consider a **distribution on** Ω_k (for instance the uniform distribution),
Study the **cost** C on Ω_k in a **probabilistic** way:

Estimate the mean value of C , its variance, its distribution...
in an **asymptotic** way (for $k \rightarrow \infty$)

Main tools for probabilistic analysis of algorithms

1– Interaction between the discrete world and the continuous world.

Three steps.

- (a) The **discrete** algorithm is extended into a **continuous** process.....
- (b) which is studied – more easily, using all the **analytic** tools.
- (c) Coming back to the **discrete algorithm**,
with various principles of transfer from continuous to discrete.

Dimension 1 is different from the other ones ($p \geq 2$) –more difficult

In any case,
the **discrete** data are of **zero measure** amongst the continuous data.

Main tools for probabilistic analysis of algorithms

2- Generating functions ?

A classical tool : **Generating functions** of various types

$$A(z) := \sum_{n \geq 0} a_n z^n, \quad \hat{A}(z) := \sum_{n \geq 0} a_n \frac{z^n}{n!}, \quad \tilde{A}(s) := \sum_{n \geq 1} \frac{a_n}{n^s}$$

Useful when the **distribution** of data does **not change** too much during the execution of the algorithm
(for instance: the Euclid Algorithm on polynomials)

Here, this is not the case due to the existence of **carries** and the study of the **dynamical system** underlying the algorithm explains how the **distribution** of data **evolves** during the execution of the algorithm.

This leads to the paradigm of

Dynamical Analysis :=

Analysis of Algorithms + Dynamical Systems

Main tools for probabilistic analysis of algorithms

3- Dynamical Analysis –main principles.

Input.- A discrete algorithm.

Step 1.- **Extend** the **discrete** algorithm into a continuous process, i.e. a **dynamical system**. (X, V) X compact, $V : X \rightarrow X$, where the discrete alg. gives rise to particular trajectories.

Step 2.- Study this (continuous) dynamical system, via its generic trajectories. A main tool: the **transfer operator**.

Step 3.- Coming back to the algorithm: we need proving that the **discrete** trajectories behave like the **generic** trajectories.

- **Euclid**: Use the transfer operator as a **generating operator**, which generates itself the generating functions
- **Gauss**: Replace **areas** by **number of points**

Output.- **Probabilistic analysis of the Algorithm.**

The Euclid Algorithm: the grand father of all the algorithms.

On the input (u, v) , it computes the **gcd** of u and v ,
together with the **Continued Fraction Expansion** of u/v .

if $v \geq u$, then $u_0 := v$; $u_1 := u$

$$\left\{ \begin{array}{llll} u_0 & = & m_1 u_1 & + u_2 & 0 < u_2 < u_1 \\ u_1 & = & m_2 u_2 & + u_3 & 0 < u_3 < u_2 \\ \dots & = & \dots & + & \\ u_{p-2} & = & m_{p-1} u_{p-1} & + u_p & 0 < u_p < u_{p-1} \\ u_{p-1} & = & m_p u_p & + 0 & u_{p+1} = 0 \end{array} \right\}$$

u_p is the **gcd** of u and v , the m_i 's are the **digits**. p is the **depth**.

CFE of $\frac{u}{v}$:

$$\frac{u}{v} = \frac{1}{m_1 + \frac{1}{m_2 + \frac{1}{\dots + \frac{1}{m_p}}}},$$

The Euclidean dynamical system (I).

The trace of the execution of the Euclid Algorithm on (u_1, u_0) is:

$$(u_1, u_0) \rightarrow (u_2, u_1) \rightarrow (u_3, u_2) \rightarrow \dots \rightarrow (u_{p-1}, u_p) \rightarrow (u_{p+1}, u_p) = (0, u_p)$$

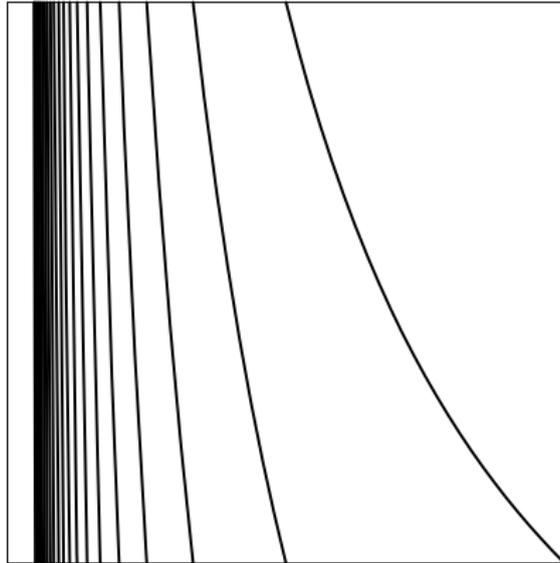
Replace the integer pair (u_i, u_{i-1}) by the rational $x_i := \frac{u_i}{u_{i-1}}$.

The division $u_{i-1} = m_i u_i + u_{i+1}$ is then written as

$$x_{i+1} = \frac{1}{x_i} - \left\lfloor \frac{1}{x_i} \right\rfloor \quad \text{or} \quad x_{i+1} = V(x_i), \quad \text{where}$$

$$V : [0, 1] \longrightarrow [0, 1], \quad V(x) := \frac{1}{x} - \left\lfloor \frac{1}{x} \right\rfloor \quad \text{for } x \neq 0, \quad V(0) = 0$$

An **execution** of the Euclidean Algorithm $(x, V(x), V^2(x), \dots, 0)$
= A **rational trajectory** of the Dynamical System $([0, 1], V)$
= a **trajectory** that reaches **0**.



The Euclidean dynamical system (II).

A dynamical system with a denumerable system of branches $(V_{[m]})_{m \geq 1}$,

$$V_{[m]} :]\frac{1}{m+1}, \frac{1}{m}[\longrightarrow]0, 1[, \quad V_{[m]}(x) := \frac{1}{x} - m$$

The set \mathcal{H} of the inverse branches of V is

$$\mathcal{H} := \left\{ h_{[m]} :]0, 1[\longrightarrow]\frac{1}{m+1}, \frac{1}{m}[; \quad h_{[m]}(x) := \frac{1}{m+x} \right\}$$

The set \mathcal{H} builds **one step** of the CF's.

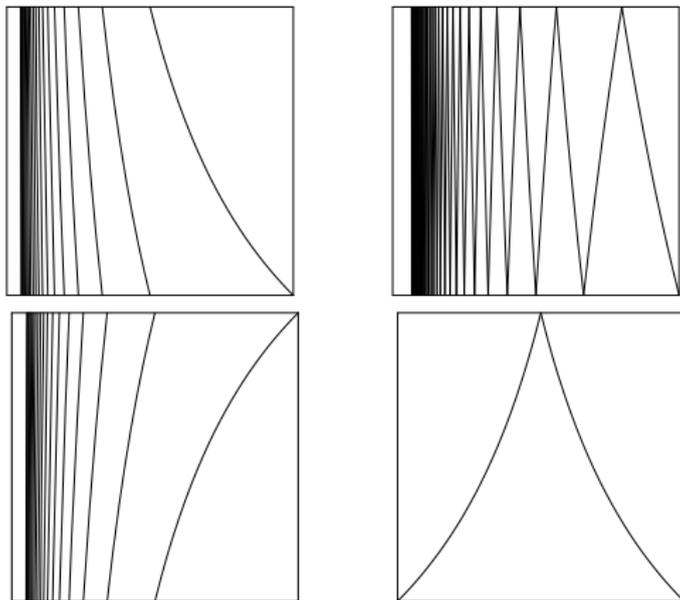
The set \mathcal{H}^n of the **inverse branches of V^n** builds CF's of **depth n** .

The set $\mathcal{H}^* := \bigcup \mathcal{H}^n$ builds **all the** (finite) CF's.

$$\frac{u}{v} = \frac{1}{m_1 + \frac{1}{m_2 + \frac{1}{\ddots + \frac{1}{m_p}}}} = h_{[m_1]} \circ h_{[m_2]} \circ \dots \circ h_{[m_p]}(0)$$

For other Euclidean Algorithms, related to other Euclidean divisions
, replace the **rational** u/v by a generic **real** x :

A **continuous** dynamical system extends each **discrete** division



Above, Standard and Centered; On the bottom, By-Excess and Subtractive.

On the bottom, there are indifferent points : $x = 1$ or 0 , for which $V(x) = x, |V'(x)| = 1$.

A main tool: the transfer operator.

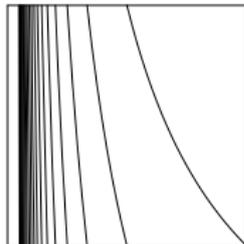
The density transformer \mathbf{H} expresses the new density f_1 as a function of the old density f_0 , as $f_1 = \mathbf{H}[f_0]$.

It involves the set \mathcal{H} of inverse branches of V ,

$$\mathbf{H}[f](x) := \sum_{h \in \mathcal{H}} |h'(x)| \cdot f \circ h(x)$$

With a cost $c : \mathcal{H} \rightarrow \mathbf{R}^+$, and a parameter s , and extended to \mathcal{H}^* by additivity, it gives rise to the **weighted transfer operator**

$$\mathbf{H}_{s,w,(c)}[f](x) := \sum_{h \in \mathcal{H}} \exp[wc(h)] \cdot |h'(x)|^s \cdot f \circ h(x)$$



The main costs of interest for Euclidean Algorithms

- The additive costs, which depend on the digits

$$C(u, v) := \sum_{i=1}^p c(m_i)$$

if $c = 1$, then $C :=$ the number of iterations

if $c = \mathbf{1}_{m_0}$, then $C :=$ the number of digits equal to m_0

if $c = \ell$ (the binary length), then $C :=$ the length of the CFE

- The bit complexity (not an additive cost)

$$C(u, v) := \sum_{i=1}^p \ell(u_i) \ell(m_i)$$

Here, focus on average-case results ($n := \text{input size} := \log M$)

- For the **Standard, Centered** Euclidean Algorithms,
- the mean values of costs P, C are **linear** wrt n ,
- the mean bit-complexity is **quadratic**.

$$\mathbb{E}_n[P] \sim \frac{2 \log 2}{h(\mathcal{S})} n, \quad \mathbb{E}_n[C] \sim \frac{2 \log 2}{h(\mathcal{S})} \mu[c] n, \quad \mathbb{E}_n[B] \sim \frac{\log 2}{h(\mathcal{S})} \mu[\ell] n^2.$$

- The main constant $h(\mathcal{S})$ is the **entropy** of the Dynamical System.

A **well-defined** mathematical object, **computable**.

$$h(\mathcal{S}) = \frac{\pi^2}{6 \log 2} \sim 2.37 \text{ [Standard]}, \quad h(\mathcal{S}) = \frac{\pi^2}{6 \log \phi} \sim 3.41 \text{ [Centered]}.$$

- The constant $\mu[c]$ is the mean value of cost c . For the binary length ℓ ,

$$\mu(\ell) = 3 + \frac{\log 2}{\log \phi} + \frac{1}{\log \phi} \prod_{k \geq 3} \frac{(2^k - 1)\phi^2 + 2\phi}{(2^k - 1)\phi^2 - 2}$$

Relation between the transfer operator and the Dirichlet series.

Due to the fact that branches are LFT's,
There is an alternative expression for the Dirichlet series

$$S_C(s) := \sum_{(u,v) \in \Omega} \frac{C(u,v)}{v^{2s}} = (I - \mathbf{H}_s)^{-1} \circ \mathbf{H}_s^{[c]} \circ (I - \mathbf{H}_s)^{-1}[1](\eta)$$

as a function of two transfer operators : the **weighted** one

$$\mathbf{H}_s^{[c]}[f](x) = \sum_{h \in \mathcal{H}} c(h) \cdot |h'(x)|^s \cdot f \circ h(x)$$

and the quasi-inverse $(I - \mathbf{H}_s)^{-1}$ of the **plain** transfer operator \mathbf{H}_s ,

$$\mathbf{H}_s[f](x) := \sum_{h \in \mathcal{H}} |h'(x)|^s \cdot f \circ h(x).$$

Singularities of $s \mapsto (I - \mathbf{H}_s)^{-1}$ are related to **spectral properties** of \mathbf{H}_s
..... on a convenient functional space which depends on the DS (and the algo)...

We used the general framework

Geometric properties of the Dynamical System



Spectral properties for the Transfer Operator
in a convenient functional space.

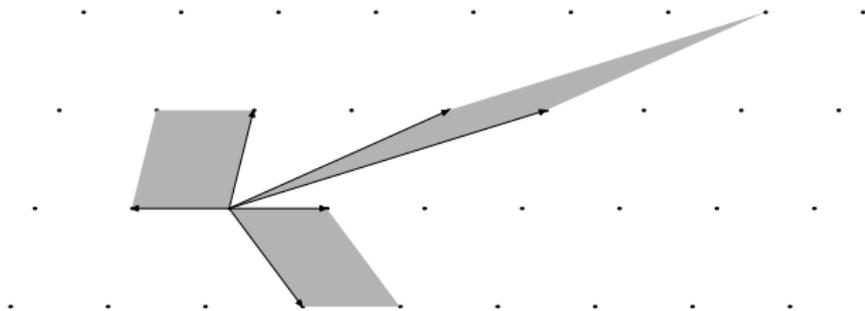


Analytical properties of the (Dirichlet) Gen. Functions



Asymptotic Analysis of the Algorithm

Lattice reduction algorithms in the two dimensional case.



Lattice Reduction in two dimensions.

Up to an isometry, the lattice \mathcal{L} is a subset of \mathbb{R}^2 or..... \mathbb{C} .

To a pair $(u, v) \in \mathbb{C}^2$, with $u \neq 0$, we associate a unique $z \in \mathbb{C}$:

$$z := \frac{v}{u} = \frac{(u \cdot v)}{|u|^2} + i \frac{\det(u, v)}{|u|^2}.$$

Up to a similarity, the lattice $\mathcal{L}(u, v)$ becomes $\mathcal{L}(1, z) =: L(z)$.

All the main notions and main operations in lattice reduction can only be expressed with $z = v/u$.

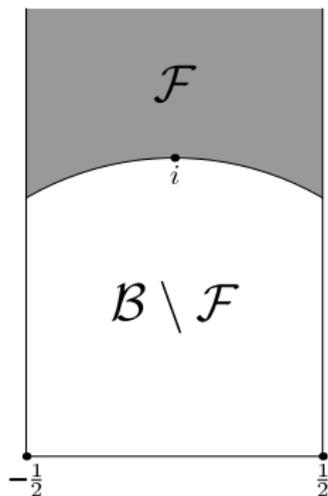
- **Positive** basis (u, v) [or $\det(u, v) > 0$] $\rightarrow \Im z > 0$
- **Acute** basis (u, v) [or $(u \cdot v) \geq 0$] $\rightarrow \Re z \geq 0$
- **Skew** basis (u, v) [or $|\det(u, v)|$ small wrt $|u|^2$] $\rightarrow \Im z$ small

Three main facts in two dimensions.

- The **existence** of an optimal basis = a minimal basis
- A **characterization** of an optimal basis.
- An **efficient** algorithm which finds it = The Gauss Algorithm.

Characterization of minimal bases.

A positive basis (u, v) is minimal iff $z = \frac{v}{u} \in \mathcal{F}$



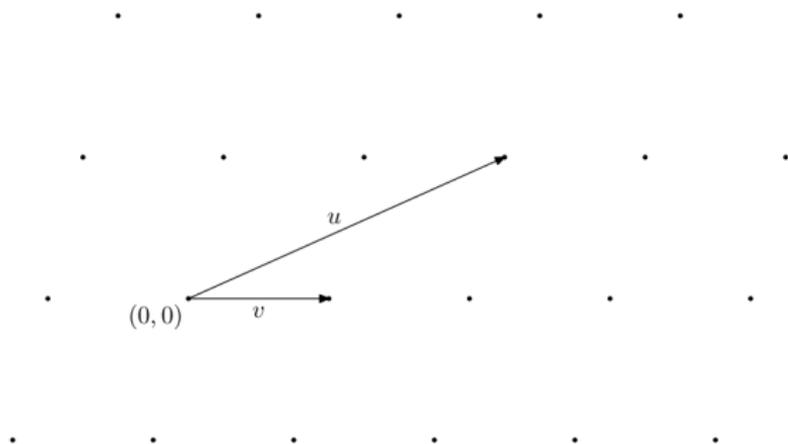
$$\mathcal{B} := \{z; |\Re(z)| \leq 1/2\}$$

$$\mathcal{F} := \{z; |\Re(z)| \leq 1/2, |z| \geq 1\}$$

The **Gauss** algorithm is an extension of the **Euclid** algorithm.

It performs integer translations – seen as “vectorial” **divisions**–

$$u = mv + r \quad \text{with} \quad m = \left\lfloor \Re \left(\frac{u}{v} \right) \right\rfloor = \left\lfloor \frac{u \cdot v}{|v|^2} \right\rfloor, \quad \left| \Re \left(\frac{r}{v} \right) \right| \leq \frac{1}{2}$$



Here $m = 2$

The **Gauss** algorithm is an extension of the **Euclid** algorithm.

It performs integer translations – seen as “vectorial” **divisions**–, and **exchanges**.

Euclid's algorithm	Gauss' algorithm
Division between real numbers $v = mu + r$ with $m = \left\lfloor \frac{u}{v} \right\rfloor$ and $\left \frac{r}{v} \right \leq \frac{1}{2}$	Division between complex vectors $v = mu + r$ with $m = \left\lfloor \Re \left(\frac{u}{v} \right) \right\rfloor$ and $\left \Re \left(\frac{r}{v} \right) \right \leq \frac{1}{2}$
Division + exchange $(v, u) \rightarrow (r, v)$ “read” on $x = v/u$ $V(x) = \frac{1}{x} - \left\lfloor \frac{1}{x} \right\rfloor$	Division + exchange $(v, u) \rightarrow (r, v)$ “read” on $z = v/u$ $V(z) = \frac{1}{z} - \left\lfloor \Re \left(\frac{1}{z} \right) \right\rfloor$
Stopping condition: $x = 0$	Stopping condition: $z \in \mathcal{F}$

An essential difference between the two algorithms

- The (continuous) **Euclid** Algorithm **never stops**
..... **except** for **rationals**.
- The (continuous) **Gauss** Algorithm **always stops**
..... **except** for **irrational flat** bases z
for which $\Im z = 0$ and $\Re z \notin \mathbb{Q}$

Difference due to the various "holes":

- The **Euclid** hole $\{0\}$ is of **zero** measure
- The **Gauss** hole \mathcal{F} is a **fundamental** domain

An execution of the Gauss Algorithm

- On the input (u, v) with $z = \frac{v}{u} \in \mathcal{B} \setminus \mathcal{F}$,
- The algorithm begins with vectors $(v_0 := u, v_1 := v)$,
it computes the sequence of divisions $v_{i-1} = m_i v_i + v_{i+1}$;
it produces vectors $(v_0, v_1, \dots, v_p, v_{p+1})$ and quotients m_i ,
- and obtains the output basis $(\hat{u} = v_p, \hat{v} = v_{p+1})$ with $\hat{z} = \frac{\hat{v}}{\hat{u}} \in \mathcal{F}$

The main **parameters of interest** describe the execution or the output
First: **execution parameters**.

Number of iterations $P(u, v)$

(Central) Bit-complexity $B(u, v) := \sum_{i=1}^{P(u, v)} \ell(m_i) \cdot \ell(|v_i|^2)$

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- On the input (u, v) with $z = \frac{v}{u} \in \mathcal{B} \setminus \mathcal{F}$,
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The main **parameters of interest** describe the execution or the output

Now : **output parameters**.

The Gram-Schmidt **output** basis (\hat{u}, \hat{v}^*) is described with three parameters.

- the first minimum λ
- the orthogonalized second minimum μ
- the Hermite defect γ

$$\lambda(u, v) := |\hat{u}|, \quad \mu(u, v) := |\hat{v}^*|, \quad \gamma(u, v) := \frac{|\hat{u}|}{|\hat{v}^*|}.$$

$$\lambda^2(u, v) = \frac{y}{\hat{y}}, \quad \mu^2(u, v) = y\hat{y}, \quad \gamma(u, v) = \frac{1}{\hat{y}}$$

Probabilistic study in the two dimensional case

To a pair $(u, v) \in \mathbb{C}^2$, we associate a unique $z \in \mathbb{C}$:

$$z := \frac{v}{u} = \frac{(u \cdot v)}{|u|^2} + i \frac{\det(u, v)}{|u|^2}.$$

Up to a similarity, the lattice $\mathcal{L}(u, v)$ becomes $\mathcal{L}(1, z) =: L(z)$

- **Positive** basis (u, v) [or $\det(u, v) > 0$] $\rightarrow \Im z > 0$
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- **Skew** basis (u, v) [or $|\det(u, v)|$ small wrt $|u|^2$] $\rightarrow \Im z$ **small**

Two complex versions of the Gauss Algorithm,

where all the operations are expressed with $z = v/u$,

PGAUSS (with positive bases) or **AGAUSS** (with acute bases)

Not the same algorithm, but **close** algorithms,

PGAUSS used for **Output** studies, **AGAUSS** for **Execution** studies

A main class of probabilistic models....

The model with valuation r (with $r > -1$)

where the input density $z \mapsto \nu(z)$ only depends on $y := \Im z$
and is proportional to $|\Im z|^r$

When $r \rightarrow -1$,

- this model gives more **weight** to difficult instances:
complex numbers z with **small** $|\Im z|$, [**skew** bases]
- it provides a **transition** to the **one-dimensional** model [$\Im z = 0$]

The acute version

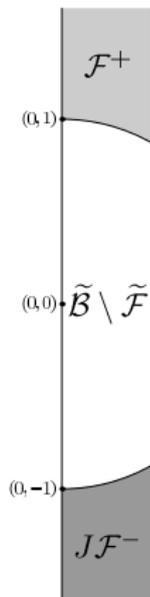
deals with the transformation \tilde{U} and the fundamental domain $\tilde{\mathcal{F}}$.

$$\tilde{U}(z) := \epsilon \left(\frac{1}{z} \right) \left(\frac{1}{z} - \left[\Re \left(\frac{1}{z} \right) \right] \right)$$

with $\epsilon(z) := \text{sign}(\Re(z) - \lfloor \Re(z) \rfloor)$,

The hole is $\tilde{\mathcal{F}} := \mathcal{F}^+ \cup J\mathcal{F}^-$.

$$J : z \mapsto -z$$



$$\tilde{U}(z) := \epsilon \left(\frac{1}{z} \right) \left(\frac{1}{z} - \left\lfloor \Re \left(\frac{1}{z} \right) \right\rfloor \right) \quad \text{with} \quad \epsilon(z) := \text{sign}(\Re(z) - \lfloor \Re(z) \rfloor)$$

$\mathcal{D} :=$ disk with diameter $[0, 1/2]$

AGAUSS = COREGAUSS followed with FINALGAUSS (at most 2 iterations).

COREGAUSS(z)

Input. A complex number in \mathcal{D} .

Output. A complex number in $\tilde{\mathcal{B}} \setminus \mathcal{D}$.

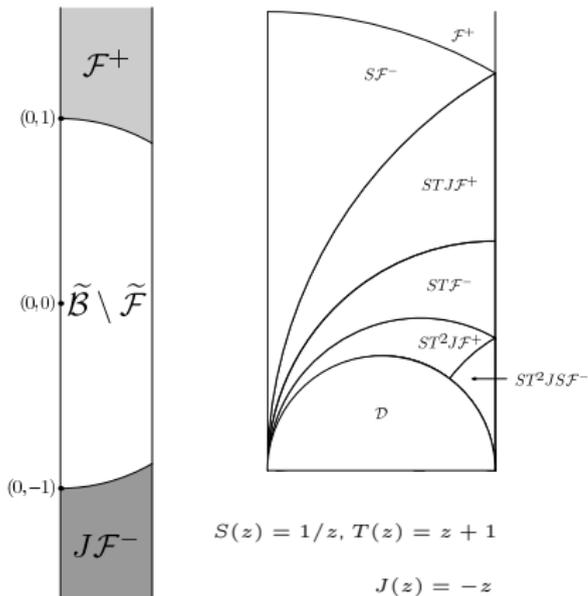
While $z \in \mathcal{D}$ do $z := \tilde{U}(z)$;

FINALGAUSS(z)

Input. A complex number in $\tilde{\mathcal{B}} \setminus \mathcal{D}$.

Output. A complex number in $\tilde{\mathcal{F}}$.

While $z \notin \tilde{\mathcal{F}}$ do $z := \tilde{U}(z)$



The COREGAUSS Alg. is the **central** part of the A GAUSS Alg.

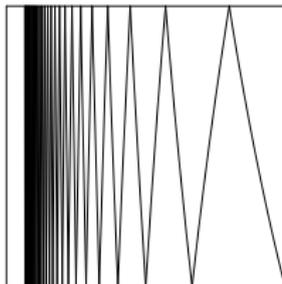
Since $\mathcal{D} = \text{disk of diameter } [0, 1/2] = \{z; \Re\left(\frac{1}{z}\right) \geq 2\}$,

the COREGAUSS Alg uses at **each** step a quotient $(m, \epsilon) \geq (2, +1)$

Exact generalisation
of the **CENTERED EUCLID** Algorithm,
which deals with the map

$$[0, 1/2] \rightarrow [0, 1/2],$$

$$x \mapsto \epsilon \left(\frac{1}{x} \right) \left(\frac{1}{x} - \left\lfloor \Re \left(\frac{1}{x} \right) \right\rfloor \right)$$



The graph of the DS
of the Centered Euclid Alg.

The COREGAUSS Alg. is **regular** and has a nice structure. It uses at

each step a LFT of $\mathcal{H} := \{z \mapsto \frac{1}{m + \epsilon z}; \quad (m, \epsilon) \geq (2, +1)\}$

Study of its number of iterations R

[Daudé, Flajolet, Vallée (94, then 97)]

The domain $[R \geq k + 1]$ is a union of disjoint disks,

$$[R \geq k + 1] = \bigcup_{h \in \mathcal{H}^k} h(\mathcal{D}),$$

For any valuation r ,

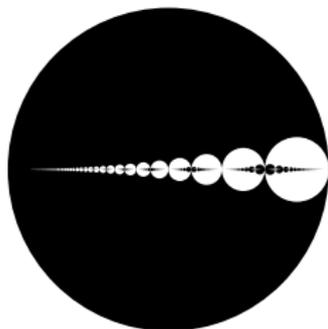
R follows asymptotically a **geometric** law

with a ratio $\chi(2 + r)$.

$$\mathbb{P}_{(r)}[R \geq k] \sim C_r \chi(2 + r)^k$$

$$\chi(2) \sim 0.07738$$

When $r \rightarrow -1$, then $1 - \chi(2 + r) \sim \frac{\pi^2}{6 \log \phi} (r + 1)$.



The domains $[R = k]$
alternatively
in black and white

Bit-complexity. [Vallée and Vera (2007)]

On the set Ω_M of inputs (u, v) with $\ell(|v|^2) = M$, endowed with a density of valuation r , the central execution of the Gauss algorithm has a mean bit-complexity which is linear with respect to size M ,

$$\mathbb{E}_{M,(r)}[B] = q(r)M + O_{(r)}(1) \quad \text{as } M \rightarrow \infty$$

The constant $q(r)$ is the mean value of the additive cost Q relative to the binary length ℓ ,

$$Q := \sum_{i=1}^p \ell(m_i),$$

wrt the density of valuation r . Q follows an asympt. geometric law.

When $r \rightarrow -1$ and $M \rightarrow \infty$ with $(r+1)M \rightarrow 1$,

the measure of Ω_M is concentrated near the real axis, and

$$\mathbb{E}_{M,(r)}[B] = O(M^2).$$

The same complexity as the Euclid Alg!

Execution Parameters: Instance of a Dynamical Analysis.

The set $\mathcal{H} = \{z \mapsto \frac{1}{m + \epsilon z}; (m, \epsilon) \geq (2, +1)\}$

describes one step of the EUCLID Alg. or the COREGAUSS Alg.

For studying cost $m \mapsto c(m)$ for the Euclid Algorithm,
a weighted transfer operator is used,

$$\mathbf{H}_{s,w,(c)}[f](x) := \sum_{(m,\epsilon) \geq (2,1)} \exp[wc(m)] \frac{1}{(m + \epsilon x)^{2s}} \cdot f\left(\frac{1}{m + \epsilon x}\right).$$

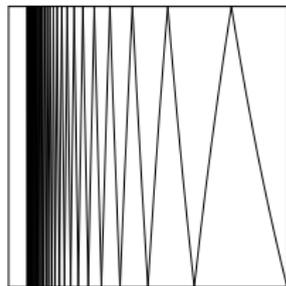
For $s = 1, w = 0$, this is the density transformer.

All the recent results about the Euclid Algorithm use
this **transfer operator**

as a “**generating operator**”:

it generates the **generating functions** of interest.

This is the **Dynamic Analysis** Method



Dynamical analysis of the GAUSS algorithm

The GAUSS Alg, is described with an extension of the transfer operator which deals with functions of two variables

$$\underline{\mathbf{H}}_{s,w,(c)}[F](x,y) := \sum_{(m,\epsilon) \geq (2,1)} \frac{\exp[wc(m)]}{(m+\epsilon x)^s (m+\epsilon y)^s} F\left(\frac{1}{m+\epsilon x}, \frac{1}{m+\epsilon y}\right).$$

All the constants which occur in the analysis are **spectral** constants, in particular the **dominant eigenvalue** $\chi_{(c)}(s,w)$ of the operator $\underline{\mathbf{H}}_{s,w,(c)}$ which is the same as for the plain operator $\mathbf{H}_{s,w,(c)}$.

The dynamics of the **EUCLID** Algorithm is described with $s = 1$.

The dynamics of the **GAUSS** Algorithm is described with $s = 2$.

Using a density of valuation r shifts the parameter $s \mapsto s + r$.

Output Parameters for describing the output Gram–Schmidt basis.

The three main output parameters,

- the first minimum $\lambda(z) := \lambda(1, z)$,
- the orthogonalized second minimum $\mu(z) := \mu(1, z)$,
- the Hermite defect $\gamma(z) := \gamma(1, z)$

Two steps

- Determination of the “distribution” domains

$$\Gamma(\rho) := \{z; \gamma(z) \leq \rho\}, \quad \Lambda(t) := \{z; \lambda(z) \leq t\}, \quad M(u) := \{z; \mu(z) \leq u\}$$

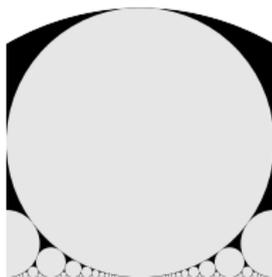
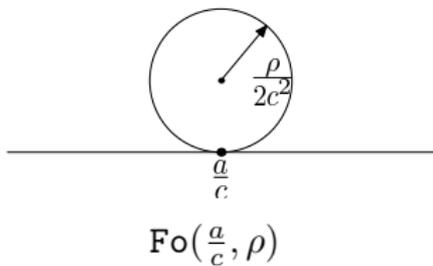
- Computation of the measures of these domains.....

..... in a probabilistic model of valuation r .

Output parameter γ [Laville, Vallée, Vera]

The domain $\{z; \gamma(z) \leq \rho\}$ is described with Ford disks $\text{Fo}(\frac{a}{c}, \rho)$,

$$\{z; \gamma(z) \leq \rho\} = \left\{z; \hat{y} \geq \frac{1}{\rho}\right\} = \bigcup_{\frac{a}{c} \in [-\frac{1}{2}, \frac{1}{2}]} \text{Fo}\left(\frac{a}{c}, \rho\right).$$



The domain $\{z; \gamma(z) \leq 1\}$ [in white]

For $\rho \leq 1$, Ford disks are disjoint.

Output accumulation in the corners of the fundamental domain?

The inputs which “fall” in the corners are in black. Their measure depends on the input density. For an initial density of valuation r , the probability for an output basis to lie on the corners of \mathcal{F} is

$$C(r) := 1 - A_1(r) \cdot \frac{\zeta(2r + 3)}{\zeta(2r + 4)}.$$

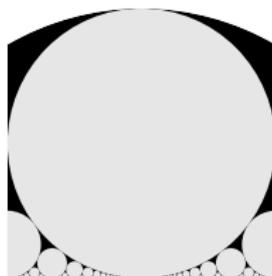
Three main cases of interest for $C(r)$

$$[r \rightarrow -1] : 1 - \frac{3}{\pi} \approx 0.045$$

$$[r = 0] : 1 - \frac{3\pi}{2\pi + 3\sqrt{3}} \frac{\zeta(3)}{\zeta(4)} \approx 0.088$$

$$[r \rightarrow \infty] : 1 - \sqrt{\frac{\pi}{r}} e^{-3/2}$$

$$[r = 20] \approx 0.911 \quad [r = 100] \approx 0.960$$



The domain $\{z; \gamma(z) \geq 1\}$
[in black]

Output accumulation in the corners of the fundamental domain?

The inputs which “fall” in the corners are in black. Their measure depends on the input density. For an initial density of valuation r , the probability for an output basis to lie on the corners of \mathcal{F} is

$$C(r) := 1 - A_1(r) \cdot \frac{\zeta(2r+3)}{\zeta(2r+4)}.$$

Three main cases of interest for $C(r)$

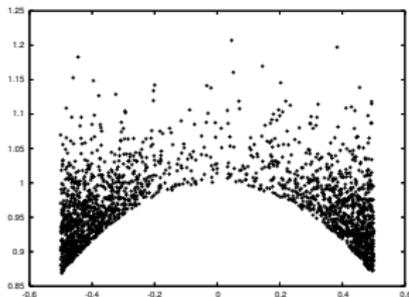
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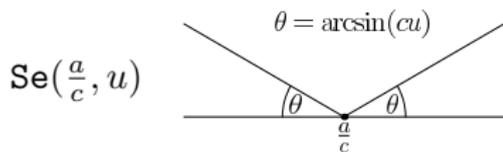
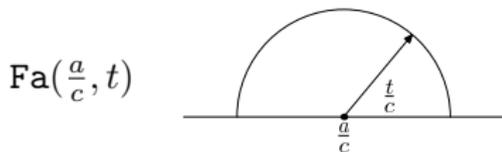
To be compared with.....



The accumulation in the “corners” for the LLL output distribution of “local bases”

Output parameters λ and μ (Laville, Vallée, Vera, 1994–2007).

The domains $\Lambda(t) := \{z; \lambda(z) \leq t\}$ and $M(u) := \{z; \mu(z) \leq u\}$ are described with Farey disks $\text{Fa}(\frac{a}{c}, t)$ and angular sectors $\text{Se}(\frac{a}{c}, u)$



Consider the set $\mathcal{Q}(t)$ of rationals with denominator at most $1/t$.

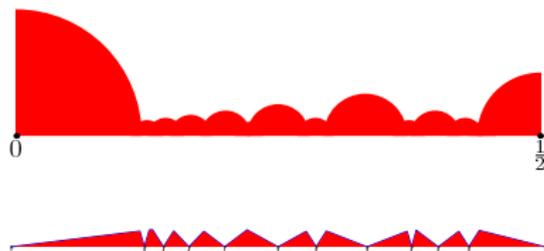
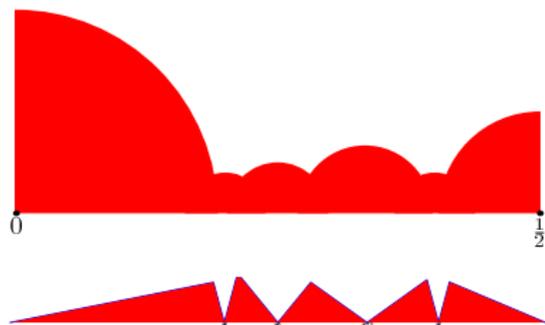
Consider the vertical strip $\langle \frac{a}{c}, \frac{b}{d} \rangle$,

relative to two successive elements $\frac{a}{c}, \frac{b}{d}$ of $\mathcal{Q}(t)$.

Then, the intersections of $\Lambda(t)$ and $M(t)$ with the strip $\langle \frac{a}{c}, \frac{b}{d} \rangle$ are

$$\Lambda(t) \cap \langle \frac{a}{c}, \frac{b}{d} \rangle = \text{Fa}_+(\frac{a}{c}, t) \cup \text{Fa}_-(\frac{b}{d}, t) \cup \text{Fa}(\frac{a+b}{c+d}, t)$$

$$M(t) \cap \langle \frac{a}{c}, \frac{b}{d} \rangle = \text{Se}(\frac{a}{c}, t) \cap \text{Se}(\frac{b}{d}, t) \cap \text{Se}(\frac{b-a}{d-c}, t).$$



The description of domains $\Lambda(t) := \{z; \lambda(z) \leq t\}$ (on the top)
 and $M(t) := \{z; \mu(z) \leq t\}$ (on the bottom)

for $t = 0.193$ (on the left)

for $t = 0.12$ (on the right)

Involves rationals of the form

$\frac{a}{c}$ with $c \leq 4$ (on the left)

and $\frac{a}{c}$ with $c \leq 8$ (on the right)

Distribution functions for parameters λ and μ (Vallée and Vera 2007)

For a density of valuation r ,

various regimes for λ according to r , but always the same regime for μ .

$$\begin{aligned}\mathbb{P}_{(r)}[\lambda(z) \leq t] &= \Theta(t^{r+2}) && \text{for } r > 0, \\ \mathbb{P}_{(r)}[\lambda(z) \leq t] &= \Theta(t^2 |\log t|) && \text{for } r = 0, \\ \mathbb{P}_{(r)}[\lambda(z) \leq t] &= \Theta(t^{2r+2}) && \text{for } r < 0, \\ \mathbb{P}_{(r)}[\mu(z) \leq u] &= \Theta(u^{2r+2}).\end{aligned}$$

In the case when $r \geq 0$ and $t \rightarrow 0$, precise estimates for parameter λ ,

$$\mathbb{P}_{(r)}[\lambda(z) \leq t] \sim_{t \rightarrow 0} A_2(r) \frac{\zeta(r+1)}{\zeta(r+2)} \cdot t^{r+2} \quad \text{for } r > 0,$$

$$\mathbb{P}_{(r)}[\lambda(z) \leq t] \sim_{t \rightarrow 0} A_2(0) \frac{1}{\zeta(2)} t^2 |\log t| \quad \text{for } r = 0.$$

where A_2 involves various Γ functions....

Output distribution of the GAUSS algorithm. [Vallée and Vera, 2007]

For an initial density of valuation r ,

the output density on \mathcal{F} is proportional to $F_{2+r}(x, y) \cdot \eta(x, y)$,

– where η is the density of “random lattices”.

Here, in two dimensions,

$$\eta(x, y) = \frac{3}{\pi} \frac{1}{y^2}$$

– and $F_s(x, y)$ is closely related to the classical Eisenstein series

$$E_s(x, y) := \frac{1}{2} \sum_{\substack{(c,d) \in \mathbb{Z}^2 \\ (c,d) \neq (0,0)}} \frac{y^s}{|cz + d|^{2s}} = \zeta(2s) \cdot [F_s(x, y) + y^s].$$

When $r \rightarrow -1$, the output distribution relative to the input distribution of valuation r tends to the distribution of random lattices.