

A Unified Framework for Schedule and Storage Optimization

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Jeffrey Sheldon, and Saman Amarasinghe

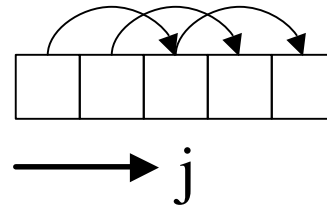
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<http://compiler.lcs.mit.edu/aov>

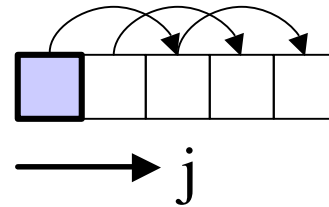
Motivating Example

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for i = 1 to n
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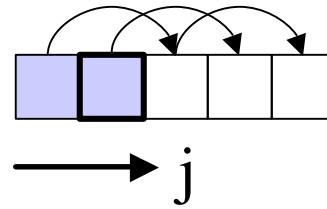


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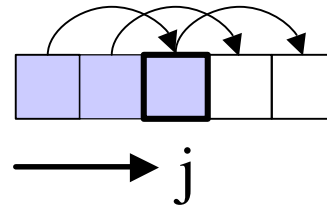


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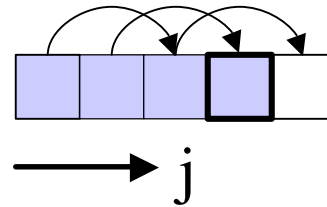


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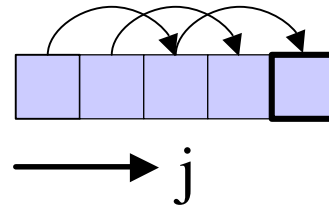


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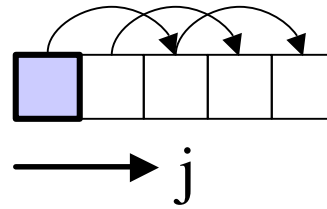


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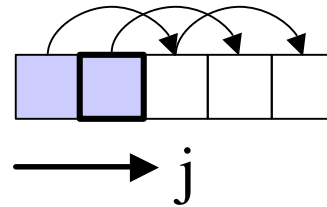


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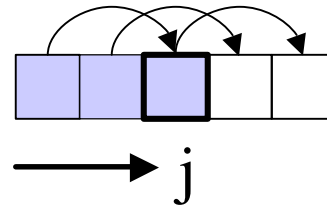


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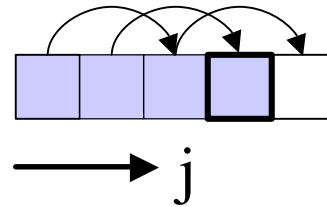


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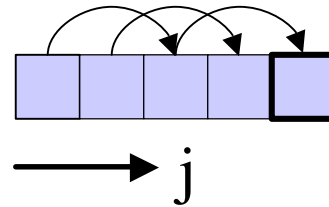


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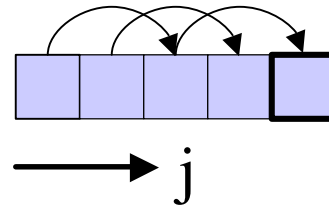


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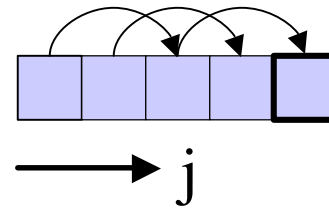


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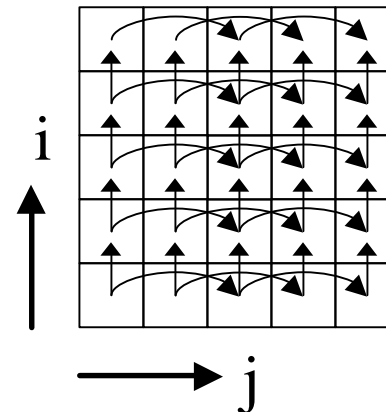


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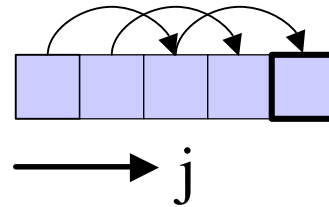
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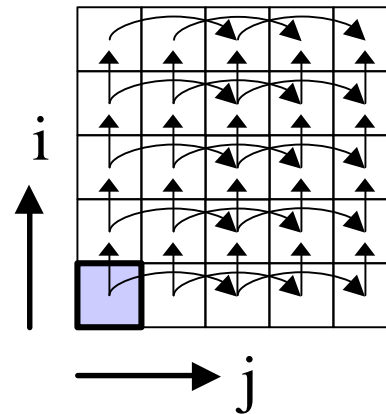


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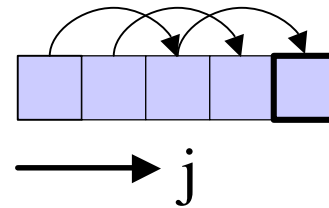


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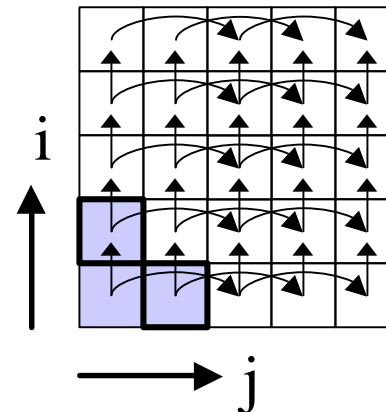


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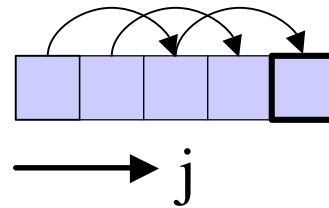


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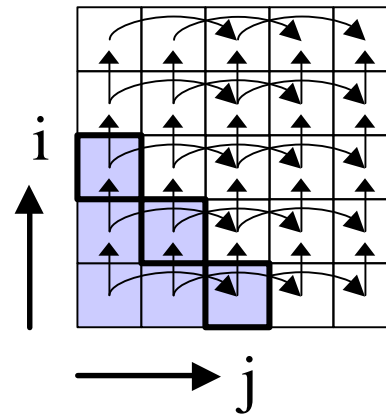


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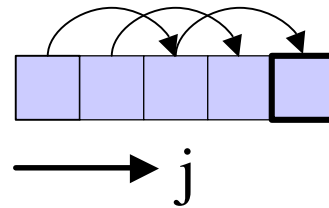


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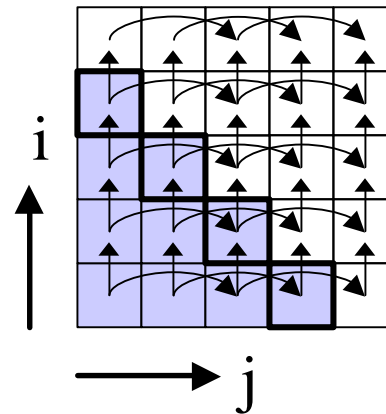


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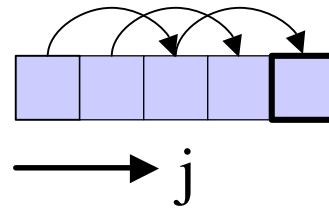


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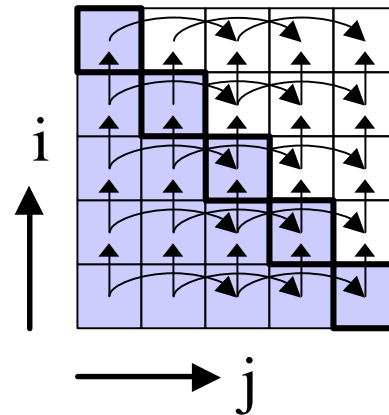


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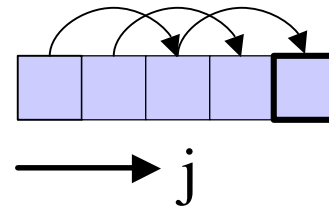


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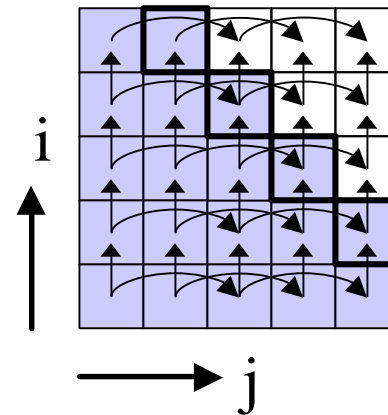


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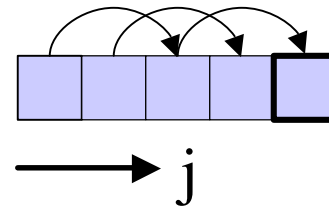


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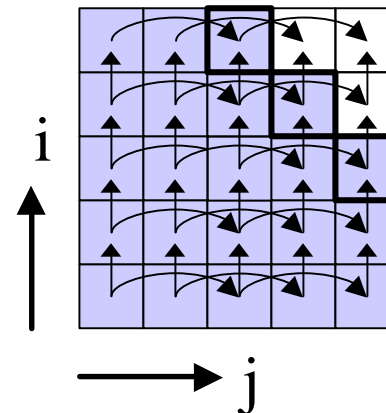


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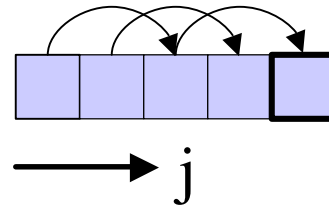


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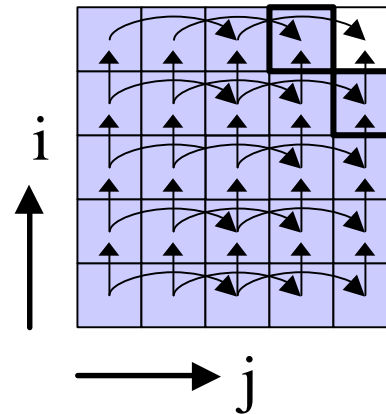


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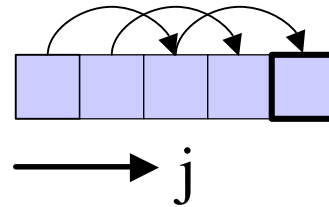


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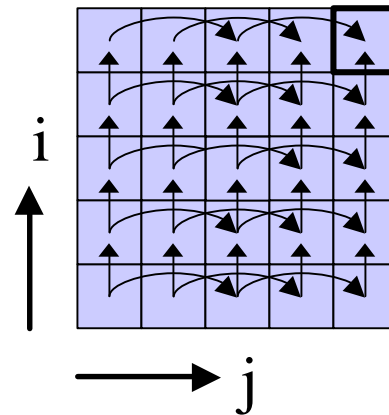


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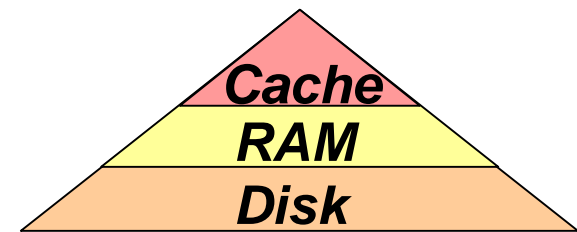


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Parallelism/Storage Tradeoff

- Increasing storage can enable parallelism
 - But storage can be expensive



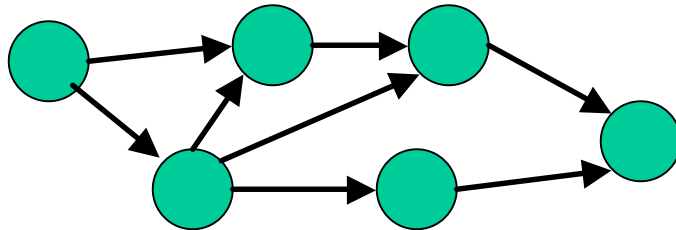
- Phase ordering problem
 - Optimizing for storage restricts parallelism
 - Maximizing parallelism restricts storage options
 - Too complex to consider all combinations
- ➔ Need **efficient framework** to integrate schedule and storage optimization

Outline

- Abstract problem
- Simplifications
- Concrete problem
- Solution Method
- Conclusions

Abstract Problem

- Given DAG of dependent operations



- Must execute producers before consumers
 - Must store a value until all consumers execute
- Two parameters control execution:
 1. A scheduling function θ
 - Maps each operation to execution time
 - Parallelism is implicit
 2. A fully associative store of size m

Abstract Problem

- We can ask three questions:
- Two parameters control execution:
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Abstract Problem

- We can ask three questions:
 1. Given θ , what is the smallest m ?
 2. Given m , what is the “best” θ ?
 3. What is the smallest m that is valid for all legal θ ?
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- **Simplifications**
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Simplifying the Schedule

- Real programs aren't DAG's
 - Dependence graph is parameterized by loops
 - Too many nodes to schedule
 - Size could even be unknown (symbolic constants)
- Use classical solution: affine schedules
 - Each statement has a scheduling function θ
 - Each θ is an affine function of the enclosing loop counters and symbolic constants
 - To simplify talk, ignore symbolic constants:

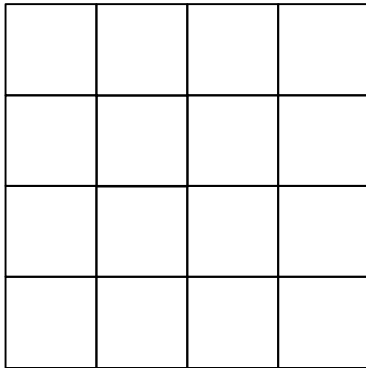
$$\theta(\vec{i}) = \vec{\beta} \cdot \vec{i}$$

Simplifying the Storage Mapping

- Programs use arrays, not associative maps
 - If size decreases, need to specify which elements are mapped to the same location

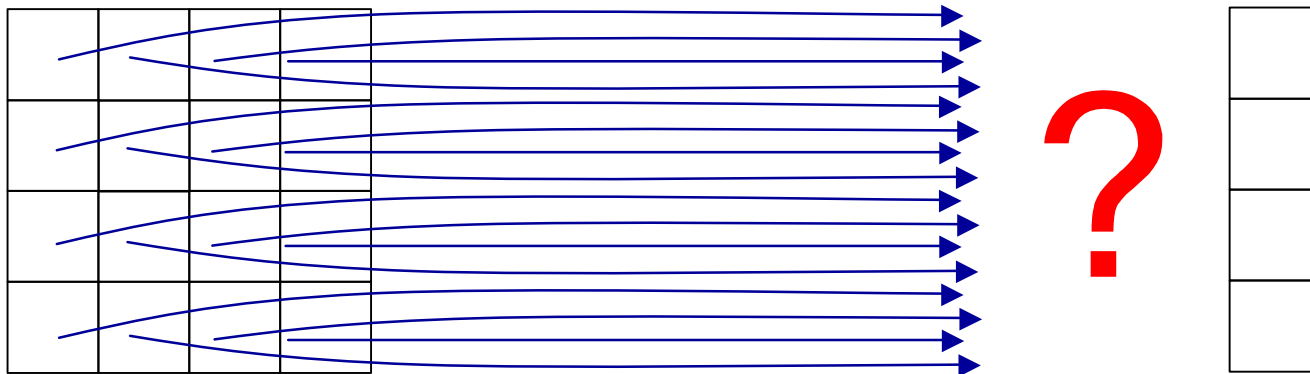
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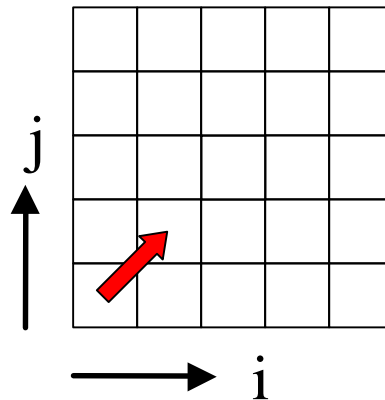
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Occupancy Vectors (Strout et al.)

- Specifies unit of overwriting within an array
- Locations collapsed if separated by a multiple of \vec{v}

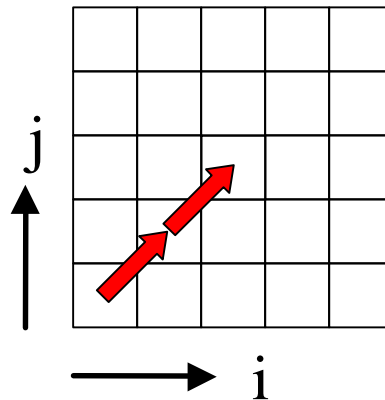
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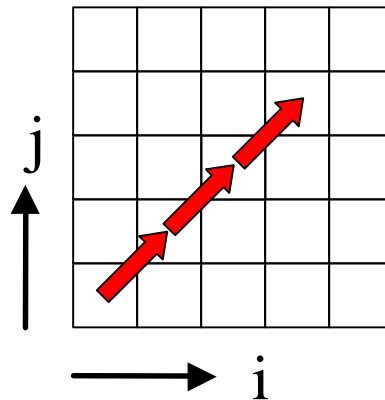
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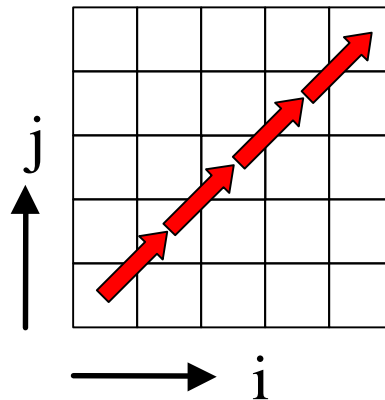
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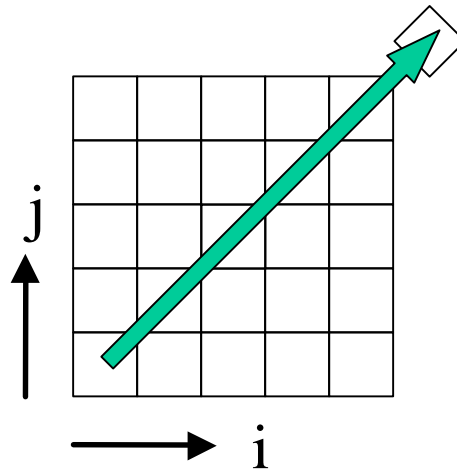
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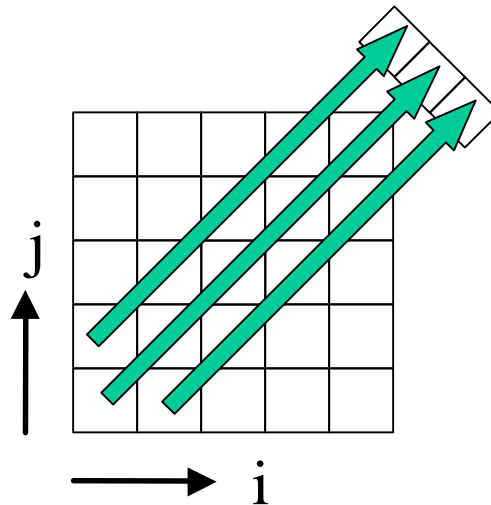
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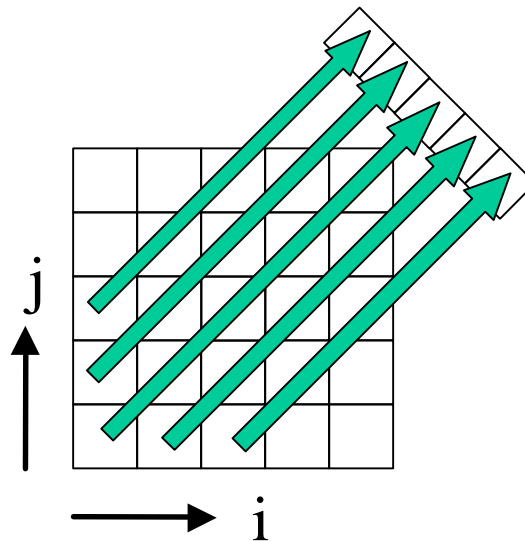
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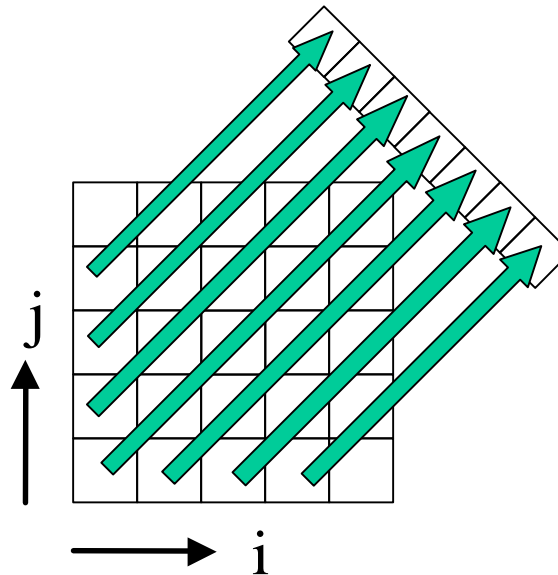
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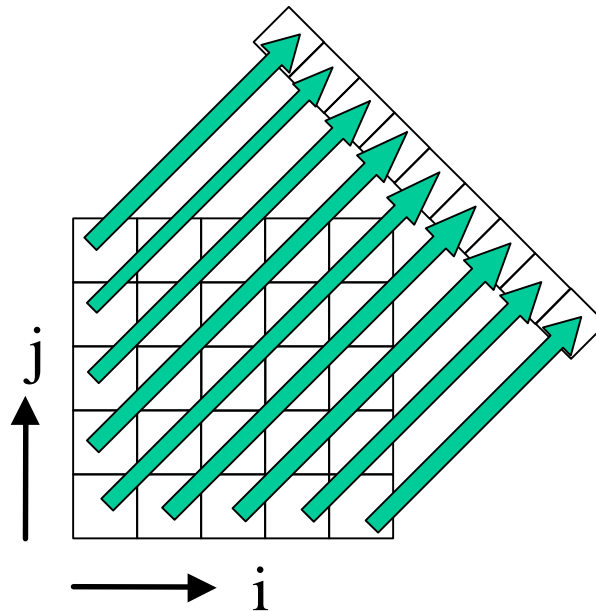
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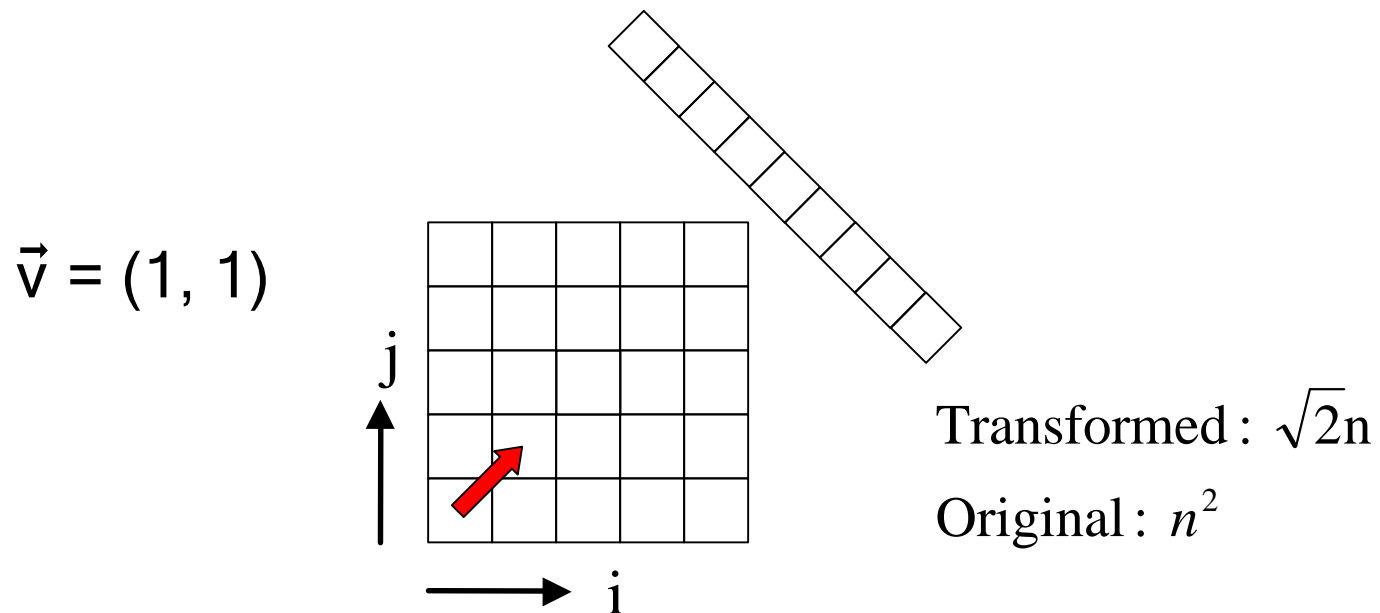
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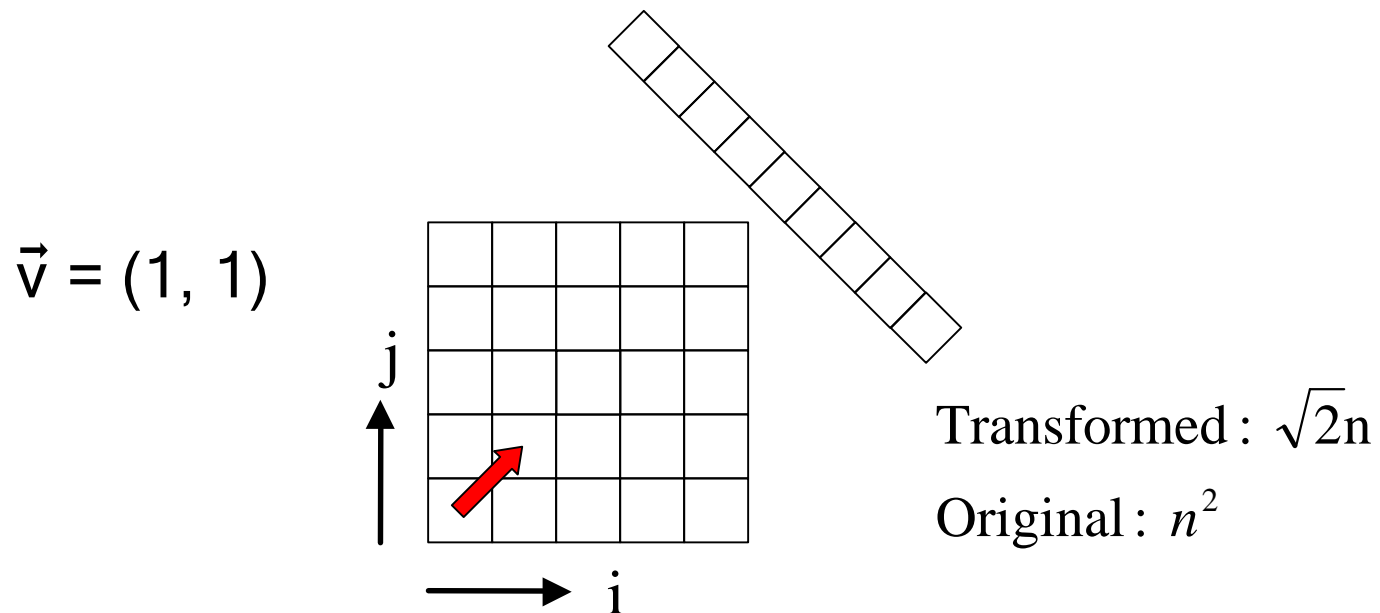
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Occupancy Vectors (Strout et al.)

- For a given schedule, \vec{v} is valid if semantics are unchanged using transformed array
- Shorter vectors require less storage

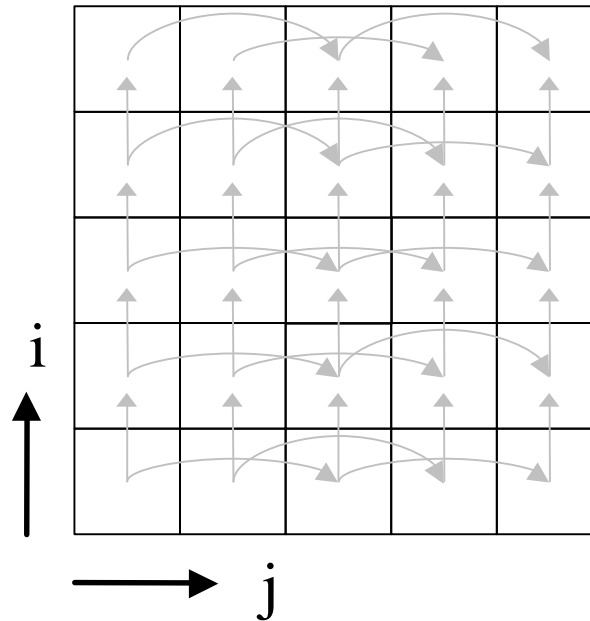


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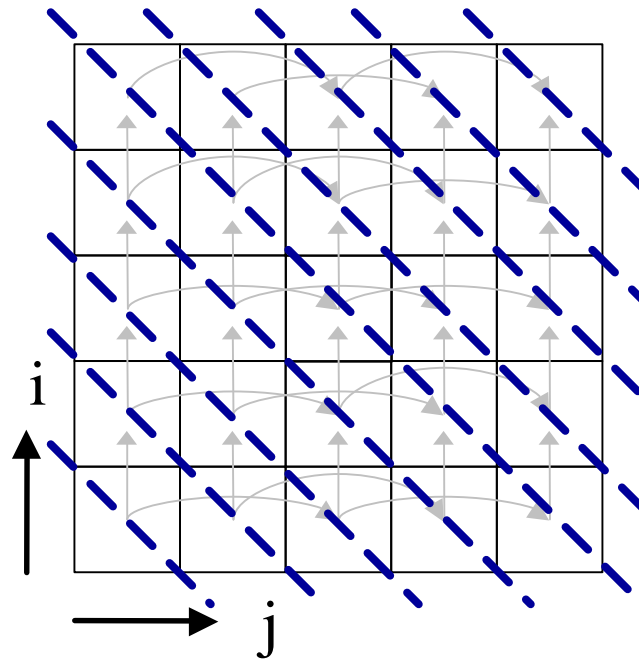
Answering Question #1

- Given $\theta(i, j) = i + j$, what is the shortest valid occupancy vector \vec{v} ?



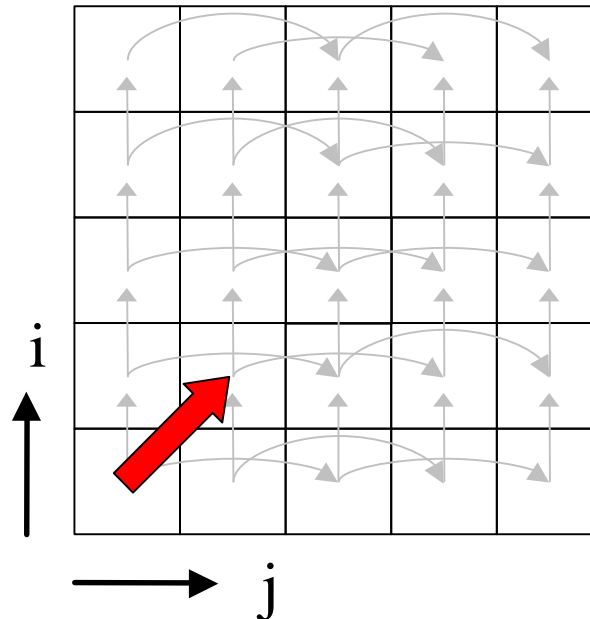
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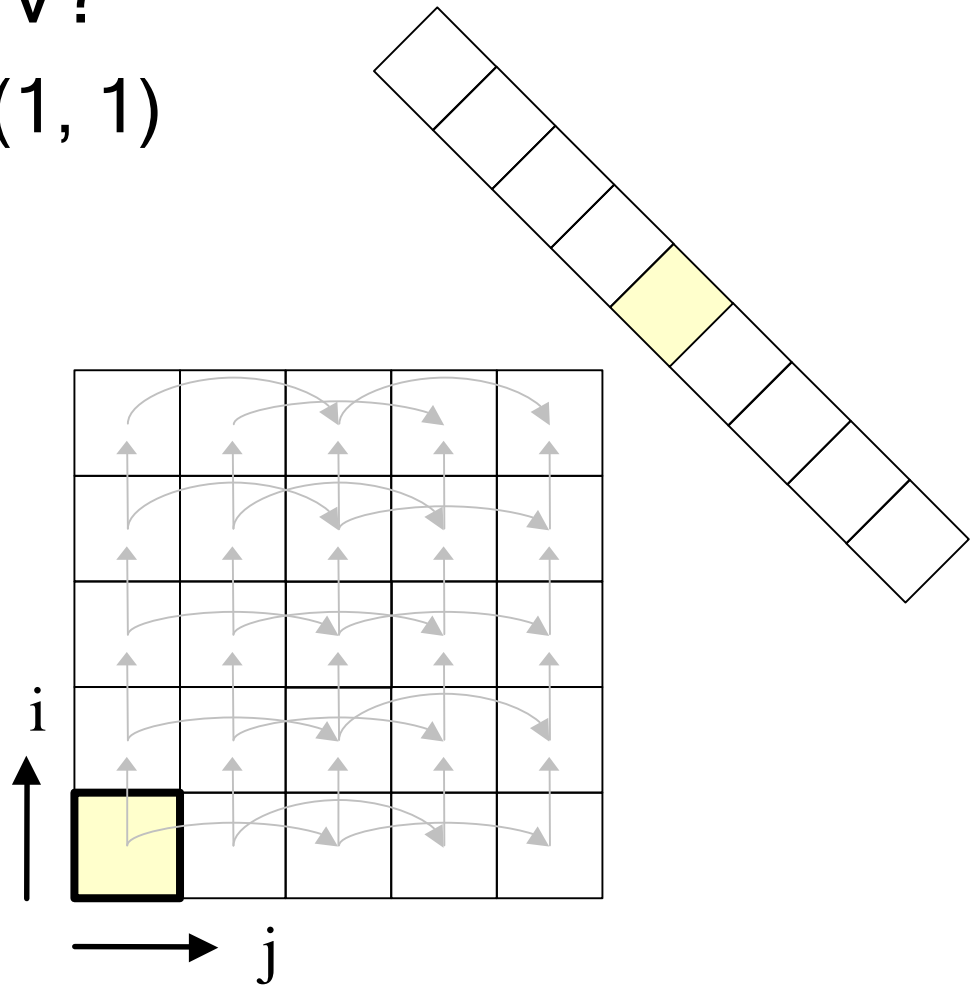
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- Given $\theta(i, j) = i + j$, what is the shortest valid occupancy vector \vec{v} ?
 - ➔ Solution: $\vec{v} = (1, 1)$



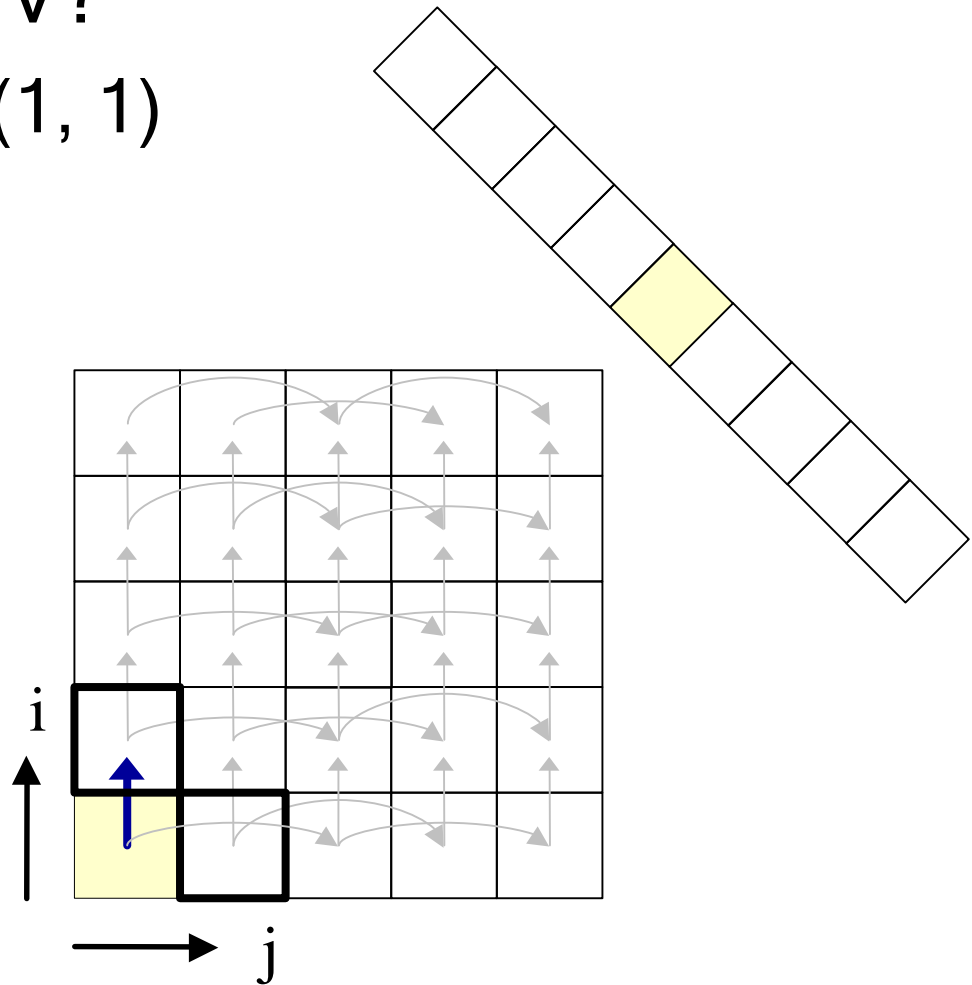
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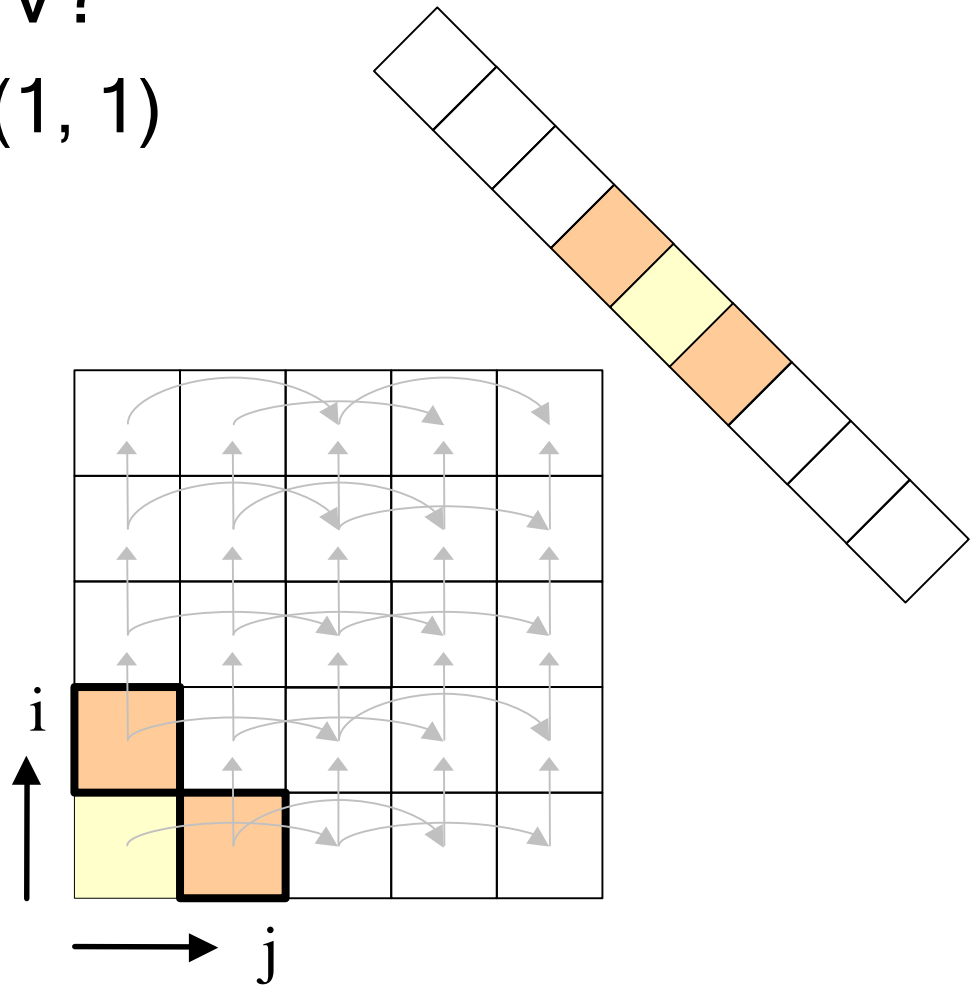
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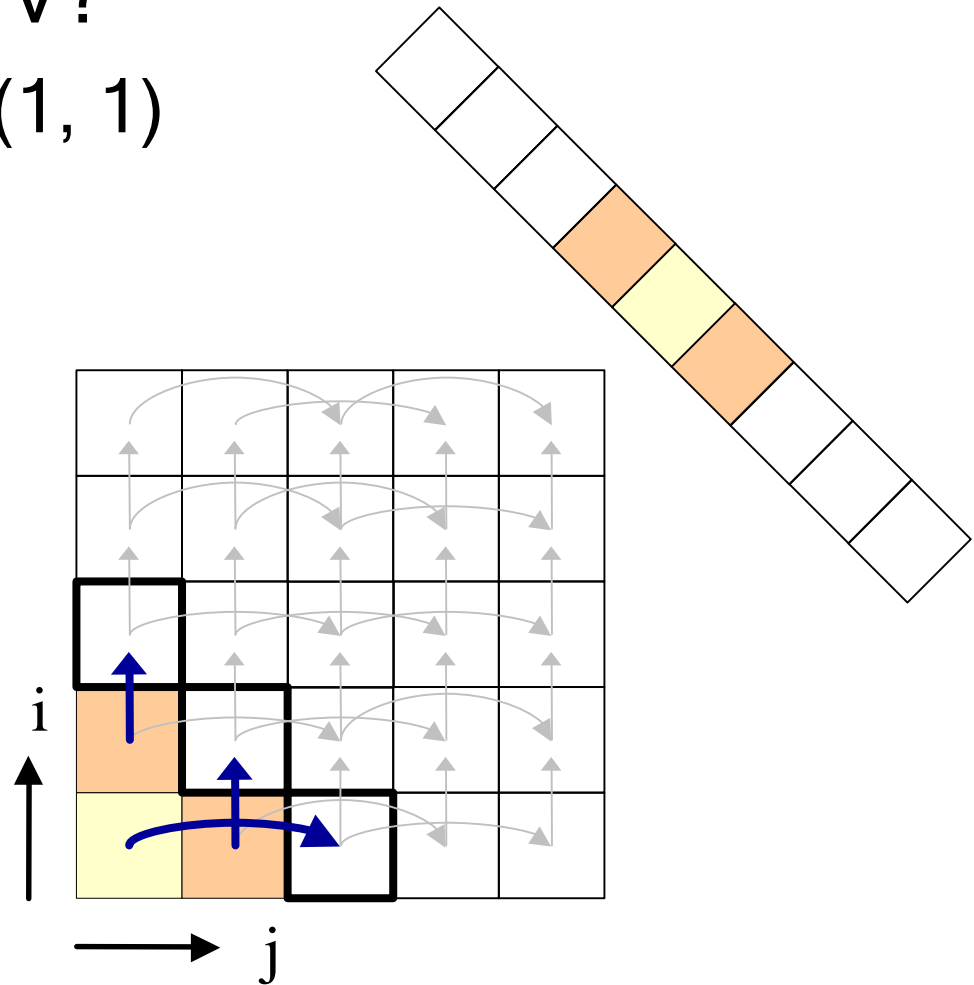
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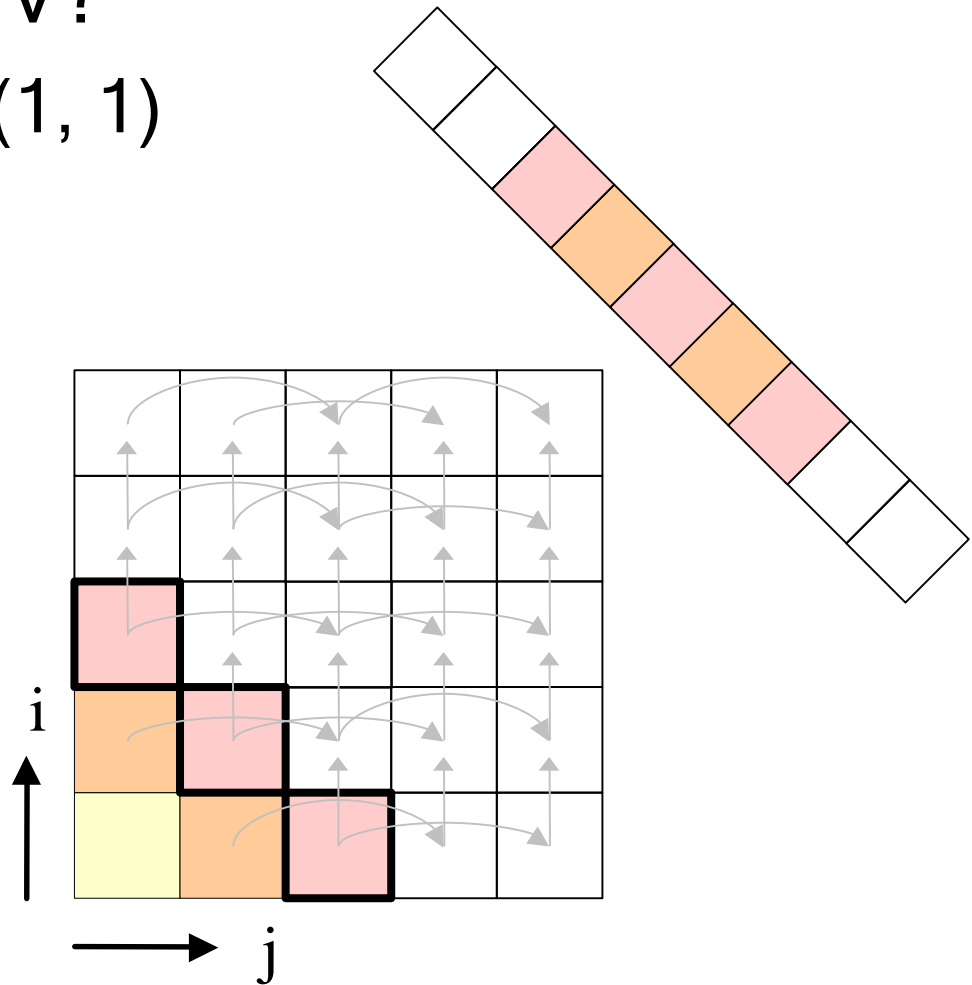
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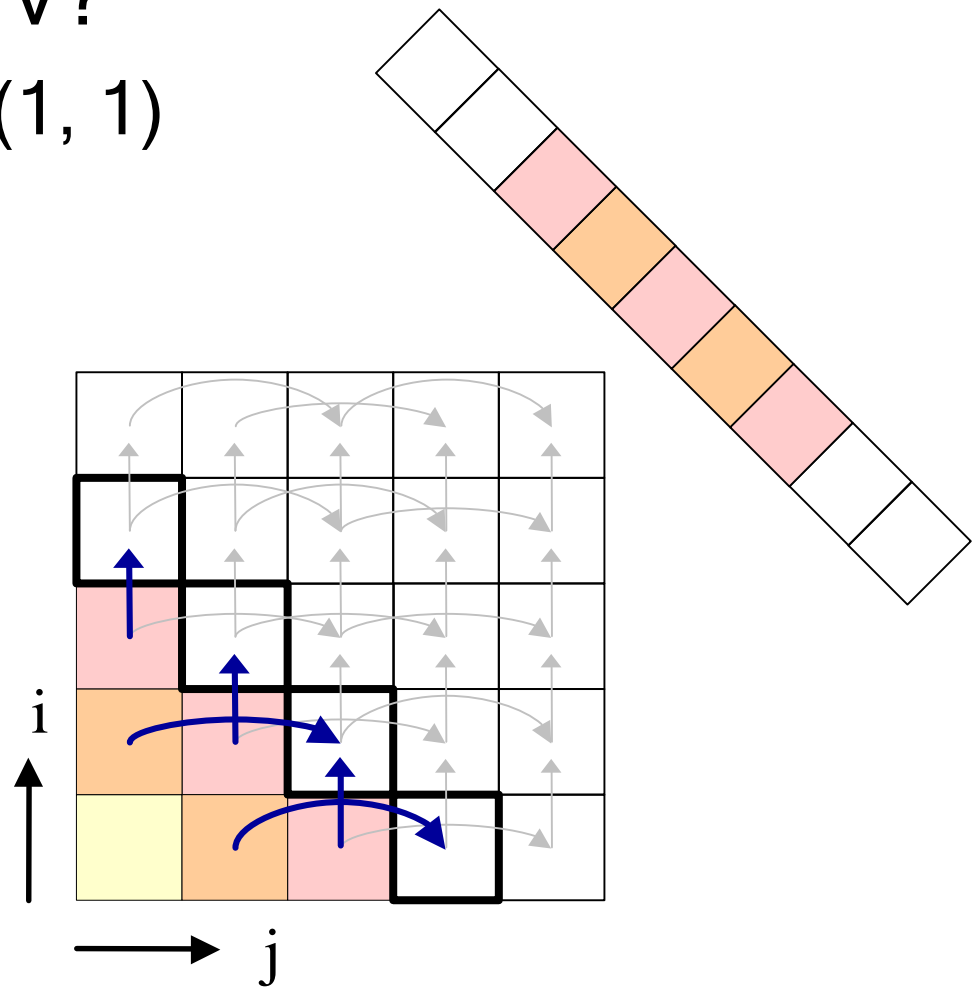
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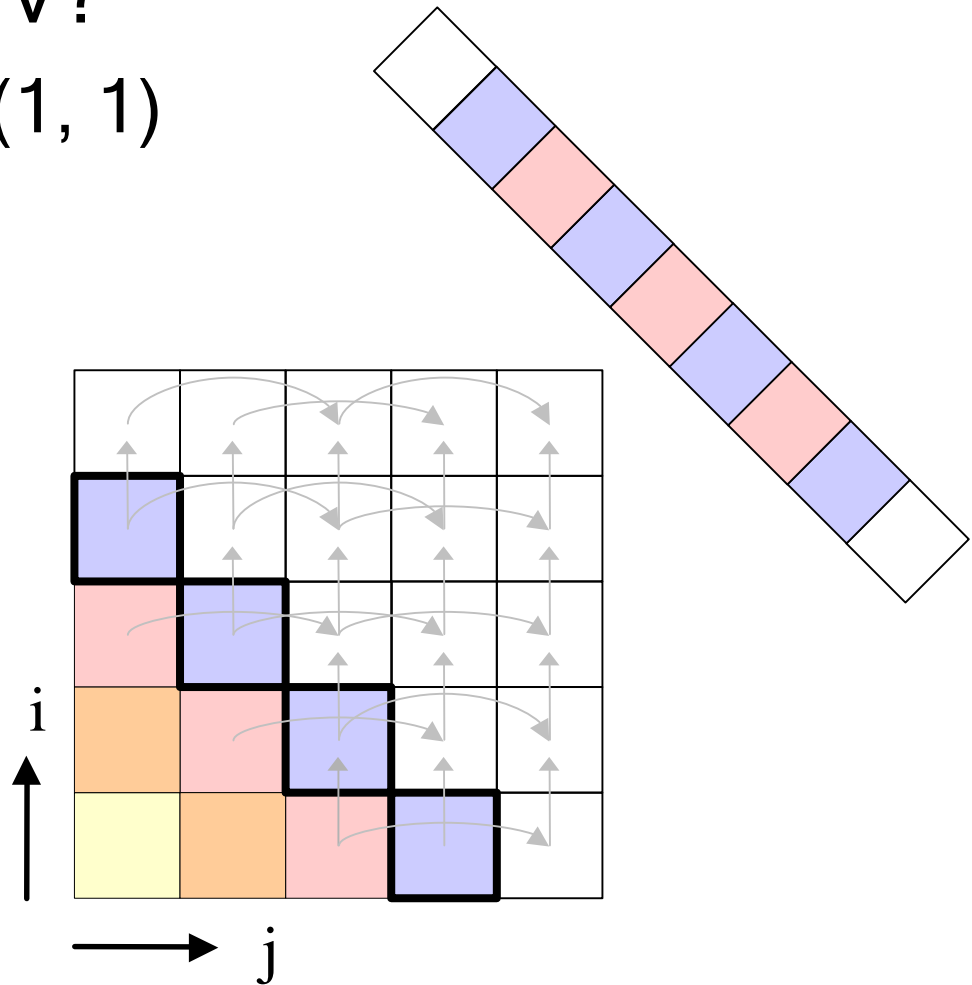
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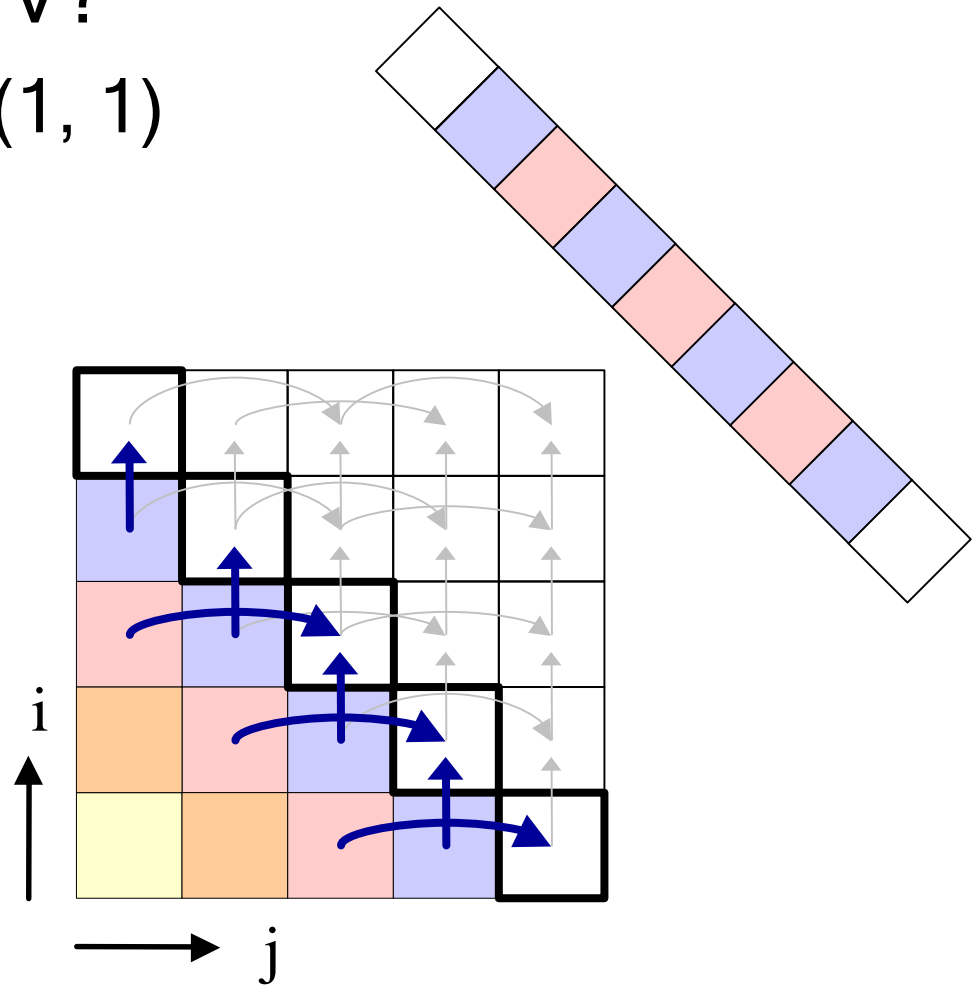
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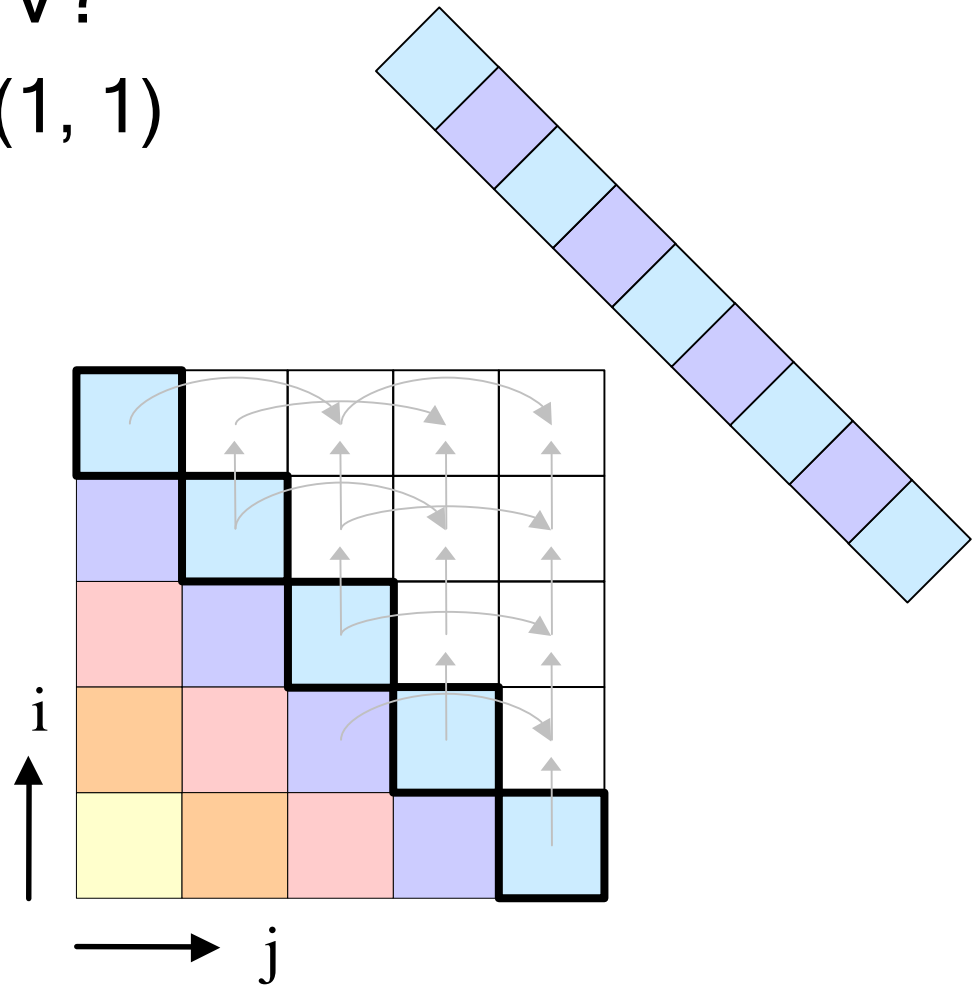
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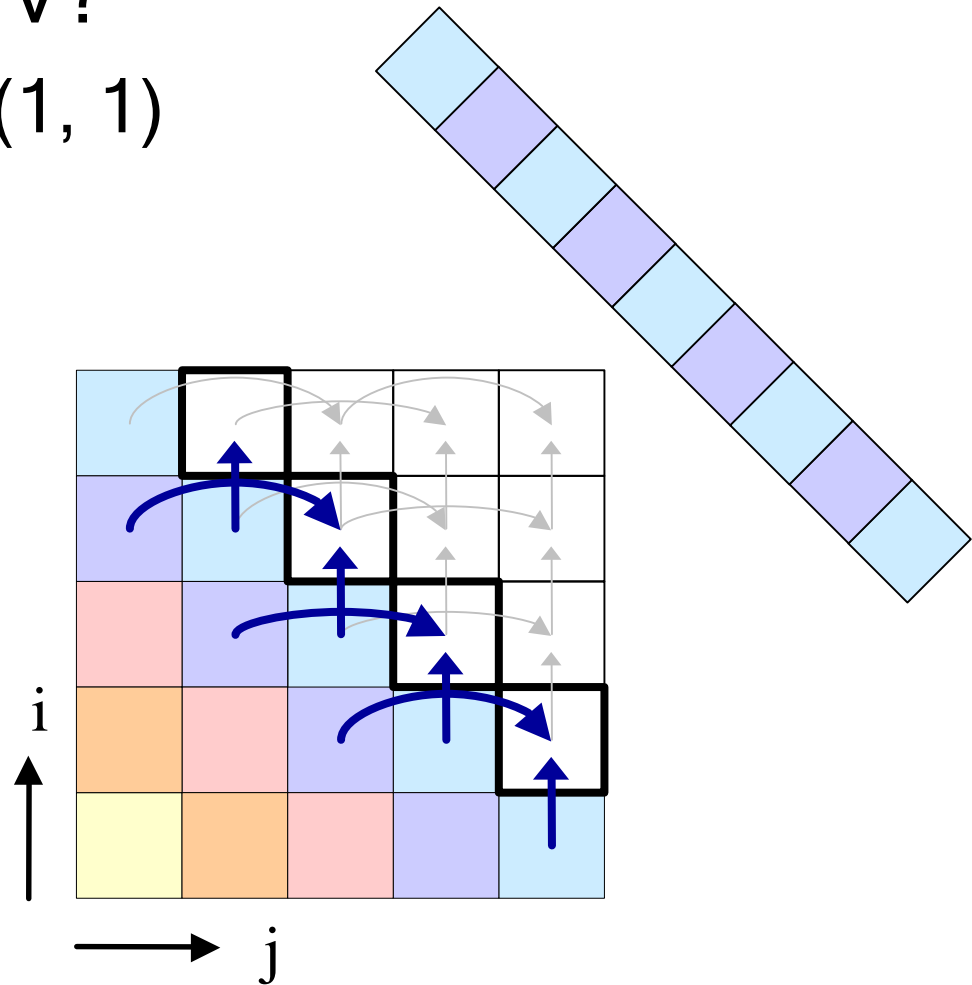
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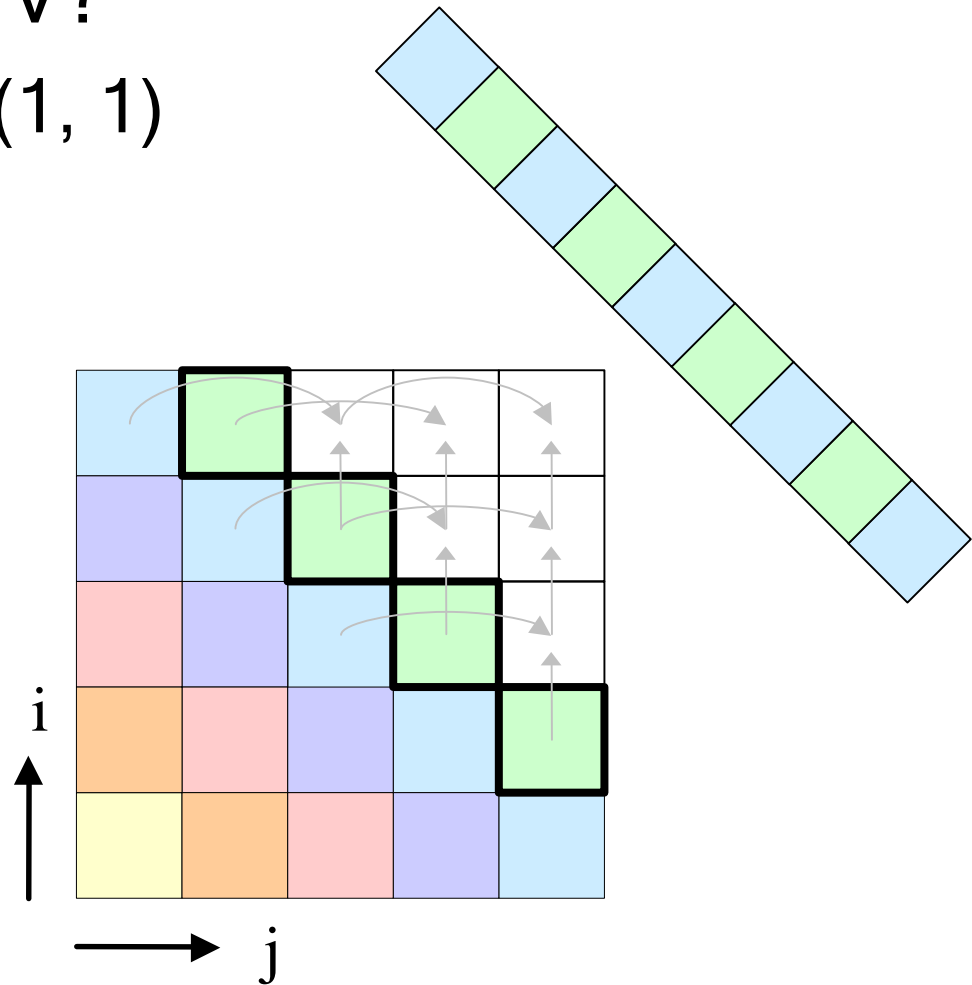
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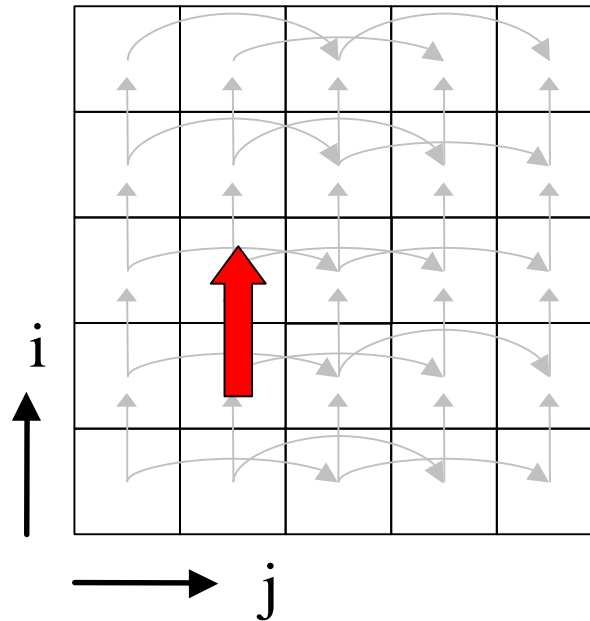
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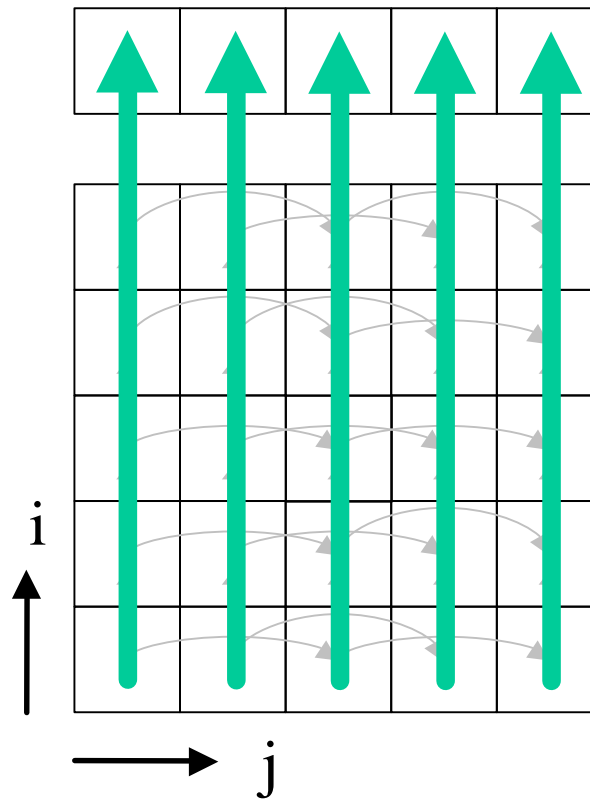
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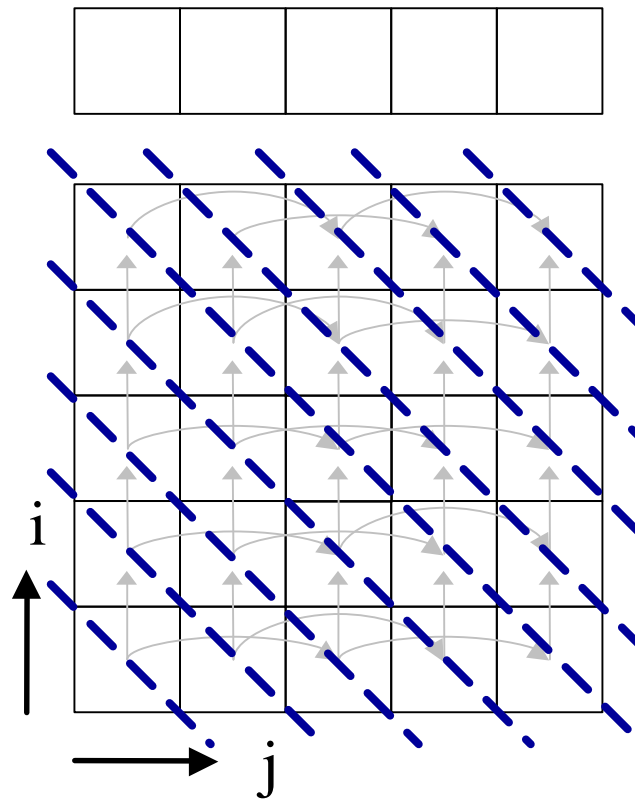
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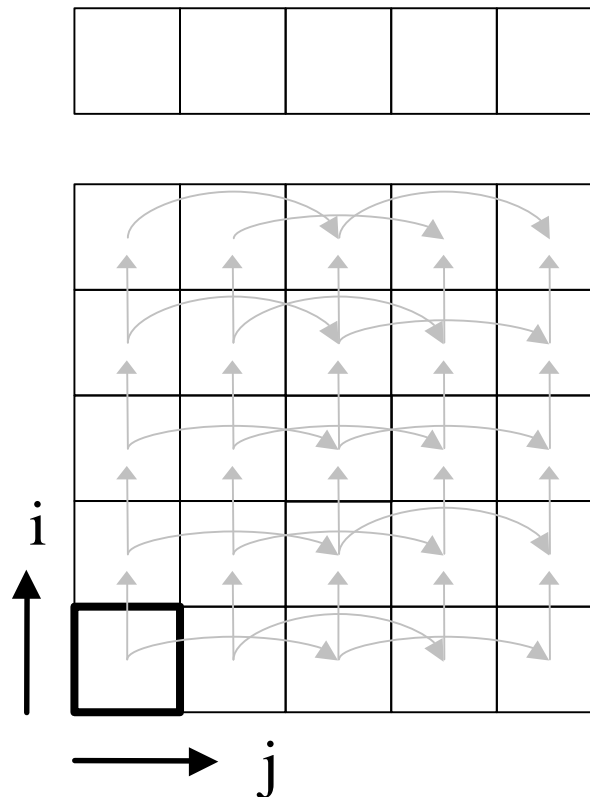
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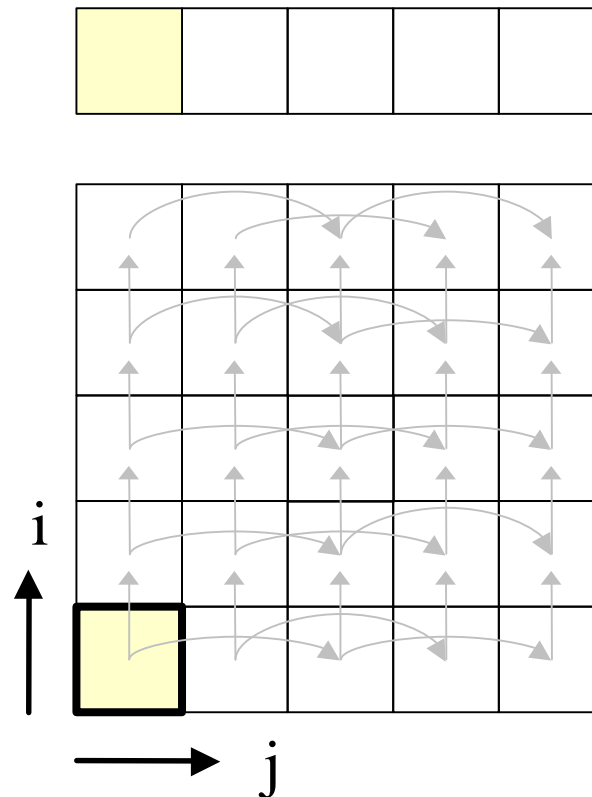
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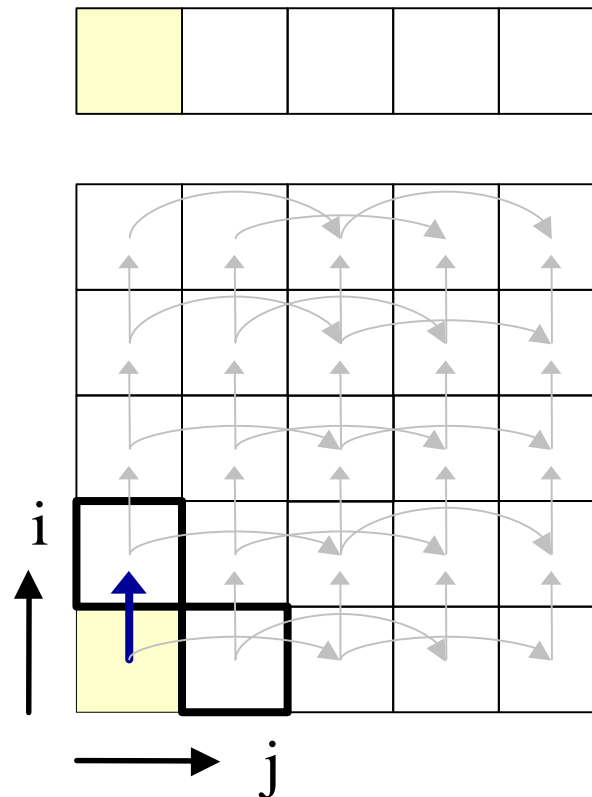
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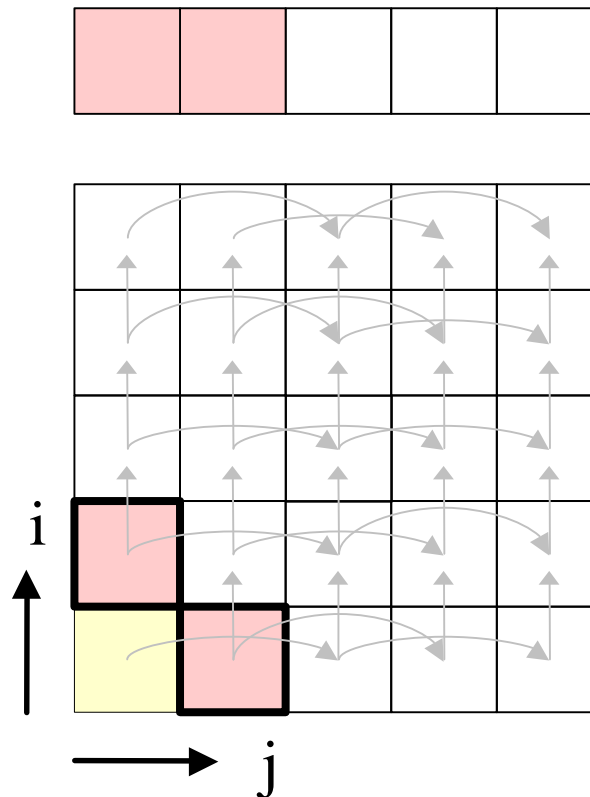
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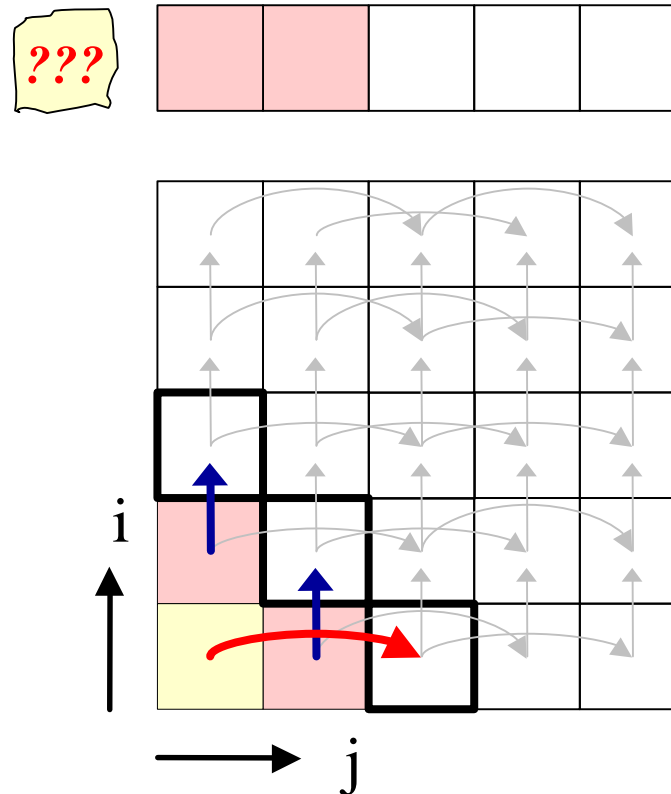
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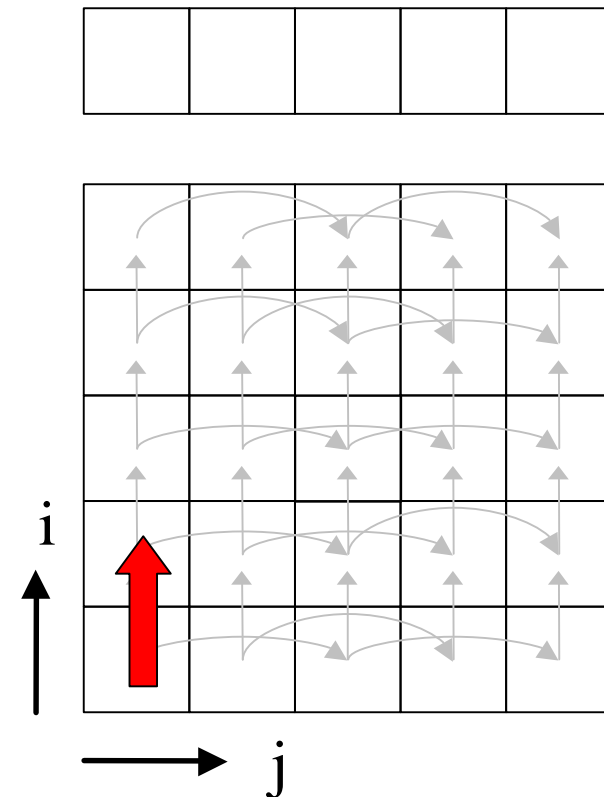
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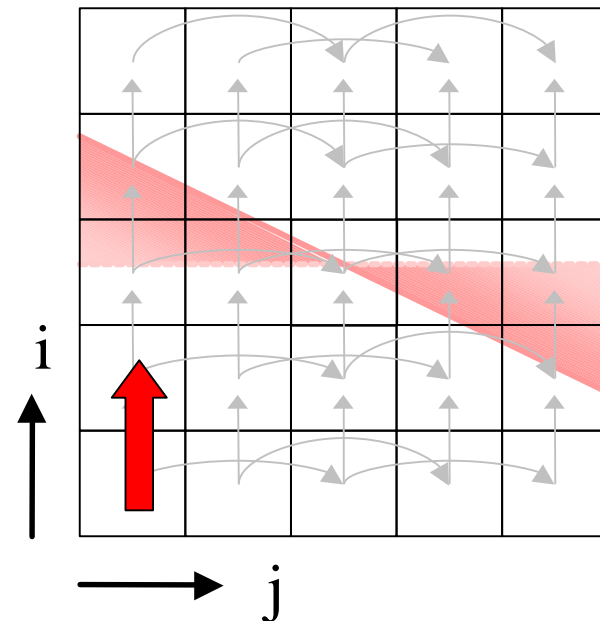
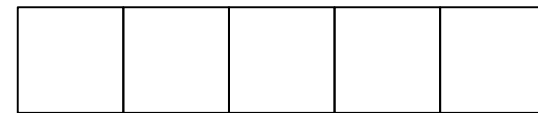
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- Given $\vec{v} = (0, 1)$, what is the range of valid schedules θ ?

→ $\theta(i, j)$ is between:

$$\theta(i, j) = 2 * i + j \quad (\text{inclusive})$$

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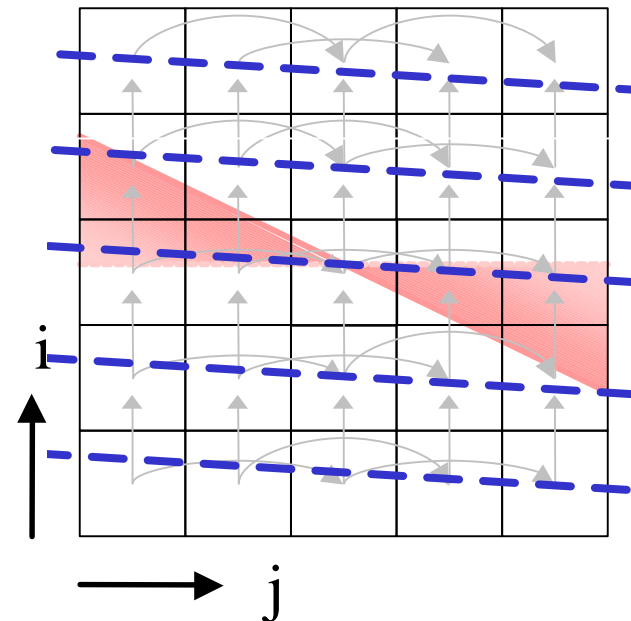
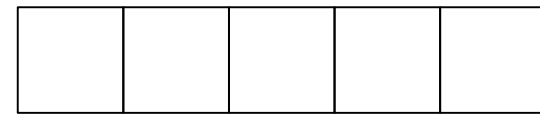
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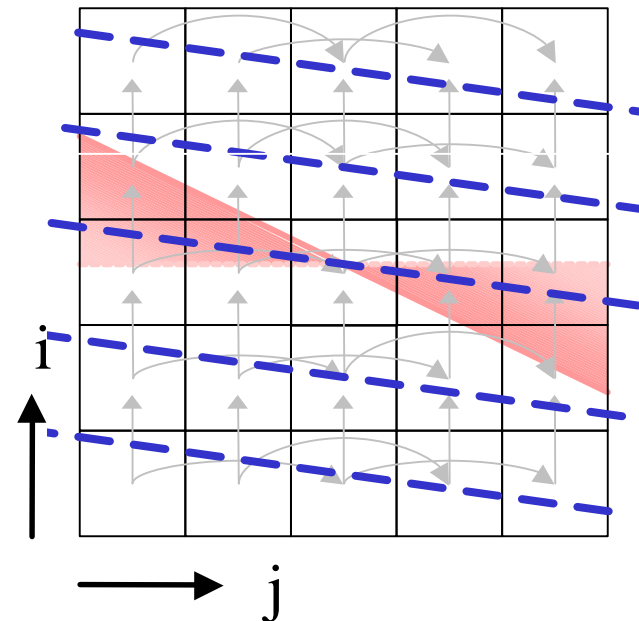
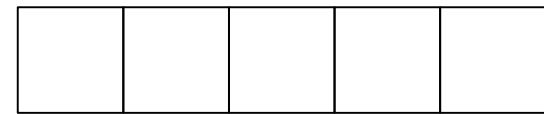
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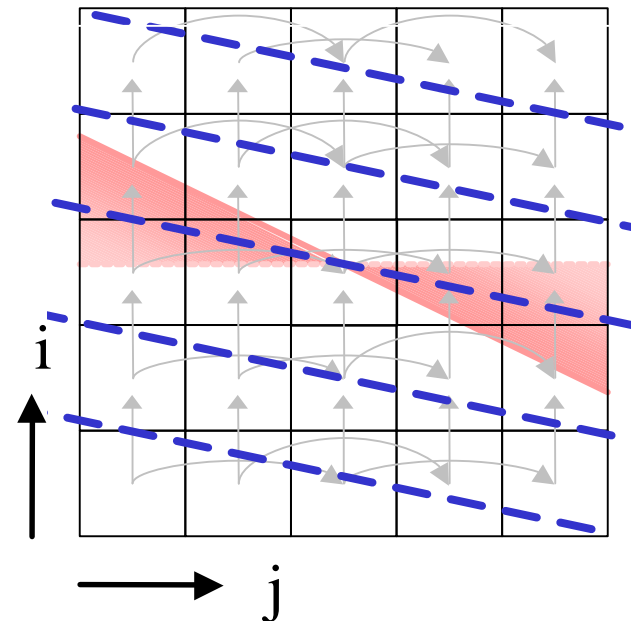
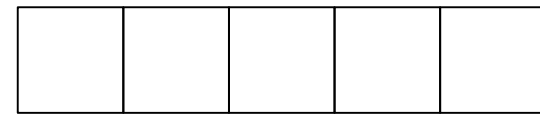
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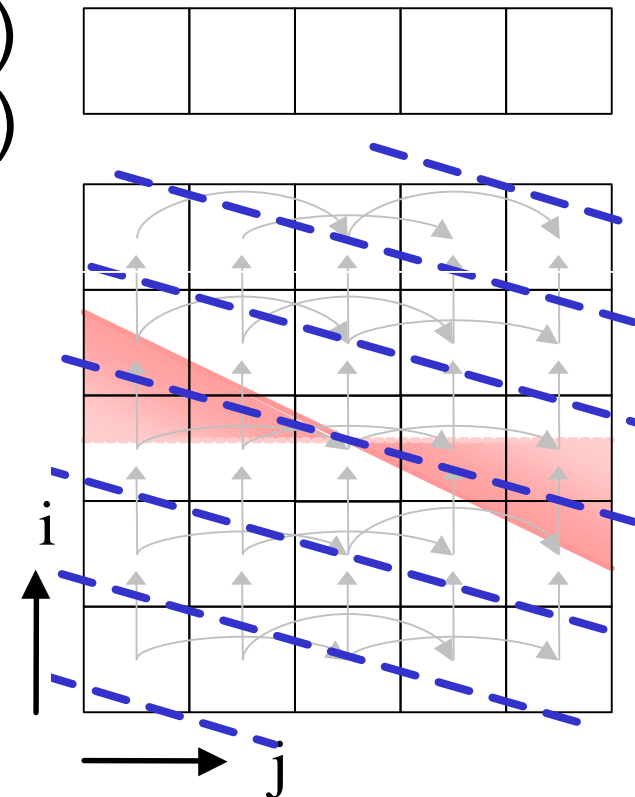
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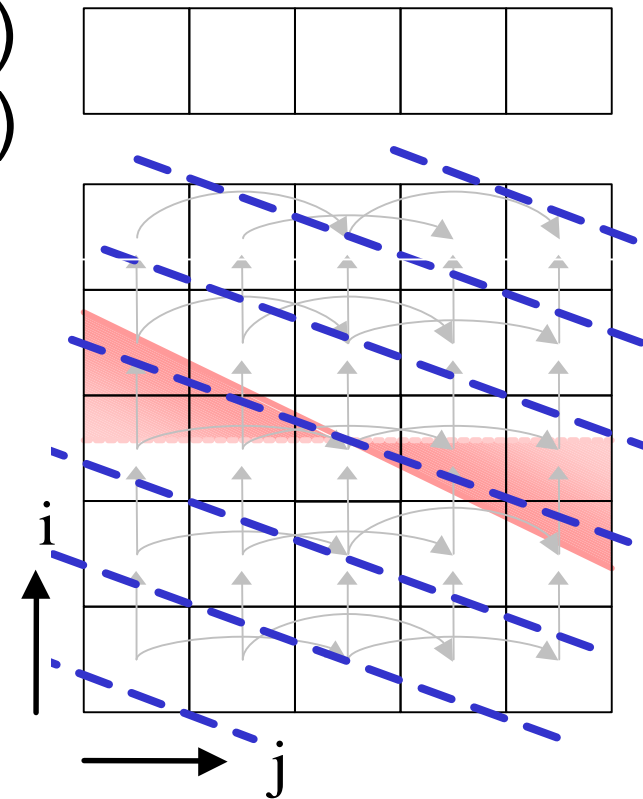
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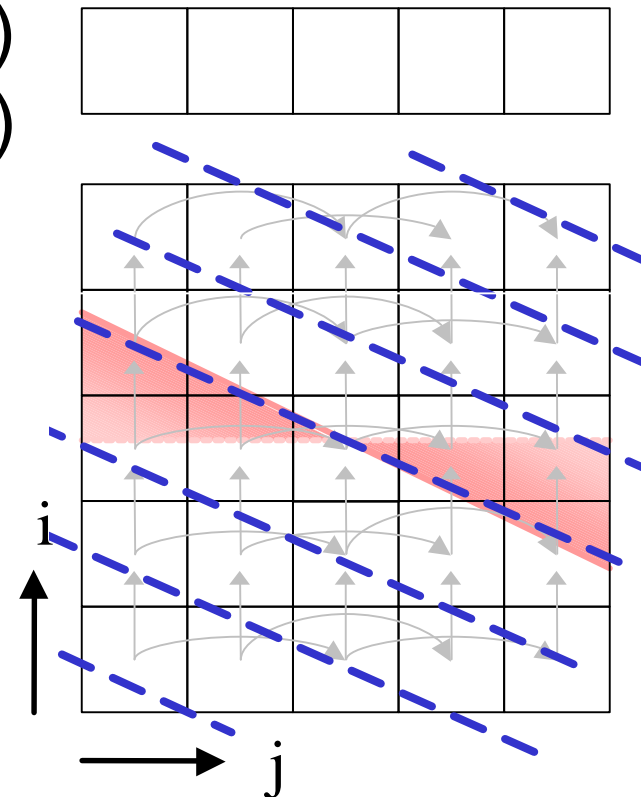
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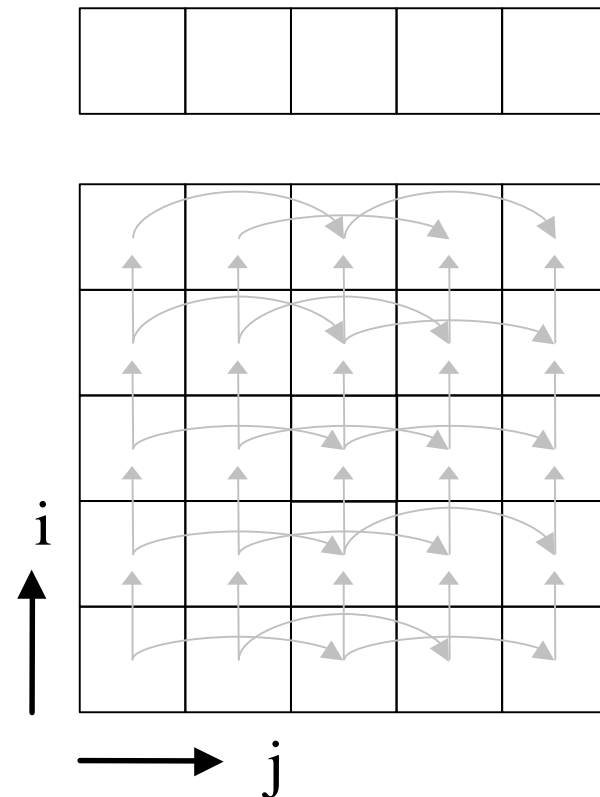
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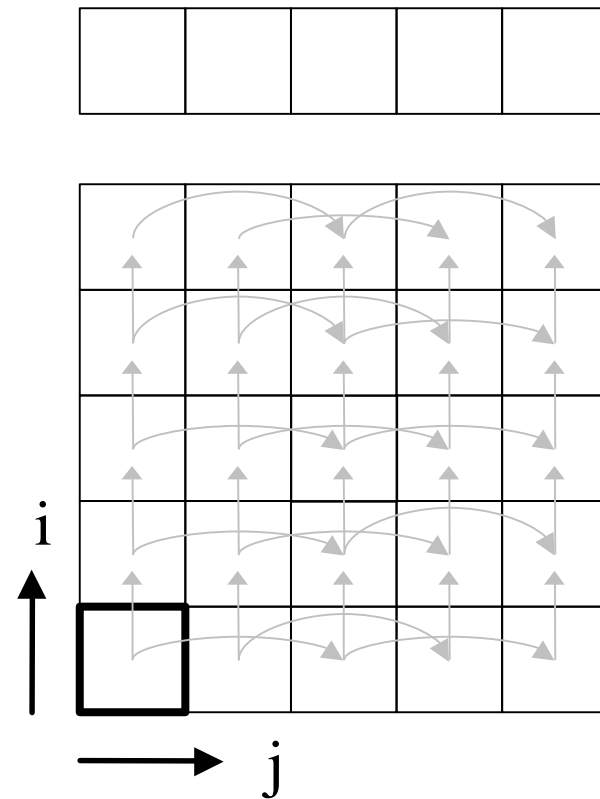
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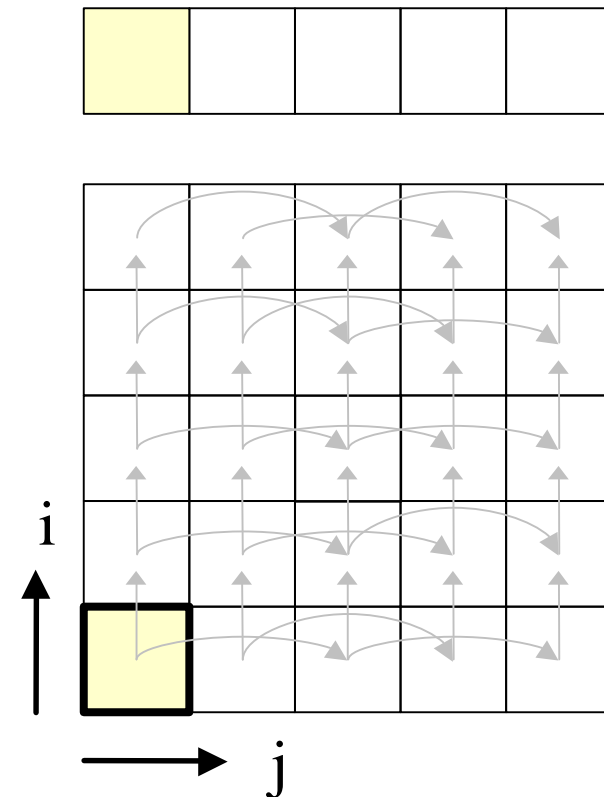
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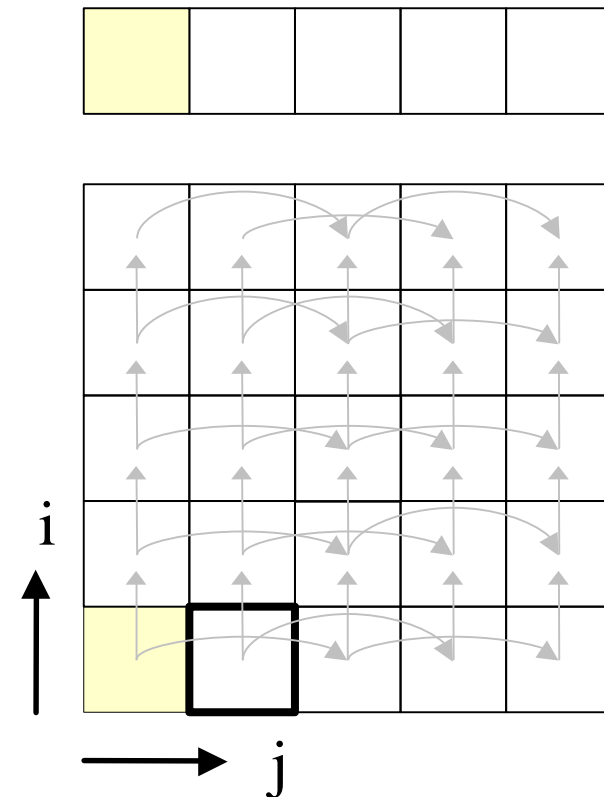
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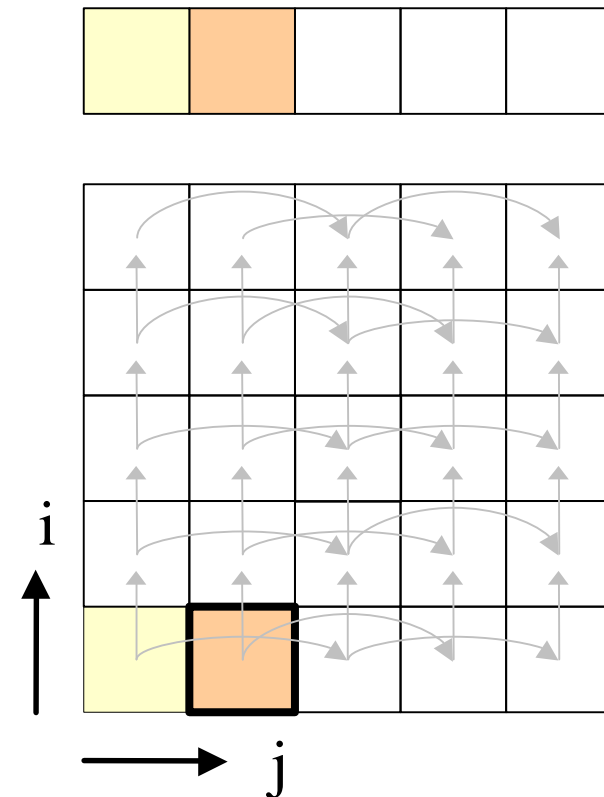
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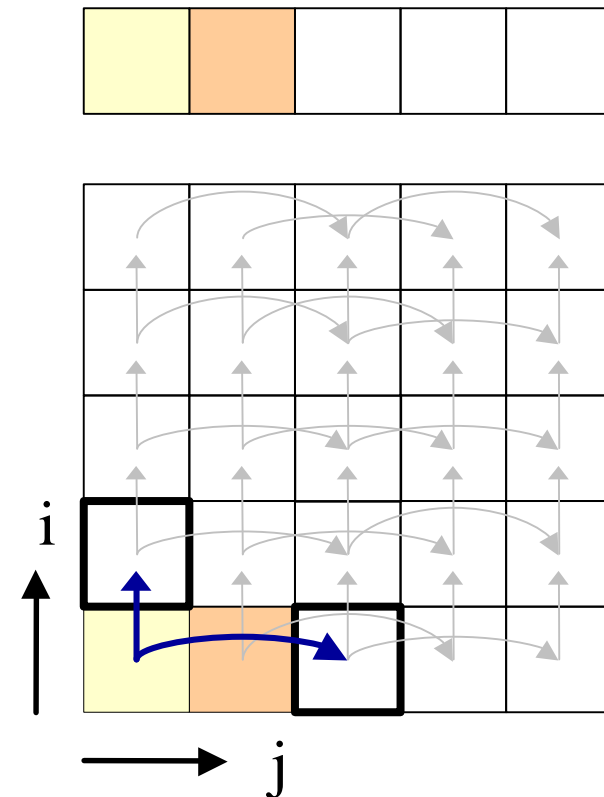
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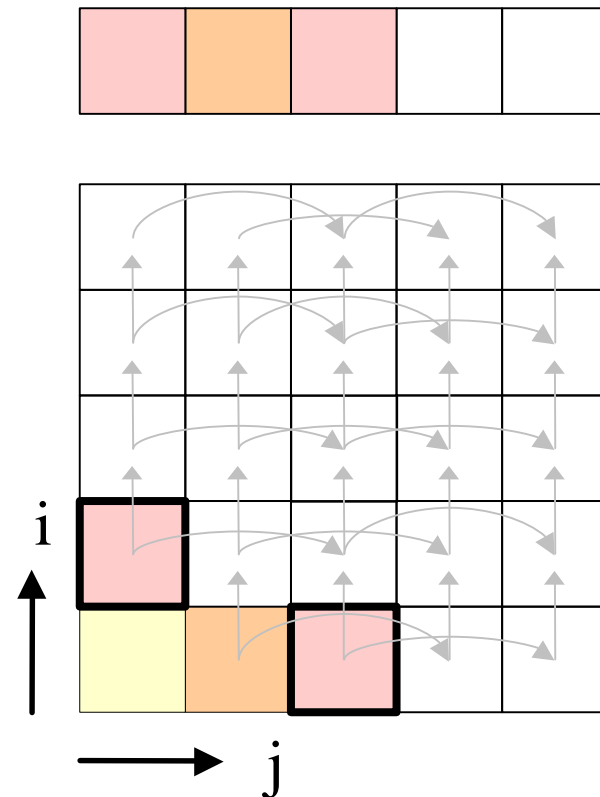
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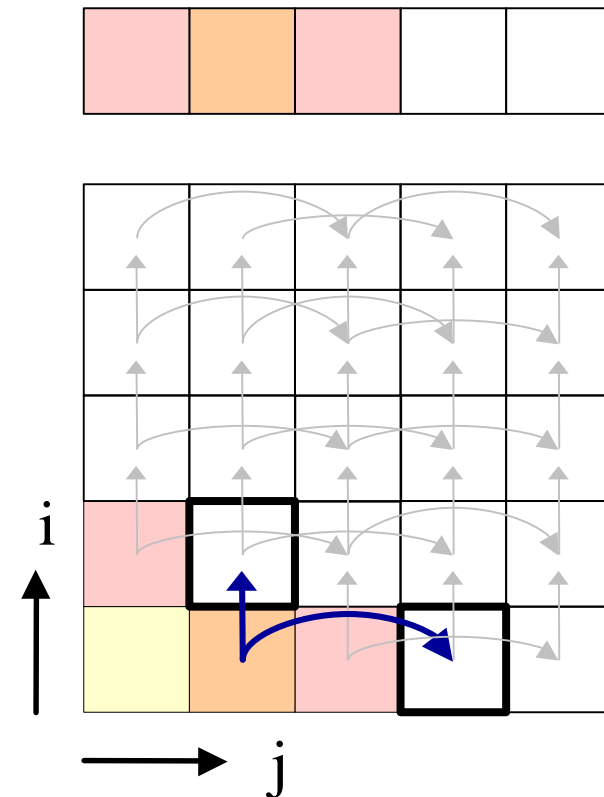
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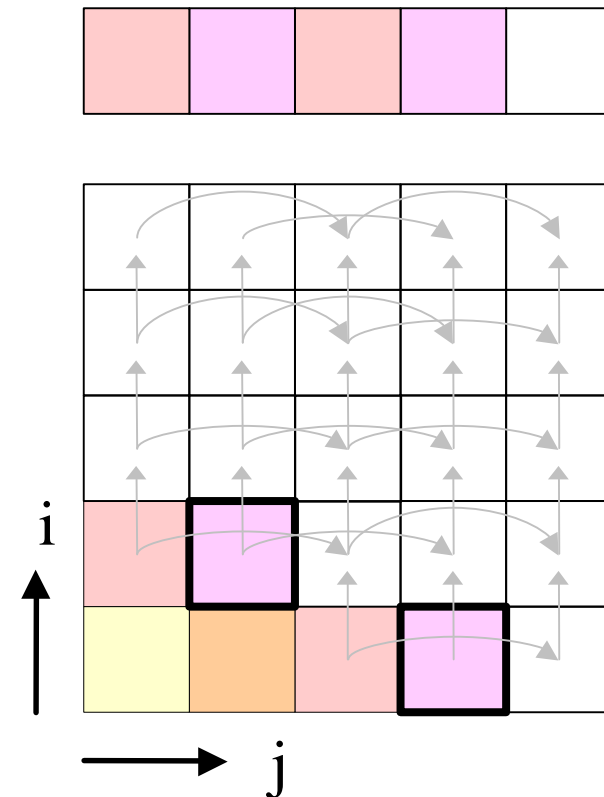
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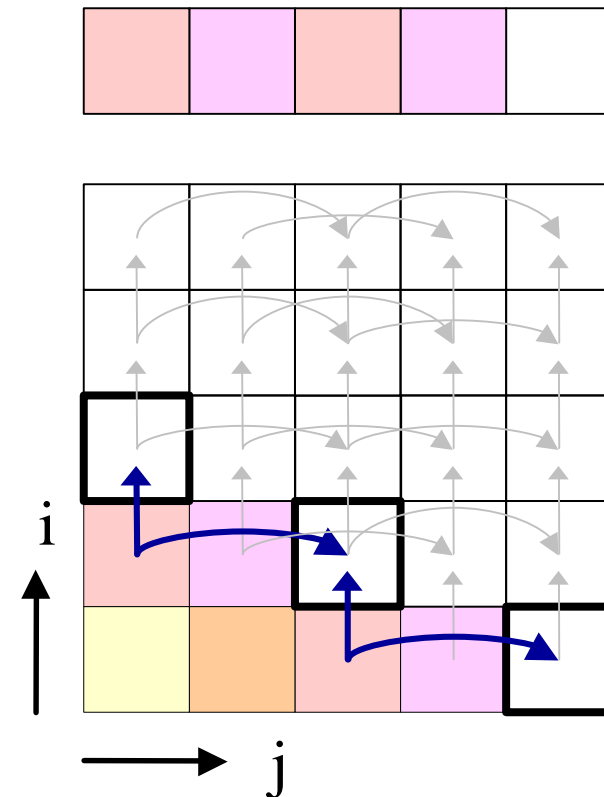
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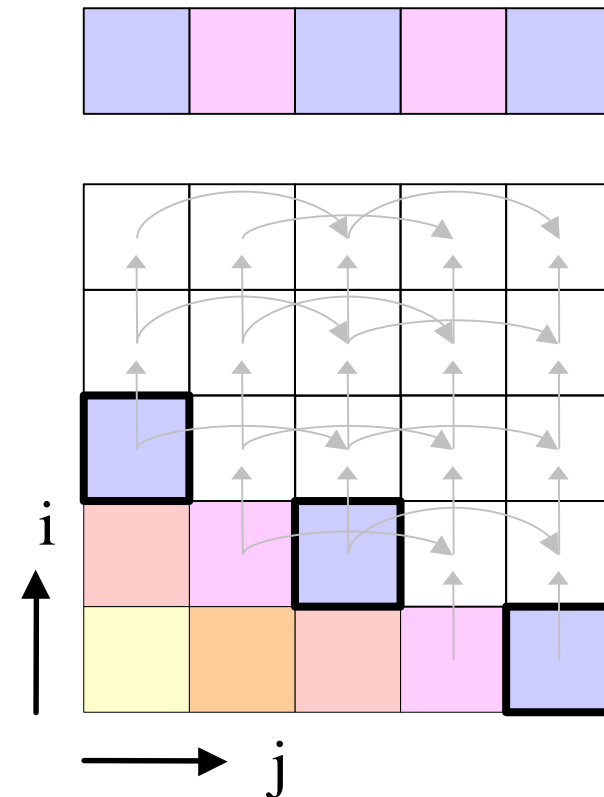
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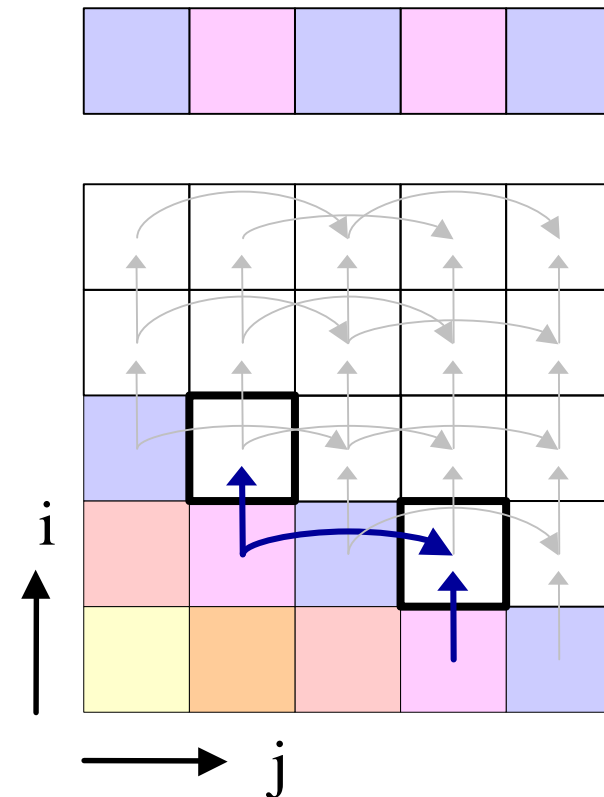
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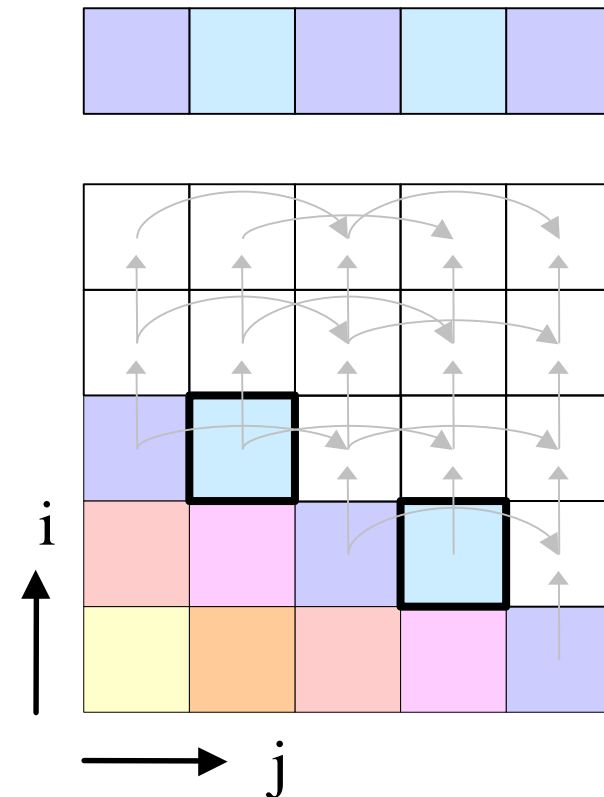
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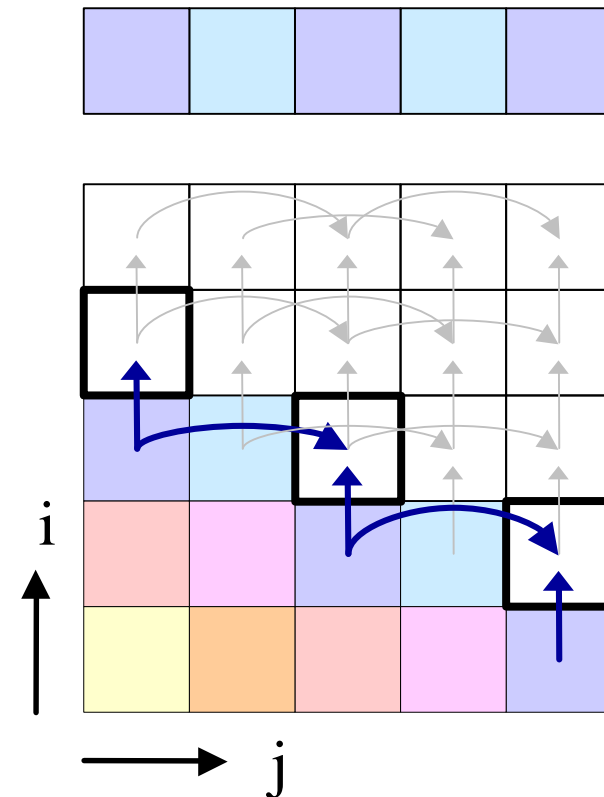
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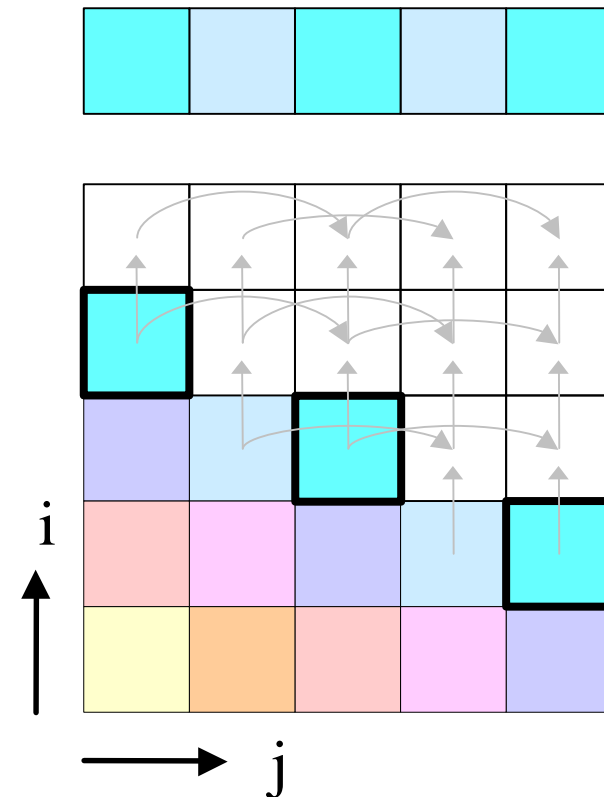
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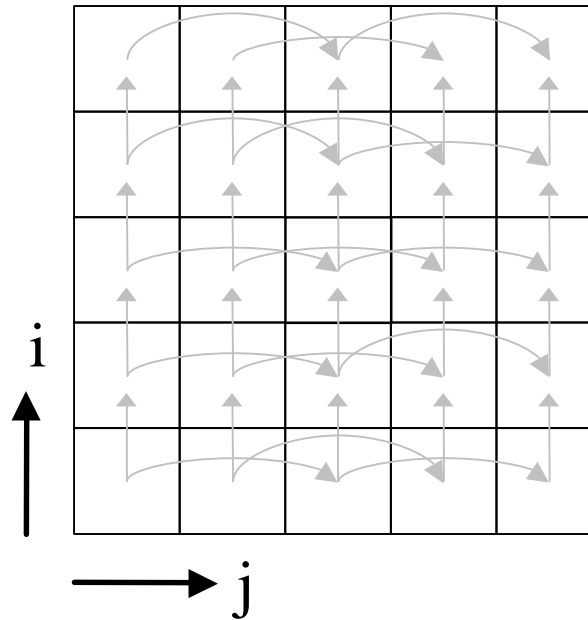
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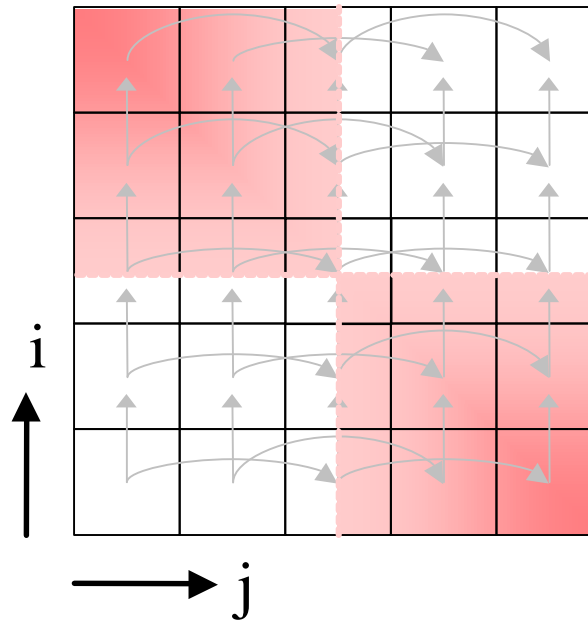
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- What is the shortest \vec{v} that is valid for all legal affine schedules?



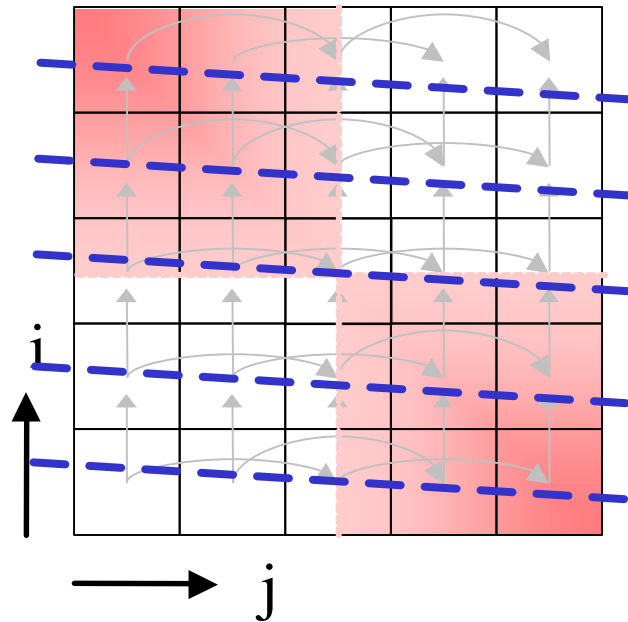
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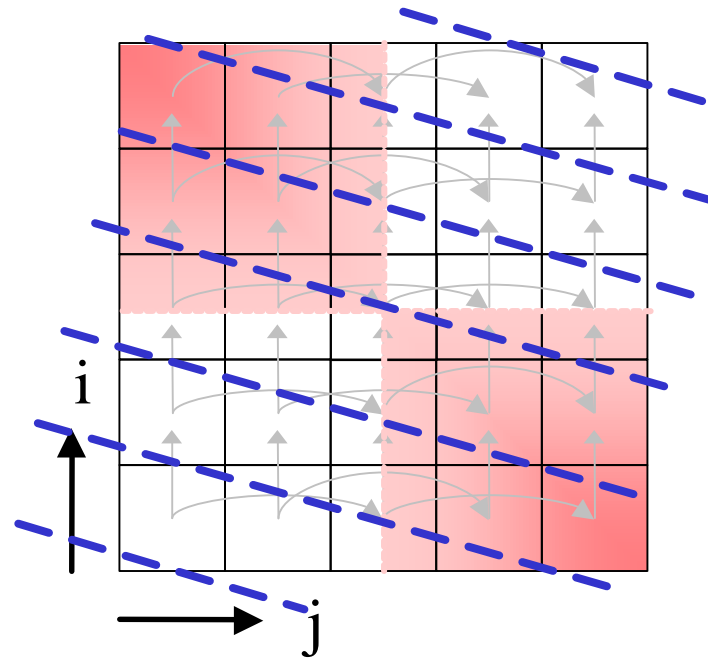
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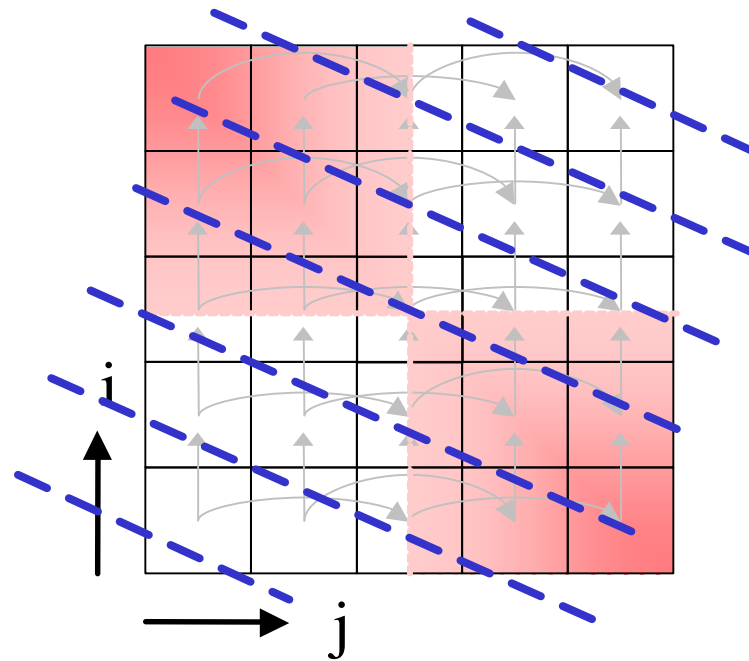
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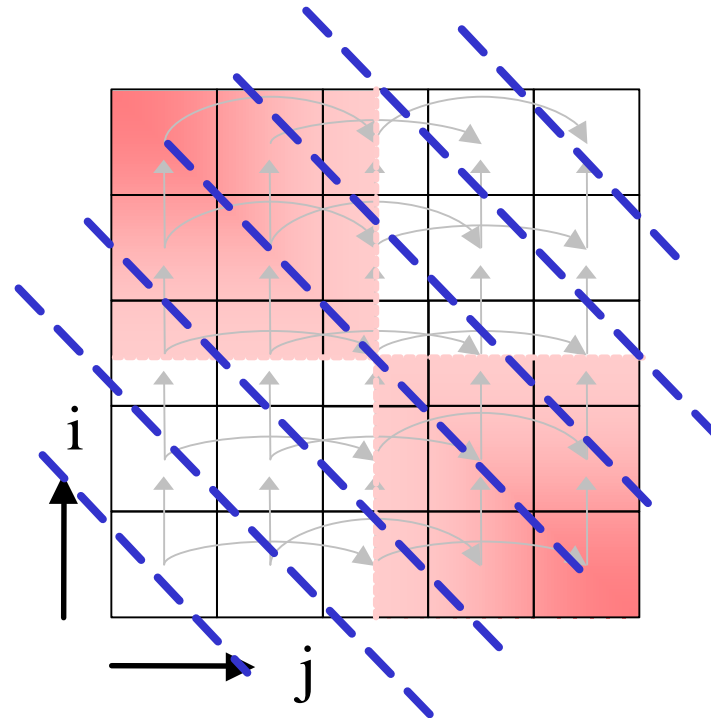
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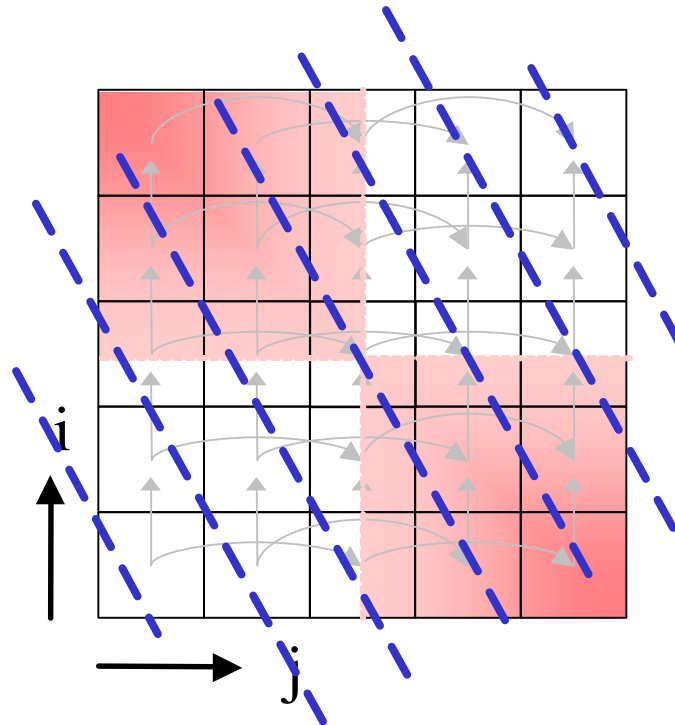
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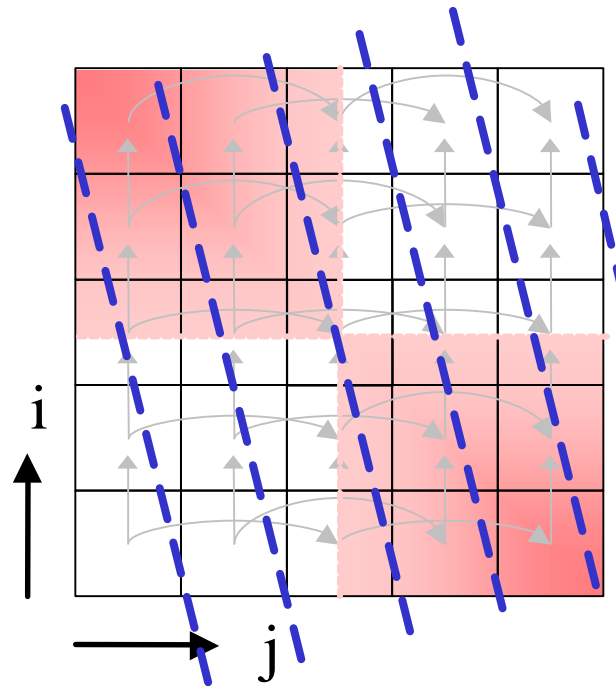
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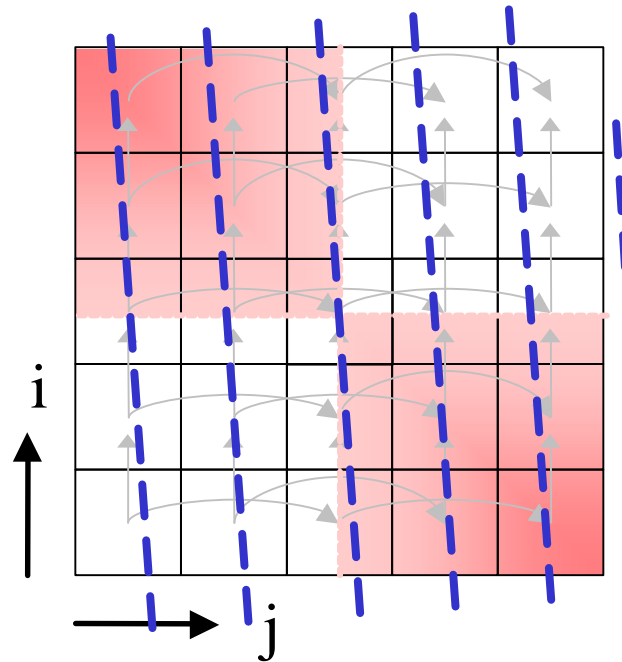
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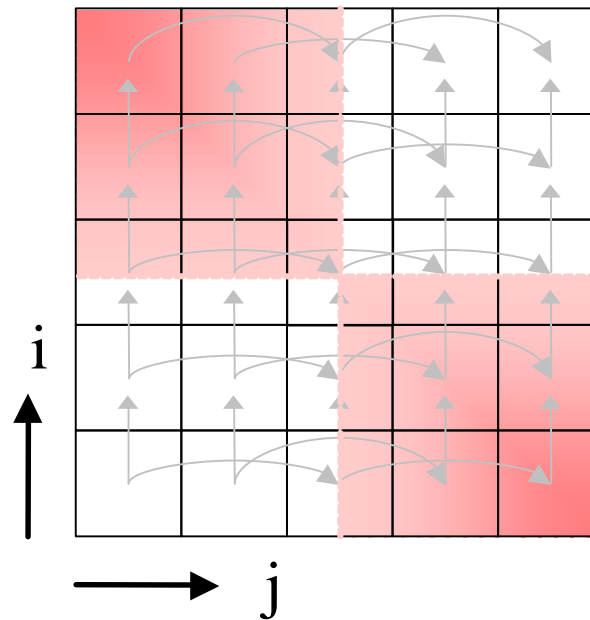
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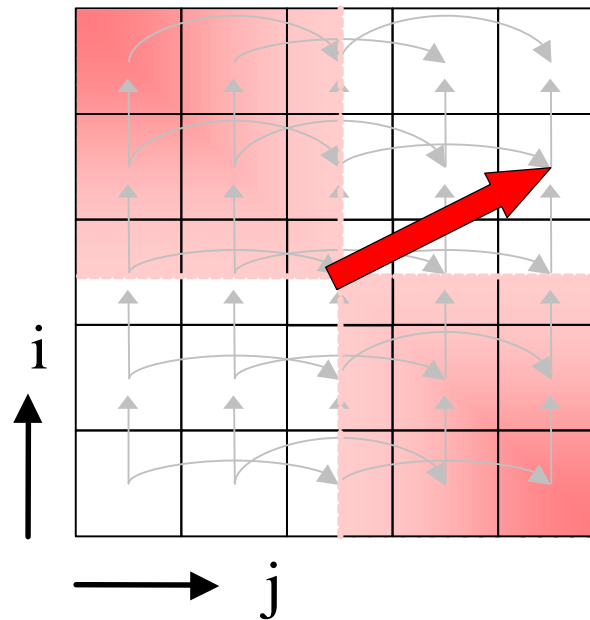
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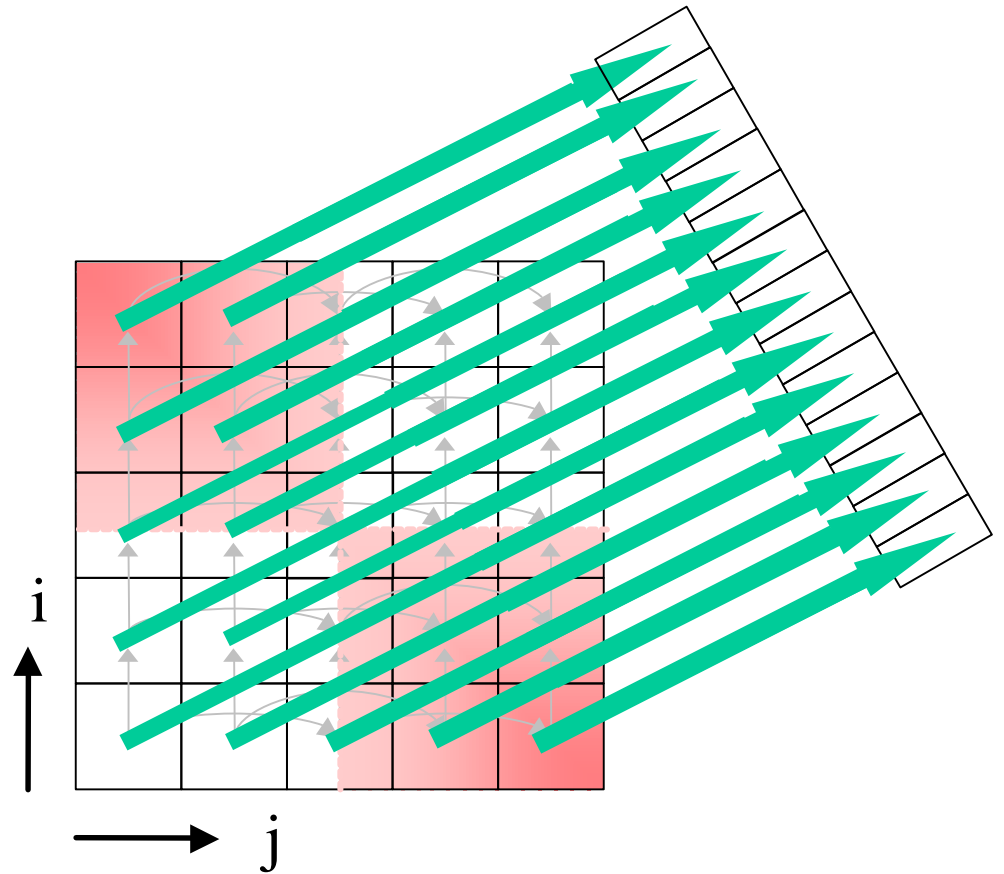
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- What is the shortest \vec{v} that is valid for all legal affine schedules?
 - Range of legal θ
 - $\vec{v} = (2, 1)$



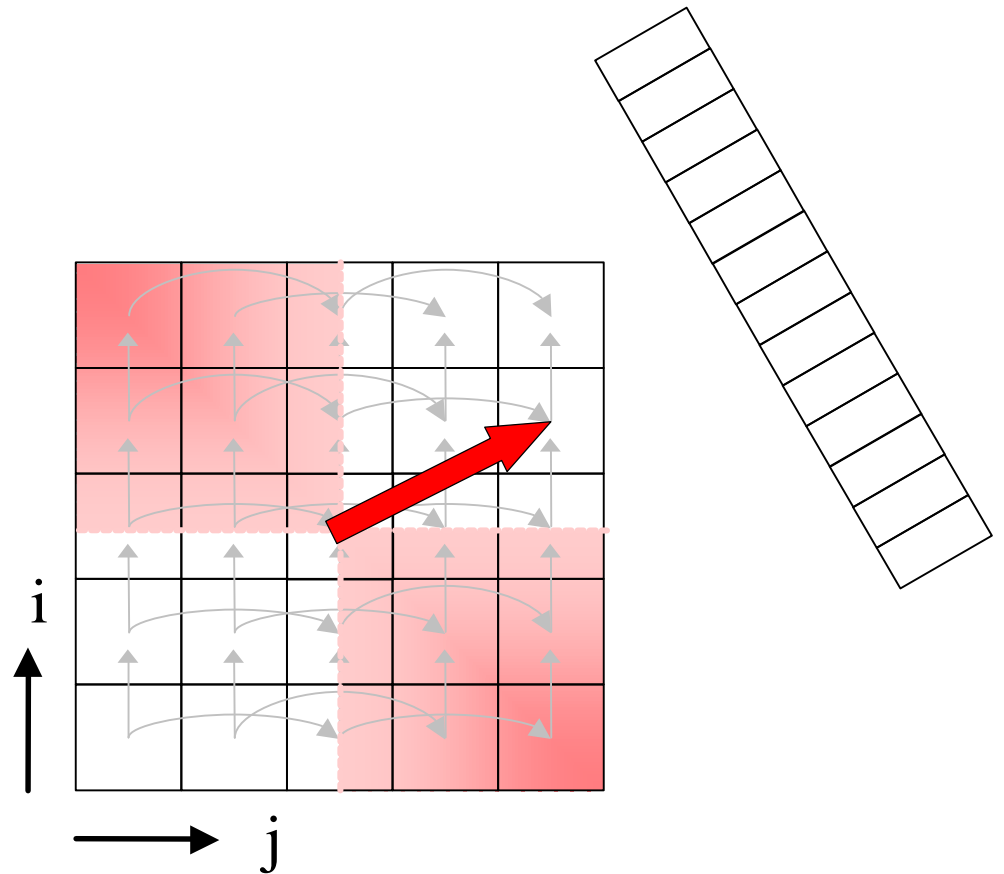
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 - Range of legal θ
 - $\vec{v} = (2, 1)$



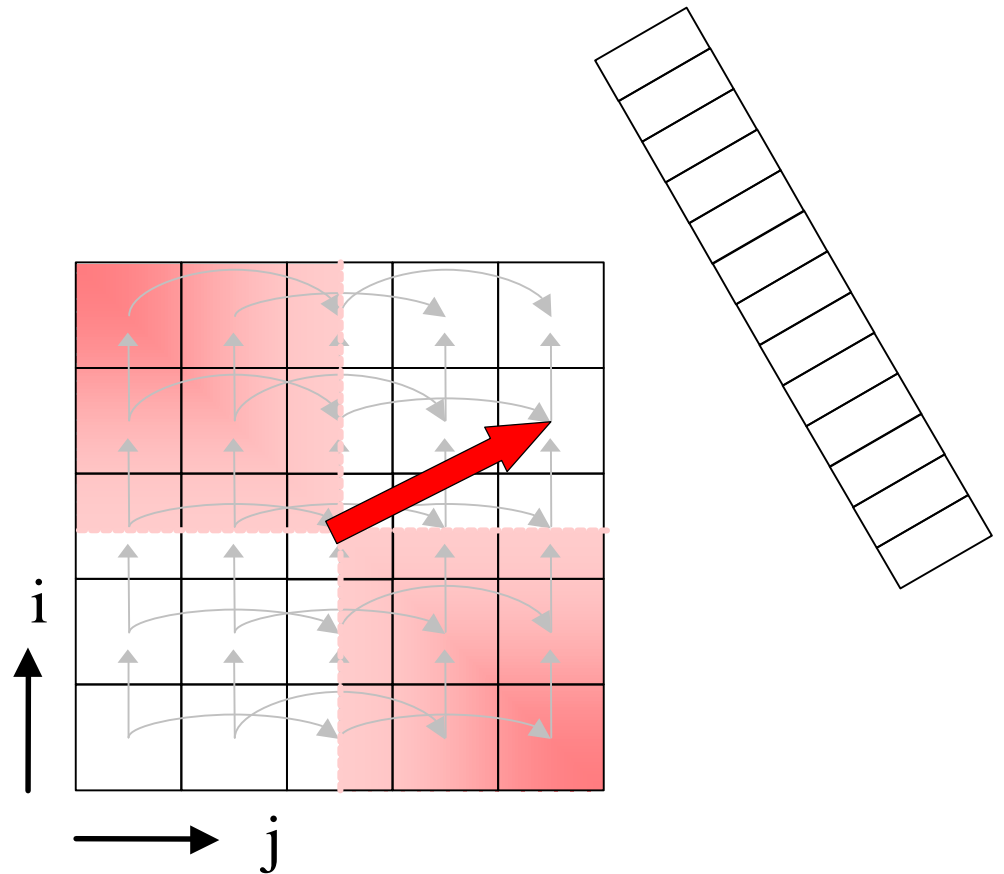
Answering Question #3

- What is the shortest \vec{v} that is valid for all legal affine schedules?
 - Range of legal θ
 - $\vec{v} = (2, 1)$



Answering Question #3

- What is the shortest \vec{v} that is valid for all legal affine schedules?
 - Range of legal θ
 - $\vec{v} = (2, 1)$



- Def: \vec{v} is an **affine occupancy vector** (AOV)

Outline

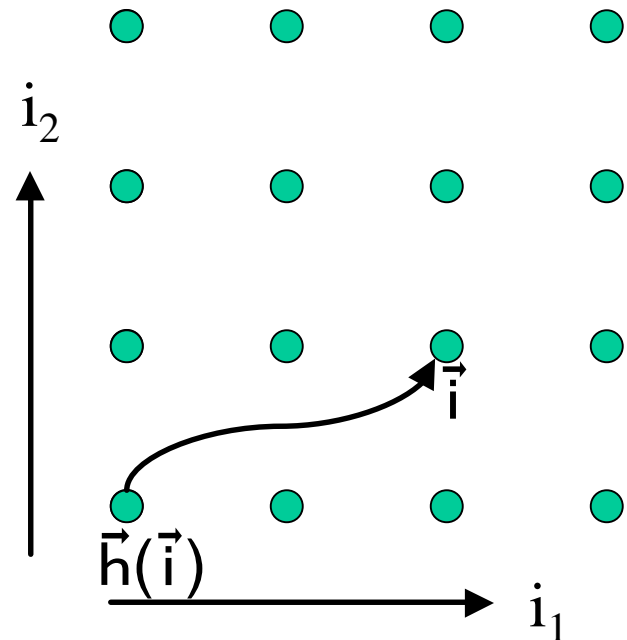
- Abstract problem
- Simplifications
- Concrete problem
- **Solution Method**
- Conclusions

Schedule Constraints

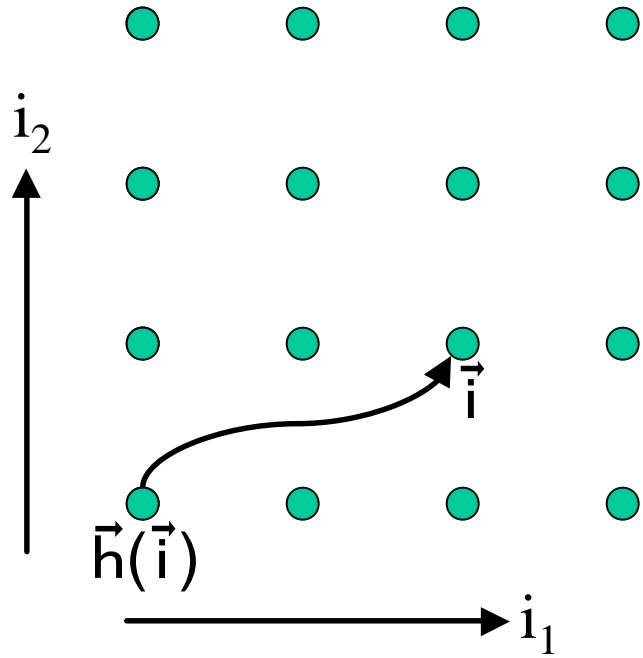
- Dependence analysis yields:
 - iteration \vec{i} depends on iteration $\vec{h}(\vec{i})$
 - \vec{h} is an affine function
- Consumer must execute after producer

Schedule Constraint

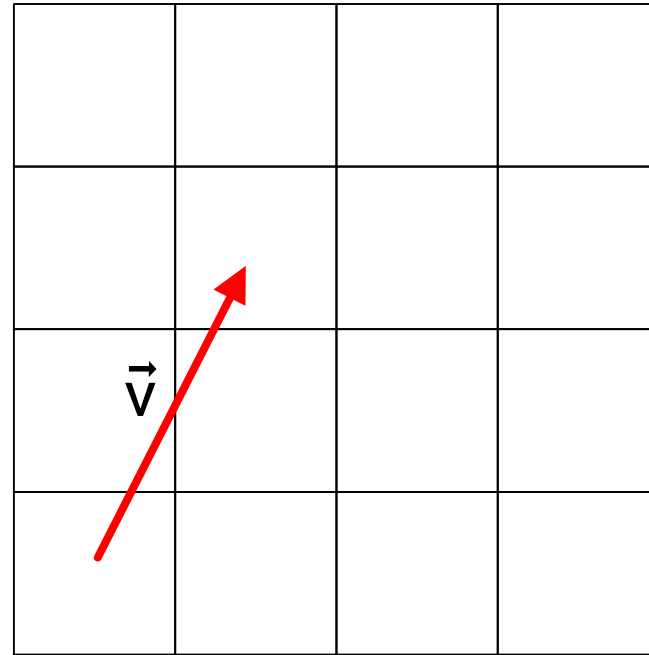
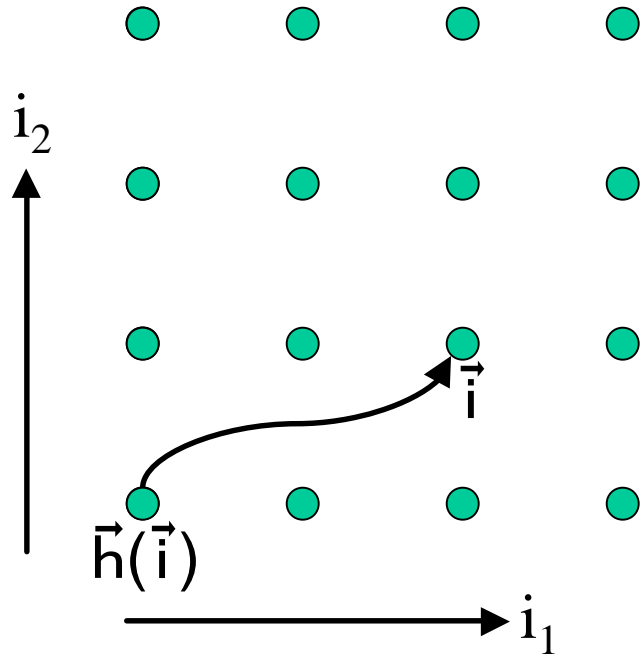
$$\theta(\vec{i}) \geq \theta(\vec{h}(\vec{i})) + 1$$



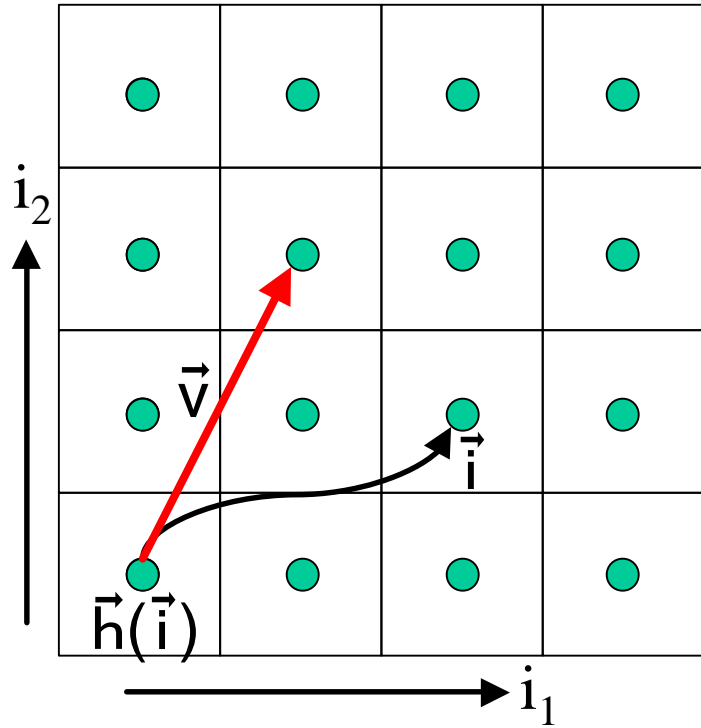
Storage Constraints



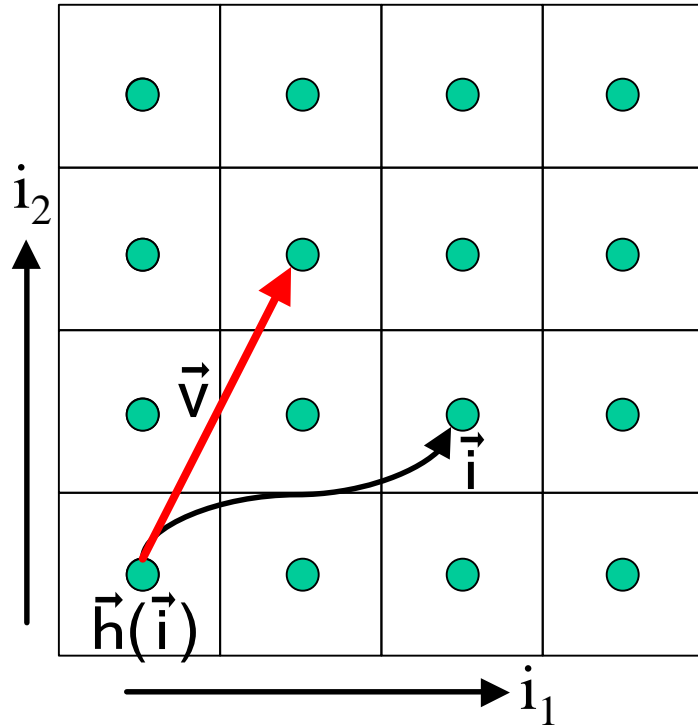
Storage Constraints



Storage Constraints



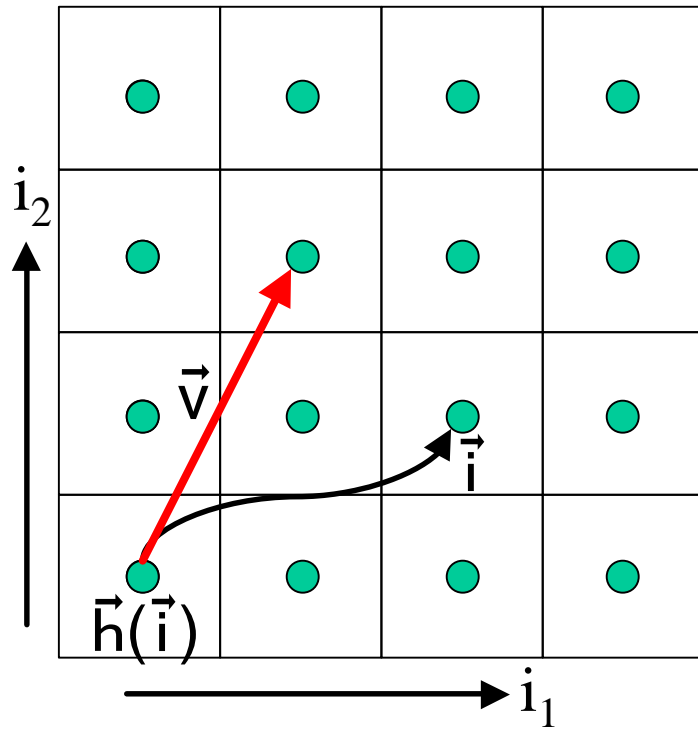
Storage Constraints



dynamic single assignment

```
for i = 1 to n
  for j = 1 to n
    A[i][j] = ...
    B[i][j] = ...
```

Storage Constraints



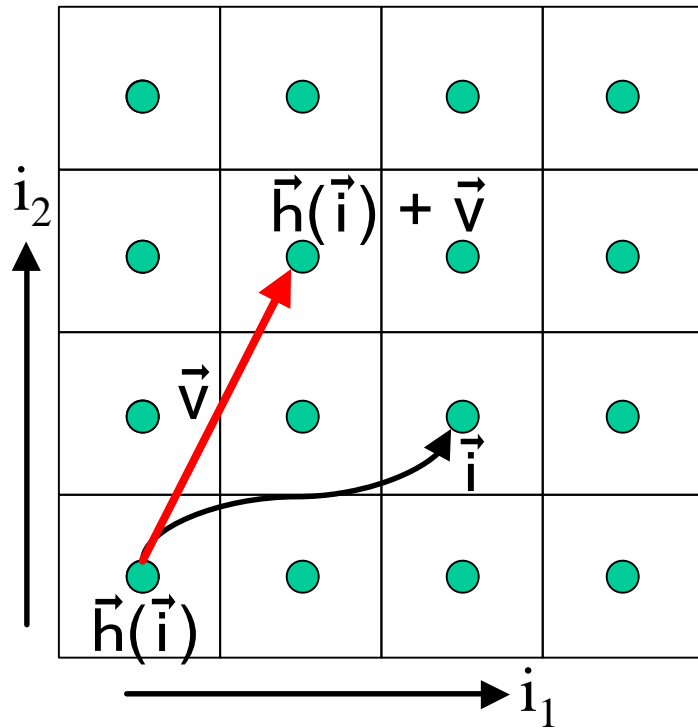
Consumer:

\vec{i}

Producer:

$\vec{h}(\vec{i})$

Storage Constraints

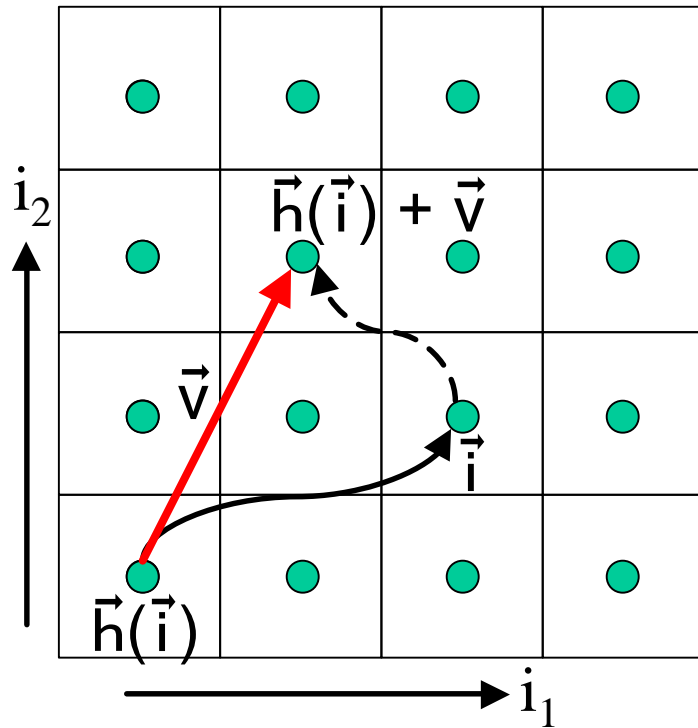


Consumer: \vec{i}

Producer: $\vec{h}(\vec{i})$

Overwriting producer: $\vec{h}(\vec{i}) + \vec{v}$

Storage Constraints



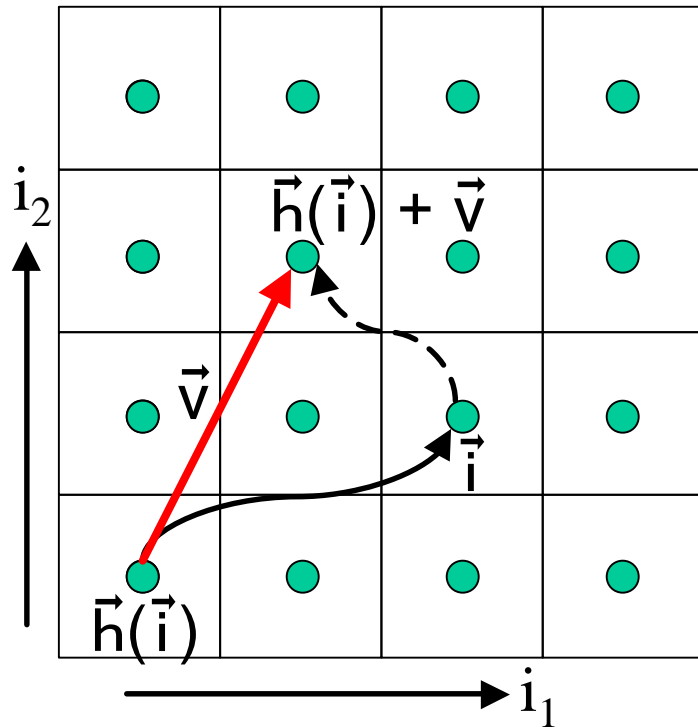
Consumer: \vec{i}

Producer: $\vec{h}(\vec{i})$

Overwriting producer: $\vec{h}(\vec{i}) + \vec{v}$

→ Consumer must execute before producer is overwritten

Storage Constraints



Consumer: \vec{i}

Producer: $\vec{h}(\vec{i})$

Overwriting producer: $\vec{h}(\vec{i}) + \vec{v}$

→ Consumer must execute before producer is overwritten

Storage Constraint

$$\theta(\vec{i}) \leq \theta(\vec{h}(\vec{i}) + \vec{v})$$

The Constraints

- A given (θ, \vec{v}) combination is valid if
 - For all dependences \vec{h} ,
 - For all iterations \vec{i} in the program:

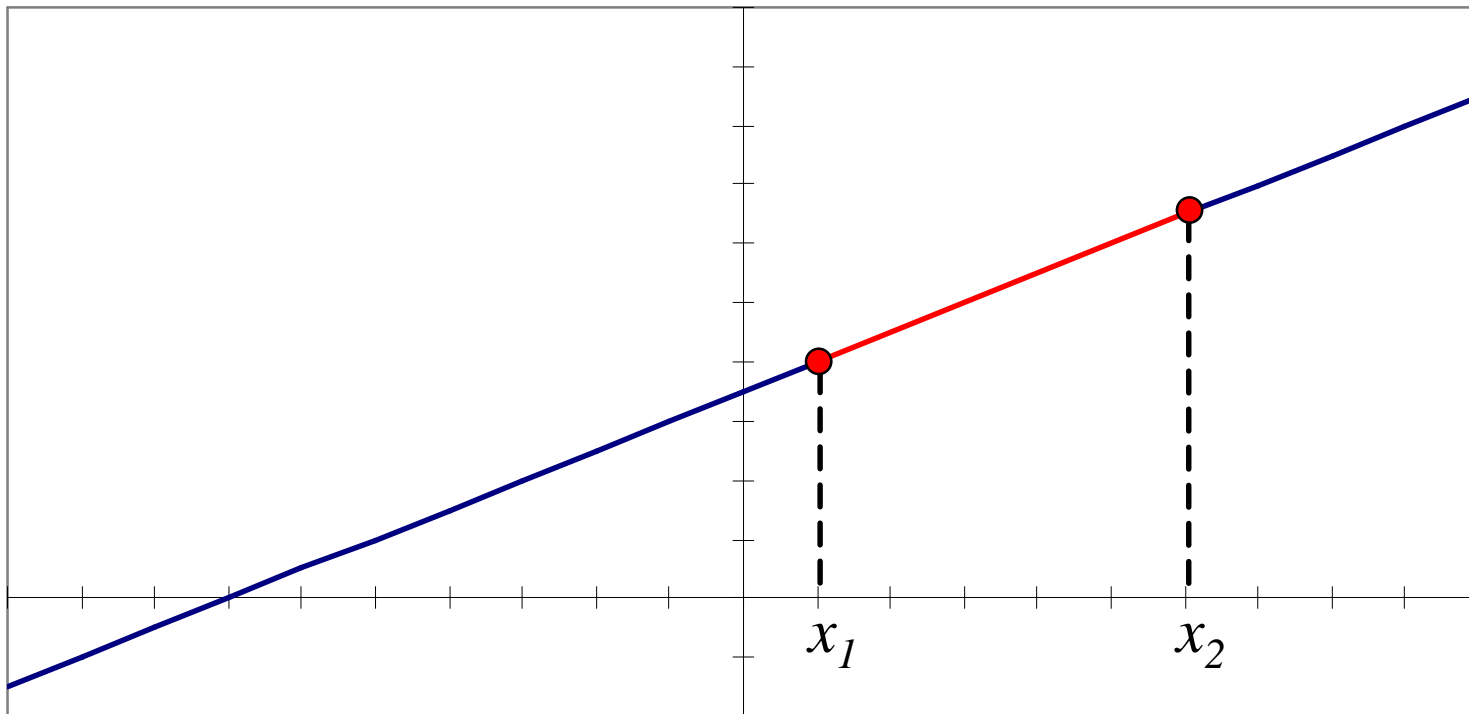
$$\begin{cases} \theta(\vec{i}) \geq \theta(\vec{h}(\vec{i})) + 1 & \text{schedule constraint} \\ \theta(\vec{i}) \leq \theta(\vec{h}(\vec{i})) + \vec{v} & \text{storage constraint} \end{cases}$$

The Constraints

- A given (θ, \vec{v}) combination is valid if
 - For all dependences \vec{h} ,
 - For all iterations \vec{i} in the program:
 - $\theta(\vec{i}) \geq \theta(\vec{h}(\vec{i})) + 1$ schedule constraint
 - $\theta(\vec{i}) \leq \theta(\vec{h}(\vec{i})) + \vec{v}$ storage constraint
- Given θ , want to find \vec{v} satisfying constraints
 - Might look simple, but it is not
 - Too many \vec{i} 's to enumerate!
 - Need to reduce the number of constraints

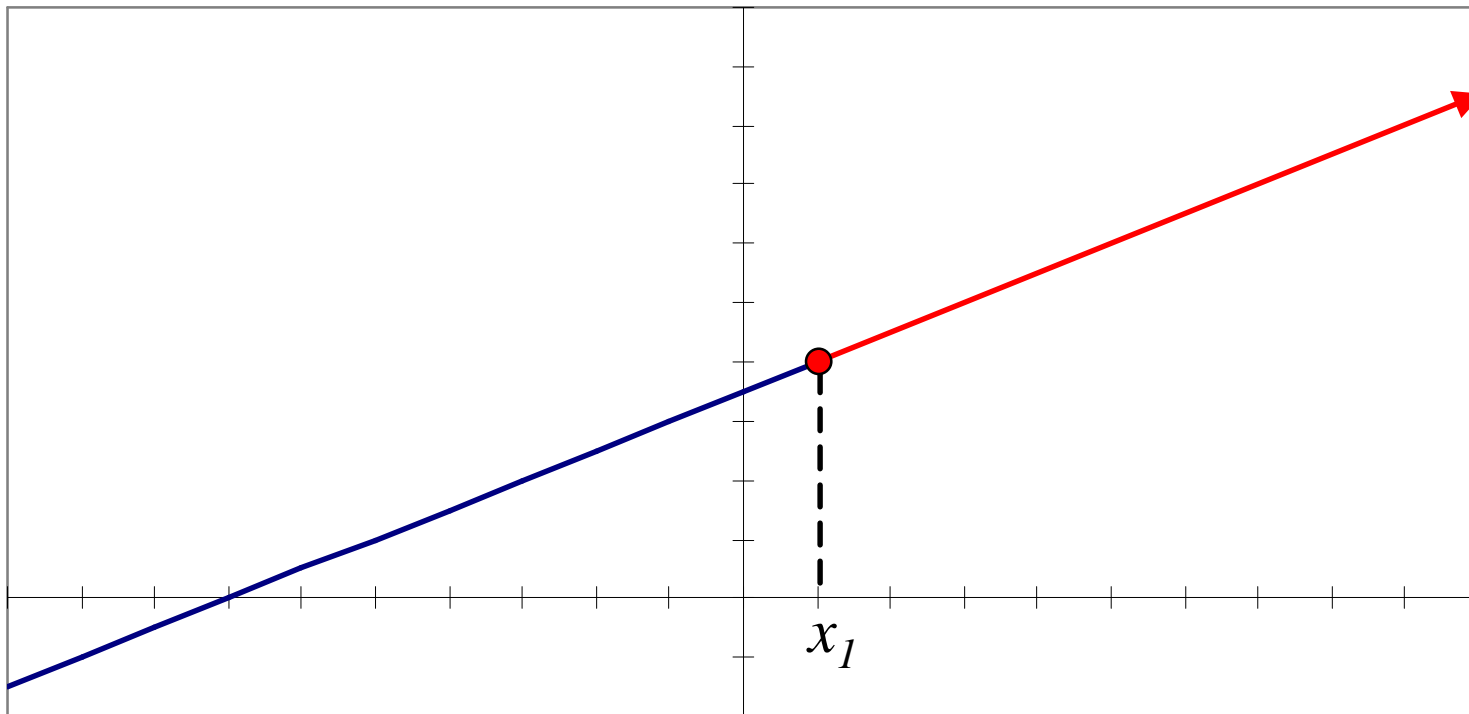
The Vertex Method (1-D)

- An affine function is non-negative within an interval $[x_1, x_2]$ iff it is non-negative at x_1 and x_2



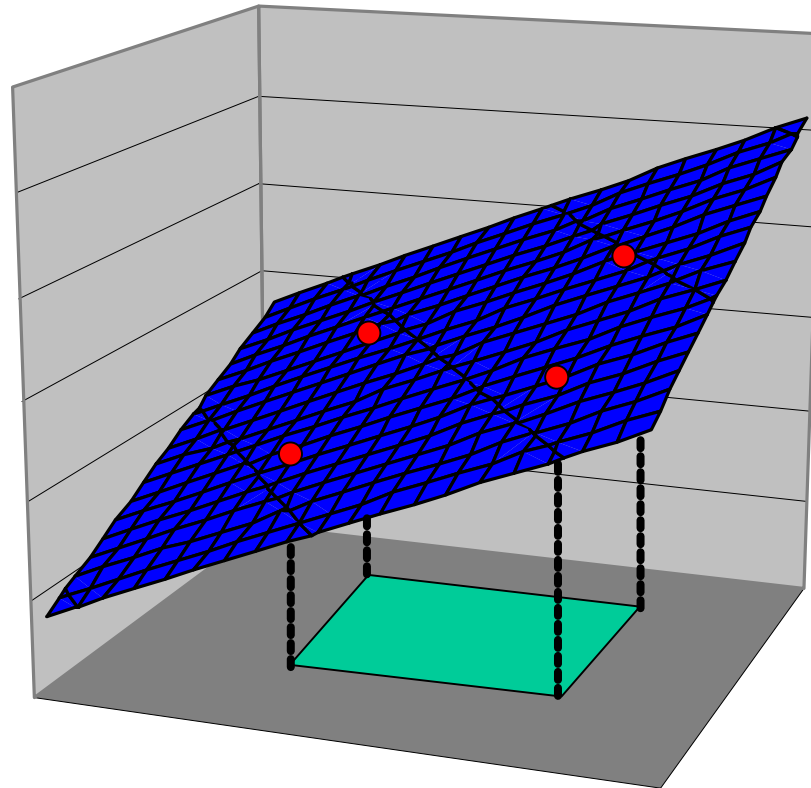
The Vertex Method (1-D)

- An affine function is non-negative over an unbounded interval $[x_1, \infty)$ iff it is non-negative at x_1 and is non-decreasing along the interval



The Vertex Method

- The same result holds in higher dimensions
 - An affine function is nonnegative over a bounded polyhedron D iff it is nonnegative at vertices of D



Applying the Method (Quinton87)

- Recall the storage constraints

- For all iterations \vec{i} in the program:

$$\theta(\vec{i}) \leq \theta(\vec{h}(\vec{i}) + \vec{v})$$

- Re-arrange:

$$0 \leq \theta(\vec{h}(\vec{i}) + \vec{v}) - \theta(\vec{i})$$

- The right hand side is:

1. An affine function of \vec{i}

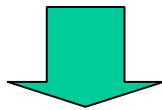
2. Nonnegative over the domain D of iterations

→ We can apply the vertex method

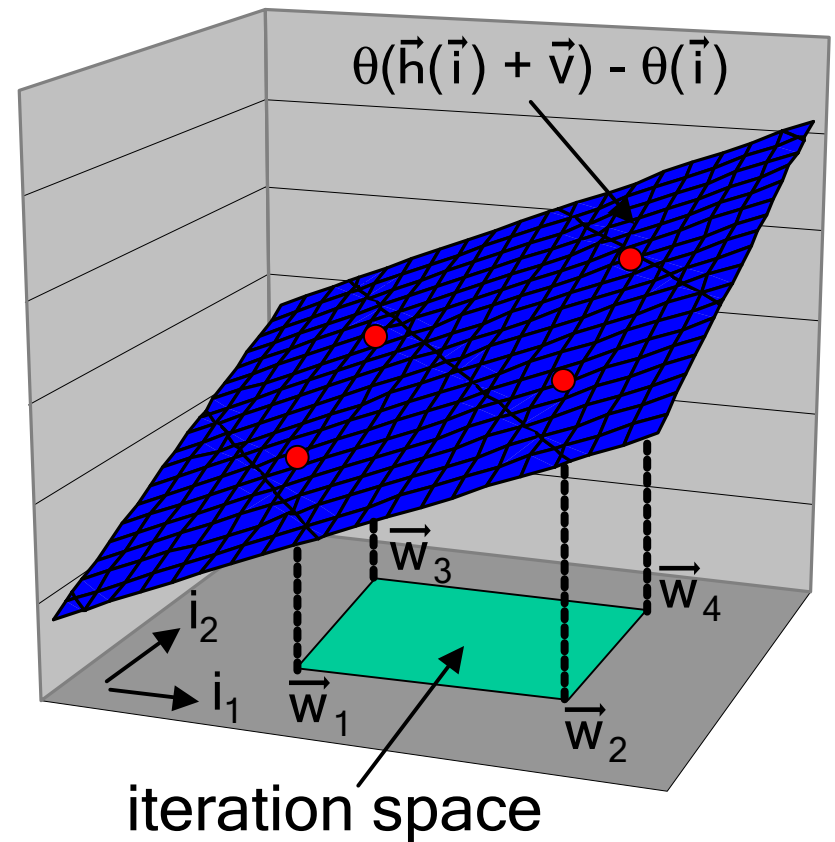
Applying the Method

- Replace \vec{i} with the vertices \vec{w} of its domain:

$$\forall \vec{i} \in D, \theta(\vec{h}(\vec{i}) + \vec{v}) - \theta(\vec{i}) \geq 0$$



$$\begin{cases} \theta(\vec{h}(\vec{w}_1) + \vec{v}) - \theta(\vec{w}_1) \geq 0 \\ \theta(\vec{h}(\vec{w}_2) + \vec{v}) - \theta(\vec{w}_2) \geq 0 \\ \theta(\vec{h}(\vec{w}_3) + \vec{v}) - \theta(\vec{w}_3) \geq 0 \\ \theta(\vec{h}(\vec{w}_4) + \vec{v}) - \theta(\vec{w}_4) \geq 0 \end{cases}$$



The Reduced Constraints

- Apply same method to schedule constraints
- Now a given (θ, \vec{v}) combination is valid if
 - For all dependences \vec{h} ,
 - For all vertices \vec{w} of the iteration domain:

$\theta(\vec{w}) \geq \theta(\vec{h}(\vec{w})) + 1$	schedule constraint
$\theta(\vec{w}) \leq \theta(\vec{h}(\vec{w})) + \vec{v}$	storage constraint

- These are linear constraints
 - θ and \vec{v} are variables; \vec{h} and \vec{w} are constants
 - Given θ , constraints are linear in \vec{v} (& vice-versa)

Answering the Questions

$\theta(\vec{w}) \geq \theta(\vec{h}(\vec{w})) + 1$	schedule constraint
$\theta(\vec{w}) \leq \theta(\vec{h}(\vec{w})) + \vec{v}$	storage constraint

1. Given θ , we can “minimize” $|\vec{v}|$
 - Linear programming problem
2. Given \vec{v} , we can find a “good” θ
 - Feautrier, 1992
3. To find an AOV... still too many constraints!
 - For all θ satisfying the schedule constraints:
 - \vec{v} must satisfy the storage constraints

Finding an AOV

$$\begin{cases} \theta(\vec{w}) \geq \theta(\vec{h}(\vec{w})) + 1 & \text{schedule constraint} \\ \theta(\vec{w}) \leq \theta(\vec{h}(\vec{w}) + \vec{v}) & \text{storage constraint} \end{cases}$$

- Apply the vertex method again!
 - Schedule constraints define domain of valid θ
 - Storage constraints can be written as a non-negative affine function of components of θ :
 - Expand $\theta(\vec{i}) = \vec{\beta} \cdot \vec{i}$
$$\vec{\beta} \cdot \vec{w} \leq \vec{\beta} \cdot (\vec{h}(\vec{w}) + \vec{v})$$
 - Simplify
$$(\vec{h}(\vec{w}) + \vec{v} - \vec{w}) \cdot \vec{\beta} \geq 0$$

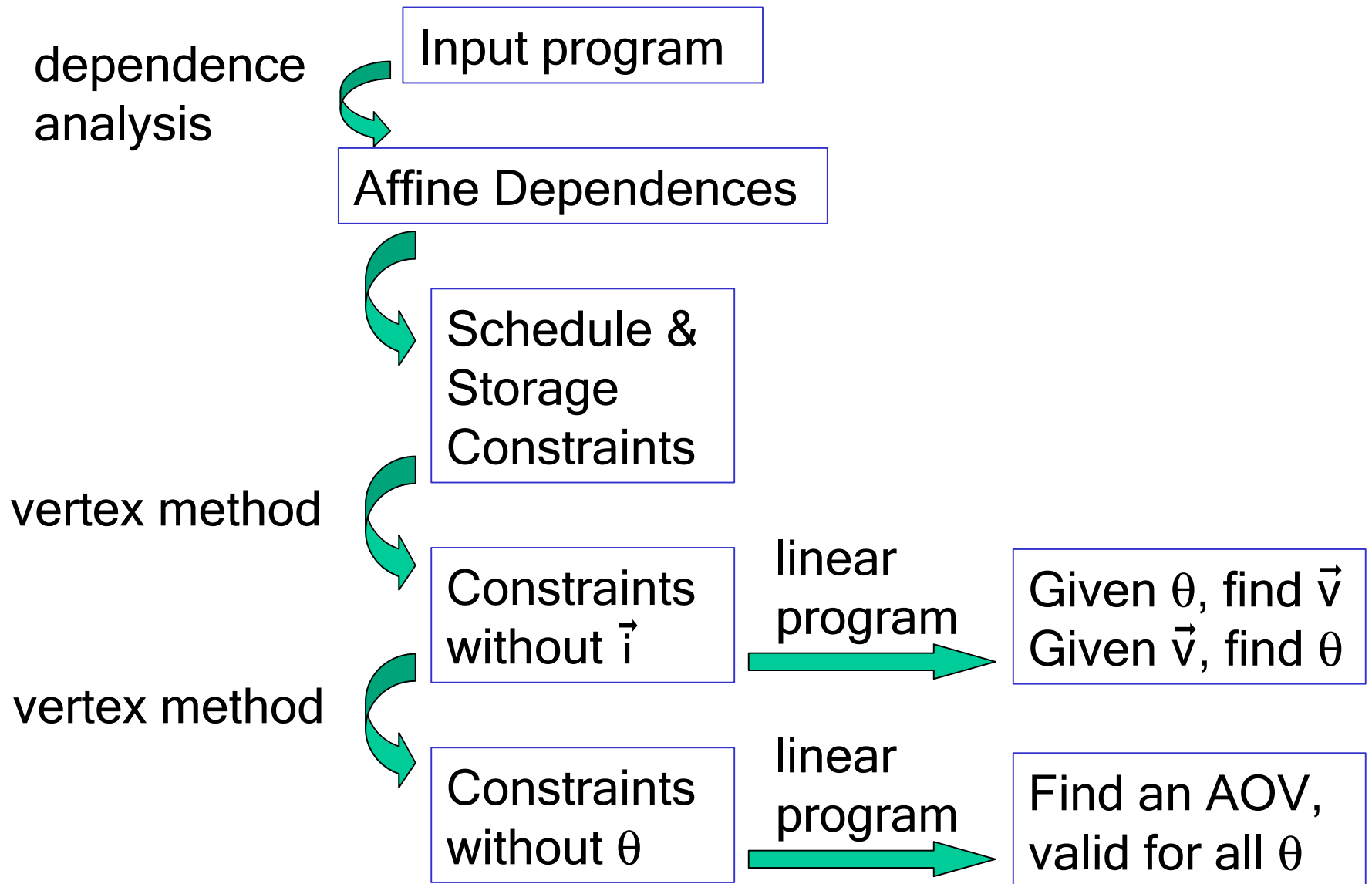
Finding an AOV

- Our constraints are now as follows:
 - For all dependences \vec{h} ,
 - For all vertices \vec{w} of the iteration domain,
 - For all vertices $\vec{\tau}$ of the space of valid schedules:

$$\vec{\tau} \cdot \vec{w} \leq \vec{\tau} \cdot (\vec{h}(\vec{w}) + \vec{v}) \quad \text{AOV constraint}$$

- Can find “shortest” AOV with linear program
 - Finite number of constraints
 - \vec{h} , \vec{w} , and $\vec{\tau}$ are known constants

The Big Picture



Details in Paper

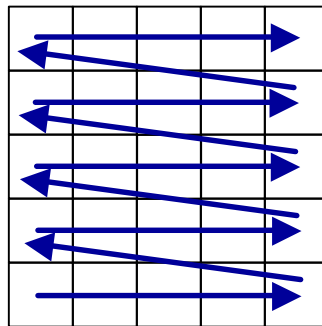
- Symbolic constants
- Inter-statement dependences across loops
- Farkas' Lemma for improved efficiency

Related Work

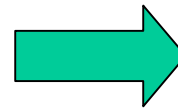
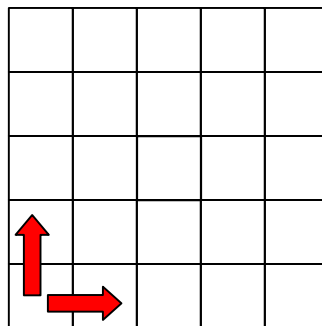
- Universal Occupancy Vector (Strout et al.)
 - Valid for all schedules, not just affine ones
 - Stencil of dependences in single loop nest
- Storage for ALPHA programs (Quilleré, Rajopadhye, Wilde)
 - Polyhedral model, with occupancy vector analog
 - Assume schedule is given
- PAF compiler (Cohen, Lefebvre, Feautrier)
 - Minimal expansion → scheduling → contraction
 - Storage mapping $A[i \bmod x][j \bmod y]$

Future Work

- Allow affine left hand side references
 - $A[2*j][n-i] = \dots$
- Consider multi-dimensional time schedules



- Collapse multiple dimensions of storage



Conclusions

- Unified framework for determining:
 1. A good storage mapping for a given schedule
 2. A good schedule for a given storage mapping
 3. A good storage mapping for all valid schedules
- Take away: representations and techniques
 - Occupancy vectors
 - Affine schedules
 - Vertex method