

# Parallel and Distributed Algorithms and Programs

## TD n°3

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9/10/2018

Part 1

### Tree Root Finding

Let  $\mathcal{F}$  be a forest of binary trees. Each node  $i$  of a tree is associated to a processor  $P(i)$  and has a pointer toward its father  $father(i)$ .

*Question 1*

- a) Give a P-RAM CREW algorithm so that each node finds  $root(i)$ . Show that your algorithm uses concurrent reads and gives its complexity.

Part 2

### Givens Rotations on a Ring of Processors

In order to triangularise a matrix  $A$  of order  $n$ , one can use Givens rotations. The basic operation  $ROT(i, j, k)$  consists in combining the two lines  $i$  et  $j$ , where each of them must start with  $k - 1$  zeros, to cancel the element at position  $(j, k)$ :

$$\begin{pmatrix} 0 & \dots & 0 & \mathbf{a}'_{i,k} & a'_{i,k+1} & \dots & a'_{i,n-1} \\ 0 & \dots & 0 & \mathbf{0} & a'_{j,k+1} & \dots & a'_{j,n-1} \end{pmatrix} \leftarrow \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} 0 & \dots & 0 & \mathbf{a}_{i,k} & a_{i,k+1} & \dots & a_{i,n-1} \\ 0 & \dots & 0 & \mathbf{a}_{j,k} & a_{j,k+1} & \dots & a_{j,n-1} \end{pmatrix}$$

Computation of  $\theta$  is left to the astute reader. :-) The sequential algorithm can be written as follows:

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#### Algorithm 1: Givens Rotation Procedure

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```
def Givens(A):
    for k = 1 to n - 1 do
        for i = n downto k + 1 step -1 do
            ROT(i - 1, i, k)
```

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We assume that a rotation  $ROT(i, j, k)$  can be executed in constant time, independently of  $k$ .

*Question 2*

- a) Adapt this algorithm to a linear network of  $n$  processors  $\rightarrow P_1 \rightarrow P_2 \dots \rightarrow P_n$ .
- b) Same question with a bidirectional linear network of processors with only  $\lfloor \frac{n}{2} \rfloor$  processors  $\rightleftarrows P_1 \rightleftarrows P_2 \dots \rightleftarrows P_{n/2}$ .

Part 3

### Acceleration Factor

*Question 3*

- a) Consider a problem to solve, which necessitates a percentage  $f$  of inherently sequential operations. Show that the acceleration factor is limited by  $1/f$ , regardless of the number of processors used. What lesson can be learned for the parallelization of a fixed size problem?

b) We assume that to solve a problem of size  $n \times n$ :

- the number of arithmetic operations to execute  $n^\alpha$ , with  $\alpha$  a constant;
- the number of elements to store in memory is  $w_1 n^2$ , with  $w_1$  constant;
- the number of input/output operations (intrinsically sequential) is  $w_2 n^2$ , with  $w_2$  a constant.

How can we estimate the acceleration obtained with  $p$  processors on a problem of large size? (Hint: do not hesitate to introduce constants and assume that every process has memory  $M$ .) What lesson can be learned for the parallelization of a problem with variable size?

c) Practical/cultural question: do superlinear acceleration factors exist? (i.e. with an efficiency strictly greater than 1)