

MoonGrid: Bring processing power to the Moon

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Challenges

- Space missions already require computing/storage ressources to process collected data (from robots, cameras, sensors...)
- Sending large computing equipments on moon : too expensive!
- Need for a computing Interplanetary Grid which can support space and moon challenges and provide an unified framework for computing collected data.









What is a (terrestrial) grid?

Early definition : « A computational grid is a hardware and software infrastructure that provides dependable, consistent, pervasive, and inexpensive access to high-end computational capabilities. » [Foster, Kesselman, 1998]

 Grid computing facilities are generally composed of several high performance, permanently connected, clusters of computer.



Enabling Grids for E-sciencE









Active Networks : "How to dynamically personnalize network equipments..."

- Programmable or active networks allow specified classes of users to deploy dynamic network services.
- « Compute while travel » or « Store-Compute-Forward »
- Require design of new kinds of network equipments.
- Design of autonomic services.



Courtesy of Darpa

Autonomic Networking : "When human intervention is not possible..."

Derived from "Autonomic Computing" (IBM)

Dynamic service deployment

Self-*

- self-managing
- self-configuring
- self-optimizing
- self-protecting
- self-healing/repairing

• ...



Active / Autonomic Grids : « How to support next generation Grids... »

- Improving exposition of network capabilities to Grid middleware
- Support of multi-clusters / P2P Grids
- Example of services : Reliable Multicast, QoS, service deployment, compression, video adaptation,...

[J.P. Gelas, L.Lefèvre et al. « Designing and evaluating an active grid architecture », FGCS, Feb. 2005]





Delay Tolerant Networking : "An approach to interplanetary internet"

TCP

IP

Ethernet

DTN community works on networks which must deal with:

- high latencies
- frequent disconnections
- no end-to-end path
- power saving constraints
- • •
- Based on a additional protocol layer. The *bundle layer*, which provides:
 - intermediate storage
 - adaptation to all kind of networks
 - high latencies and long disconnections support



| Application | | | | | | Application |
|--------------|--|--|--|--|--|-------------|
| Bundle layer | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |

[S.Burleigh, A.Hooke, L.Torgerson, K.Fall, V.Cerf, B.Durst, K.Scott and H.Weiss, IEEE Communications, June 2003]



Definition : what is a *MoonGrid* ?

- Infrastructure definition :
 - Derived from Interplanetary networks
 - Heavy computing resources on Earth
 - Light computing remote resources
- Services definition :
 - Remote intervention without human
 - Ultra long latencies networks
 - Disruptive connections
- Applications definitions :
 - Supporting space missions applications with local and remote ressources
- MoonGrid = Grid + Autonomic Networks + DTN



New services required but problems already exist...

- If the network is out of reach it is equivalent to a very large network congestion
- Needs to introduce equipments with new services
- In a large scale context, man can not really intervene
- Autonomic services are required...

Why?

- Today, applications must be adapted to support very high latency.
- Can not use end-to-end protocols. "Store-and-forward" technics required.
- Can not use negociation protocols. Protocols must take decisions locally and autonomously.
- Grids' clusters connections can be through unreliable public links (like Internet), providing absolutely no guaranty.
- Clusters owner may decide to disconnect their cluster from public access (own usage, management, upgrades,...)

Other clusters running the application **should not stop** because a cluster disappear for maybe just few hours!

Constraints

- *Transport protocols, routing, name space...* must be changed to fit new requirements.
- To build our architecture we need to take into account :

Classical Grid constraints

- Processing power
- Bandwidth
- Latency

MoonGrid constraints

- Power consumption
- Volume (size)
- Ultra high latency
- Fault tolerance (no human intervention)

NRIA

Our approach : designing a gateway for MoonGrid

- Considering disrupted infrastructure as ultra high latencies (or null bandwidth)
- Remaining as transparent as possible for *users*, *applications* and *Grid middleware*
- Designing an Autonomic Programmable Network Gateway (APNG)
- Deploying APNG on strategic locations (between clusters and the external networks)

Autonomic Programmable Network Gateway (APNG)

A convenient way to support:

- network disruptions
- no access to the recipient nodes
- Processing/adaptation on the fly of data streams

When a cluster is disconnected from the network the APNG should be able to:

- store data sent by the cluster's node in a local storage
- send a special acknowledgement (TACK) to the application





MoonGrid : constraints and heterogeneity

3 levels of disruptions :

- Local (on earth) disruptions : between cluster/sites
- Long distance network disruptions (between earth and moon)
- Remote disruptions : between remote sensors and remote APNG

2 computing levels :

- Heavy computing on Earth
- Light computing / filtering / storage on moon/space station

3 Networking levels :

- High speed networking : between clusters on earth
- High latency networking : satellite link between earth and moon
- Low power networking : between sensors and light processing capabilities



A *MoonGrid* scenario: Grid between Earth and Moon



Heterogeneity in communications





Conclusions

- Given the available technologies, the concept of MoonGrid is far from Sci Fi
- The proposed architecture can also be applied to Grid infrastructure dealing with unreliable long distance network connections
- Our approach : first step to DTG
 Disruption Tolerant Grids
- We are looking for collaborations ! Contact us :-)

