

Assessing power needs to run a workload with quality of service constraint on green datacenters

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DATAZERO2: the big picture





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Objectives

Model

Determining the minimum power value

MILP, heuristics and results (heterogeneous case)

Conclusion & Perspectives



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Minimize the power demand over a time interval to provide a power profile

- Constant power value over a time interval
- Power value needs to run the workload with quality of service constraint and to save energy



Model - Workload

Assumption: Workload forecast known

- ► *T* time steps *t* ∈ {1, ..., *T*}
- W load parts I_k . $\forall k \in = \{1, ..., W\}$:
 - Release time r_k
 - **b** Deadline d_k
 - Amount of operations to be processed p_k
- Load part: grouping of loads with the same deadline







Model - Machines

- ▶ *M* heterogeneous¹² machines $i \in M = \{1, ..., M\}$
- Idle power static_i
- ► Each type of machine *i* can have different DVFS states³ $j \in S^{(i)}$. $\forall i \in M, \forall j \in S^{(i)}$:
 - g⁽ⁱ⁾_{maxi}: maximum computing power (operations per second)
 - $0 \le g^{(i)} \le g^{(i)}_{max_i}$: computing power (operations per second)
 - power⁽ⁱ⁾: consumed power per operations per second

$$\blacktriangleright P_i = static_i + g^{(i)} \times power_j^{(i)}$$

³Arjona Aroca et al., "A measurement-based analysis of the energy consumption of data center servers".



¹Wang, Li, and Liang, "Dominant resource fairness in cloud computing systems with heterogeneous servers".

²Reiss et al., "Heterogeneity and dynamicity of clouds at scale: Google trace analysis".

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MILP

MILP: Maximize computing power under the constraint of a power value

- Objective : Maximize $\sum_{i=1}^{M} g^{(i)}$
- ► $\forall i \in \mathcal{M}$: $\sum_{j=0}^{S^{(i)}} x_{i,j} = 1$ with $x_{i,j} \in \{0, 1\}$: For each machine, determine a DVFS state
- ∀*i* ∈ M: 0 ≤ g⁽ⁱ⁾ ≤ ∑_{j=0}^{S⁽ⁱ⁾} (x_{i,j} × g⁽ⁱ⁾_{max_j}): For each machine, determine the computing power
- ► $\forall i \in \mathcal{M}$: $P_i = x_{i,0} \times 0 + \sum_{j=1}^{S^{(i)}} (idle_i \times x_{i,j} + g^{(i)} \times power_j^{(i)})$: For each machine, determine the power consumption
- ► $\sum_{i=1}^{M} P_i \le p$: The total power consumption of the machines must not exceed *P*



Simulation data

Machine	No.	No. of	Static	$\max(g_{max_i})$	max(<i>power_j</i>)
name		states	power	(GFlops)	(W/GFlops)
			(W)		
Taurus	150	13	93.0	220.80	0.38
Parasilo	169	12	94.1	614.40	0.12
Graoully	145	14	98.2	614.40	0.15
Gros	195	14	62.9	633.60	0.12
Grimoire	134	14	121.2	614.40	0.13
Chifflet	89	14	198.7	1075.20	0.09
Grele	106	12	163.2	844.80	0.11
Gemini	34	12	740.8	1408.00	0.09
Graphite	91	10	226	256.00	0.26
Orion	128	13	121.2	220.80	0.39

Table: Machine types⁴ and their characteristics⁵

⁴Clusters Grid5000.

⁵Energy saving in large scale distributed platforms – Energumen.



MILP: results

Average runtime: 2.83 s







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RC heuristic

Random Choice (RC):

- Randomly choose the type of machine to switch-on
- Allocate the power needed to provide the maximum computing power





RC heuristic: results

Average runtime: 1.15 ms (~2400x)



Computing power depending on power



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BPP heuristic

Balance Power-Performance (BPP):

- Score computed for each machine and each DVFS state depending on $0 \le \alpha \le 1$
- g⁽ⁱ⁾: Computing power of the machine *i*, max(g⁽ⁱ⁾) max computing power
 computed to normalize: 0 ≤ g⁽ⁱ⁾/max(g⁽ⁱ⁾) ≤ 1
- ► $ratio_{(i,j)}$: Ratio $(P_i/g^{(i)})$. min $(ratio_{i,j})$: Ratio min computed to normalize : $0 \le \frac{\min(ratio_{i,j})}{ratio_{i,j}} \le 1$

•
$$score_{i,j} = \alpha \times (\frac{g^{(i)}}{\max(g^{(i)})}) + (1 - \alpha) \times (\frac{\min(ratio_{i,j})}{ratio_{i,j}})$$
 with $0 \le score_{i,j} \le 1$

- The highest score determines the type of machine to be switched-on and its DVFS state
- Several alpha values are checked in order to produce different configurations
- Keep the best configuration



BPP heuristic: results

Average runtime: 9.04 ms (\sim 300x)







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Best State Redistribute Without Static (BSRWS):

- Ratio performance computed (with static power) (P_i/g⁽ⁱ⁾) for each type of machine and each DVFS state
- Machine with the best ratio performance is switched-on
- Remaining power is redistributed to the machines switched-on



BSRWS heuristic: results

Average runtime: 0.98 ms (~2900x)



Computing power depending on power



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BSRWSAR heuristic

Best State Redistribute Without Static And Removing (BSRWSAR):

- BSRWS + Re-running the heuristic with one less machine available, then 2 less, then 3 less, etc...
- Keep the best configuration





BSRWSAR heuristic: results

Average runtime: 0.25 s (\sim 10x)

700 MILP Computing power (TFlops) 00 000 000 000 000 000 000 000 RC RC min-max BPP BSRWS **BSRWSAR** 50 100 150 200 250 Power (kW)





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Heuristics: results

max. deviation: RC 52.43% BPP 3.15% BSRWS 3.15% BSRWSAR 2.04% avg. deviation: RC 31.84% BPP 0.12% BSRWS 0.65% BSRWSAR 0.03%



Difference from optimal for each heuristics



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Runtimes





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Conclusion

- Binary search algorithm
- MILP and 3 non-trivial heuristics that computes the maximum processing power in the heterogeneous case.
- Heuristics: average deviation from optimal solution of 0.12% (BPP), 0.65% (BSRWS) and 0.03% (BSRWSAR).

Perspectives

- Improve the execution time of the MILP from a solution given by a heuristic.
- Consider different server energy profiles depending on the workload.
- Consider other energy costs (memory, networks...).



Thank you for your attention



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