

Reliable and accurate solutions of linear and nonlinear systems

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Reliable computing: Interval Arithmetic

(Moore 1966, Kulisch 1983, Neumaier 1990, Rump 1994, Alefeld and Mayer 2000. . .)

Numbers are replaced by intervals.

Ex: π replaced by $[3.14159, 3.14160]$

Advantages: every result is guaranteed.

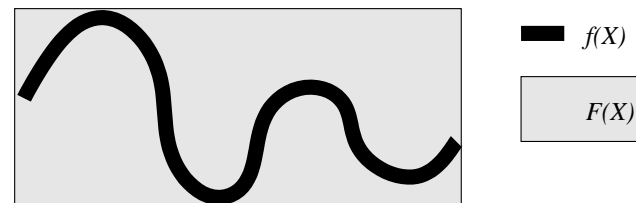
Data known up to measurement errors are representable.

Drawbacks: overestimation of the results.

Variable dependency

$$\begin{aligned} I * I &= \{x * y ; x \in I, y \in I\} \\ &\neq I^2 = \{x^2 ; x \in I\} \end{aligned}$$

Wrapping effect



Hansen's algorithm for global optimization

\mathcal{L} = list of boxes to process := $\{X_0\}$

while $\mathcal{L} \neq \emptyset$ loop

suppress X from \mathcal{L}

reject X ?

yes if $F(\bar{X}) > \bar{f}$

yes if $\text{Grad}F(\bar{X}) \neq 0$

yes if $HF(\bar{X})$ has its diag. non > 0

reduce X

Newton applied with the gradient

solve $Y \subset X$ such that $F(\bar{Y}) \leq \bar{f}$

bisect Y into Y_1 and Y_2 if Y is not a result

insert Y_1 and Y_2 in \mathcal{L}

When is extra precision needed?

Target application: global optimization of a continuous function.

Difficulties with “very flat valley” function and with “egg-box” function.

Solution: bisection intervals

if $X = X_1 \cup X_2$, then $F(X_1) \cup F(X_2) \subset F(X)$

and the left interval is usually tighter than the right one.

Theorem: Under mild assumptions on f and with a direct evaluation,

$$\text{dist}(f(X), F(X)) \leq \mathcal{O}(w(X))$$

Moral: in order to refine the accuracy on the results, the precision on the inputs must be refined. . . as much as required.

Accurate computing: arbitrary precision

(Knuth, Schönhage & Strassen, Brent 1976 . . .)

Representable numbers are floating-point numbers with arbitrary precision, chosen by the user.

MPFI: Multiple Precision Floating-point Interval arithmetic library.

- **what:** a C library, based upon MPFR (www.mpfr.org), a multiple precision floating-point library, providing directed exact rounding, based upon GMP (www.swox.se/gmp) for portability and efficiency.
- **why:** Maple or Mathematica packages are incorrect.
- **who:** N. Revol and F. Rouillier.
- **how:** sources and documentation available from www.ens-lyon.fr/~nrevol

Reliable and accurate computing: transforming usual algorithms

Usual approach: (cf. **iRRAM**)

if accuracy of result is not sufficient then
 increase computing precision
 restart whole computation

Goal: avoid restarting whole computation.

if accuracy of result is not sufficient then
 increase computing precision
 go on

Stopping criterion: arbitrary accuracy can be required **both** on results and on residuals.

Agenda

- **Reliable and accurate computations**

- reliability: interval arithmetic
- accuracy: arbitrary precision
- MPFI: multiple precision interval arithmetic library

- **Solving nonlinear equations**

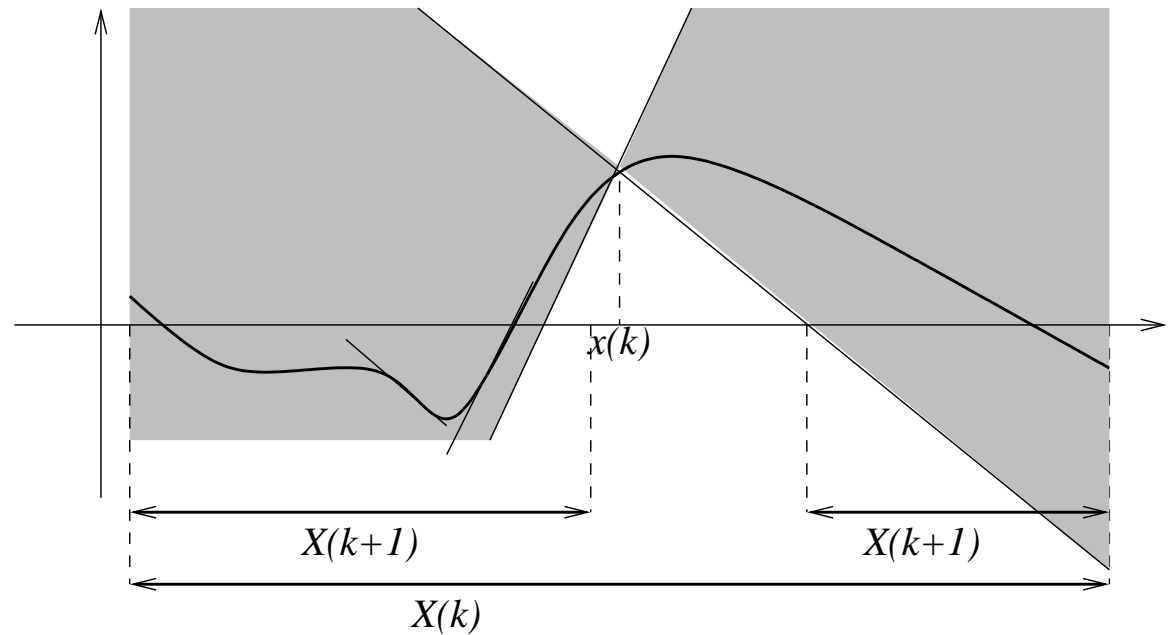
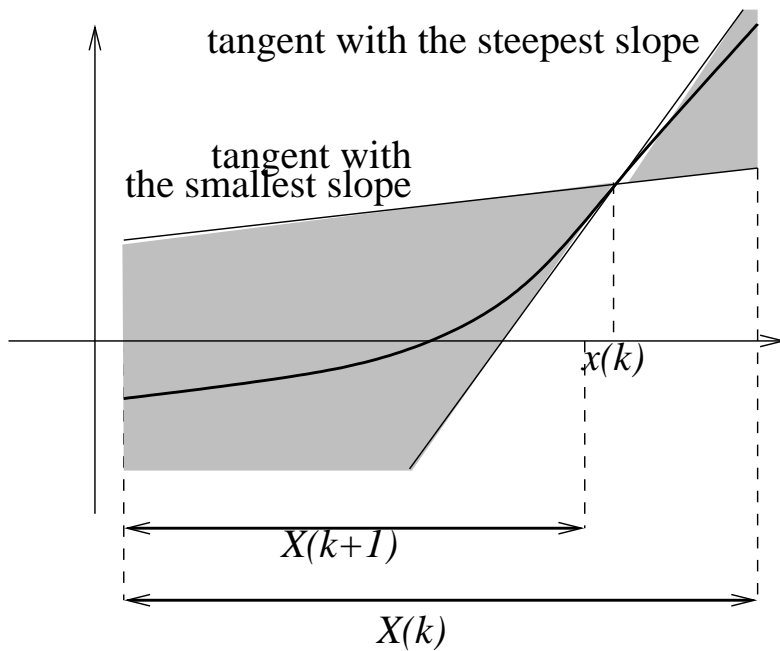
- interval Newton algorithm
- some properties
- experimental results

- **Solving linear systems**

- Hansen & Sengupta's algorithm
- adaptation to multiple precision

Interval Newton algorithm principle of one iteration

(Greenberg & Hansen 1983, Kearfott 1995, Mayer 1995, van Hentenryck et al. 1997. . .)



The result will be a list of intervals.

Interval Newton algorithm

Input: F, F', X_0 // X_0 initial search interval

Initialization: $\mathcal{L} = \{X_0\}, \alpha = 0.75$ // any value in $]0.5, 1[$ is suitable

Loop: while $\mathcal{L} \neq \emptyset$

Suppress (X, \mathcal{L})

Increase the working precision if needed

$x := \text{mid}(X)$

$(X_1, X_2) := \left(x - \frac{F(\{x\})}{F'(X)}\right) \cap X$ // X_1 and X_2 can be empty

if $w(X_1) > \alpha w(X)$ or $w(X_2) > \alpha w(X)$ then $(X_1, X_2) := \text{bisect}(X)$

if $X_1 \neq \emptyset$ and $F(X_1) \ni 0$ then

if $w(X_1)/|\text{mid}(X_1)| \leq \varepsilon_X$ and $w(F(X_1)) \leq \varepsilon_Y$ then Insert X_1 in Res

else Insert X_1 in \mathcal{L}

same handling of X_2

Output: Res, a list of intervals that may contain the roots.

Interval Newton algorithm stopping criterion and termination proof

(Baker Kearfott and Walster 2000)

Stopping criterion

Relative Root Accuracy: $w(X_1)/|x_1| \leq \varepsilon_X$

Absolute Residual Accuracy: $w(F(X_1)) \leq \varepsilon_Y$

(ε_X and ε_Y given by the user)

Termination proof

One step of the algorithm = $\left\{ \begin{array}{l} 1 \text{ step of Newton} \\ \text{OR} \\ 1 \text{ step of dichotomy} \end{array} \right.$

This ensures that $w(X_{k+1}) \leq \alpha w(X_k)$.

Interval Newton algorithm

automatic adaptation of the working precision

First need: being able to bisect the current interval X
 \Rightarrow increase the working precision when $w(X) = 1$ “ulp”.

Second need: being able to refine the function evaluation $F(X)$
 \Rightarrow increase the working precision when $w(F(X)) \leq w(F(X_1))$.

How to increase the working precision : many possible choices, for us it is doubled since the number of correct digits is roughly doubled at each iteration (Newton).

Interval Newton algorithm experiments: Chebychev polynomials

Chebychev polynomials: $C_n(\cos(\theta)) = \cos(n\theta)$.

They are difficult to evaluate with a good precision: even if their values belong to $[-1, 1]$, their coefficients are very large.

Results: very precise roots for degrees up to 40, with proof of existence and uniqueness.

Interval Newton algorithm

experiments: Wilkinson polynomial $\prod_{i=1}^{20}(X - i)$.

With enough precision to be able to store exactly the coefficients: roots found with a precision $5 \cdot 10^{-2}$ and with a proof of existence (but not uniqueness).

A lot of intervals are not eliminated: $[0.96, 1.02]$ et $[1.62, 20.984]$.

Similar behaviour (but the computing time is twice as much) with the starting intervals $[-10, 40]$ and $[-100, 400]$.

With enough precision and a perturbation $\pm 2^{-19}$ on the coefficient of X^{19} : roots (with proof of existence but not uniqueness):

$1 \pm 4 \cdot 10^{-2}$, $2 \pm 5 \cdot 10^{-2}$, $3 \pm 4 \cdot 10^{-2}$, $4 \pm 4 \cdot 10^{-2}$, $5 \pm 4 \cdot 10^{-2}$, $6 \pm 5 \cdot 10^{-2}$, $7 \pm 6 \cdot 10^{-2}$ and $[7.91, 22.11]$.

A lot of intervals are not eliminated: $[0.96, 22.64]$.

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- **Solving nonlinear equations**

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- **Solving linear systems**

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- adaptation to multiple precision

Solving linear systems

Hansen & Sengupta's algorithm

Linear system: $Ax = b$ with A and b given.

Problem: compute an enclosure of

$\text{Hull}(\Sigma_{\exists\exists}(A, b)) = \text{Hull}(\{x : \exists A \in A, \exists b \in b, Ax = b\})$.

Hansen & Sengupta's algorithm

compute C an approximation of $\text{mid}(A)^{-1}$

apply Gauss-Seidel to $CAx = Cb$ until convergence.

Idea:

CA contains the identity matrix, the iteration matrix has a spectral radius close to 1 (and even < 1 ?) and this iteration is a contraction.

Hansen & Sengupta's algorithm

automatic adaptation of the working precision

First need: being able to improve the current interval x
 \Rightarrow increase the working precision when $w(x) = 1$ “ulp”.

Second need: being able to refine the Gauss-Seidel iteration evaluation.

Notation: $[x_1, x_2] = \text{bisect}(x)$

one iteration applied to x (resp. to x_1 , resp. to x_2) gives y (resp. y_1 ,
(resp. y_2))

increase the working precision if $w(y_1) \geq w(y)$ or $w(y_2) \geq w(y)$.

How to increase the working precision : many possible choices, for us
it is doubled.

Conclusion and future work

Conclusion

- **Reliable and accurate computing is possible**, thanks to arbitrary precision interval arithmetic.
- **Algorithms need to be adapted:** automatic adaptation of the precision, more stringent stopping criteria.

Future work

- **Testing and improving the library:** MPFI and MPFI++ (interface à la Profil/BIAS).
- **Development of numerical algorithms** with MP interval arithmetic: multivariate Newton \Rightarrow global optim. \Rightarrow constrained global optim.
- **Applications: automatics and robotics**
parameters estimation and robust control.