

Logarithmic Space and Permutations

(Joint work with Clément Aubert)

Thomas Seiller



Journée GeoCal, Lyon, 15 Février 2013

Introduction

- ▶ Linear Logic and Geometry of Interaction (GoI) have lead to a number of work on computational complexity.
- ▶ This work develops a new approach for the study of complexity classes proposed by Girard (2012):
 - ▶ It uses operator theory, and it is in particular constructed around the construction of the *crossed product algebra*;
 - ▶ It comes from Girard's latest GoI construction;
 - ▶ We use it to characterize the classes **co-NL** and **L** by sets of operators.

The Basic Picture

$$\mathfrak{E} = \left(\bigotimes_{n \in \mathbf{N}} \mathfrak{R} \right) \rtimes \mathfrak{S}$$

where:

- ▶ \mathfrak{R} is the hyperfinite type II_1 factor;
- ▶ \mathfrak{S} is the group of finite permutations of \mathbf{N} acting on $\bigotimes_{n \in \mathbf{N}} \mathfrak{R}$:

$$\sigma.(x_0 \otimes x_1 \otimes \cdots \otimes x_n \otimes \cdots) = x_{\sigma^{-1}(0)} \otimes x_{\sigma^{-1}(1)} \otimes \cdots \otimes x_{\sigma^{-1}(n)} \otimes \cdots$$

The Basic Picture

$$\mathfrak{E} = (\underbrace{\mathfrak{R}}_{\text{integers}} \otimes \mathfrak{R} \otimes \mathfrak{R} \otimes \dots) \rtimes \underbrace{\mathfrak{S}}_{\text{machines}}$$

where:

- ▶ \mathfrak{R} contains representations of integers;
- ▶ \mathfrak{S} generates an algebra \mathfrak{M} in \mathfrak{E} containing the "machines".

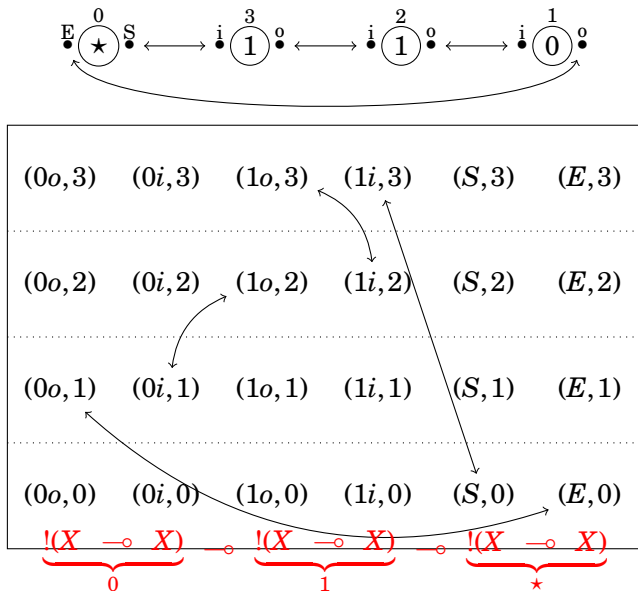
Representation of Integers

- ▶ Principle: an integer n is represented as a binary list, i.e. as a proof of

$$\underbrace{!(X \multimap X)}_0 \multimap \underbrace{!(X \multimap X)}_1 \multimap !(X \multimap X)$$

- ▶ The list can be read from the contraction rules.
- ▶ The GoI interpretation of these proofs are the sets of axiom links: we obtain a 6×6 matrix whose coefficients are $k \times k$ matrices ($k = \log_2(n)$).

Representation of Integers: Example



Uniform Representation: The Hyperfinite Factor

The last GoI construction takes place in the hyperfinite factor \mathfrak{R} of type II_1 . The property we are interested in is that every matrix algebra embeds in the hyperfinite factor.

Definition

A representation of n is the image of the matrix M_n by a trace-preserving injective $*$ -morphism $\mathfrak{M}_{\log_2(n)}(\mathbf{C}) \rightarrow \mathfrak{R}$.

- ▶ We now have a uniform representation of integers (all representations live in the same algebra).

Uniform Representation: The Hyperfinite Factor

Definition

A representation of n is the image of the matrix M_n by a trace-preserving injective $*$ -morphism $\mathfrak{M}_{\log(n)}(\mathbf{C}) \rightarrow \mathfrak{K}$.

Remark

This is in no way unique!

Proposition

Let N_n and N'_n be two representations of the same integer. Then there exists a unitary u such that $N_n = u^ N'_n u$.*

The Algebra of Machines

Proposition

Let N_n and N'_n be two representations of the same integer and $\phi \in \mathfrak{M}$. Then:

ϕN_n is nilpotent iff $\phi N'_n$ is nilpotent

Definition

For $\phi \in \mathfrak{M}$, one can define:

$$[\phi] = \{n \in \mathbf{N} \mid \phi N_n \text{ is nilpotent}\}$$

- ▶ We will now define two sets P_+ and $P_{+,1}$ of elements* of \mathfrak{M} and show that $[P_+] = \mathbf{co-NL}$ and $[P_{+,1}] = \mathbf{L}$.

Pointer Machines

- ▶ Pointers: move back and forth on the input tape, but never write.
- ▶ The input tape is cyclic.

Definition

A non-deterministic pointer machine with $p \in \mathbf{N}^*$ pointers is a triple $M = \{Q, \rightarrow\}$ where:

- ▶ Q is the set of *states*;
- ▶ \rightarrow is the *transition relation*.

Pointer Machines and Logarithmic Space

Pointer machines are equivalent to *Multi-Head Two-Way Finite Automata*. Since the latter characterize **NL** (non-deterministic automata [Holzer, Kutrib, Malcher '08]) and **L** (deterministic automata), we obtain:

Theorem

$$DPM = L \quad \text{and} \quad NDPM = co-NL$$

Pointer Machines and Operators

We can encode the pointer machines as operators:

- ▶ We encode the basic instructions (move forward/backward and change the state) as partial isometries in \mathfrak{M} ;
- ▶ We define \rightarrow^* as the sum of these atomic transitions.
- ▶ We obtain an encoding M^* of M as an operator in \mathfrak{M} .

We then obtain:

Theorem

*Let M be a non-deterministic pointer machine, $n \in \mathbf{N}$ and N_n a representation of n . Then M accepts $n \in \mathbf{N}$ if and only if M^*N_n is nilpotent.*

Operators and Logarithmic Space: Non-deterministic case

The encoding of pointer machines are *boolean operators*:

Definition

A boolean operator is an element of $\mathfrak{M}_{6 \times q}(\mathfrak{E})$ such that each coefficient is a finite sum of unitaries induced by \mathfrak{S} .

Proposition

If P_+ denotes the set of boolean operators.

$$\mathbf{co-NL} \subset [P_+]$$

Operators and Logarithmic Space: deterministic case

Proposition

If M is deterministic pointer machine, then M^ satisfies $\|M^*\|_1 \leq 1$.*

Proposition

If $P_{+,1}$ denotes the set of boolean operators ϕ such that $\|\phi\|_1 \leq 1$.

$$L \subset [P_{+,1}]$$

Converse Inclusions

To get the converse inclusion, we prove a technical lemma:

Lemma

Let ϕ be a boolean operator and N_n the representation of an integer. Then there exists matrices $\bar{\phi}$ and M_n such that:

$$\phi N_n \text{ is nilpotent iff } \bar{\phi} M_n \text{ is nilpotent}$$

- ▶ To check nilpotency of ϕN_n , one can check the nilpotency of $\bar{\phi} M_n$ which can be done by a Turing machine using only logarithmic space.
- ▶ This Turing machine can be chosen deterministic if we restrict to $\phi \in \mathfrak{M}$ such that $\|\phi\|_1 \leq 1$.

Theorem

$$\mathbf{co}\text{-}\mathbf{NL} = \mathbf{NDPM} = [P_+]$$

Theorem

$$\mathbf{L} = \mathbf{DPM} = [P_{+,1}]$$

- ▶ Extend to other classes (other groups, supersets of P_+);
- ▶ Obtain a real connection with GoI (construct **co-NL** and **L** types);
- ▶ Solve the separation problem ?