



## La métrologie sur les réseaux : enjeux et quelques problèmes intéressants

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Projet METROPOLIS  
METROlogie Pour L'Internet et les Services



### Objectifs

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- Développer un cadre commun pour la métrologie des réseaux IP
  - *Mesure de la Qualité de Service*
  - *Développement de modèles réalistes*
  - *Analyse des protocoles et du comportement du réseau*
  - *Dimensionnement des réseaux*

## Partenaires du projet

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- LIP6 (coordinateur)
- France telecom R&D
- Le GET
- INRIA
- Institut Eurecom
- LAAS
- Renater

## Organisation du projet

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- SP 1 : *Etat de l'art sur la métrologie dans les réseaux*
- SP 2 : *Classification et dimensionnement*
- SP3 : *Analyse du réseau*
- SP4 : *Méthodes pour la mesure et échantillonnage*
- SP5 : *Modélisation*
- SP6 : *Tarification et SLA*
- SP7 : *Plate-formes de mesures*



## SP 1 : Etat de l'art sur la métrologie dans les réseaux

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- Leader: LIP6
- Participant : LIP6, FT R&D, LAAS, GET
- Objectifs
  - Effectuer un état de l'art
    - Critères de performances IP
    - Mesures actives/passives
    - Architecture de mesure
    - Modélisation empirique



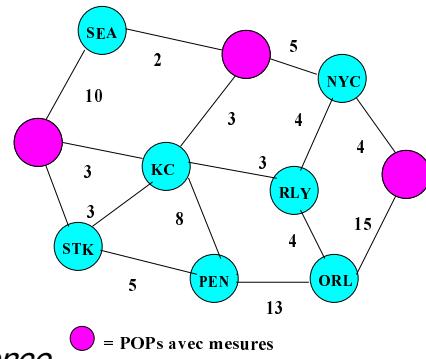
## SP 2 : Classification et dimensionnement

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- Leader : France Telecom R&D
- Participant : FT R&D, Eurecom , GET
- Objectifs
  - Effectuer un classification des flots
    - Granularité
    - Type d'application
    - Protocoles
  - Définir des méthodes de dimensionnement et valider celle ci
    - Répartition de charge

## Dimensionnement du réseau

- Estimation des matrices de trafic
  - Network tomography
- Déterminer la matrice de trafic
- Le trafic de chaque lien est connu
- Objectif
  - Estimer la matrice de trafic avec des informations limitées

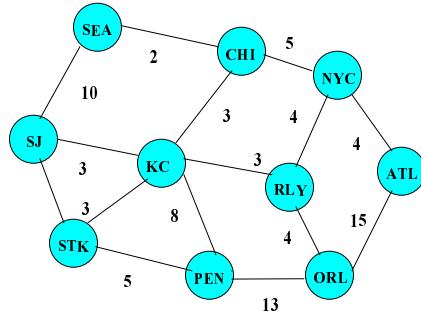


*POP = Point of Presence*

## Notations

- $X_j$ : Demande de trafic pour la paire de POP $j$
- $A$ : matrice de routage
- $Y_i$ : trafic sur le lien  $i$
- $c = n * (n - 1)$

$$A_{r \times c} X_c = Y_r$$



## Techniques de résolution

- $A_{r \times c} X_c = Y_r$  est un système linéaire forcément sous-déterminé
  - La solution est une optimisation statistique
- Deux directions, 3 techniques :
  - Approche déterministe :
    - Programmation linéaire
  - Approche Statistique :
    - Bayésienne [Sandrine Vaton]
    - Approche EM

## Approche EM

- Suppose  $X \sim \text{Normal}(\lambda, \Sigma)$
- Avec  $\lambda = (\lambda_1, \dots, \lambda_c)$  and  $\Sigma \neq \text{diag}(\lambda_1^b, \dots, \lambda_c^b)$
- Estimation MLE de  $\theta$  par **Algorithme EM**
- L'algorithme nécessite un **bon point de départ (A priori nécessaire)**
  - Minimum locaux
- Estimation des composants de  $X$  par:

$$\hat{X}_j = E[X_j | \hat{\theta}, Y]$$

## Classification de flots

- Classification comportementale
  - Permettre de détecter des attaques par changement de classe.
  - Étude des éléphants souris.
- Rasoir d'Occam
  - Agréger les données pour une interprétation plus facile.

## Elephant hunting

- One of the few invariants of Internet Traffic is “the elephants and mice phenomenon”
  - A few percentage of flows contributes to a large proportion of total traffic
  - Results from heavy tails in traffic pdf
- Elephants detection can be a base for differentiated treatment
  - Elephant can be routed differently
  - Load balancing is easier on smaller number of flows
- We want to define a methodology for classifying traffic to elephants and mices (maybe rabbits, foxes, etc...)

## Elephant hunting

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- The aim is to find a threshold  $T$  such that
  - If  $R(n) > T$  then flow  $n$  is an elephant
- Traffic classification
  - Parametric methods
    - Mixture models + Bayesian classification
  - Non parametric methods
    - Clustering
      - K-means
    - NN
      - learning by back propagation
    - Heuristics
      - definition of threshold by heuristic arguments

## Traffic data

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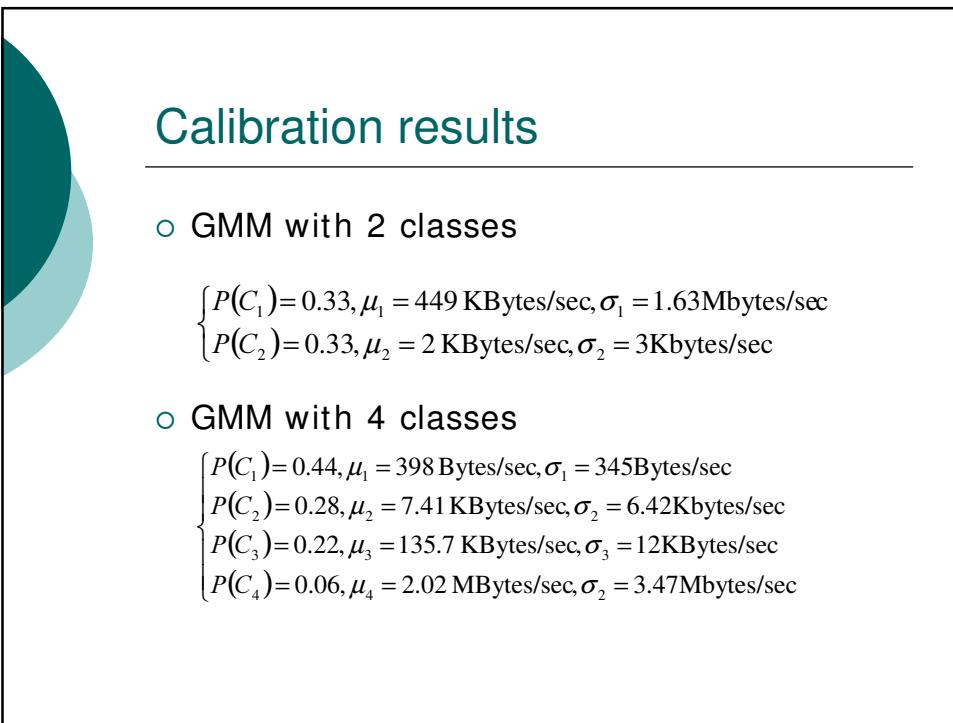
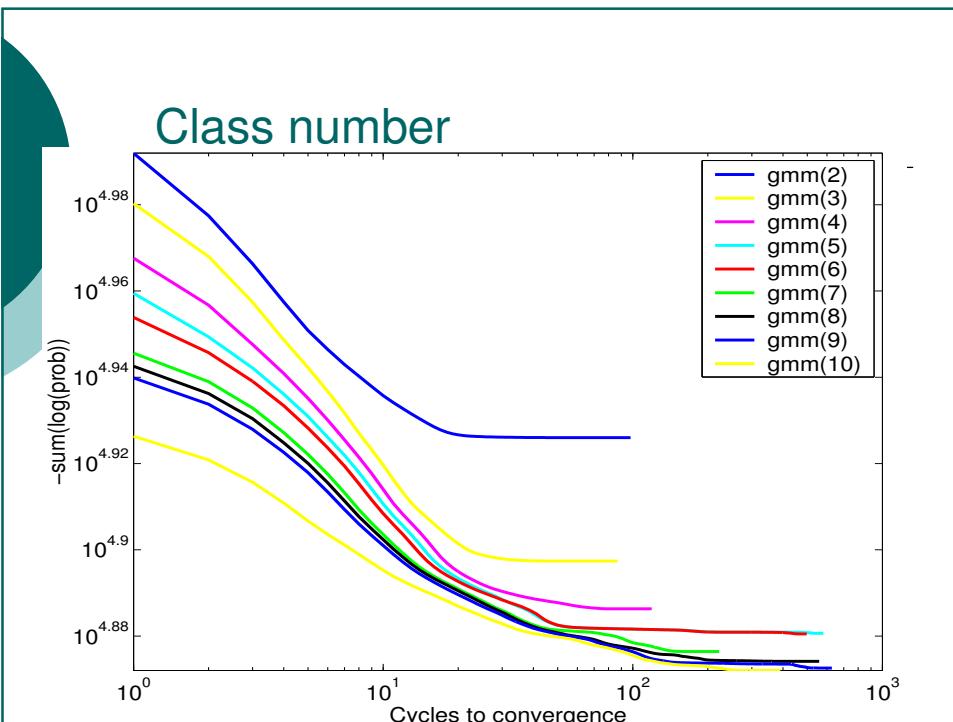
- A flow is defined by the BGP prefixes
  - BGP prefix are extracted from the routing table
  - Flows are aggregated over a granularity time step  $\tau$ 
    - SNMP use generally  $\tau = 5$  min
    - The optimal granularity is an open problem

## Gaussian Mixture Model

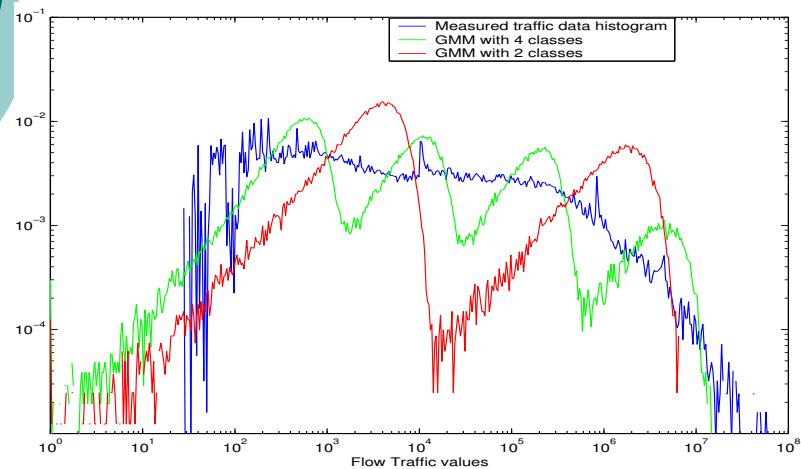
- GMM model
$$f(x) = \sum_{i=1}^K p(C_i) N(\mu_i, \sigma_i)$$
- The pdf is approximated by a mixture of gaussian
  - Every (smooth) pdf can be approximated uniformly as a mixture of (maybe infinite) number of gaussian
    - Radial Basis Function
  - Central Limit theorem
    - Every traffic regime will converge to a gaussian pdf over a given granularity

## GMM calibration

- GMM parameter can be calibrated by EM methods
- We use a matlab toolbox (*netlab*) for parameter calibration
- An OC-12 link is analysed
  - The East-West and the West-East link are analysed

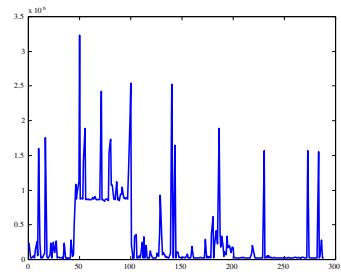


## Pdf approximation

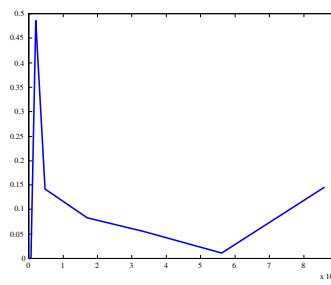


## Quoi classifier ? Une distribution

Utilisation d'une distribution de valeurs.



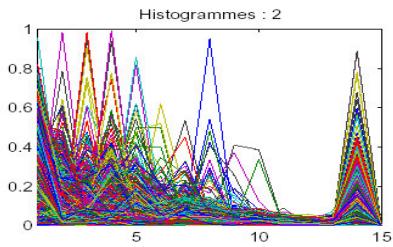
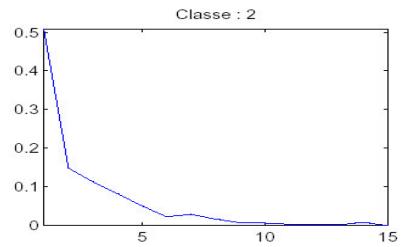
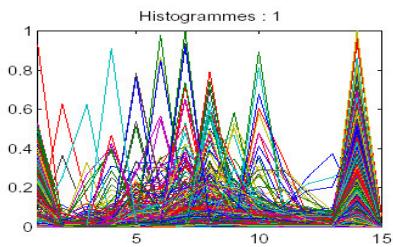
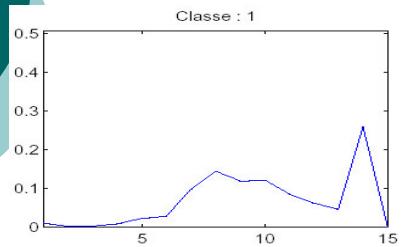
Flot originel



Distribution

Qu'est-ce que cela donne ? (1/2)

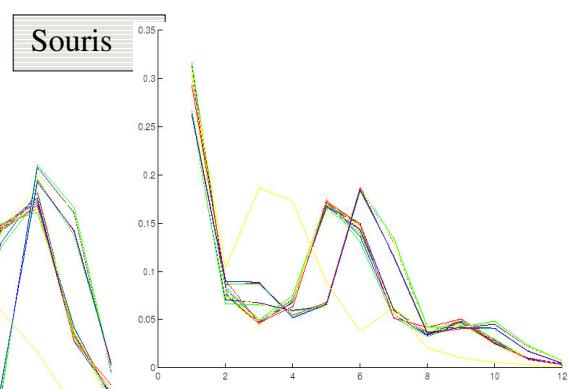
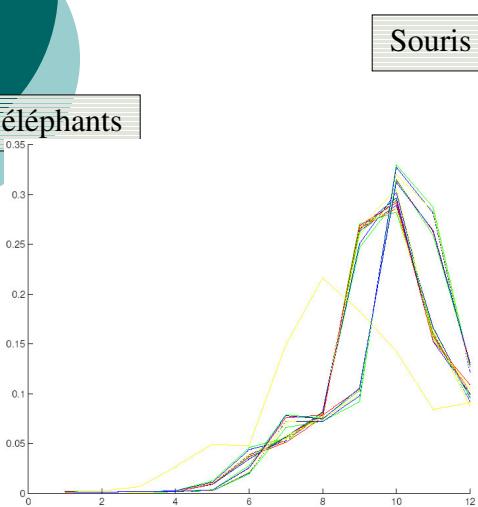
## La chasse aux éléphants



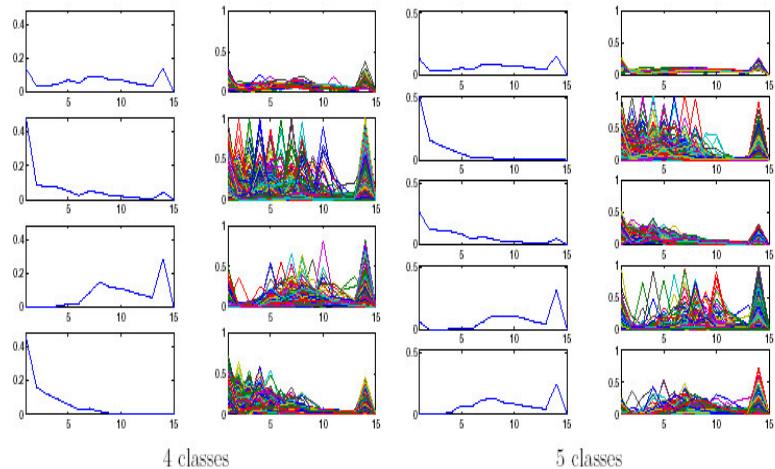
Qu'est-ce que cela donne ? (2/2)

## Résiste au temps

éléphants



## Nombre de classes



## SP 3 : Analyse du réseau

- Leader : LAAS
- Participant : LIP6, FT R&D, Eurecom, GET
- Objectifs
  - Analyser les mesures passives
    - Analyse des flots TCP
    - Analyse des délais dans les routeurs
    - Etude des attaques

## Challenges existant

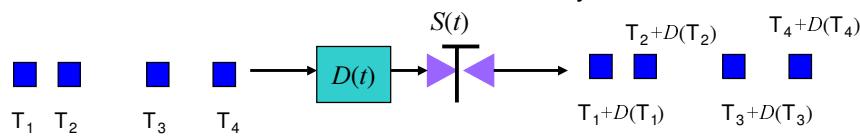
- Ingénierie de trafic
  - Comment utiliser la matrice de trafic pour concevoir un réseau
  - Comment prédire à moyen et long terme l'évolution du réseau
    - Estimation de la demande de trafic
- Classification applicative et comportementale
  - Déetecter les comportements déviants
    - Attaque
    - SLA violés
    - Kazaa et quoi d'autres ???

## SP 4 : Méthodes pour la mesure et échantillonnage

- Leader : GET
- Participant : LIP6, FT R&D, GET
- Objectifs
  - Développement d'une théorie de l'échantillonnage
    - Similaire à la théorie classique dans le traitement de signal
  - Echantillonnage
    - Spatial
    - Temporel
    - Applicatif

## Active measurement

- A probing Agent send packets to destination
  - Each packet is a probe charged by information about the path it crossed
  - At reception loss process and delay are extracted
- Underlying model
  - Network is seen by the probing flows through its effects on it.
    - Effects are losses and delay



## Sampling

- The active probe send at time  $T_i$  give two samples  $D(T'_i)$  and  $S(T'_i)$ 
  - $T_i - T'_i$  is the time needed to reach the bottleneck
  - We will suppose that  $T_i = T'_i$
  - The process  $\{T_i\}$  is a renewal process with live distribution  $G(\tau)$
- Inverse problem
  - Inverse problem: Based on the observed samples processes  $S(T_i)$  and  $D(T_i)$  infer about statistical properties of underlying network effect  $S(t)$  and  $D(t)$

## State estimation

- Main Hypothesis
  - The process  $S(t)$  has reached to a steady and stationary distribution
- The steady state distribution is function of
  - the background traffic sharing the path
  - the application traffic
- Active measurement try to reduce the effect of probing traffic by maintaining a low sending rate

## Generalisation

- How to relate inference made on the probing flow to other flow ?
- Probing flows samples  $S(t)$  at time  $\{T_i\}$ 
  - A concurrent flows see  $S(t)$  at time  $\{T_j\}$
- If the process  $S(t)$  is stationary and ergodic
  - Temporal mean  $\bar{S} = \frac{1}{n} \sum_{k=1}^n S(T_{j+k})$  is an unbiased estimator for  $\mu = E\{S(t)\}$
  - Variance of this estimator is  $\text{var}\{\bar{S}\} = \frac{1}{n^2} \sum_{k=1}^n \sum_{l=1}^n C(|k-l|)$  where  $C(|k-l|) = E\{(S(T_k) - \mu)(S(T_l) - \mu)\}$  is the autocorrelation function of  $S(t)$

## Generalisation

- Estimation variance can be expressed as a function of inter packet time distribution

$$\text{var}[\bar{S}] = \frac{1}{n^2} \sum_{k=1}^n \sum_{l=1}^n \int C(\tau) dG^{(k-l)}(\tau)$$

Where  $G^{(n)}(\tau)$  is the convolution of  $n$   $G(\tau)$  distribution

- For the simple (and general) case of exponential live time distribution we have

$$G(\tau) = 1 - e^{-\tau/\bar{\tau}} \quad G^{(n)}(\tau) = erl_n(\tau)$$

## Challenges existant

- Développer une théorie de l'échantillonnage pour la mesure dans le réseau
  - PASTA ou PIZZA ????
- Comment échantillonner dans un graphe
  - Quelle est la taille d'Internet ?
  - Quelle sont les performances d'un algorithme de routage
- Comment générer une topologie de réseau

## SP 5 : Modélisation

- Leader : INRIA
- Participant : LIP6, FT R&D, INRIA, LAAS
- Objectifs
  - Développer des modèles réalistes du réseau
    - Macroscopique
      - Modèle de flots
    - Microscopique
      - Modèles de TCP
  - Comment passer du micro au macro
    - Vers une théorie macroéconomique du réseau

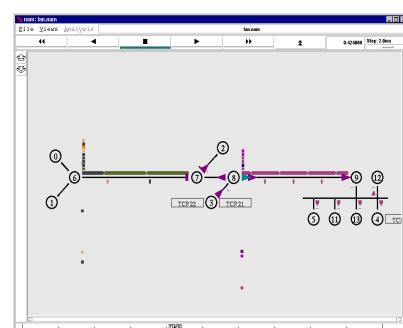
## Modeling approaches

### Constructive approach

#### Classical approach

derivate IP performance through an explicative model of the process involved into the network

- Network is constituted of queues and routers, ...
  - Uses simulation by ns or analytic queuing theory, network calculus, etc
- Down top approach
  - Begin from input scenarii and find performance measures
- Drawbacks
  - Generalization is difficult
    - Too much parameters
  - Simulation results do not describe real measurements

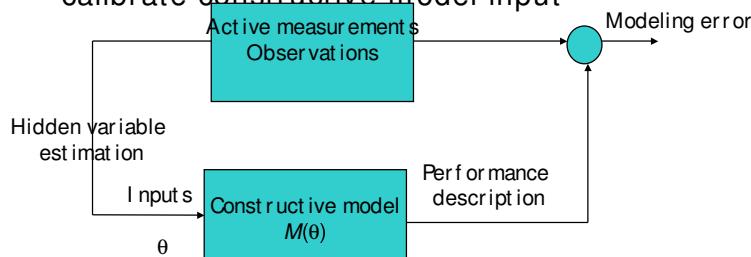


## Modeling approaches

- Descriptive approach
  - Much more used in measurement papers
  - Network is a black box with unknown structure
    - describe observations only through descriptive statistical
      - mean, variance, Hurst or multi-fractal parameters, etc...
  - Top-down approach
    - Begin with observations and derive descriptive parameters
  - Drawbacks
    - It does not explain why?
    - It does not answer what if ?
    - It is difficult to interpret them
      - Interpretation need *a priori* and *a priori* needs constructive model
    - It does not use all the available information
      - We have some *a priori* about the process generating the observations

## Modeling of observations based on *a priori* constructive model

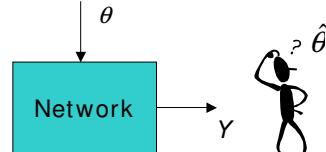
- Mixing up the constructive and descriptive approach
  - Interpreting the measurement using an *a priori* constructive model
  - Inverse model approach
    - We begin with the observations and we calibrate constructive model input



## How to interpret measurement ?

Interpretation?

- Be able to relate effect to causes
- Be able to use proactive control
- Be able to predict the behavior
  - In different time scale
- Active measures are difficult to interpret
  - They reflect other phenomenon
  - They are very dynamic
  - They need models to be interpreted
  - It is difficult to evaluate the effect of measurement
- Passive measurement are also difficult to interpret
  - They are local
  - They are huge
    - 500 Gb per day for micro measure
  - Should be related to macro and active measurement
- Active and passive measurement should be related to make sense



## Objectives

- We want to propose a methodology for
  - Interpreting measurement
    - Relating observations to causes
  - Developing realistic models of real network
    - For controlling the QoS in networks
  - Building scenarios for realistic evaluations
    - By using models fed by realistic parameters calibrated over empirical traces

## Statistical inference

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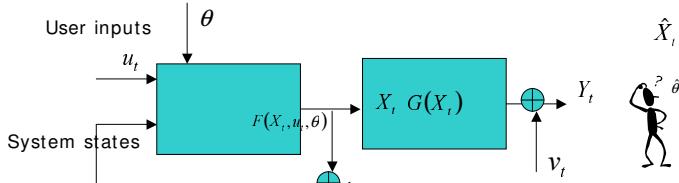
- A parameter  $\theta$
- A sequence of observation  $X$  related to  $\theta$  by a stochastic function  $f(\theta)$  (a pdf)
  - Observations may be independent or correlated
  - Function  $f(\theta)$  give a description of the observation  $X$
- Statistical inference consist of using the information in  $X$  to guess the unknown (and unobservable)  $\theta$ 
  - $\theta$  is a hidden variable
- Optimal statistical inference will try to minimize an error criteria
  - Least square, Maximum Likelihood, ...
    - Trying to find the input parameter  $\theta$  that will generate the closer outcome to observations

## Estimation theory

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- If the  $\theta$  to guess is the value of  $X_{i+1}$  based on previous value  $X_1, \dots, X_i$ 
  - If  $X_i$ 's are independent
    - Best estimate is  $\theta = E\{X_{i+1}\}$
  - If  $X_i$ 's are correlated
    - Best estimate is  $\theta = E\{X_{i+1} | X_1, \dots, X_i\}$
- If we know or have an *a priori* about the way  $X_i$ 's are generated we can do even better
  - *A priori* constructive model
  - Kalman filtering

## General framework



- Observer sees  $Y_t$
- He uses an *a priori* model of the network process  $F(\cdot)$ 
  - Classical state based model that may be non-linear
    - Linearization around equilibrium ?
  - $n_t$  may represent modeling error
- Objectives
  - To infer about  $X_t$  and  $\theta$

## Asymptotic observer

- Let  $e_t = X_t - \hat{X}_t$  the estimation error
- Strictly constructive model
  - Without any feedback reuse of observations estimation error will propagate
- Feedback based model
 
$$\hat{X}_{t+1} = F(\hat{X}_t, u_t, \theta) + \bar{K}(y_t - \hat{y}_t)$$

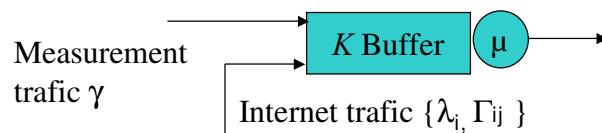
$$e_{t+1} = F(e_t, \theta) - \bar{K}G(e_t)$$
  - $K$  should be chosen so that  $\lim_{t \rightarrow \infty} e_t = 0$  even in presence of disturbance and measurement noise
- System theory derives condition of existence of such  $K$

## Inference on parameter $\theta$

- System identification framework
  - Find parameter  $\theta$  that generate outcomes as close as possible to observations
  - MSE criteria
$$\hat{\theta} = \arg \min (\hat{Y}(X(\theta)) - Y)^2$$
    - May be difficult to implement in general framework
  - Maximum likelihood criteria
$$\hat{\theta} = \arg \max L(X, Y; \theta)$$
    - Based on Expectation-Maximization algorithm
    - The sequence of states  $X_t$  is supposed as missing
      - EM methods find also the most likely sequence of states

## Case study: modeling of losses on an Internet Path

- We suppose as an *a priori* constructive model that the network is a single bottleneck queue fed by an MMPP traffic
  - Each state of the MMPP traffic is a Poisson traffic with rate  $\lambda$
  - State transition follows a Markov Chain
- We want to calibrate the set of rate  $\lambda_i$  and the transition matrix such that it follows an observed loss trace



## Losses with MMPP traffic

- Losses of measurement flow in an M/M/1/K queue

$$P = \frac{(1-\rho)\rho^M}{1-\rho^{M+1}} \approx 1 - \frac{1}{\rho} \quad \rho = \frac{\gamma + \lambda}{\mu}$$

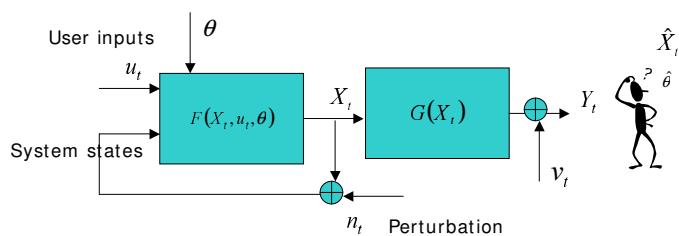
- Losses of measurement flow in an MMPP queue

- If measurement packet interval  $T$  is larger than the queue time constant  $\frac{\mu}{\lambda}$

- Losses will follow a HMM with transition  $\Gamma_{ij}$  and loss probability in each state

$$P_i \approx 1 - \frac{1}{\rho_i} \quad \rho_i = \frac{\gamma + \lambda_i}{\mu}$$

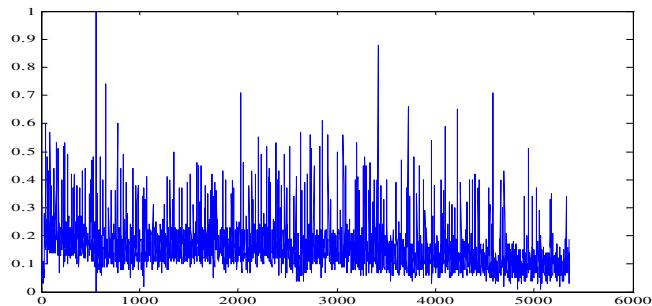
## Application of the framework



- $X_t$  is the state of the queue (full or not)
- $\theta$  is the parameter of the MMPP
- Function  $F(\cdot)$  represents the dynamics of the queue
- Function  $G(\cdot)$  is a mean calculator
- $X_t$  represents the modeling error

## Experimental results

- Trace obtained between France and US
  - 50 msec interval, Pkt size = 100 Bytes



## Modeling results

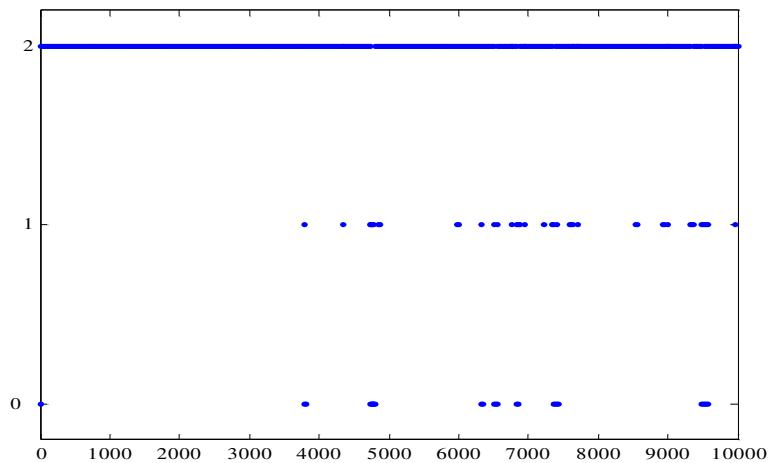
- The EM results in the following

$$\rho = (20, 1.2594, 1.07)$$

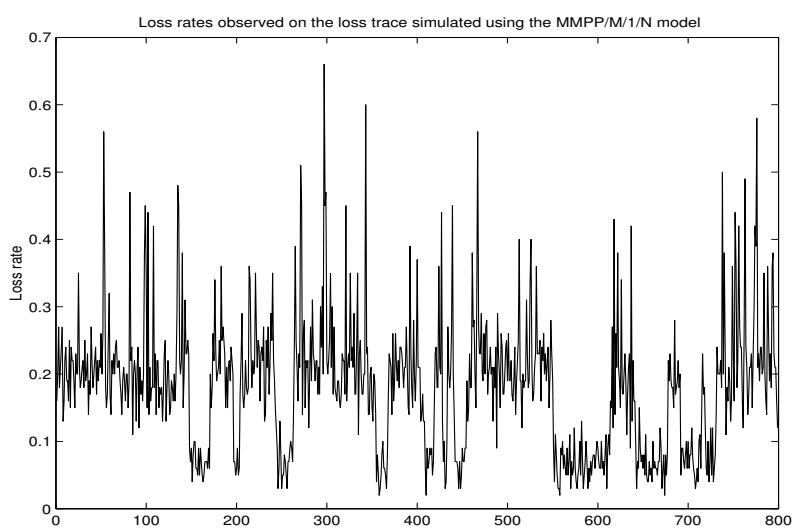
$$\pi = (0.03, 0.65, 0.32)$$

$$Q' = \begin{bmatrix} -0.0651 & 0.0645 & 0.0006 \\ 0.026 & -0.028 & 0.0002 \\ 0.0001 & 0.003 & -0.0004 \end{bmatrix}$$

## State transitions



## Simulated loss trace





## Conclusion

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- Forte interaction entre le domaine du traitement de signal et du réseau
  - Théorie de l'échantillonnage
  - Traitement statistique
    - Modélisation
    - Inférence
- Problèmes intéressants à investiguer