

# Wavelets and Approximation

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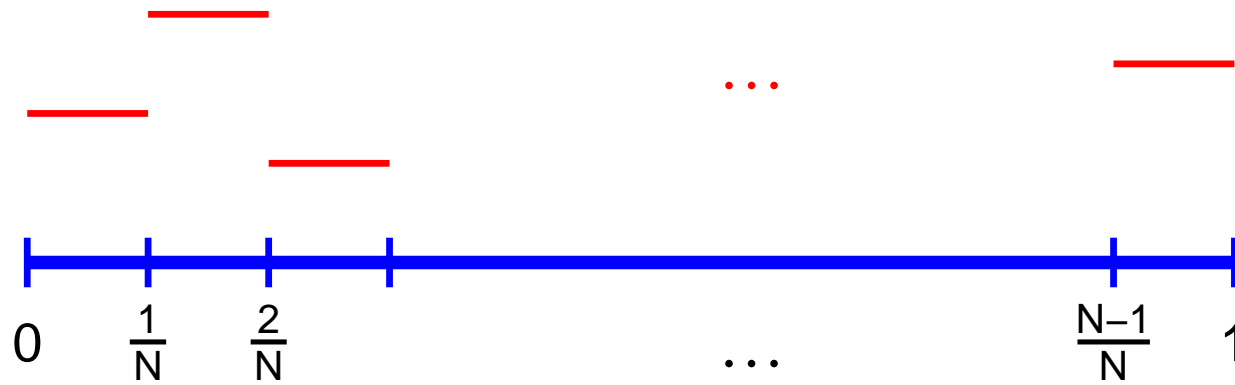
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# Typical function in $\mathcal{S}_n$



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- Stop when  $\mathcal{B}_\epsilon = \emptyset$ ,  $\mathcal{P}_\epsilon := \mathcal{G}_\epsilon$ ,  $N_\epsilon := \#(\mathcal{P}_\epsilon)$



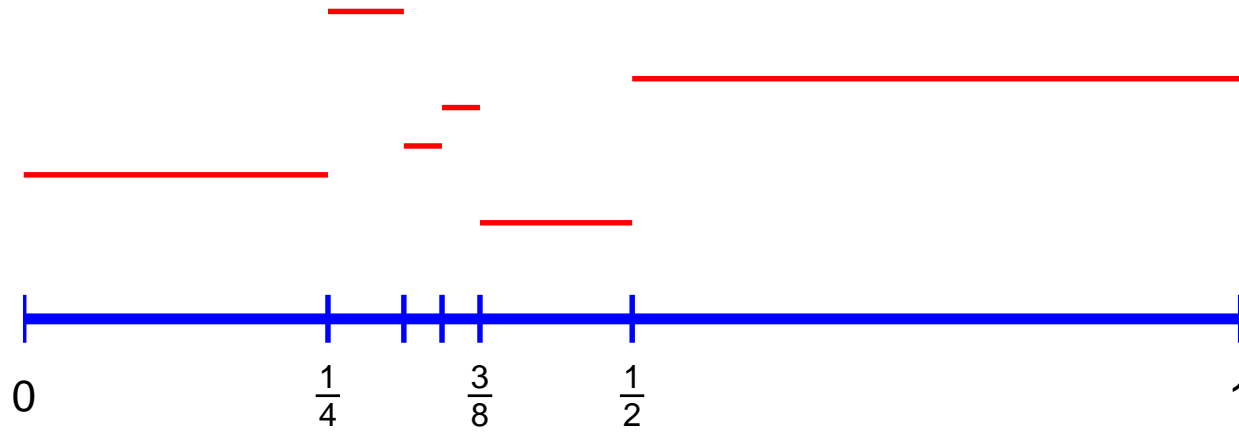
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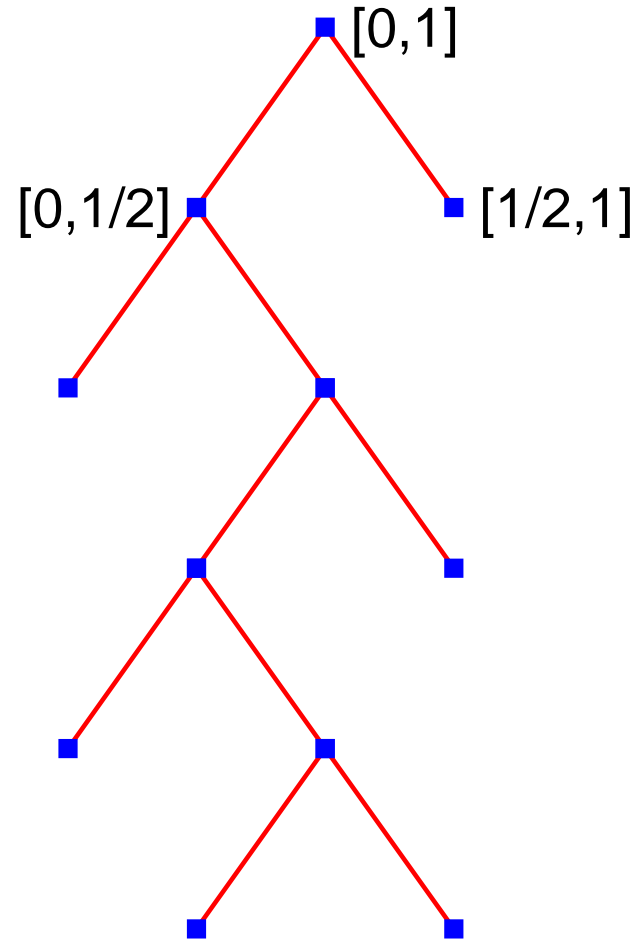
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# Adaptively generated partition



# Tree associated to adaptive partition



# Comparison

- Approximation classes:  $\alpha > 0$   
define  $\mathcal{A}^\alpha(L_p, \text{linear splines})$  as the set of all  $f \in L_p[0, 1]$   
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- Similarly define  $\mathcal{A}^\alpha(L_p)$  for the other forms of approximation
- $\mathcal{A}_q^\alpha(L_p)$  **finer scaling**: same approximation order  $\alpha$

$$|f|_{\mathcal{A}_q^\alpha(L_p)} := \left( \sum_{n=1}^{\infty} [n^\alpha E_n(f)_p]^q \right)^{1/q}$$

# Approximation Classes: Linear

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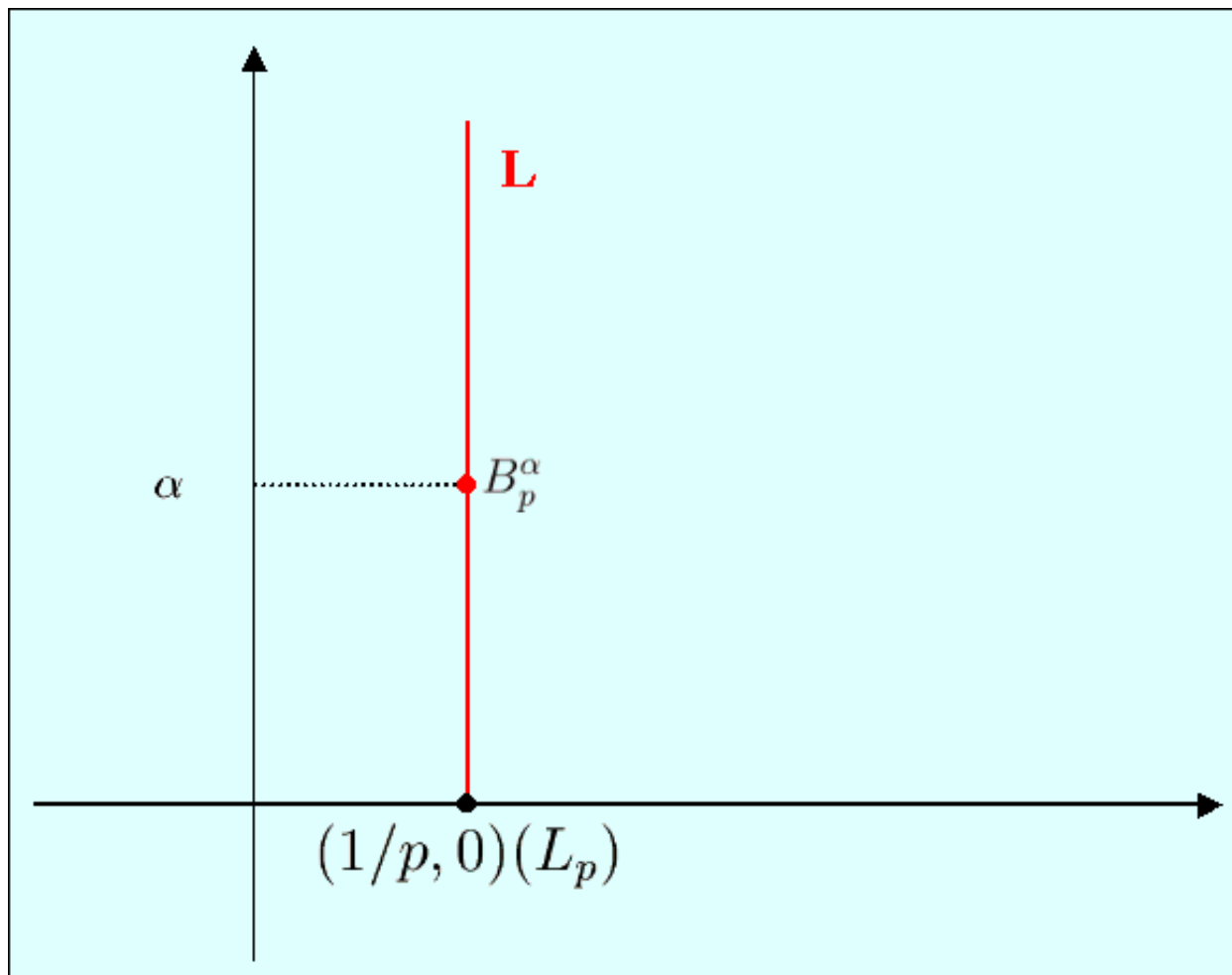
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- Proved by Scherer +

# Approximation: $\mathcal{A}_\infty^s(L_p)$ Besov space of smooth



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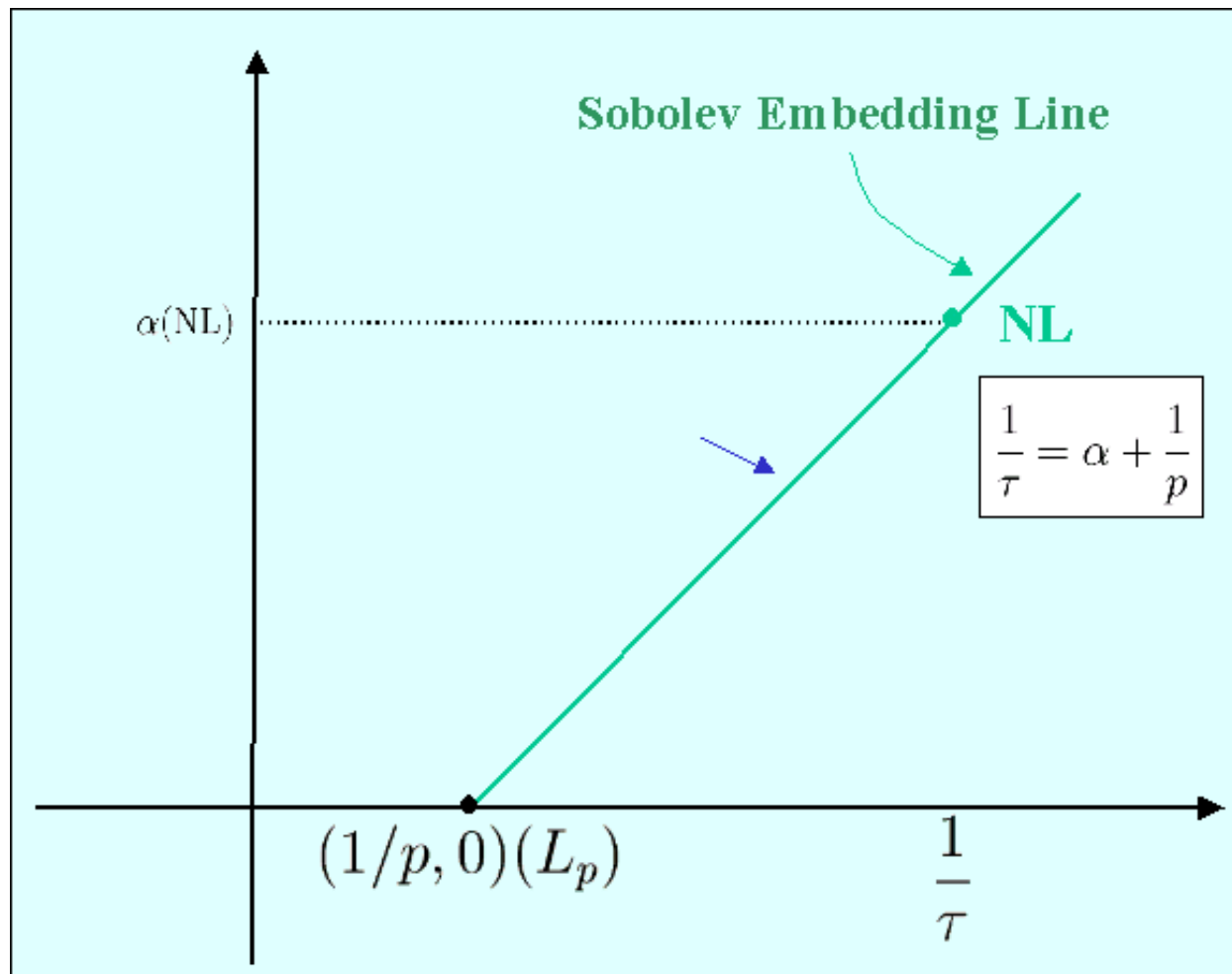
# Approximation Classes: free knot splines

- Fix the  $L_p$  space to measure error
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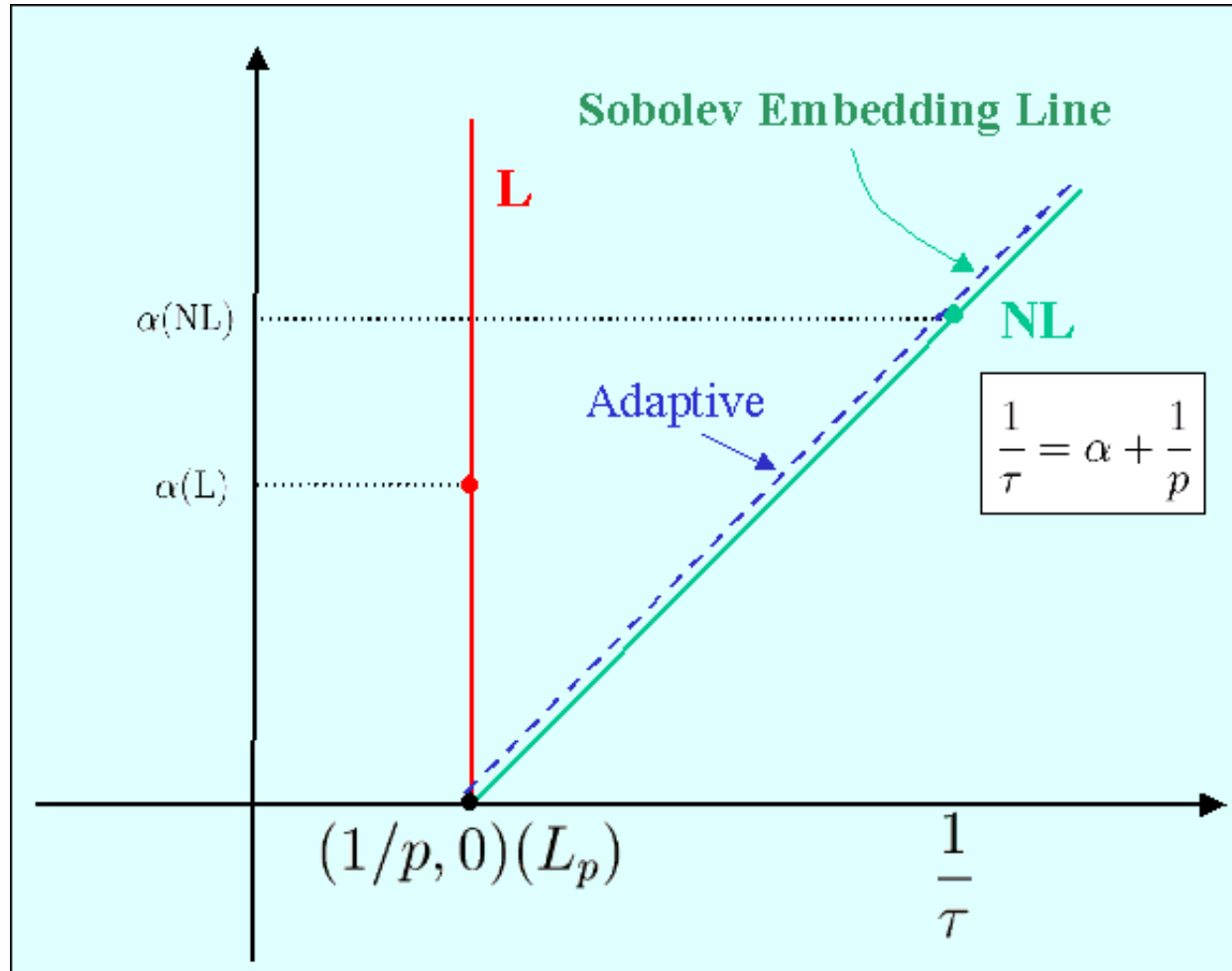
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- Petrushev, DeVore-Popov (splines);  
DeVore-Jawerth-Popov (wavelets)

# Approximation class: free knot splines



# Adaptive approximation





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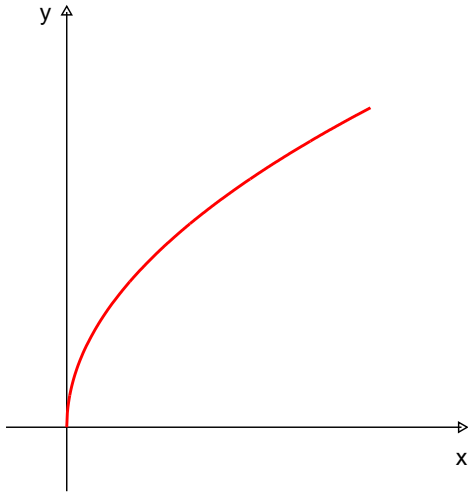
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- Adaptive approximation  $f' \in L \log L$ : for example  $f' \in L_p$  for some  $p > 1$

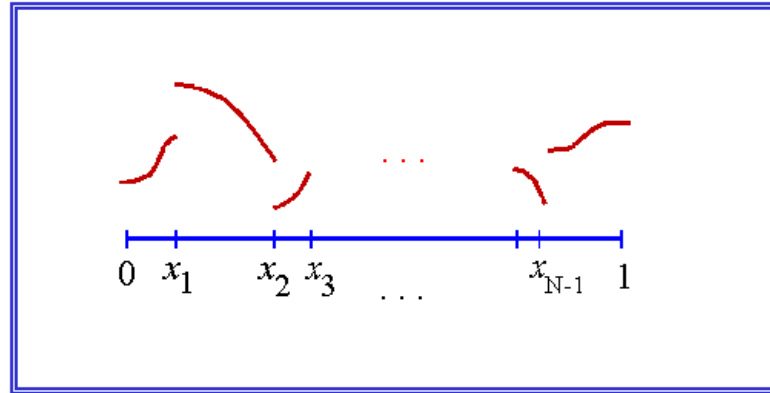
**Example:**  $f(x) = x^\alpha, 0 < \alpha < 1 - 1/p$



$$E_n(f)_p \approx Cn^{-(\alpha+1/p)} \quad \sigma_n(f)_p \leq Cn^{-1}$$

Break points/ wavelets concentrate near singularity at 0

# Example: piecewise smooth

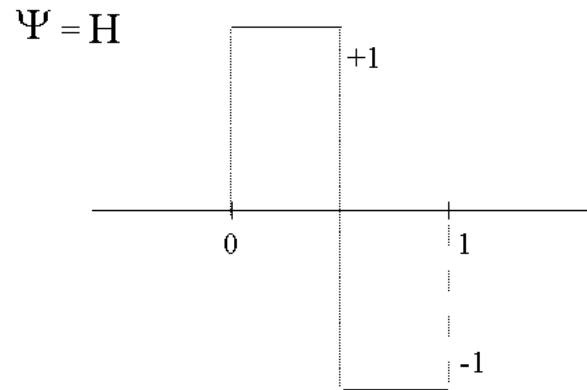


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# Wavelets: Haar Wavelet

$$H(x) := \begin{cases} -1, & x \in [0, 1/2) \\ +1, & x \in [1/2, 1] \end{cases}$$



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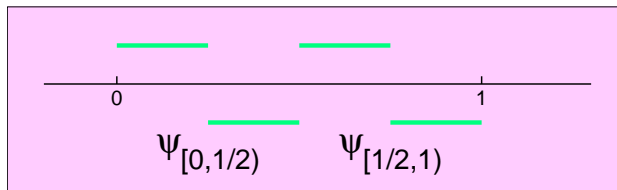
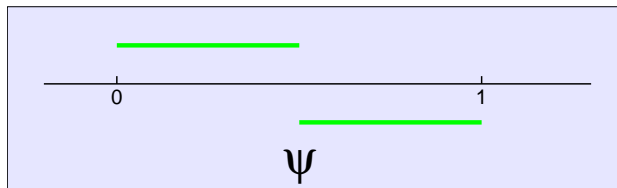
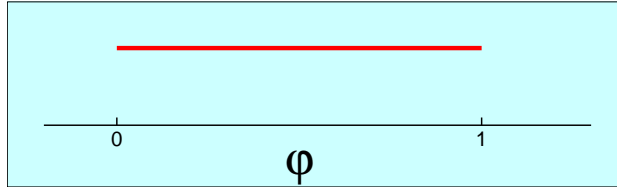
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- $\{\chi_{[0,1]}\} \cup \{H_I\}_{I \in \mathcal{D}_+}$  is a complete orthonormal system in  $L_2[0, 1]$

# Haar Basis





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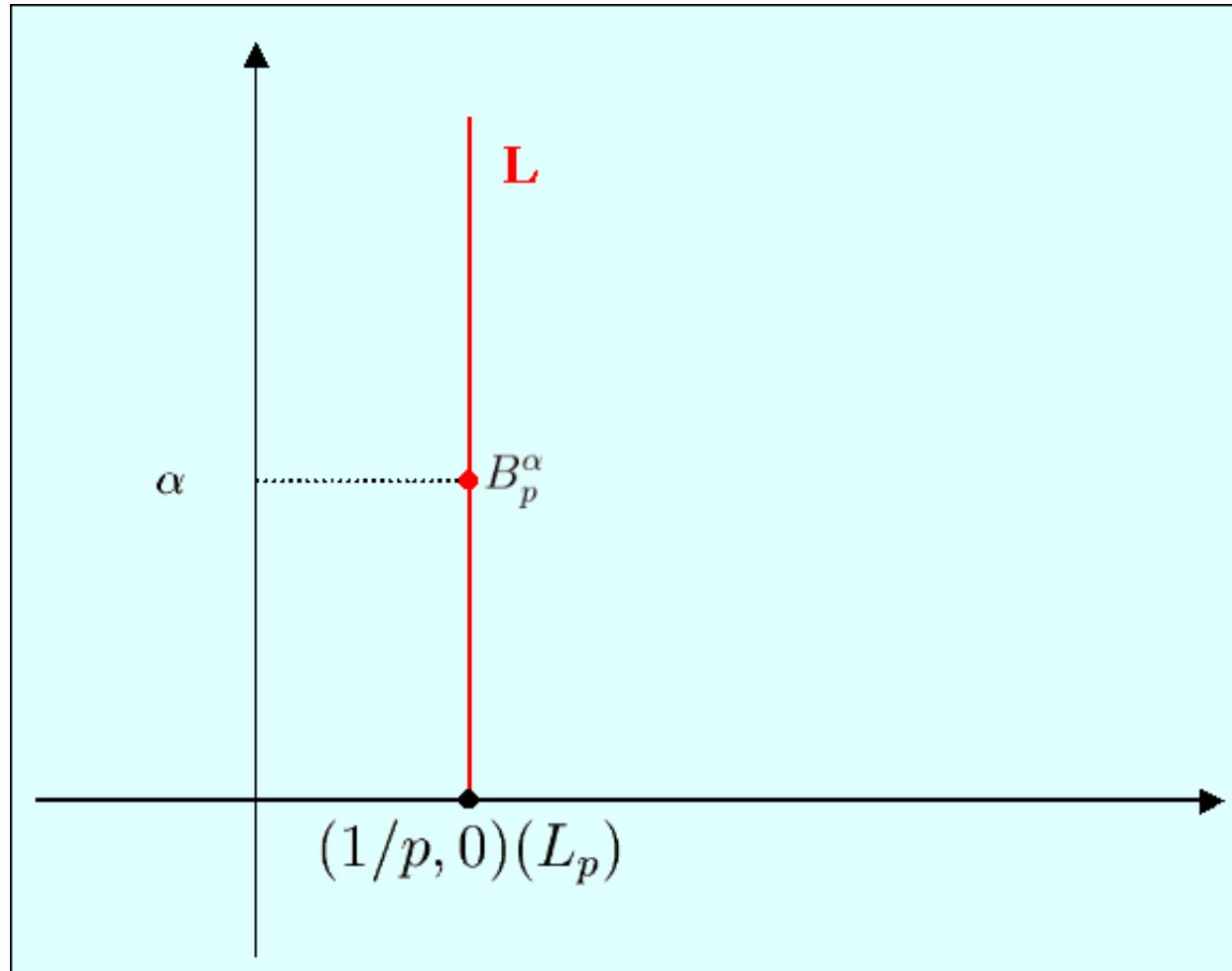
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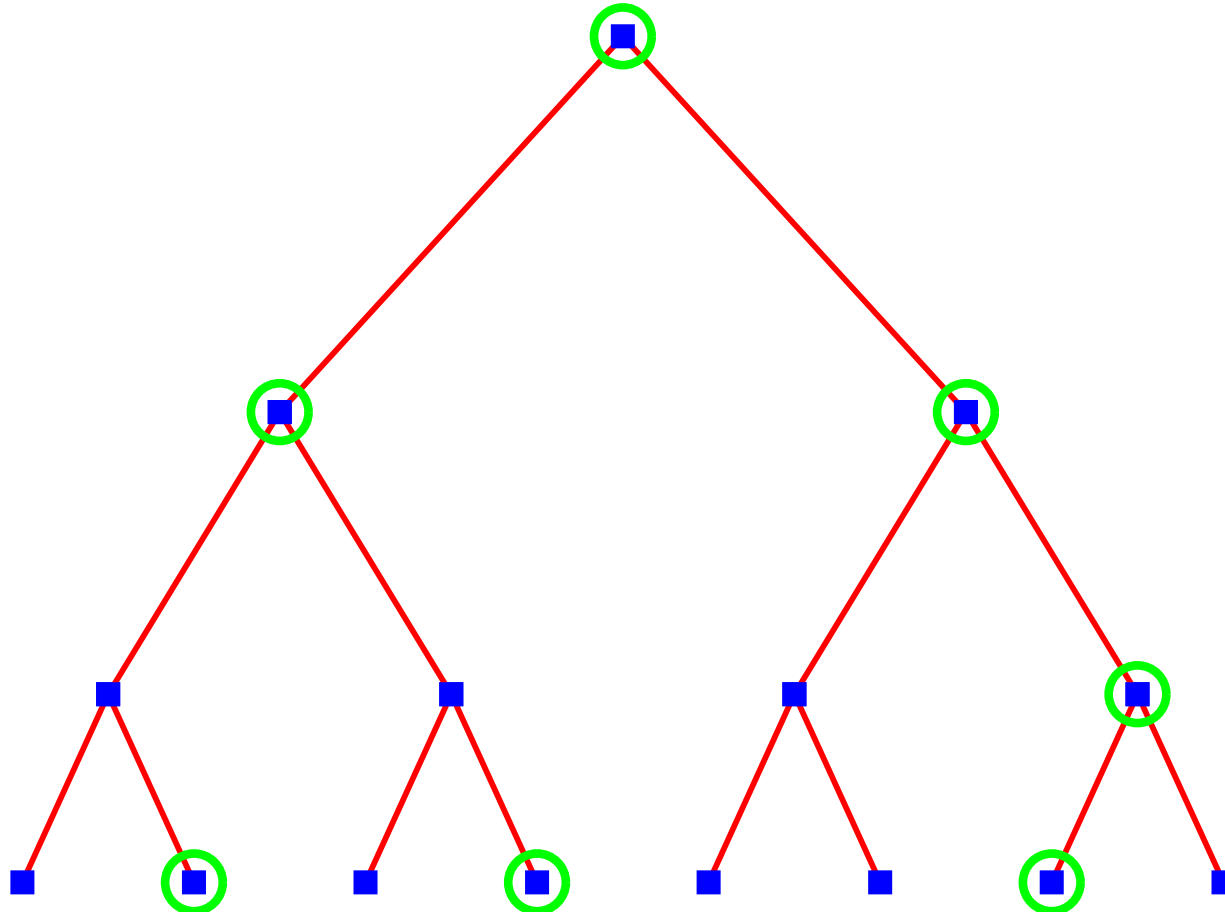
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# Linear Wavelet: $\mathcal{A}_\infty^s(L_p) = B_\infty^s(L_p)$



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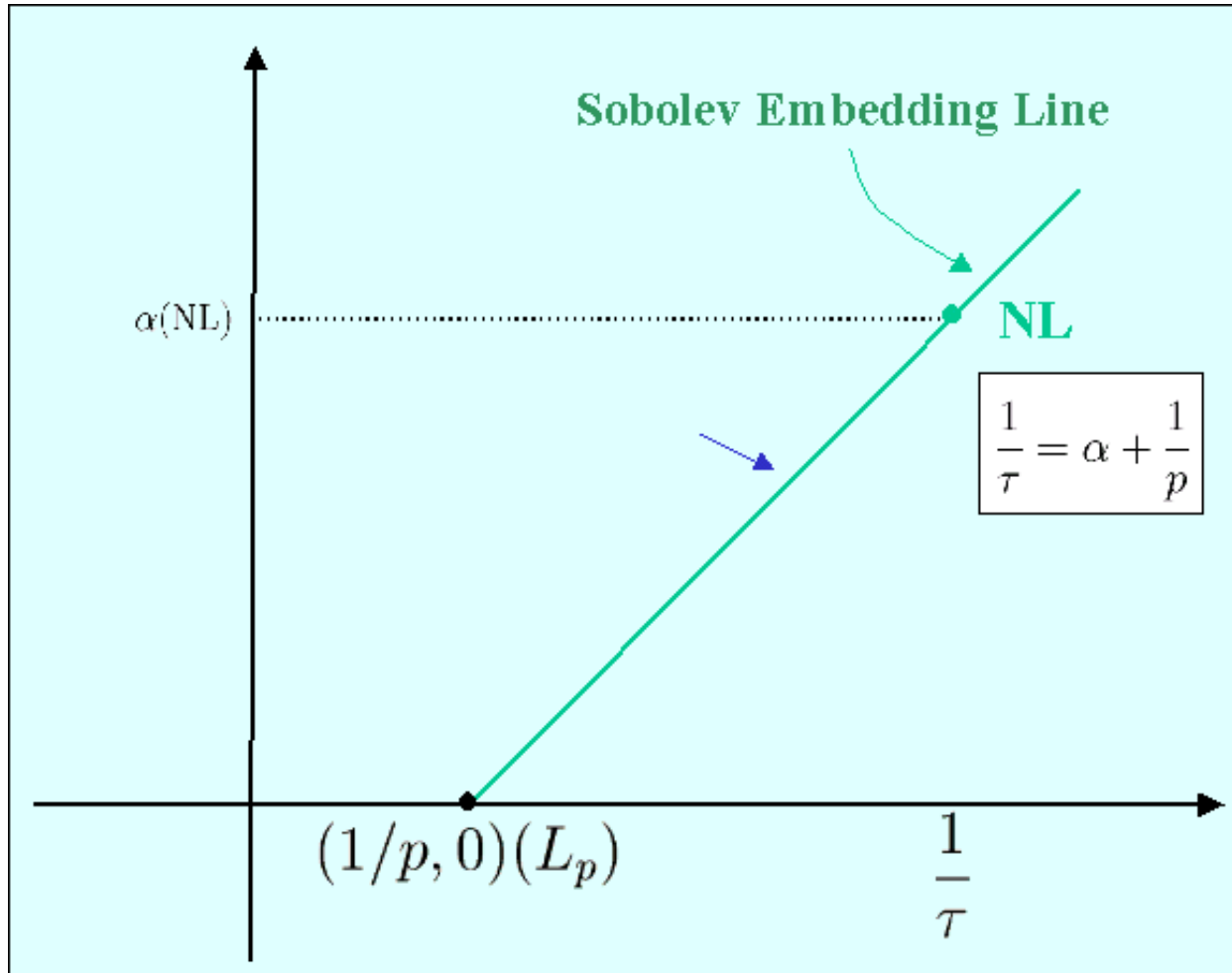
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# Approximation class $n$ -term Haar approximation



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- In  $L_2$  take  $n$  terms with largest coefficients
- DJP: Same strategy works in  $L_p$ ,  $1 < p < \infty$ , and other spaces (Sobolev)

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- Greedy strategy is near optimal

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- Konjagin-Temlyakov: Near optimal equivalent to the basis is unconditional and democratic

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- $G_n(f) := \sum_{j \in \Lambda_n(f)} c_j(f)\psi_j$
- When do we have  $\|f - G_n(f)\|_X \leq C_X \sigma_n(f)_X$ ?
- Konjagin-Temlyakov: Near optimal equivalent to the basis is unconditional and democratic
- Democratic

$$\frac{\|\sum_{I \in \Lambda} \psi_I\|_X}{\|\sum_{I \in \Lambda'} \psi_I\|_X} \leq C$$

whenever  $\#(\Lambda) = \#(\Lambda')$

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$$C_1 \min_{j \in \Lambda} |c_j(f)| (\#(\Lambda))^{1/p} \leq \left\| \sum_{j \in \Lambda} c_j(f) \psi_j \right\|_{L_p}$$

$$\left\| \sum_{j \in \Lambda} c_j(f) \psi_j \right\|_{L_p} \leq C_2 \max_{j \in \Lambda} |c_j(f)| (\#(\Lambda))^{1/p}$$

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- $\sum_{n=1}^{\infty} [n^\alpha \|f - G_n(f)\|_{L_p}]^\tau \frac{1}{n} \approx \|(c_j(f))\|_{\ell_\tau}^\tau$

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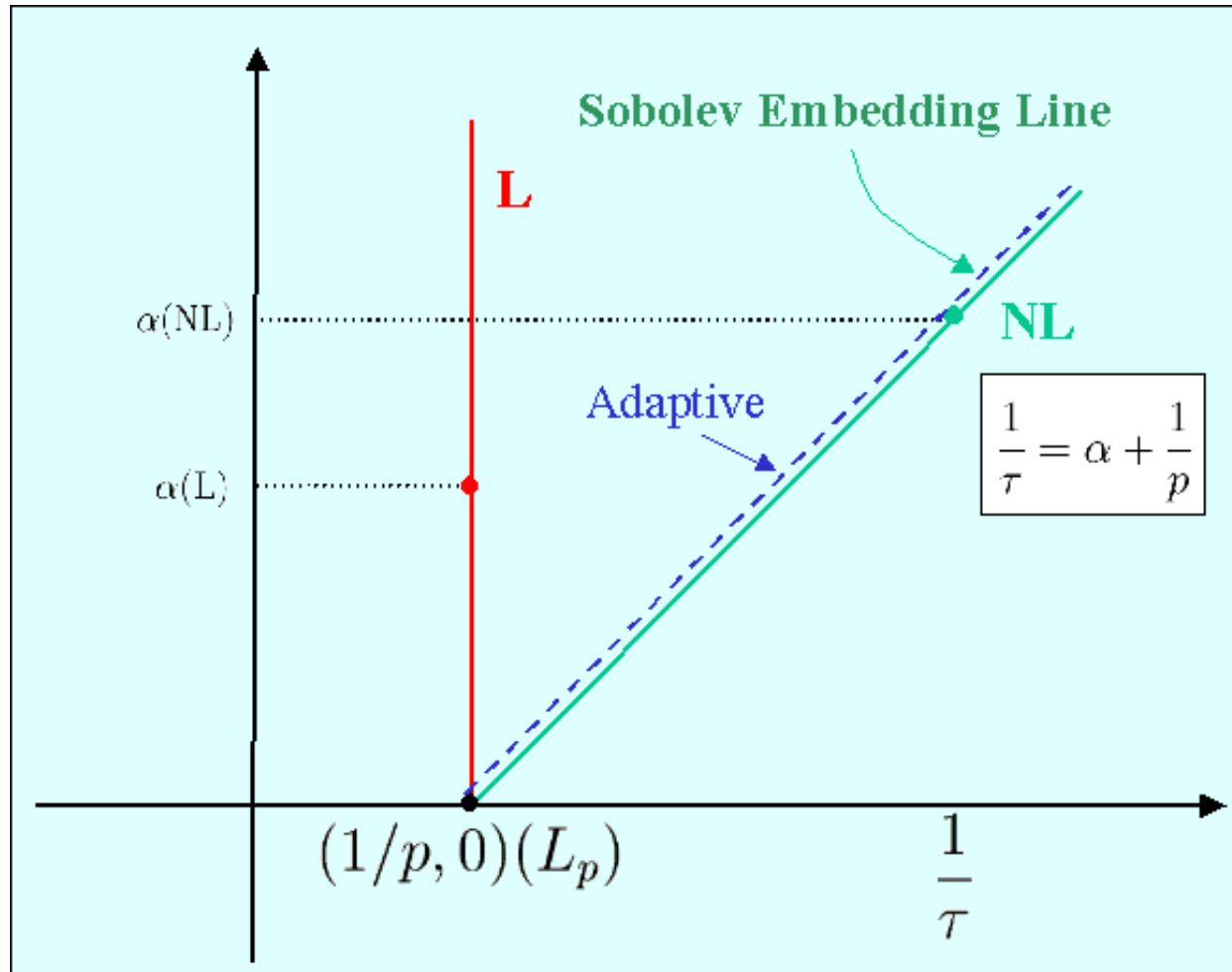
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- Approximation properties analogous to adaptive approximation

# Tree approximation



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- Approximation results now hold provided  $\alpha < r$  where  $\psi$  has  $r$  vanishing moments and smoothness  $C^r$ ,



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  - Understand rules of game; what it means to be a winner
- Two essential ingredients
  - metric  $\rho$  to measure distortion
  - Precise definition of classes  $K_\alpha$  to be compressed

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- smallest distortion for the given bit budget

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- Game: Find encoder/decoder **E/D**: for all values of  $n$  and all classes  $K_\alpha$ , encoder is near optimal

# Description of Optimal Encoding: Kolmo

- Given  $\epsilon > 0$

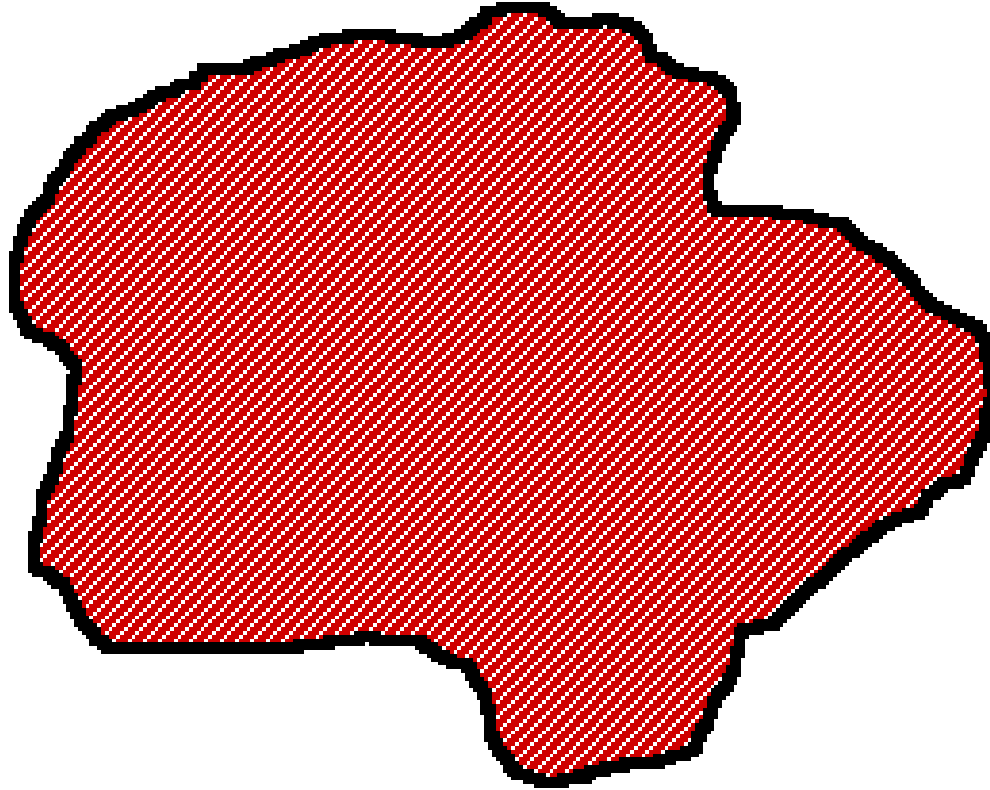
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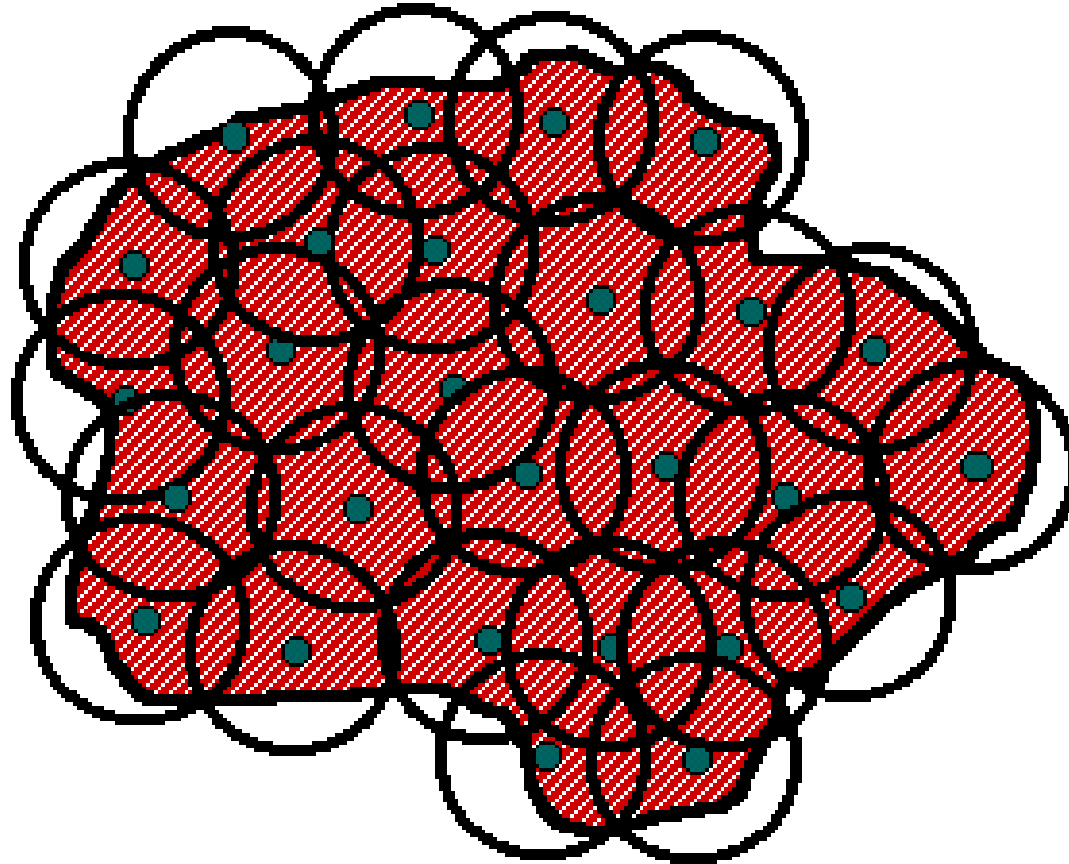
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- $\delta_n(K) = \inf\{\epsilon : H_\epsilon(K) \leq n\}$
- Kolmogorov entropy of  $K$  gives our benchmark
- Usually not practical encoder

# The Issues

1. The metric: least squares
2. The classes
3. Determine Entropy of Classes
4. Build near optimal Encoders/Decoders

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- EZW, Said-Pearlman,