

TEXTURES

The model which is now discussed
was proposed in my book

"Oscillating patterns in image processing..."
AMS (2001) Univ. Lecture Series, Vol. 22.

This model has been improved by
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and

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BV = closure of compactly supported C^1 -functions in BV

$$BV = \dot{W}^{1,1} = \{f; \nabla f \in L^1\}$$

G = dual space of BV

$$f \in G \iff f = \operatorname{div} F$$

$$F = (f_1, f_2)$$

$$\|F\|_\infty = \left\| \sqrt{|f_1|^2 + |f_2|^2} \right\|_\infty$$

$\|f\|_G$ (also written $\|f\|_*$) is the infimum of $\|F\|_\infty$ where $f = \operatorname{div} F$.

Lemma 1. $|f| \in G \implies f \in G$
(but the converse is not true).

Lemma 2. If $u \in BV$, $v \in L^2$,
then

$$\left| \int u(x)v(x) dx \right| \leq \|u\|_{BV} \|v\|_*.$$

Guy David measures: Let μ a signed Borel measure on \mathbb{R}^2 . Then μ is a Guy David measure iff there exists a constant C s.t. for every disc $D(x, r)$ centered at $x \in \mathbb{R}^2$ with radius $r > 0$, one has

$$|\mu|(D(x, r)) \leq Cr.$$

Theorem. Let μ be a non-negative Borel measure on \mathbb{R}^2 . Then the following properties are equivalent ones

- (a) μ is a Guy David measure
- (b) μ is a (continuous) linear functional on BV.

Textures have small norms in G

$$G = \text{dual of } BV$$

Theorem. If $\theta(x) \in L^\infty(\mathbb{R}^2)$ and if $\nabla\theta = \mu$ is a Guy David measure, then there exists a constant $C = C(\theta)$ such that, for every $\omega \in \mathbb{R}^2$,

$$\| \exp(i\omega \cdot x) \theta(x) \|_G \leq \frac{C(\theta)}{|\omega|}.$$

When $|\omega|$ is large, $\exp(i\omega \cdot x) \theta(x)$ is a texture.

Example: $\theta(x) = 1$. We then have

$$\| \exp(i\omega \cdot x) \|_G = \frac{C_0}{|\omega|}$$

Example: $\cos^2(\omega \cdot x) \theta(x)$ is not small in G when $|\omega| \rightarrow +\infty$:

$$\cos^2(\omega \cdot x) = \frac{1 + \cos(2\omega \cdot x)}{2}$$

and $\| \cos^2(\omega \cdot x) \theta(x) \|_G \rightarrow \frac{1}{2} \| \theta \|_G$.