## TD 7: Collision-Resistant Hash Functions (corrected version)

## Exercise 1.

Suppose $h_{1}:\{0,1\}^{2 n} \rightarrow\{0,1\}^{n}$ is a collision-resistant hash function.

1. Define $h_{2}:\{0,1\}^{4 n} \rightarrow\{0,1\}^{n}$ as follows: Write $x=x_{1} \| x_{2}$ with $x_{1}, x_{2} \in\{0,1\}^{2 n}$; return the value $h_{2}(x)=h_{1}\left(h_{1}\left(x_{1}\right) \| h_{1}\left(x_{2}\right)\right)$. Prove that $h_{2}$ is collision-resistant.
0 Let $x \neq x^{\prime}$ be a collision for $h_{2}$. Let us write $x=x_{1} \| x_{2}$ and $x^{\prime}=x_{1}^{\prime} \| x_{2}^{\prime}$.

- If $h_{1}\left(x_{1}\right)\left\|h_{1}\left(x_{2}\right) \neq h_{1}\left(x_{1}^{\prime}\right)\right\| h_{1}\left(x_{2}^{\prime}\right)$, then this is a collision for $h_{1}$, as they both have the same image by $h_{1}$.
- Otherwise, notice there is a $b \in\{1,2\}$ such that $x_{b} \neq x_{b}^{\prime}$ (since $x \neq x^{\prime}$ ). Moreover $h_{1}\left(x_{b}\right)=h_{1}\left(x_{b}^{\prime}\right)$. Then $\left(x_{b}, x_{b}^{\prime}\right)$ is a collision for $h_{1}$.

In the end, if we can find a collision for $h_{2}$ then we can find a collision for $h_{1}$ in polynomial time (we have four hashes to compute and two equalities to check). Then if $h_{1}$ is collision-resistant, so is $h_{2}$.
2. For $i \geq 2$, define $h_{i}:\{0,1\}^{2^{i} n} \rightarrow\{0,1\}^{n}$ as follows: Write $x=x_{1} \| x_{2}$ with $x_{1}, x_{2} \in\{0,1\}^{2^{i-1} n}$; return $h_{i}(x)=h_{1}\left(h_{i-1}\left(x_{1}\right) \| h_{i-1}\left(x_{2}\right)\right)$. Prove that $h_{i}$ is collision-resistant.
a帠 First method: define the following induction hypothesis $\left(H_{i}\right)$ : "If we can find a collision for $h_{i}$ in polynomial time then we can find a collision for $h_{1}$ in polynomial time".
This already holds for $i=2$. Let $i \geq 2$ and assume that $\left(H_{i}\right)$ is true.
Then the reduction procedes as follows: assume that we can find a collision $x \neq x^{\prime}$ for $h_{i+1}$ in polynomial time.
Let $x=x_{1} \| x_{2}$ and $x^{\prime}=x_{1}^{\prime} \| x_{2}^{\prime}$. Then, by definition of $h_{i+1}$, either $h_{i}\left(x_{1}\right)\left\|h_{i}\left(x_{2}\right) \neq h_{i}\left(x_{1}^{\prime}\right)\right\| h_{i}\left(x_{2}^{\prime}\right)$ and we have a collision for $h_{1}$ by computing only four hashes, or it is equal. If it is, take any $b \in\{1,2\}$ such that $x_{b} \neq x_{b}^{\prime}$ : we have found a collision for $h_{i}$ and can use the induction hypothesis to conclude and find a collision for $h_{1}$ in polynomial time.
Then under the collision-resistance (and assumption that $i$ is such that $h_{i}$ can still be computed in polynomial time) of $h_{1}$, it holds that $h_{i}$ is collision-resistant.
Second method: Given an adversary $\mathcal{A}_{i+1}$ that finds a collision for $h_{i+1}$ with advantage $\varepsilon$ non-negligible and assuming that $h_{1}$ and $h_{i}$ are collision-resistant, we build two adversaries:

- First, $\mathcal{A}_{1}$ is an adversary against the collision-resistance of $h_{1}$ that on input $x \neq x^{\prime}$ from $\mathcal{A}_{i+1}$ such that $h_{i+1}(x)=h_{i+1}\left(x^{\prime}\right)$ returns $\left(h_{i}\left(x_{1}\right)| | h_{i}\left(x_{2}\right), h_{i}\left(x_{1}^{\prime}\right) \| h_{i}\left(x_{2}^{\prime}\right)\right)$ if these two values are different. Otherwise it outputs FAIL.
- Second, $\mathcal{A}_{i}$ is an adversary against the collision-resistance of $h_{i}$ that on input $x \neq x^{\prime}$ from $\mathcal{A}_{i+1}$ such that $h_{i+1}(x)=h_{i+1}\left(x^{\prime}\right)$ returns $x_{b}, x_{b}^{\prime}$ if there eixsts a $b \in\{1,2\}$ such that $x_{b} \neq x_{b}^{\prime}$ and $h_{i}\left(x_{1}\right)\left\|h_{i}\left(x_{2}\right)=h_{i}\left(x_{1}^{\prime}\right)\right\| h_{i}\left(x_{2}^{\prime}\right)$. Otherwise it returns FAIL

Notice that

$$
\operatorname{Pr}\left(\mathcal{A}_{i+1} \text { wins }\right)=\operatorname{Pr}\left(\mathcal{A}_{i} \text { wins }\right)+\operatorname{Pr}\left(\mathcal{A}_{1} \text { wins }\right) .
$$

Since this corresponds to the advantages of the adversaries, it holds that the right hand side is negligible, under the security of $h_{1}$ and $h_{i}$, but the left hand side is non-negligible, which is a contradiction: $h_{i+1}$ is collision-resistant.

## Exercise 2.

1. In the Merkle-Damgård transform, the message is split into consecutive blocks, and we add as a last block the binary representation of the length of this message. Suppose that we do not add this block: does this transform still lead to a collision-resistant hash function?
nqs No. Take for instance $x$ of length $B \ell(n)-1$ for some $B \geq 2$, and $y=x \| 0$. In the transform, we start by padding $x$ with one zero so that its length is a multiple of $\ell(n)$ : we obtain $y$. In the rest of the process, the only thing that differs between $x$ and $y$ is that their "length blocks" are not the same; without this length block, $x$ and $y$ form a collision.
2. Before HMAC was invented, it was quite common to define a MAC by $\operatorname{Mac}_{k}(m)=H^{s}(k \| m)$ where $H$ is a collision-resistant hash function. Show that this is not a secure MAC when $H$ is constructed via the Merkle-Damgård transform.
[TE The goal is to construct $(m, t)$ with Verify ${ }_{k}(m, t)=1$, having oracle access to $\operatorname{Mac}_{k}$ but without querying $\operatorname{Mac}_{k}(m)$ itself.
With Merkle-Damgård, the function $H^{s}$ divides the message $k \| m$ in $p$ blocks $x_{1}, \ldots, x_{p}$ of size $\ell$ (padding the last block $x_{p}$ with a Padding Block PB so that $x_{p} \|$ PB has size $\ell$ ) and then adding a new block $x_{p+1}$ of length $\ell$ depending on the bit length of $k \| m$. Then the Merkle-Damgård construction uses a (fixed-length) collision-resistant hash function $h$ to compute its output as follows:

$$
H^{\varsigma}(k \| m)=h^{s}\left(x_{p+1}, h^{s}\left(x_{p} \| \text { PB }, h^{s}\left(x_{p-1}, h^{s}\left(\ldots, h^{s}\left(x_{1}, \text { IV }\right)\right)\right)\right)\right) .
$$

Given $H^{s}(k \| m)$, anyone can compute $H^{s}\left(k\|m\| \mathrm{PB}\left\|x_{p+1}\right\| \omega\right)$ for any $\omega$; for instance, if $\omega$ is of size $\ell$, using $h^{s}\left(x_{p+2}^{\prime}, h^{s}\left(\omega, H^{s}(k \| m)\right)\right)$ where $x_{p+2}^{\prime}$ only depends on the length of $k\|m\| P B\left\|x_{p+1}\right\| \omega$ and can be publicly computed.

## Exercise 3.

Let $m \geq n \geq 2, q \geq 2$ and $B>0$ such that $m B \leq q / 4$, with $q$ prime. Recall that the $\operatorname{LWE}_{m, n, q, B}$ hardness assumption states that the distribution $(\mathbf{A}, \mathbf{A s}+\mathbf{e})$, where $\mathbf{A} \hookleftarrow U\left(\mathbb{Z}_{q}^{m \times n}\right), \mathbf{s} \hookleftarrow U\left(\mathbb{Z}_{q}^{n}\right)$ and $e \hookleftarrow U\left((-B, B]^{m}\right)$ is computationally indistinguishable from $U\left(\mathbb{Z}_{q}^{m \times n} \times \mathbb{Z}_{q}^{m}\right)$. Define the following hash function:

$$
\begin{aligned}
H_{\mathbf{A}} & :\{0,1\}^{m} \rightarrow \mathbb{Z}_{q}^{n} \\
& \mathbf{x} \mapsto \mathbf{x}^{\top} \cdot \mathbf{A} \bmod q
\end{aligned}
$$

1. (a) Recall the definition of the compression factor, and compute it for $H$.

48 The compression factor is the ratio of the bitsize of the input over the bitsize of the output. Here, the compression factor is $\frac{m}{n \log _{2} 9}$.
(b) Show how to break the $\operatorname{LWE}_{m, n, q, B}$ assumption given a vector $\mathbf{x} \in\{-1,0,1\}^{m}$ such that $\mathbf{x}^{\top} \mathbf{A}=$ $\mathbf{0} \bmod q$ and $\mathbf{x} \neq \mathbf{0}$.
Leq Let $\mathbf{u} \hookleftarrow U\left(\mathbb{Z}_{q}^{m}\right)$. Then $\mathbf{x}^{\top} \mathbf{u} \bmod q$ is uniform over $\mathbb{Z}$, because $q$ is prime and the coefficients of $\mathbf{u}$ are independently sampled.
However, $\mathbf{x}^{\top}(\mathbf{A s}+\mathbf{e})=\mathbf{x}^{\top} \mathbf{e} \bmod q$, and this has absolute value $\leq m \cdot B \leq q / 4$ (we take representatives in $(-q / 2, q / 2]$ ).
It is then possible to distinguish between these two distributions with advantage $1 / 2$.
(c) Conclude on the collision-resistance of $H$.

0 Ass Assume that an adversary $\mathcal{A}$ can find collisions in polynomial time with non-negligible probability.
We build a distinguisher $\mathcal{B}$ that does the following: on input $(\mathbf{A}, \mathbf{b})$, it sends $\mathbf{A}$ to $\mathcal{A}$. If $\mathcal{A}$ fails, it returns a random bit. When it finds a collision ( $\mathbf{x}, \mathbf{x}^{\prime}$ ), adversary $\mathcal{B}$ computes $\left(\mathbf{x}-\mathbf{x}^{\prime}\right)^{\top} \mathbf{b}$ and returns $L W E$ if it has absolute value $\leq q / 4$, otherwise it returns UNIF.
Then the advantage of $\mathcal{B}$ is $\operatorname{Adv}(\mathcal{A}) / 2$, which is non-negligible.

## Exercise 4.

Pedersen's hash function is as follows:

- Given a security parameter $n$, algorithm Gen samples $(G, g, p)$ where $G=\langle g\rangle$ is a cyclic group of known prime order $p$. It then sets $g_{1}=g$ and samples $g_{i}$ uniformly in $G$ for all $i \in\{2, \ldots, k\}$, where $k \geq 2$ is some parameter. Finally, it returns ( $G, p, g_{1}, \ldots, g_{k}$ ).
- The hash of any message $M=\left(M_{1}, \ldots, M_{k}\right) \in(\mathbb{Z} / p \mathbb{Z})^{k}$ is $H(M)=\prod_{i=1}^{k} g_{i}^{M_{i}} \in G$.

1. Bound the cost of hashing, in terms of $k$ and the number of multiplications in $G$.

0 罗 Here is a simple algorithm (the algorithm could be more adaptive and, before exponentiation, group together $M_{i}$ 's that are close to each other... we really don't care about that here!). First, use fast exponentiation to compute the powers of $g_{i}$, and then multiplies them together. This is done in, roughly, $\mathcal{O}(k \log (p))$ multiplications in the group $G$ (more precisely, $\left\lceil\log _{2}\left(M_{1}\right)\right\rceil+\cdots+\left\lceil\log _{2}\left(M_{k}\right)\right\rceil+$ $k-1)$.
2. Assume for this question that $G$ is a subgroup of prime order $p$ of $(\mathbb{Z} / q \mathbb{Z})^{\times}$, where $q=2 p+1$ is prime. What is the compression factor in terms of $k$ and $q$ ? Which $k$ would you choose? Justify your choice.
$4 \mathcal{8}$ An element of $G$ is represented with $\|p\|$ bits, where $\|p\|$ stands for the bitsize of $q$ as an element of $\mathbb{Z} / p \mathbb{Z}$ is represented with $\|p\|=\|q-1\|-1$ bits, and since $q$ is odd, $\|p\|=\|q\|-1$. Thus, the compression factor of this function $(\mathbb{Z} / p \mathbb{Z})^{k} \rightarrow G$ is $k\|p\| /\|p\|=k$.
Now, we choose $k$ which minimizes the ratio "computation cost / compression factor" (we want the hashing to be as fast as possible and to compress as much as possible). The computation cost, in this specific context, is of $k\|p\|$ multiplications in $G$. Then the ratio is $\|q\|$ which is constant: any $k$ is good.
3. Assume for this question that $k=2$. Show that Pedersen's hash function is collision-resistant, under the assumption that the Discrete Logarithm Problem (DLP) is hard for G.

[^0]1. Run $\mathcal{A}$ on $(G, p, g, h)$ and obtain $M=\left(M_{1}, M_{2}\right)$ and $M^{\prime}=\left(M_{1}^{\prime}, M_{2}^{\prime}\right)$.
2. If $M \neq M^{\prime}$ and $H(M)=H\left(M^{\prime}\right)$ (collision):
(a) If $h=1$ then return 0 .
(b) Otherwise, return $\left(M_{1}-M_{1}^{\prime}\right)\left(M_{2}^{\prime}-M_{2}\right)^{-1} \bmod p$.
3. Otherwise, fail

By construction, the input ( $G, p, g, h$ ) is distributed exactly as in the collision experiment for $\mathcal{A}$, so that the probability of having a collision (satisfying the assertion of the first if statement) is $\varepsilon(n)$. Then, if $\left(M, M^{\prime}\right)$ is indeed a collision, we show that $\mathcal{A}^{\prime}$ solves the DLP, that is, returns $\log _{g}(h)$. This is obvious if $h=1$, since then $\mathcal{A}^{\prime}$ returns 0 .

Now, if $h \neq 1$, we have $g^{M_{1}} h^{M_{2}}=g^{M_{1}^{\prime}} h^{M_{2}^{\prime}}$ with necessarily $M_{2} \neq M_{2}^{\prime}$ (otherwise, $g^{M_{1}}=g^{M_{1}^{\prime}}$ and since $g$ generates the group we would have $M=M^{\prime}$ ), and therefore $M_{2}-M_{2}^{\prime}$ is invertible modulo the prime number $p$. Thus, writing $x=\log _{g}(h)$, we obtain $g^{M_{1}+x M_{2}}=g^{M_{1}^{\prime}+x M_{2}^{\prime}}$, so that $x=\left(M_{1}-M_{1}^{\prime}\right)\left(M_{2}^{\prime}-M_{2}\right)^{-1}($ in $\mathbb{Z} / p \mathbb{Z})$.
4. Same question as the previous one, with $k \geq 2$ arbitrary.

䟚 Let $\mathcal{A}$ be a PPT algorithm which finds a collision for $H$ with probability $\varepsilon(n)$. We will use $\mathcal{A}$ to solve the DLP. More precisely, we show that the following PPT algorithm $\mathcal{A}^{\prime}$ solves the DLP with good probability of success (close to $\varepsilon(n)$ ).
Algorithm $\mathcal{A}^{\prime}$ :
Input: $G, p, g, h$.
Output: $x \in \mathbb{Z} / p \mathbb{Z}$.

1. Choose uniformly $\alpha_{2}, \beta_{2}, \ldots, \alpha_{k}, \beta_{k}$ in $\mathbb{Z} / p \mathbb{Z}$, set $\alpha_{1}=1, \beta_{1}=0$ and set $g_{i}=g^{\alpha_{i}} h^{\beta_{i}}$ for all $i \in\{1, \ldots, k\}$.
2. Run $\mathcal{A}$ on $\left(G, p, g_{1}, \ldots, g_{k}\right)$ and obtain $M=\left(M_{1}, \ldots, M_{k}\right)$ and $M^{\prime}=\left(M_{1}^{\prime}, \ldots, M_{k}^{\prime}\right)$.
3. If $M \neq M^{\prime}$ and $H(M)=H\left(M^{\prime}\right)$ (collision):
(a) If $\sum_{i} \beta_{i}\left(M_{i}^{\prime}-M_{i}\right) \neq 0$, return $\sum_{i} \alpha_{i}\left(M_{i}-M_{i}^{\prime}\right)\left(\sum_{i} \beta_{i}\left(M_{i}^{\prime}-M_{i}\right)\right)^{-1} \bmod p$.
(b) Otherwise, fail
4. Otherwise, fail

By construction, the input ( $G, p, g_{1}, \ldots, g_{k}$ ) is distributed exactly as in the collision experiment for $\mathcal{A}$ Thus the probability of having a collision is $\varepsilon(n)$. Then, if $\left(M, M^{\prime}\right)$ is indeed a collision, we show that $\mathcal{A}^{\prime}$ returns $\log _{g}(h)$ with probability close to 1 .

Writing $x=\log _{g}(h)$, we have $g^{\sum_{i} \alpha_{i} M_{i}+x \beta_{i} M_{i}}=g^{\sum_{i} \alpha_{i} M_{i}^{\prime}+x \beta_{i} M_{i}^{\prime}}$. Thus, $\sum_{i} \alpha_{i}\left(M_{i}-M_{i}^{\prime}\right)=x\left(\sum_{i} \beta_{i}\left(M_{i}^{\prime}-M_{i}\right)\right)$. Moreover, if $M \neq M^{\prime}$, there exists an index $i$ such that $M_{i}^{\prime}-M_{i} \neq 0 \bmod p$. Since $\beta_{i}$ is uniform over $\mathbb{Z} / p \mathbb{Z}$, it holds that $\sum_{i} \beta_{i}\left(M_{i}^{\prime}-M_{i}\right)$ is also uniformly distributed and thus invertible with probability $\frac{p-1}{p}$. This holds because the distribution of the $g_{i}$ is independent from $\beta_{i}$ for $i \geq 2$. Indeed,

$$
\begin{aligned}
\operatorname{Pr}\left(\beta_{i}=k \cap \alpha_{i}+x \cdot \beta_{i}=\ell\right) & =\sum_{m \in \mathbb{Z} / p \mathbb{Z}} \operatorname{Pr}(x=m) \cdot \operatorname{Pr}\left(\beta_{i}=k \cap \alpha_{i}=\ell-m k\right) \\
& =\sum_{m \in \mathbb{Z} / p \mathbb{Z}} \operatorname{Pr}(x=m) \cdot \operatorname{Pr}\left(\beta_{i}=k\right) \cdot 1 / p \\
& =\operatorname{Pr}\left(\beta_{i}=k\right) \cdot \operatorname{Pr}\left(\alpha_{i}+x \beta_{i}=\ell\right)
\end{aligned}
$$

as $\alpha_{i}+x \beta_{i}$ is uniformly distributed over $\mathbb{Z} / p \mathbb{Z}$, because $\alpha_{i}$ is independent from $x$ and $\beta_{i}$.
Assuming that $\sum_{i} \beta_{i}\left(M_{1}^{\prime}-M_{i}\right)$ is invertible, then we directly obtain that $\mathcal{A}^{\prime}$ indeed returns $x=\sum_{i} \alpha_{i}\left(M_{i}-M_{i}^{\prime}\right)\left(\sum_{i} \beta_{i}\left(M_{i}^{\prime}-M_{i}\right)\right)^{-1}$.


[^0]:    哦 Let $\mathcal{A}$ be a PPT algorithm which finds a collision for $H$ with probability $\varepsilon(n)$. We will use $\mathcal{A}$ to solve the DLP. More precisely, we show that the following PPT algorithm $\mathcal{A}^{\prime}$ solves the DLP with probability of success $\varepsilon(n)$.
    Algorithm $\mathcal{A}^{\prime}$ :
    Input: $G, p, g, h$.
    Output: $x \in \mathbb{Z} / p \mathbb{Z}$.

