# Dynamic resource allocation Bandit problems and extensions

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#### Roadmap

#### 1 The Bandit Model

- 2 Lower Bound for the Regret
- **3** Optimistic Algorithms
- 4 An Optimistic Algorithm based on Kullback-Leibler Divergence

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- 5 Parametric setting: the kl-UCB Algorithm
- 6 Non-parametric setting and Empirical Likelihood

#### 7 Extensions

#### Dynamic resource allocation

Imagine you are a doctor:

- patients visit you one after another for a given disease
- you prescribe one of the (say) 5 treatments available
- the treatments are not equally efficient
- you do not know which one is the best, you observe the effect of the prescribed treatment on each patient
- $\Rightarrow$  What do you do?
  - You must choose each prescription using only the previous observations
  - Your goal is not to estimate each treatment's efficiency precisely, but to heal as many patients as possible

# The (stochastic) Multi-Armed Bandit Model

Environment K arms with parameters  $\theta = (\theta_1, \dots, \theta_K)$  such that for any possible choice of arm  $a_t \in \{1, \dots, K\}$  at time t, one receives the reward

 $X_t = X_{a_t,t}$ 

where, for any  $1 \le a \le K$  and  $s \ge 1$ ,  $X_{a,s} \sim \nu_a$ , and the  $(X_{a,s})_{a,s}$  are independent.

Reward distributions  $\nu_a \in \mathcal{F}_a$  parametric family, or not. Examples: canonical exponential family, general bounded rewards

Example Bernoulli rewards:  $\theta \in [0, 1]^K$ ,  $\nu_a = \mathcal{B}(\theta_a)$ 

Strategy The agent's actions follow a dynamical strategy  $\pi = (\pi_1, \pi_2, \dots)$  such that

$$A_t = \pi_t(X_1, \dots, X_{t-1})$$

## Real challenges

- Randomized clinical trials
  - original motivation since the 1930's
  - dynamic strategies can save resources
- Recommender systems:
  - advertisement
  - website optimization
  - news, blog posts, ...



- Computer experiments
  - large systems can be simulated in order to optimize some criterion over a set of parameters
  - but the simulation cost may be high, so that only few choices are possible for the parameters
- Games and planning (tree-structured options)

## Performance Evaluation, Regret

Cumulated Reward  $S_T = \sum_{t=1}^T X_t$ Our goal Choose  $\pi$  so as to maximize

$$\mathbb{E}[S_T] = \sum_{t=1}^T \sum_{a=1}^K \mathbb{E}\left[\mathbb{E}[X_t \mathbb{1}\{A_t = a\} | X_1, \dots, X_{t-1}]\right]$$
$$= \sum_{a=1}^K \mu_a \mathbb{E}[N_a^{\pi}(T)]$$

where  $N_a^{\pi}(T) = \sum_{t \leq T} \mathbb{1}\{A_t = a\}$  is the number of draws of arm a up to time T, and  $\mu_a = E(\nu_a)$ .

Regret Minimization equivalent to minimizing

$$R_T = T\mu^* - \mathbb{E}[S_T] = \sum_{a:\mu_a < \mu^*} (\mu^* - \mu_a) \mathbb{E}[N_a^{\pi}(T)]$$

where 
$$\mu^* \in \max\{\mu_a : 1 \le a \le K\}$$

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Asymptotically Optimal Strategies

• A strategy  $\pi$  is said to be consistent if, for any  $(\nu_a)_a \in \mathcal{F}^K$ ,

$$\frac{1}{T}\mathbb{E}[S_T] \to \mu^*$$

• The strategy is efficient if for all  $\theta \in [0,1]^K$  and all  $\alpha > 0$ ,

$$R_T = o(T^{\alpha})$$

 There are efficient strategies and we consider the best achievable asymptotic performance among efficient strategies

# The Bound of Lai and Robbins

One-parameter reward distribution  $\nu_a=\nu_{\theta_a}, \theta_a\in\Theta\subset\mathbb{R}$  .

Theorem [Lai and Robbins, '85]

If  $\pi$  is an efficient strategy, then, for any  $\theta\in\Theta^K$ ,

$$\liminf_{T \to \infty} \frac{R_T}{\log(T)} \ge \sum_{a:\mu_a < \mu^*} \frac{\mu^* - \mu_a}{\mathrm{KL}(\nu_a, \nu^*)}$$

where  $\mathrm{KL}(\nu,\nu')$  denotes the Kullback-Leibler divergence

For example, in the Bernoulli case:

$$KL\big(\mathcal{B}(p), \mathcal{B}(q)\big) = d_{\text{\tiny BER}}(p, q) = p\log\frac{p}{q} + (1-p)\log\frac{1-p}{1-q}$$

# The Bound of Burnetas and Katehakis

More general reward distributions  $u_a \in \mathcal{F}_a$ 

#### Theorem [Burnetas and Katehakis, '96]

If  $\pi$  is an efficient strategy, then, for any  $\theta \in [0,1]^K$ ,

$$\liminf_{T \to \infty} \frac{R_T}{\log(T)} \ge \sum_{a:\mu_a < \mu^*} \frac{\mu^* - \mu_a}{K_{inf}(\nu_a, \mu^*)}$$



#### Intuition

- First assume that  $\mu^*$  is known and that T is fixed
- How many draws  $n_a$  of  $\nu_a$  are necessary to know that  $\mu_a < \mu^*$  with probability at least 1 1/T?
- Test:  $H_0: \mu_a = \mu^*$  against  $H_1: \nu = \nu_a$
- Stein's Lemma: if the first type error  $\alpha_{n_a} \leq 1/T$ , then

$$\beta_{n_a} \succeq \exp\left(-n_a K_{inf}(\nu_a, \mu^*)\right)$$

 $\implies$  it can be smaller than 1/T if

$$n_a \ge \frac{\log(T)}{K_{inf}(\nu_a, \mu^*)}$$

How to do as well without knowing µ\* and T in advance? Not asymptotically?

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# Optimism in the Face of Uncertainty

**Optimism** in an heuristic principle popularized by [Lai&Robins '85; Agrawal '95] which consists in letting the agent

play as if the environment was the most favorable among all environments that are sufficiently likely given the observations accumulated so far

Surprisingly, this simple heuristic principle can be instantiated into algorithms that are robust, efficient and easy to implement in many scenarios pertaining to reinforcement learning

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# Upper Confidence Bound Strategies

#### UCB [Lai&Robins '85; Agrawal '95; Auer&al '02]

Construct an upper confidence bound for the expected reward of each arm:



- Choose the arm with the highest UCB
- It is an *index strategy* [Gittins '79]
- Its behavior is easily interpretable and intuitively appealing

# UCB in Action



# UCB in Action



## Performance of UCB

For rewards in  $\left[0,1\right]\!$ , the regret of UCB is upper-bounded as

 $E[R_T] = O(\log(T))$ 

(finite-time regret bound) and

$$\limsup_{T \to \infty} \frac{\mathbb{E}[R_T]}{\log(T)} \le \sum_{a:\mu_a < \mu^*} \frac{1}{2(\mu^* - \mu_a)}$$

Yet, in the case of Bernoulli variables, the rhs. is greater than suggested by the bound by Lai & Robbins

Many variants have been suggested to incorporate an estimate of the variance in the exploration bonus (e.g., [Audibert&al '07])

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# The KL-UCB algorithm [Cappé,G.&al '13]

**Parameters:** An operator  $\Pi_{\mathcal{F}} : \mathfrak{M}_1(\mathcal{S}) \to \mathcal{F}$ ; a non-decreasing function  $f : \mathbb{N} \to \mathbb{R}$ 

**Initialization:** Pull each arm of  $\{1, \ldots, K\}$  once

for 
$$t = K$$
 to  $T - 1$  do  
compute for each arm  $a$  the quantity  
 $U_a(t) = \sup \left\{ E(\nu) : \nu \in \mathcal{F} \text{ and } KL\left(\Pi_{\mathcal{F}}(\hat{\nu}_a(t)), \nu\right) \leq \frac{f(t)}{N_a(t)} \right\}$   
pick an arm  $A_{t+1} \in \underset{a \in \{1, \dots, K\}}{\operatorname{arg max}} U_a(t)$   
end for

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#### Exponential Family Rewards

Assume that \$\mathcal{F}\_a = \mathcal{F} = canonical exponential family, i.e. such that the pdf of the rewards is given by

$$p_{\theta_a}(x) = \exp\left(x\theta_a - b(\theta_a) + c(x)\right), \quad 1 \le a \le K$$

for a parameter  $\theta \in \mathbb{R}^{K}$ , expectation  $\mu_{a} = \dot{b}(\theta_{a})$ The KL-UCB si simply:

$$U_a(t) = \sup \left\{ \mu \in \overline{I} : \quad d(\hat{\mu}_a(t), \, \mu) \leq \frac{f(t)}{N_a(t)} \right\}$$

For instance,

for Bernoulli rewards:

$$d_{\text{BER}}(p,q) = p \log \frac{p}{q} + (1-p) \log \frac{1-p}{1-q}$$

• for exponential rewards  $p_{\theta_a}(x) = \theta_a e^{-\theta_a x}$ :

$$d_{\exp}(u,v) = u - v + u \log \frac{u}{v}$$

## Parametric version: the kl-UCB algorithm

**Parameters:**  $\mathcal{F}$  parameterized by the expectation  $\mu \in I \subset \mathbb{R}$  with divergence d, a non-decreasing function  $f : \mathbb{N} \to \mathbb{R}$ **Initialization:** Pull each arm of  $\{1, \ldots, K\}$  once

for 
$$t = K$$
 to  $T - 1$  do

compute for each arm a the quantity

$$U_a(t) = \sup \left\{ \mu \in \overline{I} : \quad d(\hat{\mu}_a(t), \mu) \le \frac{f(t)}{N_a(t)} \right\}$$

pick an arm  $A_{t+1} \in \underset{a \in \{1,...,K\}}{\operatorname{arg max}} U_a(t)$ 

end for

## The kl Upper Confidence Bound in Picture



In other words, if  $\alpha = \exp\left(-sd_{\scriptscriptstyle \mathrm{BER}}(x,\theta_0)
ight)$ :

$$\mathbb{P}_{\theta_0}\left(\hat{p}_s \leq x\right) = \mathbb{P}_{\theta_0}\left(d_{\scriptscriptstyle \mathrm{BER}}(\hat{p}_s, \theta_0) \leq -\frac{\log(\alpha)}{s}, \; \hat{p}_s < \theta_0\right) \leq \alpha$$

 $\implies$  Upper Confidence Bound for p at risk  $\alpha$  :

$$u_s = \sup\left\{\theta > \hat{p}_s : d_{\scriptscriptstyle \mathrm{BER}}(\hat{p}_s, \theta) \le -\frac{\log(lpha)}{s}
ight\}.$$

## The kl Upper Confidence Bound in Picture



In other words, if  $\alpha = \exp\left(-sd_{\scriptscriptstyle \mathrm{BER}}(x,\theta_0)\right)$ :

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ight\}.$$

## Key Tool: Deviation Inequality for Self-Normalized Sums

- Problem: random number of summands
- Solution: peeling trick (as in the proof of the LIL)

**Theorem** For all  $\epsilon > 1$ ,

$$\mathbb{P}(\mu_a > \hat{\mu}_a(t) \quad \text{and} \quad N_a(t) \ d(\hat{\mu}_a(t), \, \mu_a) \ge \epsilon) \le e \lceil \epsilon \log(t) \rceil \ e^{-\epsilon}$$

Thus,

$$P(U_a(t) < \mu_a) \le e[f(t)\log(t)] e^{-f(t)}$$

#### Regret bound

**Theorem:** Assume that all arms belong to a canonical, regular, exponential family  $\mathcal{F} = \{\nu_{\theta} : \theta \in \Theta\}$  of probability distributions indexed by its natural parameter space  $\Theta \subseteq \mathbb{R}$ . Then, with the choice  $f(t) = \log(t) + 3\log\log(t)$  for  $t \ge 3$ , the number of draws of any suboptimal arm a is upper bounded for any horizon  $T \ge 3$  as

$$\begin{split} \mathbb{E}\left[N_{a}(T)\right] &\leq \frac{\log(T)}{d\left(\mu_{a},\mu^{\star}\right)} + 2\sqrt{\frac{2\pi\sigma_{a,\star}^{2}\left(d'(\mu_{a},\mu^{\star})\right)^{2}}{\left(d(\mu_{a},\mu^{\star})\right)^{3}}}\sqrt{\log(T) + 3\log(\log(T))} \\ &+ \left(4e + \frac{3}{d(\mu_{a},\mu^{\star})}\right)\log(\log(T)) + 8\sigma_{a,\star}^{2}\left(\frac{d'(\mu_{a},\mu^{\star})}{d(\mu_{a},\mu^{\star})}\right)^{2} + 6\,, \end{split}$$

where  $\sigma_{a,\star}^2 = \max \{ \operatorname{Var}(\nu_{\theta}) : \mu_a \leq E(\nu_{\theta}) \leq \mu^{\star} \}$  and where  $d'(\cdot, \mu^{\star})$  denotes the derivative of  $d(\cdot, \mu^{\star})$ .

## Results: Two-Arm Scenario



Figure: Performance of various algorithms when  $\theta = (0.9, 0.8)$ . Left: average number of draws of the sub-optimal arm as a function of time. Right: box-and-whiskers plot for the number of draws of the sub-optimal arm at time T = 5,000. Results based on 50,000 independent replications

## Results: Ten-Arm Scenario with Low Rewards



Figure: Average regret as a function of time when  $\theta = (0.1, 0.05, 0.05, 0.05, 0.02, 0.02, 0.02, 0.01, 0.01, 0.01)$ . Red line: Lai & Robbins lower bound; thick line: average regret; shaded regions: central 99% region an upper 99.95% quantile

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## Non-parametric setting

Rewards are only assumed to be bounded (say in [0,1])

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Need for an estimation procedure
 with non-asymptotic guarantees
 efficient in the sense of Stein / Bahadur

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\implies Idea 1: use d_{\text{\tiny BER}} (Hoeffding)
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- ⇒ Idea 2: Empirical Likelihood [Owen '01]
  - Bad idea: use Bernstein / Bennett

# First idea: use $d_{\text{\tiny BER}}$

Idea: rescale to [0,1], and take the divergence  $d_{\scriptscriptstyle\rm BER}.$ 

 $\rightarrow$  because Bernoulli distributions maximize deviations among bounded variables with given expectation:

#### Lemma (Hoeffding '63)

Let X denote a random variable such that  $0 \le X \le 1$  and denote by  $\mu = \mathbb{E}[X]$  its mean. Then, for any  $\lambda \in \mathbb{R}$ ,

$$E\left[\exp(\lambda X)\right] \le 1 - \mu + \mu \exp(\lambda)$$
.

This fact is well-known for the variance, but also true for all exponential moments and thus for Cramer-type deviation bounds

# Regret Bound for kl-UCB

#### Theorem

With the divergence  $d_{\scriptscriptstyle\rm BER}$  , for all T>3 ,

$$\mathbb{E}[N_{a}(T)] \leq \frac{\log(T)}{d_{\text{BER}}(\mu_{a},\mu^{\star})} + \frac{\sqrt{2\pi}\log\left(\frac{\mu^{\star}(1-\mu_{a})}{\mu_{a}(1-\mu^{\star})}\right)}{\left(d_{\text{BER}}(\mu_{a},\mu^{\star})\right)^{3/2}} \sqrt{\log(T) + 3\log(\log(T))} + \left(\frac{4e + \frac{3}{d_{\text{BER}}(\mu_{a},\mu^{\star})}\right)\log(\log(T)) + \frac{2\left(\log\left(\frac{\mu^{\star}(1-\mu_{a})}{\mu_{a}(1-\mu^{\star})}\right)\right)^{2}}{\left(d_{\text{BER}}(\mu_{a},\mu^{\star})\right)^{2}} + 6.$$

- kl-UCB satisfies an improved logarithmic finite-time regret bound
- Besides, it is asymptotically optimal in the Bernoulli case

## Comparison to UCB

KL-UCB addresses exactly the same problem as UCB, with the same generality, but it has always a smaller regret as can be seen from Pinsker's inequality



# Idea 2: Empirical Likelihood

$$U(\hat{\nu}_n, \epsilon) = \sup \Big\{ E(\nu') : \nu' \in \mathfrak{M}_1\big(\operatorname{Supp}(\hat{\nu}_n)\big) \text{ and } \operatorname{KL}(\hat{\nu}_n, \nu') \le \epsilon \Big\}$$

or, rather, modified Empirical Likelihood:

$$U(\hat{\nu}_n, \epsilon) = \sup \Big\{ E(\nu') : \nu' \in \mathfrak{M}_1\big(\operatorname{Supp}(\hat{\nu}_n) \cup \{1\}\big) \text{ and } \operatorname{KL}(\hat{\nu}_n, \nu') \le \epsilon \Big\}$$



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## Coverage properties of the modified EL confidence bound

**Proposition:** Let  $\nu_0 \in \mathfrak{M}_1([0,1])$  with  $E(\nu_0) \in (0,1)$  and let  $X_1, \ldots, X_n$  be independent random variables with common distribution  $\nu_0 \in \mathfrak{M}_1([0,1])$ , not necessarily with finite support. Then, for all  $\epsilon > 0$ ,

$$\mathbb{P}\left\{U(\hat{\nu}_n, \epsilon) \le E(\nu_0)\right\} \le \mathbb{P}\left\{K_{inf}(\hat{\nu}_n, E(\nu_0)) \ge \epsilon\right\}$$
$$\le e(n+2)\exp(-n\epsilon) .$$

**Remark:** For  $\{0,1\}$ -valued observations, it is readily seen that  $U(\hat{\nu}_n, \epsilon)$  boils down to the upper-confidence bound above.  $\implies$  This proposition is at least not always optimal: the presence of the factor n in front of the exponential  $\exp(-n\epsilon)$  term is questionable.

#### Regret bound

**Theorem:** Assume that  $\mathcal{F}$  is the set of finitely supported probability distributions over  $\mathcal{S} = [0, 1]$ , that  $\mu_a > 0$  for all arms a and that  $\mu^* < 1$ . There exists a constant  $M(\nu_a, \mu^*) > 0$  only depending on  $\nu_a$  and  $\mu^*$  such that, with the choice  $f(t) = \log(t) + \log(\log(t))$  for  $t \ge 2$ , for all  $T \ge 3$ :

$$\mathbb{E}[N_{a}(T)] \leq \frac{\log(T)}{K_{inf}(\nu_{a},\mu^{\star})} + \frac{36}{(\mu^{\star})^{4}} (\log(T))^{4/5} \log(\log(T)) \\ + \left(\frac{72}{(\mu^{\star})^{4}} + \frac{2\mu^{\star}}{(1-\mu^{\star}) K_{inf}(\nu_{a},\mu^{\star})^{2}}\right) (\log(T))^{4/5} \\ + \frac{(1-\mu^{\star})^{2} M(\nu_{a},\mu^{\star})}{2(\mu^{\star})^{2}} (\log(T))^{2/5} \\ + \frac{\log(\log(T))}{K_{inf}(\nu_{a},\mu^{\star})} + \frac{2\mu^{\star}}{(1-\mu^{\star}) K_{inf}(\nu_{a},\mu^{\star})^{2}} + 4.$$

#### Example: truncated Poisson rewards

- for each arm 1 ≤ a ≤ 6 is associated with v<sub>a</sub>, a Poisson distribution with expectation (2 + a)/4, truncated at 10.
- N = 10,000 Monte-Carlo replications on an horizon of T = 20,000 steps.



## Example: truncated Exponential rewards

- exponential rewards with respective parameters 1/5, 1/4, 1/3, 1/2 and 1, truncated at  $x_{\rm max}=10$ ;
- kl-UCB uses the divergence  $d(x, y) = x/y 1 \log(x/y)$ prescribed for genuine exponential distributions, but it ignores the fact that the rewards are truncated.



#### Take-home message on bandit algorithms

- 1 Use kI-UCB rather than UCB-1 or UCB-2
- 2 Use KL-UCB if speed is not a problem
- **3** todo: improve on the deviation bounds, address general non-parametric families of distributions

- 4 Alternative: Bayesian-flavored methods:
  - Bayes-UCB [Kaufmann, Cappé, G.]
  - Thompson sampling [Kaufmann & al.]

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# Non-stationary Bandits [G. Moulines '11]

- Changepoint : reward distributions change *abruptly*
- Goal : follow the best arm
- Application : scanning tunnelling microscope



- Variants D-UCB et SW-UCB including a progressive discount of the past
- Bounds  $O(\sqrt{n \log n})$  are proved, which is (almost) optimal

# (Generalized) Linear Bandits [Filippi, Cappé, G. & Szepesvári '10]

Bandit with contextual information:

$$\mathbb{E}[X_t|A_t] = \mu(m'_{A_t}\theta_*)$$

where  $\theta_* \in \mathbb{R}^d$  is an unkown parameter and  $\mu: \mathbb{R} \to \mathbb{R}$  is a link function

Example : binary rewards

$$\mu(x) = \frac{\exp(x)}{1 + \exp(x)}$$

- Application : targeted web ads
- GLM-UCB : regret bound depending on dimension d and not on the number of arms

## Stochastic Optimization

- Goal : Find the maximum of a function  $f : C \subset \mathbb{R}^d \to \mathbb{R}$  (possibly) observed in noise
- Application : DAS



- Model : f is the realization of a Gaussian Process (or has a small norm in some RKHS)
- GP-UCB : evaluate f at the point  $x \in C$  where the confidence interval for f(x) has the highest upper-bound

# Markov Decision Processes (MDP) [Filippi, Cappé & G. '10]

The system is in state  $S_t$  which evolves as a Markov Chain:

$$S_{t+1} \sim P(\cdot; S_t, A_t)$$
 et  $R_t = r(S_t, A_t) + \varepsilon_t$ 

Optimistic algorithm: search the best transition matrix in a neighborhood of the ML estimate



The use of Kullback-Leibler neighborhoods leads to better performance and has desirable propoerties.

## Optimal Exploration with Probabilistic Expert Advice

Search space :  $B \subset \Omega$  discrete set

Probabilistic experts :  $P_a \in \mathfrak{M}_1(\Omega)$  for  $a \in \mathcal{A}$ 

- Requests : at time t, calling expert  $A_t$  yields a realization of  $X_t = X_{A_t,t}$  independent with law  $P_a$ 
  - Goal : find as many distinct elements of  ${\cal B}$  as possible with few requests :

$$F_n = \operatorname{Card} \left( B \cap \{ X_1, \dots, X_n \} \right)$$

$$A_{t+1}^* = \operatorname*{arg\,max}_{a \in \mathcal{A}} P_a\left(B \setminus \{X_1, \dots, X_t\}\right)$$

## Estimating the missing mass

Notation : 
$$X_t \stackrel{iid}{\sim} P \in \mathfrak{M}_1(\Omega), \ O_n(\omega) = \sum_{t=1}^n \mathbb{1}\{X_t = \omega\}$$
$$Z_n(x) = \mathbb{1}\{O_n(\omega) = 0\}$$
$$H_n(\omega) = \mathbb{1}\{O_n(\omega) = 1\}, \ H_n = \sum_{\omega \in B} H_n(\omega)$$

Problem : estimate the missing mass

$$R_n = \sum_{\omega \in B} P(\omega) Z_n(\omega)$$

Good-Turing : 'estimator'  $\hat{R}_n = H_n/n$  st.  $\mathbb{E}[\hat{R}_n - R_n] \in [0, 1/n]$ . Concentration : by McDiarmid's inequality, with probability  $\geq 1 - \delta$ 

$$\left|\hat{R}_{n} - E[\hat{R}_{n}]\right| \le \sqrt{\frac{(2/n + p_{\max})^{2} n \log(2/\delta)}{2}}$$

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# The Good-UCB algorithm [Bubeck, Ernst & G.]

Optimistic algorithm based on Good-Turing's estimator :

$$A_{t+1} = \operatorname*{arg\,max}_{a \in \mathcal{A}} \left\{ \frac{H_a(t)}{N_a(t)} + c \sqrt{\frac{\log(t)}{N_a(t)}} \right\}$$

- $N_a(t) =$  number of draws of  $P_a$  up to time t
- $\hfill H_a(t) = \mbox{number of elements of } B$  seen exactly once thanks to  $P_a$

c = tuning parameter

Extensions

# Good-UCB en action

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## Macroscopic optimality

Hypotheses :

$$\ \ \, \Omega = \mathcal{A} \times \{1, \dots, N\}$$

 $\forall a \in \mathcal{A}, \forall j \in \{1, \dots, N\}, \ P_a\left(\{(a, j)\}\right) = 1/N$ 

Macroscopic limit :

$$\blacksquare N \to \infty$$

$$\forall a \in \mathcal{A}, \text{ Card} (B \cap \{a\} \times \{1, \dots, N\}) / N \to q_a \in ]0, 1[$$

#### Macroscopic optimality

When N goes to infinity, the performance of the Good-UCB algorithm during the discovery  $t \mapsto F([Nt])$  uniformly converges to that of the oracle  $t \mapsto F^*([Nt])$  on  $\mathbb{R}^+$ .

Extensions

## Simulation



Number of items found by Good-UCB (line), the oracle (bold dashed), and by uniform sampling (light dotted) as a function of time, for sample sizes N = 128, N = 500, N = 1000 et N = 10000, in an environment with 7 experts.

## Bibliography

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