# Tree Algebras and Bisimulation-Invariant MSO on Finite Graphs

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# Transition systems



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#### Properties:

- ▶  $\exists$  transition  $a \rightarrow b$
- ▶  $\exists \infty$  path

MSO (Monadic Second-Order logic):

$$\varphi, \psi := \mathsf{a}(x) \mid \mathsf{E}(x, y) \mid \exists x. \varphi \mid \exists X. \varphi \mid x \in X \mid \varphi \lor \psi \mid \neg \varphi$$

**Example:**  $\varphi(r)$  for " $\exists \infty$  path from r":  $\exists X$ .  $r \in X \land$  $\forall x.x \in X \Rightarrow \exists y. E(x, y) \land y \in X$ 

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**Fact:**  $\mu$ -calculus  $\subsetneq$  MSO (e.g.  $\exists$  self-loop)  $\mu$ -calculus is bisimulation-invariant.

## **Bisimulation**



# Starting point

## Theorem (Janin and Walukiewicz 1996)

For properties of systems, the following are equivalent:

- 1. Being MSO-definable and bisimulation-invariant.
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Bisim-inv MSO \rightarrow \mu-calculus : Hard
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## Correctness:

Infinite trees suffice to define bisim-inv properties of systems.

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#### Main Contribution

For properties of **finite** systems, the following are equivalent:

- 1. Being MSO-definable and bisimulation-invariant.
- 2. Being  $\mu$ -calculus-definable.

# Example of the difference

MSO formula  $\varphi$  for " $\exists$  cycle":

 $\blacktriangleright \varphi$  is not bisim-invariant on all systems.

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 $\implies$  using Janin-Walukiewicz does not work for finite systems.

## Ranked systems

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Operation: Plug into context.



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 $h: \mathsf{Systems}(\mathcal{A}) \to \mathcal{A}.$ 

Then  $L = \{$ Systems evaluating to  $a_0 \}$ .

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 ${\cal A}$  is rankwise-finite and unfold-invariant. Intuition: Captures "finite-memory computation".

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#### Consequences

- $A_1$  actually contains all the information about  $A_n$ .
- Algebras can be turned into automata.

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## Thanks for your attention!



This work was developed and shared without air travel.