# Maximum Independent Set in H-Free Graphs 

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Séminaire Graphes et Optimisation, LaBRI, Bordeaux, September 21st, 2018

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NP-complete even in graphs with maximum degree 3.
What about on graphs excluding an induced subgraph H ? (called H-free graphs)

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Subdivide every edge any fixed even number of times
This reduction + NP-hardness on graphs of degree $3 \Rightarrow$ NP-hardness for graphs of degree 3, with arbitrarily large girth and distance between two vertices with degree 3 (branching vertices).

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The constructed graph is H -free except if H is...

## P/NP-complete status of MIS on H-free graphs

For H connected:

- NP-complete, if H is not a path or a subdivided claw $\left(K_{1,3}\right)$
- in P , if H is a path on up to 6 vertices
- in P , if H is a claw with one edge subdivided once
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Minimal open cases:


## Other dichotomies

The polynomial algorithms for $P_{5}$-free and then $P_{6}$-free graphs use tools that cannot generalize to $P_{8}$-free graphs and beyond.

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Understanding $P_{t}$-free graphs is a challenge
there are other goodies/baddies partition:

- PTAS/APX-hard
- SUBEXP/ETH-hard
- FPT/W[1]-hard


## Parameterized complexity

Fixed-Parameter Tractable (FPT) algorithm: in time $f(k) n^{O(1)}$ with

- $n$, the size of the instance,
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Example:

- Vertex Cover has a simple $2^{k} n^{O(1)}$-algorithm
- Independent Set is W[1]-hard (hence unlikely FPT)

Convenient definition of $\mathrm{W}[1]$-hard for our purpose: As hard as Independent Set for FPT reductions

## FPT reductions

Reduction from $(\Pi, k)$ to $\left(\Pi^{\prime}, k^{\prime}\right)$ taking FPT time and such that $\mathbf{k}^{\prime}=\mathbf{g}(\mathbf{k})$ for a computable function $\mathbf{g}$.

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- The "subdividing the edges twice" trick that we saw?
- Complementing the graph, from MIS to Clique?
- $(G, k) \mapsto(G, n-k)$, from MIS to Vertex Cover?


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## Why MIS and why forbidden induced subgraphs?

- some hard problems like Dominating Set are almost indifferent to forbidding induced subgraphs
- for subgraphs or minors, the dichotomy would be trivial
- can shed light on other hereditary classes


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## Known results

- FPT for H on at most 4 vertices but $C_{4}$ [Dabrowski et al. '12]
- MIS is W[1]-hard in $K_{1,4}$-free graphs [Hermelin et al. '14]

Why is MIS FPT in $K_{r}$-free graphs? ${ }^{1}$
${ }^{1}$ This is why the question is not interesting for subgraphs and minors

## Known results

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Why is MIS FPT in $K_{r}$-free graphs? ${ }^{1}$

Every $K_{r}$-free graphs has either:

- at most $\operatorname{Ramsey}(k, r) \approx k^{r-1}$ vertices $\rightarrow$ brute-force is FPT
- an independent set of size $k \rightarrow$ answer YES

[^0]
## Our current goal

Let's try to remove the $C_{4} \mathrm{~s}$ with an FPT reduction

## First thoughts

k-Multicolored Independent Set is W[1]-hard Instances whose vertex-set is partitioned into $k$ cliques

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"Cycle" of half graphs


Two inequalities enforce the equality

## Grid Tiling

Input: $k \times k$ grid of cells containing pairs over $[n]^{2}$

| $\begin{aligned} & (1,1) \\ & (3,1) \\ & (2,4) \end{aligned}$ | $\begin{aligned} & (5,1) \\ & (1,4) \\ & (5,3) \end{aligned}$ | $\begin{aligned} & (1,1) \\ & (2,4) \\ & (3,3) \end{aligned}$ | $\Rightarrow$ | $\begin{aligned} & (1,1) \\ & (3,1) \\ & (2,4) \end{aligned}$ | $\begin{aligned} & (5,1) \\ & (1,4) \\ & (5,3) \end{aligned}$ | $\begin{aligned} & (1,1) \\ & (2,4) \\ & (3,3) \end{aligned}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $(2,2)$ | $(3,1)$ | $(2,2)$ |  | $(2,2)$ | $(3,1)$ | $(2,2)$ |
| $(1,4)$ | $(1,2)$ | $(2,3)$ |  | $(1,4)$ | $(1,2)$ | $(2,3)$ |
| $(1,3)$ |  |  |  |  |  |  |
| $(2,3)$ | $(1,3)$ | $(5,3)$ |  | $(1,3)$ $(3,3)$ | $(1,3)$ | $(5,3)$ |

Example with $k=3$ cliques/color classes and $n=5$

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| $(3,3)$ |  |  |

Example with $k=3$ cliques/color classes and $n=5$

Output: select one pair per cell so that

- columns agree on the first coordinate
- rows agree on the second coordinate

Grid Tiling w.r.t the number of cells is $\mathrm{W}[1]$-hard

|  |  |  | $\left(v_{j}, \cdot\right)$ |  |
| :--- | :--- | :--- | :--- | :--- |
| $\left(\cdot, v_{i}\right)$ | $\left(v_{i}, v_{i}\right)$ | $\left(\cdot, v_{i}\right)$ | $\left(v_{j}, v_{i}\right)$ | $\left(\cdot, v_{i}\right)$ |
|  |  |  | $\left(v_{j}, \cdot\right)$ |  |
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|  |  |  | $\left(v_{j}, \cdot\right)$ |  |
|  |  |  | $\left(v_{j}, v_{j}\right)$ |  |
|  |  |  | $\left(v_{j}, \cdot\right)$ |  |

The same with inequalities has the same lower bound Useful for geometric problems such as Packing Unit Disks

## Avoiding $C_{4}$ with half graphs everywhere



## Avoiding $C_{4}$ with half graphs everywhere



Simultaneously:

- no $C_{4}, C_{5}, \ldots, C_{s}$
- no $K_{1,4}$
- no tree with two branching vertices


## Two variants of the reduction



Variants with half-graphs in blue and antimatchings in red

antimatching

## FPT candidates

$H$ should be chordal and

- either a path of cliques with simple connections between adjacent cliques
- or a subdivided claw of cliques with very simple connections between adjacent cliques

__ bipartite complete except possibly one edge
__ half-graph


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Modular FPT reduction which traps many hard cases.

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So far, we did not get something very unified.

- Many H-specific arguments
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Modular FPT reduction which traps many hard cases.

Generic algorithmic technique for the remaining cases?


So far, we did not get something very unified.

- Many H-specific arguments
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Maybe not so surprising:
notably open for $P_{t}$-free graphs
entire papers have been dedicated to

## Some candidates on 5 vertices



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Trick 2: We can progress if we have the following

with

- $A$ and $B$ intersecting the solution
- all the vertices in $A$ have at most $f(k)$ neighbors in $B$


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We guess how many vertices a solution contains in $A$ and $B$

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Trick 2: We can progress if we have the following


We extract independent sets of size $k_{2}$ in $G[B]$

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If this stops before $k_{1} f(k)+1$ are extracted, use Trick 1

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If we can extract $k_{1} f(k)+1$ of them, we stop there

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What does this achieve?

## Two tricks to catch the butterfly

Trick 1: we can guess the solution on any subset of $f(k)$ vertices We just try all the $2^{f(k)}$ possibilities

Trick 2: We can progress if we have the following


Any independent set of size $k_{1}$ in $G[A]$ can be completed

FPT algorithm in butterfly-free graph


Let us consider a triangle and its neighbors

## FPT algorithm in butterfly-free graph


?

Can there be very many vertices attached to a single vertex?

## FPT algorithm in butterfly-free graph



Less than $k$. Otherwise: easy solution or butterfly

## FPT algorithm in butterfly-free graph



We use Trick 1 to get rid of those particular neighbors

## FPT algorithm in butterfly-free graph



Now, all the vertices in $N(T)$ have at least two neighbors in $T$

FPT algorithm in butterfly-free graph


Can they have many neighbors in the rest of the graph?

## FPT algorithm in butterfly-free graph



No, less than $k$; otherwise easy solution or butterfly

FPT algorithm in butterfly-free graph


A solution intersects $T \cap N(T)$ (why?)

FPT algorithm in butterfly-free graph


Either it also intersects $\overline{T \cap N(T)}$, and we conclude with Trick 2

FPT algorithm in butterfly-free graph


Or not. And we solve $G[T \cap N(T)]$ since it is $4 K_{2}$-free (Alekseev)

## Results and perspectives

FPT algorithms when

- H is a clique minus a bipartite complete graph (can be seen as a $P_{3}$ of cliques, generalizes the butterfly)
- H is the union of cliques (parameterized version of Alekseev)
- H is a clique minus a triangle ( $K_{r} \backslash K_{4}$ contrains a $K_{1,4}$ )
- H, candidate on 5 vertices: crown, gem, kite, $\bar{P}$, dart, cricket


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W[1]-hardness cases with a third reduction:


Mainly left with "path of cliques"


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