

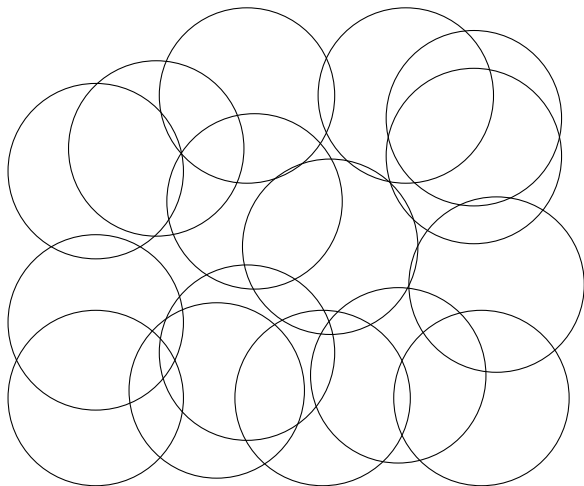
# Fine-grained complexity of coloring geometric intersection graphs

Édouard Bonnet joint work with Csaba Biró, Dániel Marx,  
Tillmann Miltzow, and Paweł Rzążewski

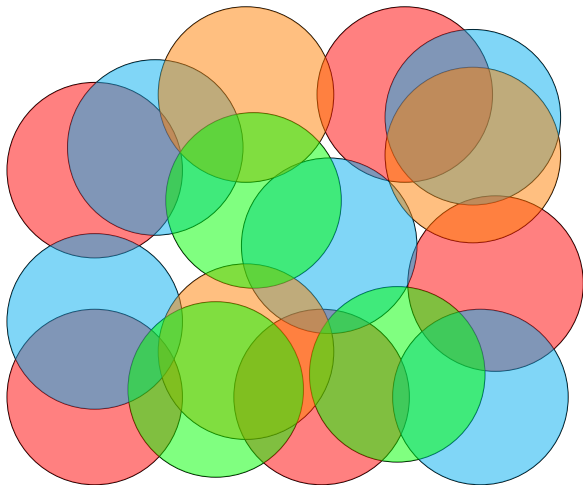
Middlesex University, London

7 April 2017, EuroCG, Malmö

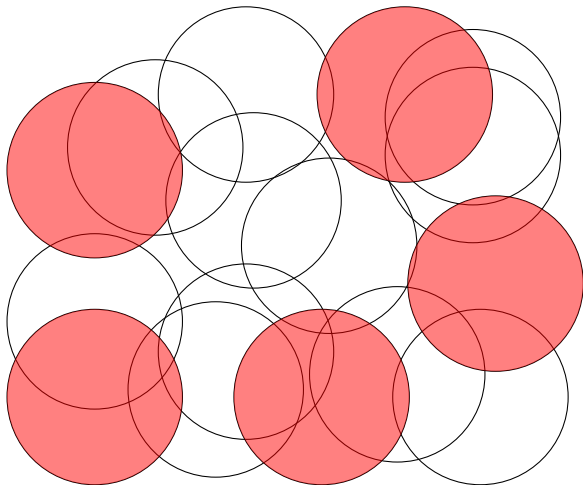
## $k$ -Coloring Unit Disks



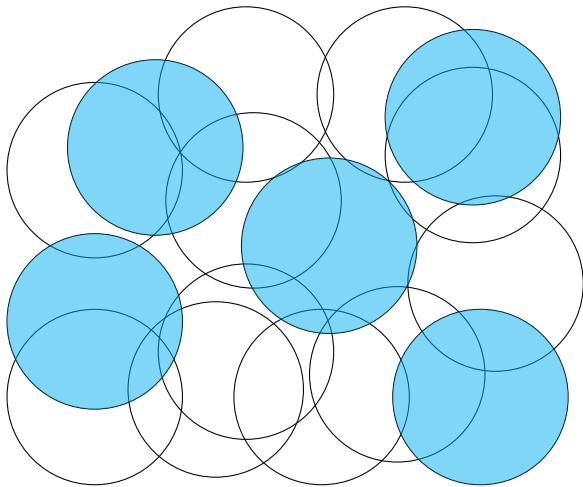
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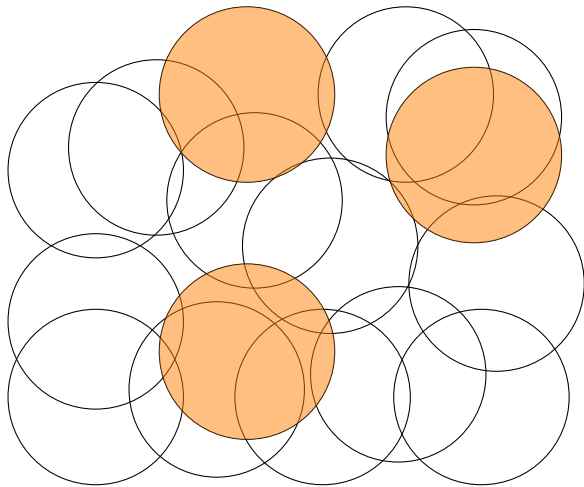
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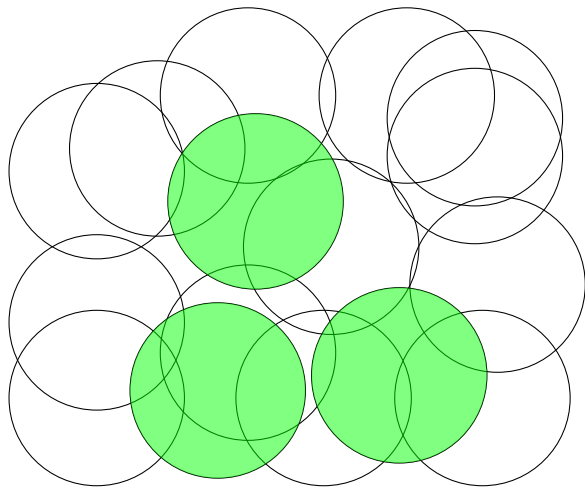
## $k$ -Coloring Unit Disks



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NP-hard for any integer  $k \geq 3$

## Subexponential algorithms?

NP-hardness:

your problem is not solvable in polynomial, unless 3-SAT is very widely believed but do not give evidence against algorithms running in say,  $2^{n^{1/100}}$ .



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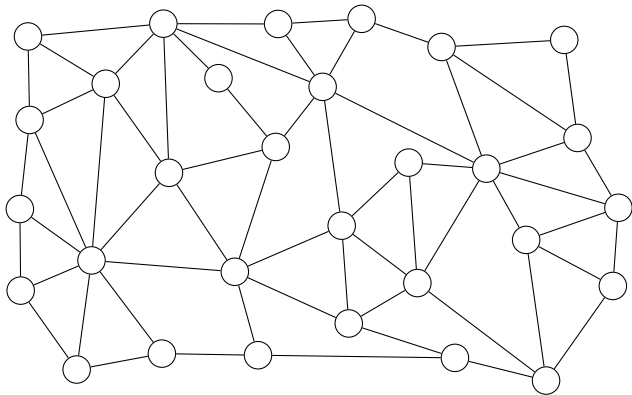
ETH-hardness:

stronger assumption than  $P \neq NP$  is ETH asserting that no  $2^{o(n)}$  algorithm exists for 3-SAT

Allows to prove stronger conditional lower bounds

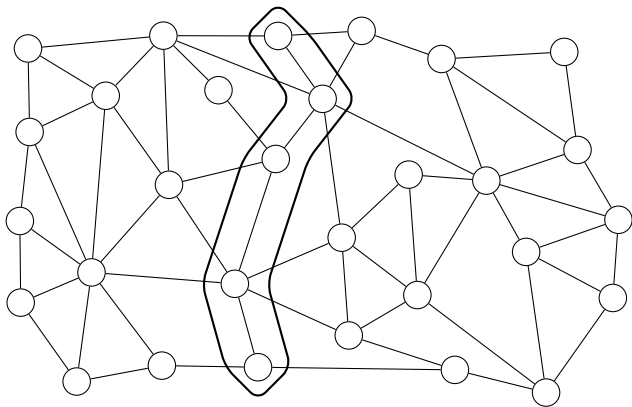
linear reduction from 3-SAT: no  $2^{o(n)}$  algorithm for your problem, quadratic reduction: no  $2^{o(\sqrt{n})}$  algorithm, etc.

## Square root phenomenon on planar graphs



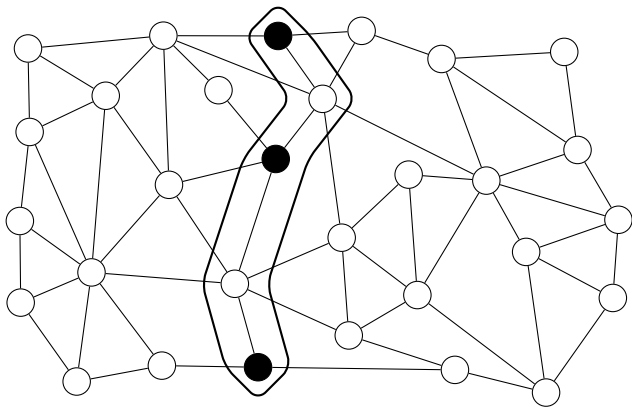
Many problems are solvable in  $2^{O(\sqrt{n})}$  in **planar graphs**, and unlikely solvable in  $2^{o(n)}$  in general graphs.

## Square root phenomenon on planar graphs



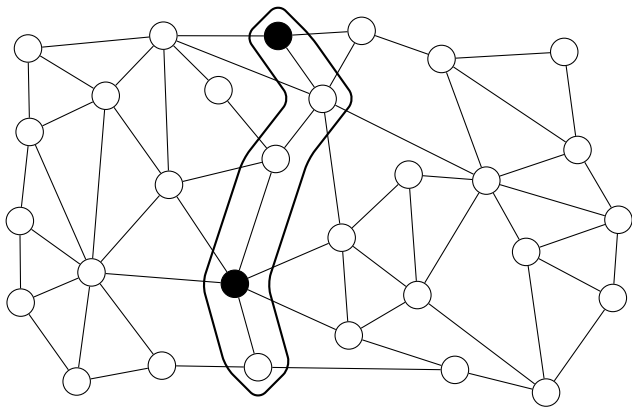
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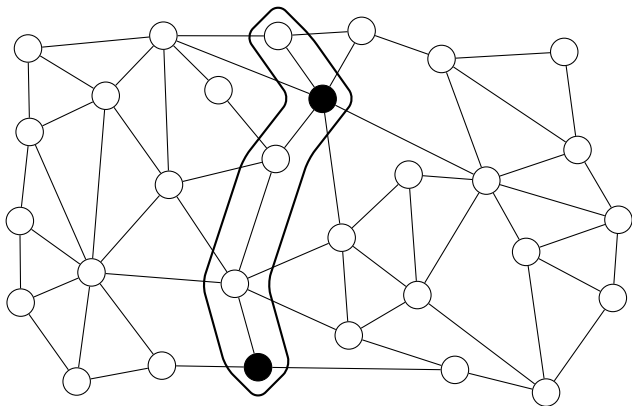
MAX INDEPENDENT SET, 3-COLORING, HAMILTONIAN PATH...

## Square root phenomenon on planar graphs



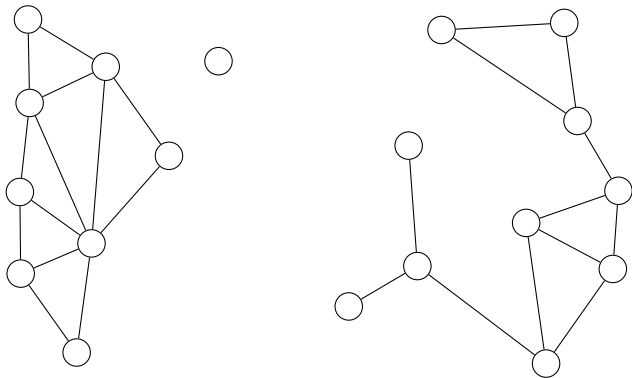
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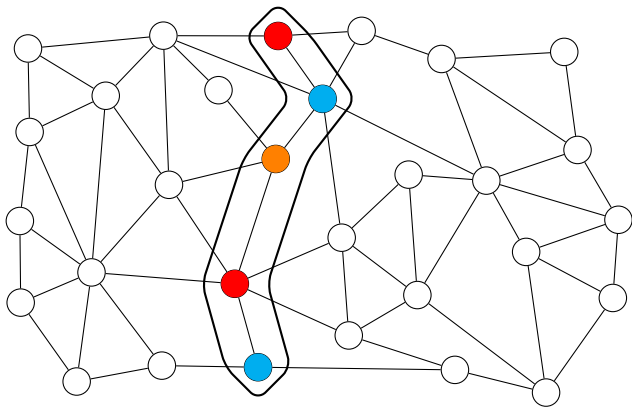
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## Square root phenomenon on planar graphs



MAX INDEPENDENT SET, 3-COLORING, HAMILTONIAN PATH...  
Dynamic programming would spare a  $\log n$  in the exponent.

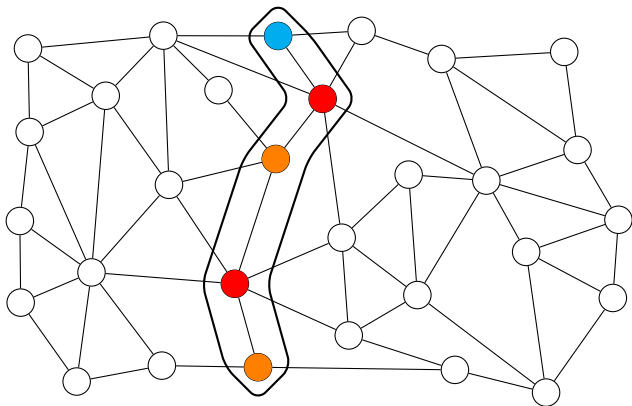
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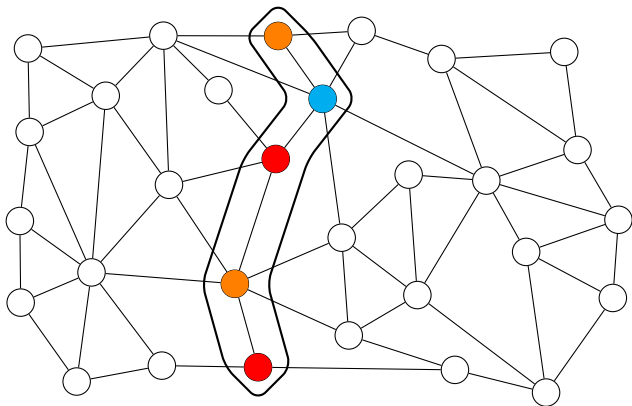


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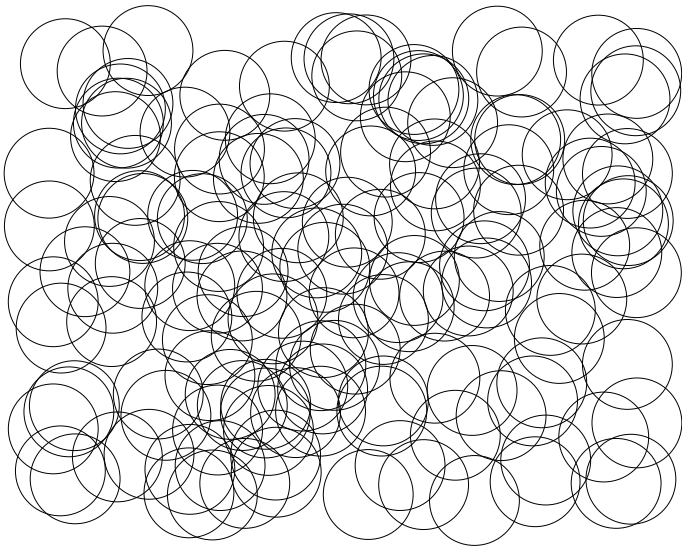
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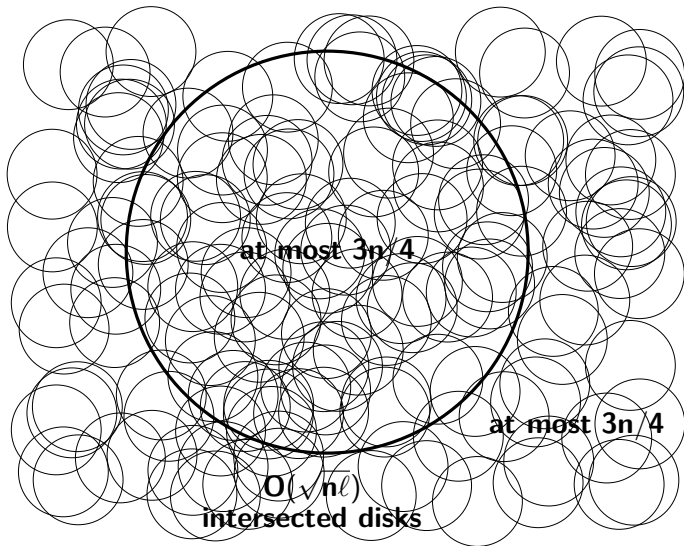


MAX INDEPENDENT SET, 3-COLORING, HAMILTONIAN PATH...

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## Standard algorithm for $\ell$ -coloring

If the ply is greater than  $\ell$ , then more than  $\ell$  colors are needed.

Otherwise, there is a balanced separator  $S$  of size  $O(\sqrt{n\ell})$  which can be exhaustively found in time  $O(2^{\sqrt{n\ell} \log n})$ .

Trying all the  $\ell$ -colorings on  $S$  takes time  $O(2^{\sqrt{n\ell} \log \ell})$ .

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Overall running time:  $O(2^{\sqrt{n\ell} \log n})$ .

---

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### Theorem

*For any  $\alpha \in [0, 1]$ , coloring  $n$  unit disks with  $\ell = \Theta(n^\alpha)$  colors cannot be solved in time  $2^{o(n^{\frac{1+\alpha}{2}})} = 2^{o(\sqrt{n\ell})}$ , under the ETH.*



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Constant number of colors  $\rightsquigarrow$  square root phenomenon.

Linear number of colors  $\rightsquigarrow$  no subexponential-time algorithm.

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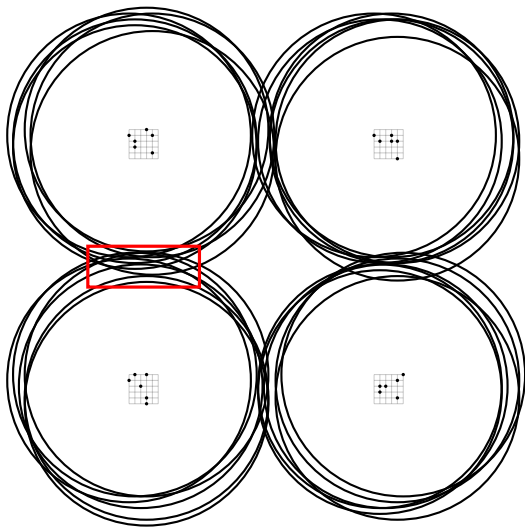
And everything in between (hard part).

For instance,  $\sqrt{n}$ -coloring cannot be done in  $2^{o(n^{3/4})}$ .

## Roadmap

3-SAT  $\rightarrow$  2-grid 3-SAT  $\rightarrow$  Partial 2-grid Coloring  $\rightarrow$  coloring unit disks

Partial 2-grid Coloring  $\rightarrow$  coloring unit disks



## 2-Grid 3-SAT

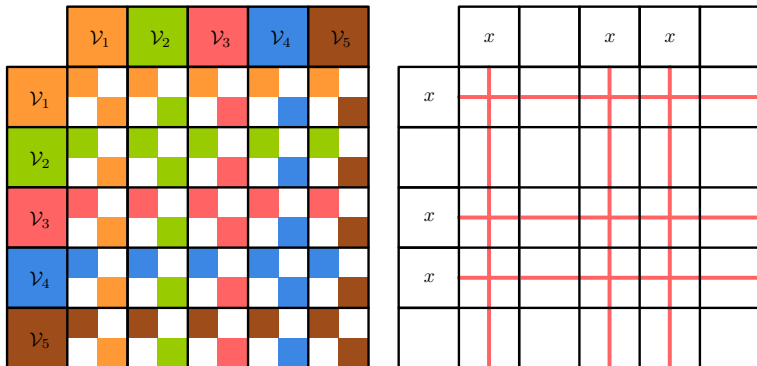
**Input:** A  $g \times g$  grid, a positive integer  $k$ , each vertex (or cell) of the grid is associated to  $k$  variables, and a set  $\mathcal{C}$  of constraints of two kinds:

**clause constraints:** for each cell of the grid, a set of pairwise variable-disjoint 3-clauses on its variables;

**equality constraints:** for two adjacent cells of the grid, a set of pairwise variable-disjoint equality constraints.

**Question:** Is there an assignment of the variables such that all constraints are satisfied?

## 3-SAT $\rightarrow$ 2-Grid 3-SAT

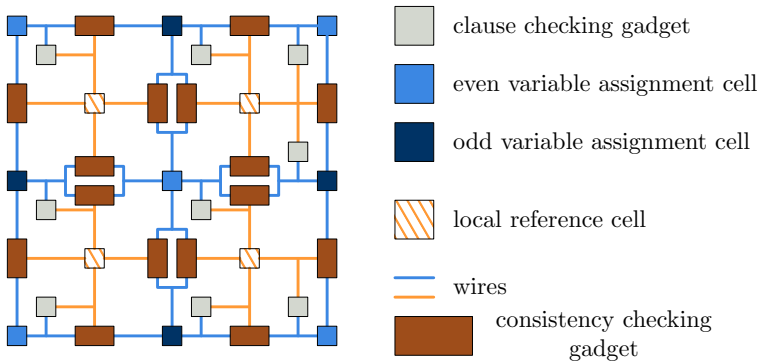


3-SAT on  $N$  variables with bounded number of occurrences (Sparsification Lemma)  $\rightsquigarrow$  split the clauses into  $\approx g$  blocks  $\rightsquigarrow$  split again the clauses on one block into a constant number of sub-blocks (clauses vertex-disjoint)

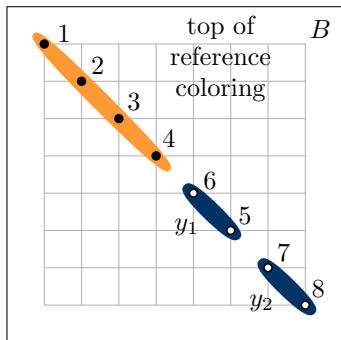
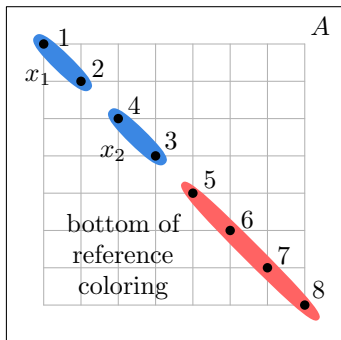
The size of the created instance is  $n = g^2 k$ .

$$N = \Theta(gk) = \Theta(\sqrt{nk})$$

## 2-Grid 3-SAT $\rightarrow$ Partial 2-Grid Coloring

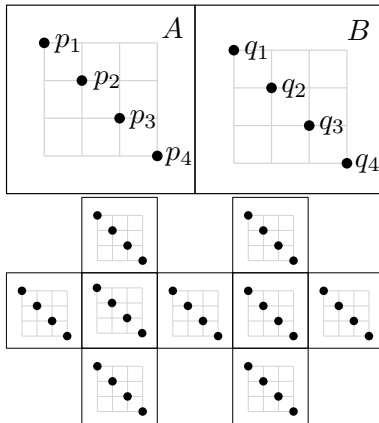


## Encoding information and reference coloring

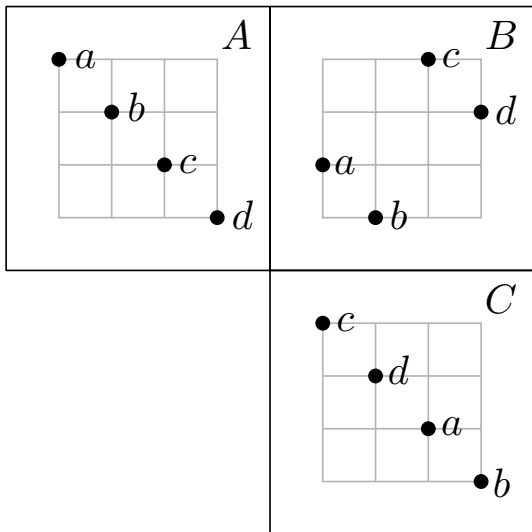




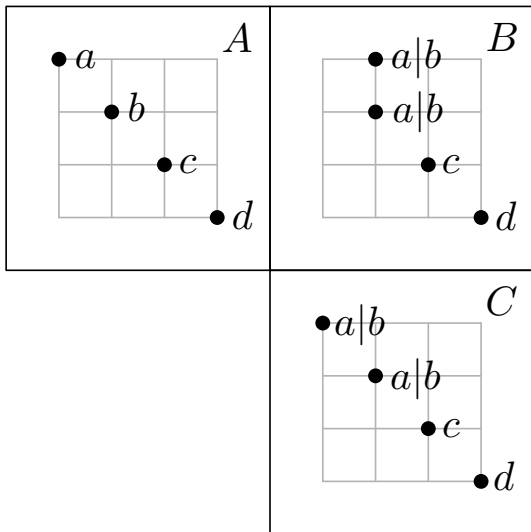
# Wires



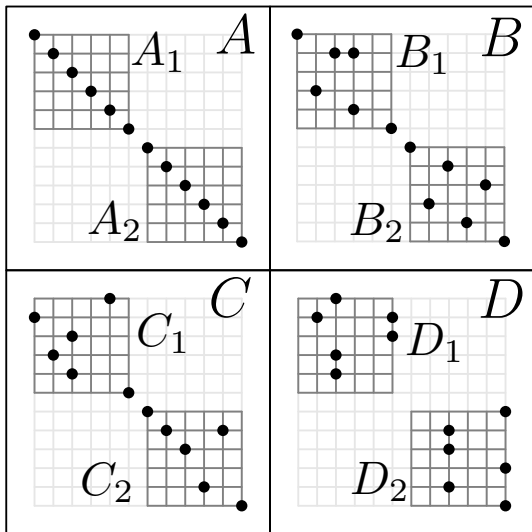
# Permutation



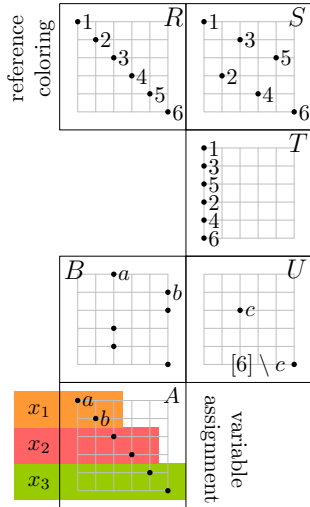
# Forget



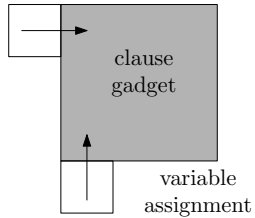
# Independence



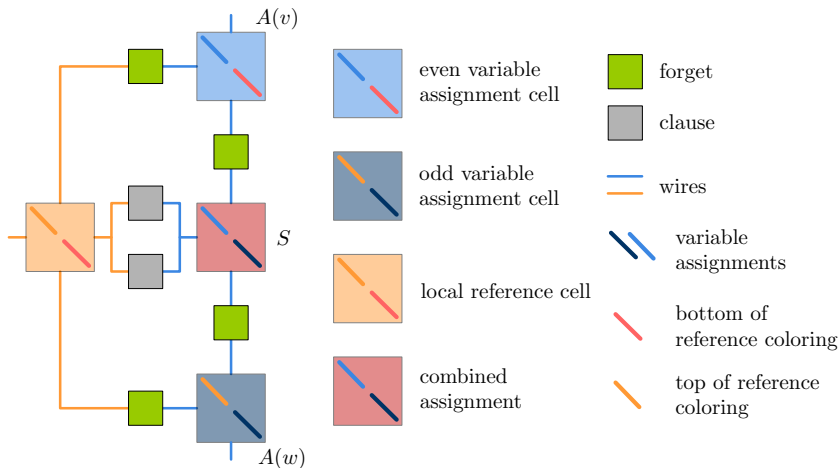
# Clauses

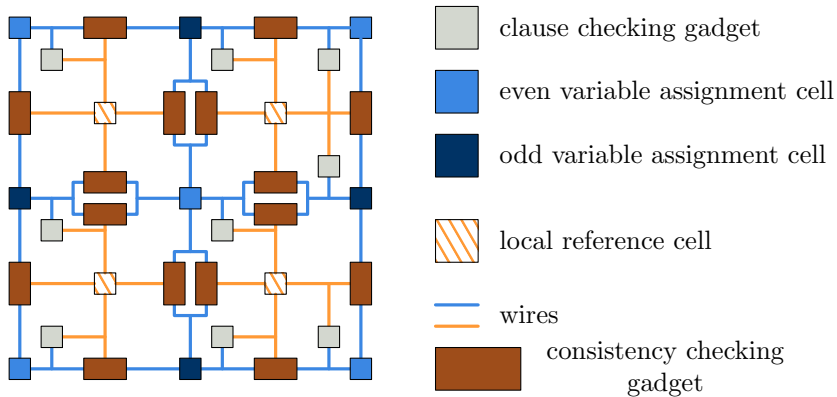


reference coloring



# Consistency gadget (also crossing)





## Generalization to higher dimension

### Theorem

For  $\alpha \in [0, 1]$  and dimension  $d \geq 2$ , coloring  $n$  unit  $d$ -balls with  $\ell = \Theta(n^\alpha)$  colors cannot be solved in time

$2^{n^{\frac{d-1+\alpha}{d}-\epsilon}} \approx 2^{o(n^{1-1/d} \ell^{1/d})}$  for any  $\epsilon > 0$ , under the ETH.

The first step in the chain is trickier: the higher dimensional grid should embed the SAT instance in a more compact way.

The second and third steps work similarly.



## Generalization to other shapes

Smith and Wormald's result is more general.  
The almost tight lower bound also generalizes.

Fatness of the family is crucial:

### Theorem

*4-coloring axis-parallel segment intersection graphs (2-Dir) is not solvable in  $2^{o(n)}$ , under the ETH.*

## Generalization to other shapes

Smith and Wormald's result is more general.  
The almost tight lower bound also generalizes.

Fatness of the family is crucial:

### Theorem

*4-coloring axis-parallel segment intersection graphs (2-Dir) is not solvable in  $2^{o(n)}$ , under the ETH.*

**Thanks for your attention!**