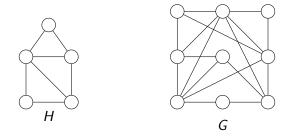
Polyspace slightly superexponential parameterized algorithm for SUBGRAPH ISOMORPHISM in proper-minor closed classes

Algorithmic application in Pilipczuk and Siebertz's paper on *p*-centered coloring

Édouard Bonnet

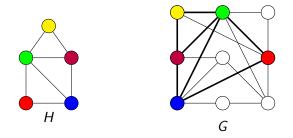
Virtual Meeting on Graph Theory, May 27th, 2020

## Subgraph Isomorphism



Is H a subgraph of G?

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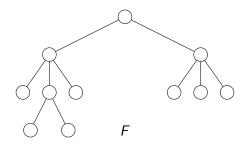
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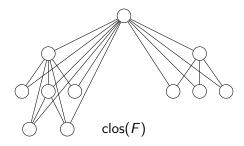
#### Theorem (Pilipczuk, Siebertz '19)

SUBGRAPH ISOMORPHISM can be solved in time  $2^{O(p \log p)} n^{O(1)}$ and **polynomial space**, when G is  $K_t$ -minor free.

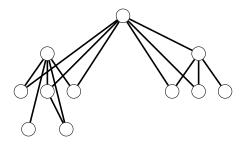
**Treedepth of** G: smallest height of a forest F such that G is a subgraph of the ancestor-descendant closure of F.



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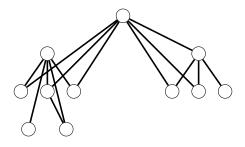


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G has treedepth at most 4

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The rest of the CC has at most |X| - 1 colors ightarrow recurse

 $G \in \mathcal{C}$  excluding a minor  $\stackrel{}{\to}_{n^{O(1)}} p$ -centered coloring with  $p^{O(1)}$  colors

 $G \in \mathcal{C}$  excluding a minor  $\xrightarrow[n^{O(1)}]{} p$ -centered coloring with  $p^{O(1)}$  colors  $\forall$  color set X of size p: treedepth decomposition F of  $G' := G[\{v | v \text{ has a color in } X\}]$ 

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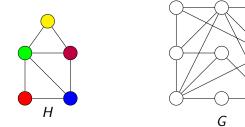
Solve "is H in G'?" helped by F

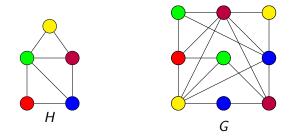
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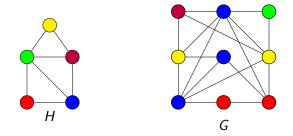
#### Solve "is H in G'?" helped by F

A solution cannot escape since it receives at most p colors

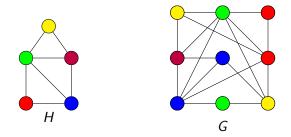




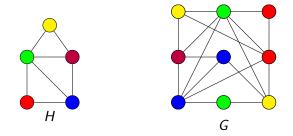
Give each vertex a random color between 1 and p



Give each vertex a random color between 1 and p



Repeating this  $100p^{p}$  times, well color a solution with prob. 0.999



Repeating this  $p^p n$  times, well color a solution a.a.s.

#### Derandomization

#### Theorem (Alon, Yuster, Zwick '95)

One can compute in polynomial-time a family  $\mathcal{F}$  of  $p^{O(1)} \log n$  functions  $f : V(G) \to \{1, \dots, p^2\}$  such that for every set  $X \subseteq V(G)$  of size p there exists  $f \in \mathcal{F}$  injective on X.

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#### Theorem (Schmidt, Siegal '90)

One can compute in polynomial-time a family  $\mathcal{G}$  of  $2^{O(p)}$  functions  $f : \{1, \ldots, p^2\} \rightarrow \{1, \ldots, p\}$  such that for every set  $X \subseteq \{1, \ldots, p^2\}$  of size p there exists  $g \in \mathcal{G}$  injective on X.

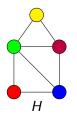
$$\mathcal{F}' = \{ \sigma \circ g \circ f \mid f \in \mathcal{F} \text{ and } g \in \mathcal{G} \text{ and } \sigma \in S_p \} \\ |\mathcal{F}'| = p! \cdot 2^{O(p)} \cdot p^{O(1)} \log n = 2^{O(p \log p)} \log n$$

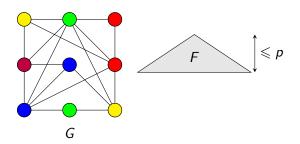
## COLORED SUBGRAPH ISOMORPHISM on bounded treedepth graphs

We are now left with proving:

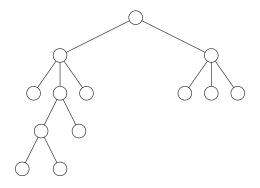
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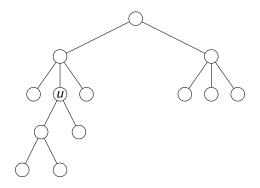
COLORED SUBGRAPH ISOMORPHISM can be solved in time  $2^{O(p \log p)} n^{O(1)}$  and polynomial space, when G is given with a treedepth decomposition of depth at most p.

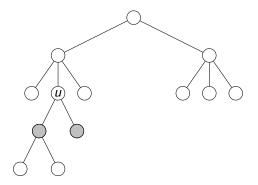




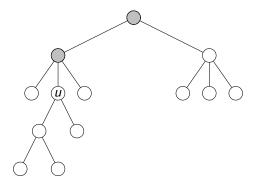
# Some notations for the upcoming dynamic-programming



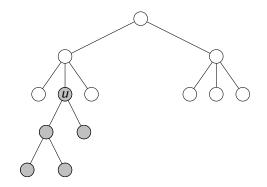




Chld(u): set of children of u

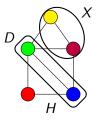


Tail(u): set of strict ancestors of u

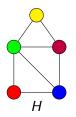


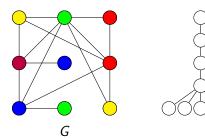
Desc(u): set of descendants of u, including u

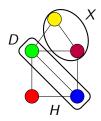
#### Chunk

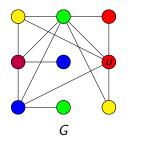


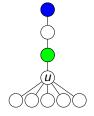
disjoint pair (X, D), H[X] connected, and  $N_H(X) \subseteq D$ 



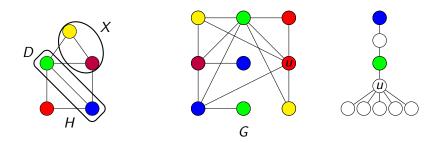




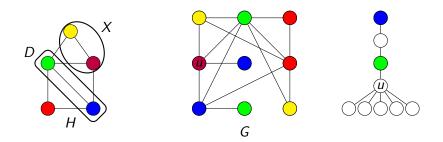




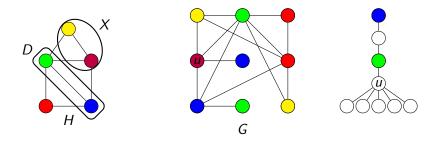
A tuple  $(u, X, D, \gamma)$  $u \in V(G)$ (X, D) is a chunk  $\gamma: D \rightarrow Tail(u)$  injective



 $\begin{aligned} \mathsf{Val}(u,X,D,\gamma) = \\ & \text{Is there } \gamma': X \to \mathsf{Desc}(u) \text{ such that} \\ \gamma \cup \gamma' \text{ is a (color-preserving) subgraph embedding?} \end{aligned}$ 



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How many tuples  $(u, X, D, \gamma)$ ?  $\leq n \cdot 3^p \cdot p^p = 2^{O(p \log p)} n$ 

#### Computing Val, u is a leaf of F

 $Val(u, \emptyset, D, \gamma) = [\gamma \text{ is a subgraph embedding}]$ 

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 $Val(u, \{w\}, D, \gamma) = [u \text{ is colored } w \text{ and } \gamma \cup \{w \to u\} \text{ is a s.e.}]$ 

#### Computing Val, u is a not a leaf of F

If u has not a color of X:  

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$$u$$
 is colored  $w \in X$ :  
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$$\bigwedge_{Z \in \mathsf{CC}(X - \{w\})} \bigvee_{v \in \mathsf{Chld}(u)} \mathsf{Val}(v, Z, D \cup \{w\}, \gamma \cup \{w \to u\})$$

#### Algorithm

### Compute $\bigvee_{r \text{ rot of } F} \operatorname{Val}(r, X, \emptyset, \emptyset)$ for every X CC of H

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Disjointness. That was the point of color coding.

#### Complexity

Space: polynomial, calling stack bounded by treedepth

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**Time:**  $2^{O(p \log p)} n^{O(1)}$  all recursive calls are different. A non-root call defines a unique parent tuple.

#### Summary

p color classes of a p-centered coloring have treedepth p

Color coding for solution disjointness

Treedepth DP allows polyspace, as opposed to treewidth DP

An example of such an algorithm, notion of chunk

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#### Thank you for your attention!