Multilevel optimization strategies for the training of ANNs and application to the solution of PDEs

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## The problem

We consider optimization problems arising in the training of artificial neural networks:

$$\min_p \mathcal{L}(p,z) \qquad z \in \mathcal{T}$$

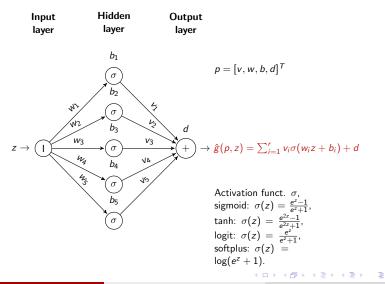
where  $\mathcal{L}$  is the loss function, p is the vector of weights and biases of the network, z is the problem's variable and  $\mathcal{T}$  is the training set. The optimization problem may be a large-scale problem.

We look for an efficient scalable optimization method to solve the training problem.

Can we exploit the structure of the network?

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### Network's architecture



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## Outline

- Part I: iterative high-order optimization methods and their multilevel extension
- Part II: use of the multilevel methods for the training of artificial neural network and application to the solution of PDEs

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### Part I

- Iterative high-order optimization methods
- 2 multilevel extension

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## High-order optimization methods

We have a nonlinear problem to solve

$$\min_{x} f(x)$$

Classical iterative optimization methods:

$$f(x_k+s) \simeq T_q(x_k,s) = f(x_k) + s^T \nabla f(x_k) + \frac{1}{2} s^T \nabla^2 f(x_k) s + \dots$$

with  $T_q(x_k, s)$  Taylor model of order q. At each iteration we compute a step  $s_k$  to update the iterate:

$$\min_{s} m_k(x_k, s) = T_q(x_k, s) + \frac{\lambda_k}{q+1} ||s||^{q+1}, \qquad \lambda_k > 0$$

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# Higher-order models

Classical choices:

- Least-squares: Levenberg-Marquardt (LM), q = 1,  $\nabla^2 f(x_k) \sim B_k = J(x_k)^T J(x_k)$ .
- Adaptive Cubic Regularization method (ARC), q = 2.

Extension to higher-order methods (q > 2)

Birgin, Gardenghi, Martnez, Santos, and Toint, 2017

Unifying framework for global convergence is presented.

- better complexity
- model is expensive to minimize

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# Subproblem solution

Solving

$$\min_{s} T_q(x_k, s) + \frac{\lambda_k}{q+1} \|s\|^{q+1}$$

represents greatest cost per iteration, which depends on the size of the problem.

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Multilevel trust region method, Gratton, Sartenaer, Toint, 2008

#### Hierarchy of problems

- $\{f_l(x_l)\}, x_l \in \mathcal{D}_l$
- $|\mathcal{D}_I| < |\mathcal{D}_{I+1}|$
- $f_l$  is cheaper to optimize compared to  $f_{l+1}$

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### Gratton, Sartenaer, Toint, 2008

- method for second order models
- used just for problems with a geometrical structure

We propose a family of multilevel methods using high-order models that do not need underlying geometry of the problem

# Multigrid setting

• At each level *I*,  $x \in \mathbb{R}^{n_l}$ .  $I_{max}$  finest level, 0 coarsest level.

- *f*<sup>1</sup> represent *f* on the coarse spaces (it is e.g. the discretization of *f* on a coarse space)
- The functions  $\mu^{l}$  are modifications of the  $f^{l}$ 's to ensure inter-level coherence.

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### Coherence between levels

#### Lower level model:

• Let  $x_0^{l-1} = Rx_k^l$ . Model with first order correction:

$$\mu^{l-1} = T_q^{l-1}(x_0^{l-1}, s^{l-1}) + (R^l \nabla f^l(x_k^l) - \nabla f^{l-1}(x_k^{l-1}))^T s^{l-1}$$

This ensures that

$$\nabla \mu^{l-1}(x_0^{l-1}) = R^l \nabla f^l(x_k^l)$$

 $\rightarrow$  first-order behaviours of f' and  $\mu^{l-1}$  are coherent in a neighbourhood of the current approximation. If  $s' = P^l s^{l-1}$ 

$$\nabla f'(x_k')^T s' = \nabla f'(x_k')^T P' s'^{-1} = \frac{1}{\alpha} \nabla \mu'^{-1} (x_0'^{-1})^T s'^{-1}.$$

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### One level strategy

At level l = 1, let  $x'_k$  be the current approximation. We look for a correction  $s'_k$  to define the new approximation  $x'_{k+1} = x'_k + s'_k$ .

 $x_k^l$ 

## One level strategy

At level l = 1, let  $x'_k$  be the current approximation. We look for a correction  $s'_k$  to define the new approximation  $x'_{k+1} = x'_k + s'_k$ .

$$x'_k \xrightarrow{T'_q} x'_{k+1} = x'_k + s'_k$$

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Two choices:

• minimize regularized Taylor model, get  $s_k^l$ ,

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2 choose lower level model  $\mu^{l-1}$ :

 $x_{\nu}^{I}$ 

Two choices:

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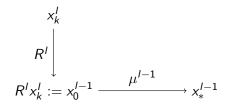
• minimize regularized Taylor model, get  $s_k^l$ ,

2 choose lower level model  $\mu^{l-1}$ :

$$\begin{array}{c}
x_k' \\
R' \\
R' \\
R'x_k' := x_0^{l-1}
\end{array}$$

Two choices:

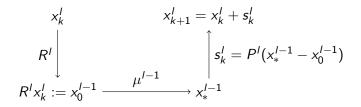
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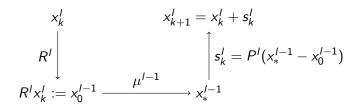
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Two choices:

- minimize regularized Taylor model, get  $s_k^l$ ,
- 2 choose lower level model  $\mu^{l-1}$ :



- The lower level model is cheaper to optimize.
- The procedure is recursive: more levels can be used.

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### Part II

- use of the multilevel methods for the training of artificial neural networks
- 2 application to the solution of PDEs

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# Exploit multilevel method for training of ANNs

How to build the coarse problem?

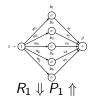
The variables to be optimized are the network's weights: NO evident geometrical structure to exploit!  $\downarrow$ 

The objective function depends on the output of the network:

$$\min_{p} \mathcal{L}(p, z) = \mathcal{F}(\hat{g}(p, z)), \qquad z \in \mathcal{T}$$
  
 $\hat{g}(p, z) = \sum_{i=1}^{r} v_i \sigma(w_i z + b_i) + d$ 

The network possesses a strong hierarchical structure: can we exploit it to build a hierarchy of problems approximating the original one?

# Exploit multilevel method for training of ANNs







$$\begin{aligned} \mathcal{F}_1 : \mathbb{R}^{3r_1} \to \mathbb{R} \\ \hat{g}(p, z) &= \sum_{i \in I_1} v_i \sigma(w_i z + b_i) + d \\ |I_1| &= r_1 \end{aligned}$$

$$\begin{aligned} \mathcal{F}_2 &: \mathbb{R}^{3r_2} \to \mathbb{R} \\ \hat{g}(p,z) &= \sum_{i \in I_2} \mathsf{v}_i \sigma(\mathsf{w}_i z + b_i) + d \\ I_2 &\subset I_1, \ |I_2| = r_2 < r_1 \end{aligned}$$

$$\begin{aligned} \mathcal{F}_3 : \mathbb{R}^{3r_3} &\to \mathbb{R} \\ \hat{g}(p, z) &= \sum_{i \in I_3} v_i \sigma(w_i z + b_i) + d \\ I_3 \subset I_2, \ |I_3| &= r_3 < r_2 \end{aligned}$$

Multilevel training methods

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How do we select the hierarchy of variables?

### Algebraic multigrid

We can take inspiration from algebraic multigrid techniques. When solving linear systems Ax = b, the structure is discovered through the matrix A. R and P are built just looking at the entries of the matrix.

### Which matrix should we use?

Assume to use a second-order model.

At each iteration we have to solve a linear system of the form:

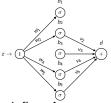
$$(B_k + \tilde{\lambda}_k I)s = -\nabla f(x_k), \quad \tilde{\lambda}_k > 0.$$

As in AMG for linear systems, we use information contained in matrix  $B_k$ .

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# Which matrix should we use?

### **Remark** Variables are coupled! $\{w_i, b_i, v_i\}$



We do not use the full matrix  $B_k$  and we define A as:

$$B_{k} = \begin{bmatrix} f_{v,v} & .. & ..\\ .. & f_{w,w} & ..\\ .. & .. & f_{b,b} \end{bmatrix} \to A = \frac{f_{v,v}}{\|f_{v,v}\|}_{\infty} + \frac{f_{w,w}}{\|f_{w,w}\|}_{\infty} + \frac{f_{b,b}}{\|f_{b,b}\|}_{\infty}$$

We define the coarse/fine splitting based on the auxiliary matrix A.

## Preliminary results: solution of PDEs

Approximate the solution u of a PDE:

$$D(z, u(z)) = g(z), z \in (a, b);$$
  
 $u(a) = A, u(b) = B.$ 

We approximate  $u \sim \hat{u}(p, z)$  for  $p \in \mathbb{R}^n$  and we define

$$\mathcal{L}(p,z) = \frac{1}{2t}(\|D(z,u(z)) - g(z)\|^2 + \lambda_p(\|u(a) - A\|^2 + \|u(b) - B\|^2))$$

for  $z \in \mathcal{T}$  training set.

Least-squares problem  $\rightarrow$  multi-level Levenberg-Marquardt method

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## Choice of the true solution

$$D(z,u(z))=g(z), z \in (a,b);$$

• We choose g to have true solution  $u_T(z, \nu)$  depending on  $\nu$ 

#### Remark

- As ν increases the function becomes more oscillatory and it is harder to approximate.
- The size of the problem increases with the number of nodes.
- $\mathcal{T}$ : equispaced points in (0, 1) with  $h = \frac{1}{3\nu}$  (Shannon's criterion).

## Poisson's equation 10 runs

	1D		$\nu = 20$	$r = 2^9$		$\nu = 25$	$r = 2^{10}$
S	olver	iter	RMSE	save	iter	RMSE	save
			1.e-4		1439	1.e-3	
Ν	1LM	507	1.e-4	1.1-2.6-4.3	1325	1.e-3	1.2-1.7-2.8

Table: 1D Poisson's equation,  $u_T(z, \nu) = cos(\nu z)$ , 10 runs

2D		$\nu = 5$	$r = 2^{10}$		$\nu = 6$	$r = 2^{11}$
Solver	iter	RMSE	save	iter	RMSE	save
LM	633	1.e-3		1213	1.e-3	
MLM	643	1.e-3	1.1-1.5-2.1	1016	1.e-3	1.2-1.9-2.4

Table: 2D Poisson's equation,  $u_T(z, \nu) = cos(\nu z)$ , 10 runs

save(min,average,max)=ratio between total number of flops required for matrix-vector products

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# Helmholtz's equation, 10 runs

		$\nu = 5$	$r = 2^{10}$
Solver	iter	RMSE	save
LM	1159	1.e-3	
MLM	1250	1.e-3	1.2-1.9-3.1

Table: Helmholtz's equations.  $\Delta u(z) + \nu^2 u(z) = 0$ ,  $u_T(z, \nu) = sin(\nu z) + cos(\nu z)$ 

save=ratio between total number of flops required for matrix-vector products

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# Conclusions and future work

- Theoretical contribution: We have presented a class of multilevel high-order methods for optimization and proved their global convergence and complexity.
- Practical contribution: We have proposed a AMG strategy to build coarse representations of the problem to use some methods in the family for the training of artificial neural networks.
- Future work: Preliminary tests show encouraging results. In future work we will consider more realistic applications.

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### Thank you for your attention!

For more details:

On high-order multilevel optimization strategies and their application to the training of artificial neural networks

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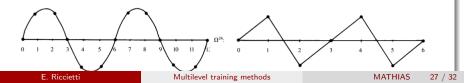
# Classical multigrid methods

- Consider a linear elliptic PDE:  $D(z, u(z)) = f(z) \ z \in \Omega + b.c.$
- Discretize on grid *h*.
- Get a large-scale linear system  $A_h x_h = b_h$ .

### Multigrid methods

Consider the discretization of the same PDE problem on a coarser grid:  $A_H x_H = b_H$ , H > h.

- Relaxation methods fails to eliminate smooth components of the error efficiently.
- Smooth components projected on a coarser grid appear more oscillatory.



### Coarse problem construction

Define transfer grid operators: *P* prolongation and *R* restriction to project vectors from a grid to another:  $x_H = Rx_h$ ,  $x_h = Px_H$ , such that  $R = \alpha P^T$ .

#### Geometry exploitation

The geometrical structure of the problem is exploited to build R and P.

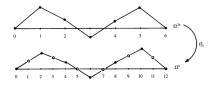


Figure 3.2: Interpolation of a vector on coarse grid  $\Omega^{2h}$  to fine grid  $\Omega^{h}$ .

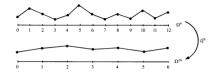


Figure 3.4: Restriction by full weighting of a fine-grid vector to the coarse grid.

#### Remark

This strategy is also available in the nonlinear case (Full Approximation Scheme (FAS) algorithm).

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Multilevel training methods

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## Basic iterative optimization algorithm

Until convergence

- Define the local model  $m_k$  of f around  $x_k$ , depending on  $\lambda_k$
- Compute a trial point  $x_k + s_k$  that decreases this model
- Compute the predicted reduction  $m_k(x_k) m_k(x_k + s_k)$
- Evaluate change in the objective function  $f(x_k) f(x_k + s_k)$
- $\bullet\,$  If achieved change  $\sim\,$  predicted reduction then
  - Accept trial point as new iterate  $x_{k+1} = x_k + s_k$

else

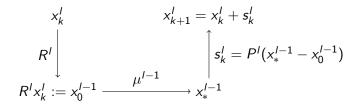
- Reject the trial point  $x_{k+1} = x_k$
- Increase  $\lambda_k$

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At level *I*, let  $x_k^l$  be the current approximation. We look for a correction  $s_k^l$  to define the new approximation  $x_{k+1}^l = x_k^l + s_k^l$ . Two choices:

• minimize regularized Taylor model, get  $s_k^l$ ,

2 choose lower level model  $\mu^{l-1}$ :



## Recursive multi-scale q-order methods

Until convergence

- Choose  $q \ge 1$ . Choose either a Taylor or a (useful) recursive model.
  - Taylor model: compute a Taylor step satisfying a sufficient decrease property
  - Recursive: apply the algorithm recursively
- Evaluate change in the objective function
- $\bullet\,$  If achieved change  $\sim\,$  predicted reduction then
  - Accept trial point as new iterate

else

- Reject the trial point
- Increase  $\lambda$

The algorithm is proved globally convergent to first order critical points

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### Ruge and Stueben AMG

To build the coarse problem, the variables are divided into two sets, set C of coarse variables and set F of fine variables.

### Ruge and Stueben C/F splitting

- Two variables i, j are said to be *coupled* if  $a_{i,j} \neq 0$ .
- We say that a variable *i* is strongly coupled to another variable *j*, if

$$-a_{i,j} \ge \epsilon \max_{a_{i,k} < 0} |a_{i,k}|$$

for a fixed  $0 < \epsilon < 1$ , usually  $\epsilon = 0.25$ .

• Each *F* variable is required to have a minimum number of its strong couplings be represented in *C*. The *C*/*F* splitting is usually made choosing some first variable *i* to become a coarse variable. Then, all variables strongly coupled to it become *F* variables. The process is repeated until all variables have been split.