The Classical Relative Error Bounds for Computing  $\sqrt{a^2 + b^2}$  and  $c/\sqrt{a^2 + b^2}$  in Binary Floating-Point Arithmetic are Asymptotically Optimal

Claude-Pierre Jeannerod Jean-Michel Muller Antoine Plet Inria, CNRS, ENS Lyon, Université de Lyon, Lyon, France

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 $\sqrt{a^2+b^2}$  and  $c/\sqrt{a^2+b^2}$ 

- basic building blocks of numerical computing: computation of 2D-norms, Givens rotations, etc.;
- radix-2, precision-*p*, FP arithmetic, round-to-nearest, unbounded exponent range;
- Classical analyses: relative error bounded by 2u for  $\sqrt{a^2 + b^2}$ , and by  $3u + O(u^2)$  for  $c/\sqrt{a^2 + b^2}$ , where  $u = 2^{-p}$  is the unit roundoff.
- main results:
  - the  $\mathcal{O}(u^2)$  term is not needed;
  - these error bounds are asymptotically optimal;
  - the bounds and their asymptotic optimality remain valid when an FMA is used to evaluate  $a^2 + b^2$ .

• radix-2, precision-*p* FP number of exponent *e* and integral significand  $|M| \leq 2^p - 1$ :

$$x = M \cdot 2^{e-p+1}.$$

- RN(t) is t rounded to nearest, ties-to-even (→ RN(a<sup>2</sup>) is the result of the FP multiplication a\*a, assuming the round-to-nearest mode)
- RD(t) is t rounded towards  $-\infty$ ,
- $u = 2^{-p}$  is the "unit roundoff."
- we have  $RN(t) = t(1 + \epsilon)$  with  $|\epsilon| \leq \frac{u}{1+u} < u$ .

#### Relative error due to rounding (Knuth)

if  $2^e \leqslant t < 2^{e+1}$ , then  $|t - \mathsf{RN}(t)| \leqslant 2^{e-p} = u \cdot 2^e$ , and

• if 
$$t \ge 2^e \cdot (1+u)$$
, then  $|t - RN(t)|/t \le u/(1+u)$ ;  
• if  $t = 2^e \cdot (1 + \tau \cdot u)$  with  $\tau \in [0, 1)$ , then  
 $|t - RN(t)|/t = \tau \cdot u/(1 + \tau \cdot u) < u/(1+u)$ ,

 $\rightarrow\,$  the maximum relative error due to rounding is bounded by

$$\frac{u}{1+u}.$$

## "Wobbling" relative error

For  $t \neq 0$ , define (Rump's ufp function)

$$ufp(t) = 2^{\lfloor \log_2 |t| \rfloor}$$

We have,

Lemma 1

Let  $t \in \mathbb{R}$ . If

$$2^{e} \leqslant w \cdot 2^{e} \leqslant |t| < 2^{e+1}, e = \log_2 \operatorname{ufp}(p) \in \mathbb{Z}$$

(in other words, if  $1 \leq w \leq t/ufp(t)$ ) then

$$\left|\frac{\mathsf{RN}(t)-t}{t}\right| \leqslant \frac{u}{w}.$$

(1)

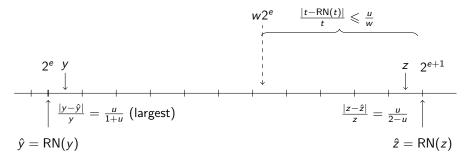


Figure 1: If we know that  $w \leq t/ufp(t) = t/2^e$ , then  $|RN(t) - t|/t \leq u/w$ .

 $\rightarrow$  the bound on the relative error of rounding *t* is largest when *t* is just above a power of 2.

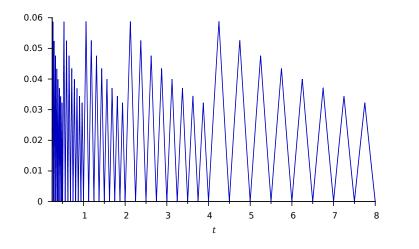


Figure 2: Relative error |RN(t) - t|/t due to rounding for  $\frac{1}{5} \leq t \leq 8$ , and p = 4.

When giving for some algorithm a relative error bound that is a function B(p) of the precision p (or, equivalently, of  $u = 2^{-p}$ ),

- if there exist FP inputs parameterized by p for which the bound is attained for every p ≥ p<sub>0</sub>, the bound is optimal;
- if there exist some FP inputs parameterized by p and for which the relative error E(p) satisfies E(p)/B(p) → 1 as p → ∞ (or, equivalenty, u → 0), the bound is asymptotically optimal.

If a bound is asymptotically optimal: no need to try to obtain a substantially better bound.

# Computation of $\sqrt{a^2 + b^2}$

**Algorithm 1** Without FMA.

 $s_{a} \leftarrow \mathsf{RN}(a^{2})$   $s_{b} \leftarrow \mathsf{RN}(b^{2})$   $s \leftarrow \mathsf{RN}(s_{a} + s_{b})$   $\rho \leftarrow \mathsf{RN}(\sqrt{s})$ return  $\rho$ 

Algorithm 2 With FMA.

$$egin{aligned} s_b &\leftarrow \mathsf{RN}(b^2) \ s &\leftarrow \mathsf{RN}(a^2 + s_b) \ 
ho &\leftarrow \mathsf{RN}(\sqrt{s}) \end{aligned}$$

return  $\rho$ 

- classical result: relative error of both algorithms  $\leq 2u + \mathcal{O}(u^2)$
- Jeannerod & Rump (2016): relative error of Algorithm  $1 \leq 2u$ .
- tight bounds: in binary64 arithmetic, with  $a = 1723452922282957/2^{64}$  and  $b = 4503599674823629/2^{52}$ , both algorithms have relative error **1.9999999**3022...*u*.
- ightarrow both algorithms rather equivalent in terms of worst case error;

# Comparing both algorithms ?

- both algorithms rather equivalent in terms of worst case error;
- for 1,000,000 randomly chosen pairs (a, b) of binary64 numbers with the same exponent, same result in 90.08% of cases; Algorithm 2 (FMA) is more accurate in 6.26% of cases; Algorithm 1 is more accurate in 3.65% of cases;
- for 100,000 randomly chosen pairs (a, b) of binary64 numbers with exponents satisfying  $e_a e_b = -26$ , same result in 83.90% of cases; Algorithm 2 (FMA) is more accurate in 13.79% of cases; Algorithm 1 is more accurate in 2.32% of cases.

 $\rightarrow$  Algorithm 2 wins, but not by a big margin.

#### Theorem 2

For  $p \ge 12$ , there exist floating-point inputs a and b for which the result  $\rho$  of Algorithm 1 or Algorithm 2 satisfies

$$\left|\frac{\rho-\sqrt{a^2+b^2}}{\sqrt{a^2+b^2}}\right|=2u-\epsilon, \quad |\epsilon|=\mathcal{O}(u^{3/2}).$$

**Consequence:** asymptotic optimality of the relative error bounds.

### Building the "generic" input values a and b

(generic: they are given as a function of p)

- We restrict to a and b such that 0 < a < b.
- b such that the largest possible absolute error—that is,
   (1/2)ulp(b<sup>2</sup>)—is committed when computing b<sup>2</sup>. To maximize the relative error, b<sup>2</sup> must be slightly above an even power of 2.
- a small enough → the computed approximation to a<sup>2</sup> + b<sup>2</sup> is slightly above the same power of 2;

We choose

• 
$$b = 1 + 2^{-p/2}$$
 if *p* is even;  
•  $b = 1 + \left\lceil \sqrt{2} \cdot 2^{\frac{p-3}{2}} \right\rceil \cdot 2^{-p+1}$  if *p* is odd.

Example (p even):  $b = 1 + 2^{-p/2}$  gives

$$b^2 = 1 + 2^{-p/2+1} + 2^{-p} \to \mathsf{RN}(b^2) = 1 + 2^{-p/2+1}$$

# Building the "generic" input values a and b

- In Algorithm 1, when computing  $s_a + s_b$ , the significand of  $s_a$  is right-shifted by a number of positions equal to the difference of their exponents. Gives the form  $s_a$  should have to produce a large relative error.
- Solution We choose a = square root of that value, adequately rounded.

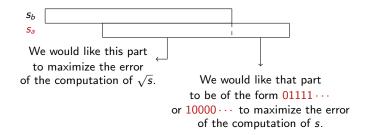


Figure 3: Constructing suitable generic inputs to Algorithms 1 and 2.

Generic values for  $\sqrt{a^2 + b^2}$ , for even p

 $\mathsf{and}$ 

with

$$b = 1 + 2^{-p/2},$$
  
and  
$$a = RD\left(2^{-\frac{3p}{4}}\sqrt{G}\right),$$
  
where  
$$G = \left\lceil 2^{\frac{p}{2}}\left(\sqrt{2} - 1\right) + \delta \right\rceil \cdot 2^{\frac{p}{2}+1} + 2^{\frac{p}{2}}$$
  
with  
$$\delta = \begin{cases} 1 & \text{if } \left\lceil 2^{\frac{p}{2}}\sqrt{2} \right\rceil \text{ is odd,} \\ 2 & \text{otherwise,} \end{cases}$$

(2)

Table 1: Relative errors of Algorithm 1 or Algorithm 2 for our generic values a and b for various even values of p between 16 and 56.

p	relative error
16	1. <b>9</b> 7519352187392 <i>u</i>
20	1. <b>99</b> 418559548869 <i>u</i>
24	1. <b>99</b> 873332158282 <i>u</i>
28	1. <b>999</b> 67582969338 <i>u</i>
32	1. <b>9999</b> 0783760560 <i>u</i>
36	1. <b>9999</b> 7442258505 <i>u</i>
40	1. <b>999999</b> 449547633 <i>u</i>
44	1. <b>99999</b> 835799502 <i>u</i>
48	1. <b>9999999</b> 67444005 <i>u</i>
52	1. <b>999999</b> 89989669 <i>u</i>
56	1. <b>9999999</b> 7847972 <i>u</i>

# Generic values for $\sqrt{a^2 + b^2}$ , for odd p

We choose  $b = 1 + \eta,$  with  $\eta = \left\lceil \sqrt{2} \cdot 2^{\frac{p-3}{2}} \right\rceil \cdot 2^{-p+1},$  and  $a = \text{RN}(\sqrt{H}),$  with  $H = 2^{\frac{-p+3}{2}} - 2\eta - 3 \cdot 2^{-p} + 2^{\frac{-3p+3}{2}}.$ 

Table 2: Relative errors of Algorithm 1 or Algorithm 2 for our generic values a and b and for various odd values of p between 53 and 113.

p	relative error
53	1. <b>9999999</b> 188175005308 <i>u</i>
57	1. <b>9999999</b> 764537355319 <i>u</i>
61	1. <b>999999999</b> 49811629228 <i>u</i>
65	1. <b>99999999</b> 88096732861 <i>u</i>
69	1. <b>999999999</b> 7055095283 <i>u</i>
73	1. <b>9999999999</b> 181918151 <i>u</i>
77	1. <b>9999999999</b> 800815518 <i>u</i>
81	1. <b>99999999999</b> 54499727 <i>u</i>
101	1. <b>999999999999999</b> 49423 <i>u</i>
105	1. <b>999999999999999</b> 86669 <i>u</i>
109	1. <b>99999999999999999</b> 6677 <i>u</i>
113	1. <b>99999999999999999</b> 175 <i>u</i>

The case of  $c/\sqrt{a^2+b^2}$ 

Algorithm 3 Without FMA.	Algorithm 4 With FMA.
$s_a \leftarrow RN(a^2)$	$s_b \leftarrow RN(b^2)$
$s_b \leftarrow RN(b^2)$	$s \leftarrow RN(a^2 + s_b)$
$s \leftarrow RN(s_a + s_b)$	$ ho \leftarrow RN(\sqrt{s})$
$ ho \leftarrow RN(\sqrt{s})$	$\boldsymbol{g} \leftarrow RN(\boldsymbol{c}/\rho)$
$g \gets RN(c/\rho)$	
return g	return g

Straightforward error analysis: relative error  $3u + O(u^2)$ .

Theorem 3

If  $p \neq 3$ , then the relative error committed when approximating  $c/\sqrt{a^2 + b^2}$  by the result g of Algorithm 3 or 4 is less than 3u.

### Sketch of the proof

- Previous result on the computation of squares  $\rightarrow$  if  $p \neq 3$ , then  $s_a = a^2(1 + \epsilon_1)$  and  $s_b = b^2(1 + \epsilon_2)$  with  $|\epsilon_1|, |\epsilon_2| \leq \frac{u}{1+3u} =: u_3$ ;
- $\exists \epsilon_3$  and  $\epsilon_4$  such that  $|\epsilon_3|, |\epsilon_4| \leqslant \frac{u}{1+u} =: u_1$  and

$$s = egin{cases} (s_a + s_b)(1 + \epsilon_3) & ext{for Algorithm 3,} \ (a^2 + s_b)(1 + \epsilon_4) & ext{for Algorithm 4.} \end{cases}$$

 $\rightarrow$  in both cases:

$$(a^2+b^2)(1-u_1)(1-u_3)\leqslant s\leqslant (a^2+b^2)(1+u_1)(1+u_3).$$

• the relative error of division in radix-2 FP arithmetic is at most  $u - 2u^2$  (Jeannerod/Rump, 2016), hence

$$g=rac{c}{\sqrt{s}\left(1+\epsilon_{5}
ight)}(1+\epsilon_{6})$$

with  $|\epsilon_5| \leq u_1$  and  $|\epsilon_6| \leq u - 2u^2$ .

#### Sketch of the proof

and then

$$\frac{c}{\sqrt{s}} \cdot \frac{1-u+2u^2}{1+u_1} \leqslant g \leqslant \frac{c}{\sqrt{s}} \cdot \frac{1+u-2u^2}{1-u_1}.$$

• Consequently,

$$\zeta \frac{c}{\sqrt{a^2 + b^2}} \leqslant g \leqslant \zeta' \frac{c}{\sqrt{a^2 + b^2}}$$

with

$$\zeta := \frac{1}{\sqrt{(1+u_1)(1+u_3)}} \cdot \frac{1-u+2u^2}{1+u_1}$$

and

$$\zeta' := \frac{1}{\sqrt{(1-u_1)(1-u_3)}} \cdot \frac{1+u-2u^2}{1-u_1}$$

To conclude, we check that  $1 - 3u < \zeta$  and  $\zeta' < 1 + 3u$  for all  $u \leqslant 1/2$ .

Asymptotic optimality of the bound for  $c/\sqrt{a^2+b^2}$ 

#### Theorem 4

For  $p \ge 12$ , there exist floating-point inputs a, b, and c for which the result g returned by Algorithm 3 or Algorithm 4 satisfies

$$\left|\frac{\frac{g-\frac{c}{\sqrt{a^2+b^2}}}{\frac{c}{\sqrt{a^2+b^2}}}\right| = 3u-\epsilon, \quad |\epsilon| = \mathcal{O}(u^{3/2}).$$

The "generic" values of *a* and *b* used to prove Theorem 4 are the same as the ones we have chosen for  $\sqrt{a^2 + b^2}$ , and we use

$$c = \begin{cases} 1 + 2^{-p+1} \cdot \lfloor 3\sqrt{2} \cdot 2^{p/2-2} \rfloor & (\text{even } p), \\ 1 + 3 \cdot 2^{\frac{-p-1}{2}} + 2^{-p+1} & (\text{odd } p). \end{cases}$$

Table 3: Relative errors obtained, for various precisions p, when running Algorithm 3 or Algorithm 4 with our generic values a, b, and c.

p	relative error
24	2. <b>99</b> 8002589136762596763498 <i>u</i>
53	2. <b>999999</b> 896465758351542169 <i>u</i>
64	2. <b>999999999</b> 7359196820010396 <i>u</i>
113	2. <b>99999999999999999</b> 896692295 <i>u</i>
128	2. <b>99999999999999999999</b> 566038 <i>u</i>

# Conclusion

- we have reminded the relative error bound 2u for  $\sqrt{a^2 + b^2}$ , slightly improved the bound  $(3u + O(u^2) \rightarrow 3u)$  for  $c/\sqrt{a^2 + b^2}$ , and considered variants that take advantage of the possible availability of an FMA,
- asymptotically optimal bounds  $\rightarrow$  trying to significantly refine them further is hopeless.
- Unbounded exponent range  $\rightarrow$  our results hold provided that no underflow or overflow occurs.
- handling "spurious" overflows and underflows: using an exception handler and/or scaling the input values:
  - if the scaling introduces rounding errors, then our bounds may not hold anymore;
  - if a and b (and c) are scaled by a power of 2, our analyses still apply.