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SNMP-based Monitoring Agents and Heuristic Scheduling for Large-scale Grids

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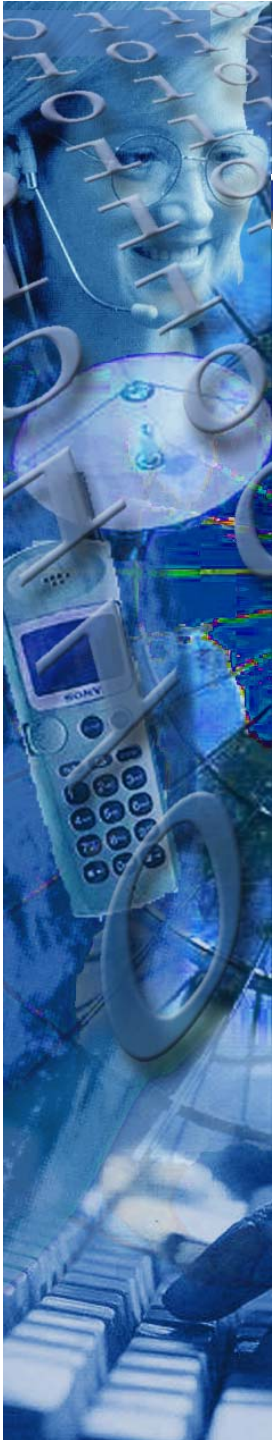




Outline

- Introduction
- Grid Resource Management (GRM)
- Policy-based Grid Management Architecture
- SBLOMARS Monitoring Agents Approach
- BLOMERS Heuristic Scheduler Approach
- Grid5000 Experiments
- Conclusions and Future Work





Introduction (I)

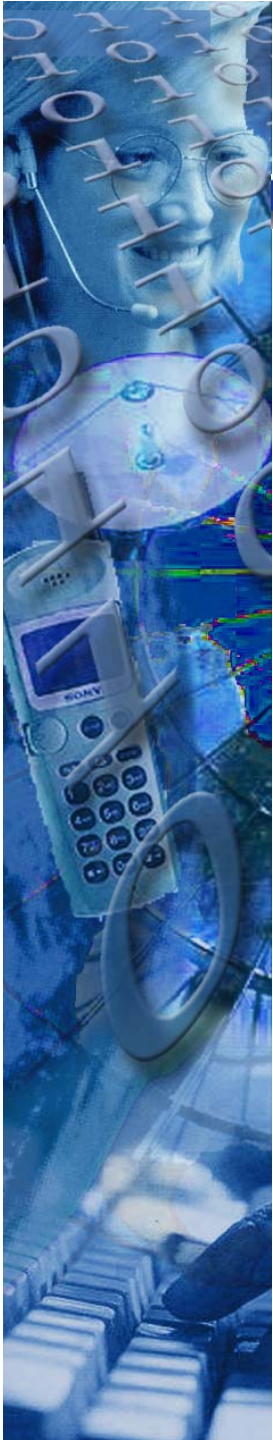
- **Grid Computing Definition:**

“Grid is an interconnected collections of geographically distributed and heterogeneous hardware and software infrastructure that provides dependable, consistent, pervasive, and inexpensive access to high-end computational capabilities”. [Foster_Grid2]

– Grid Systems has to fulfill following three points:

- » **Coordinates Resources** that are not under centralized management.
- » Uses **standard, open, generic protocols and interfaces.**
- » Provides non-trivial **Quality of Services (QoS).**



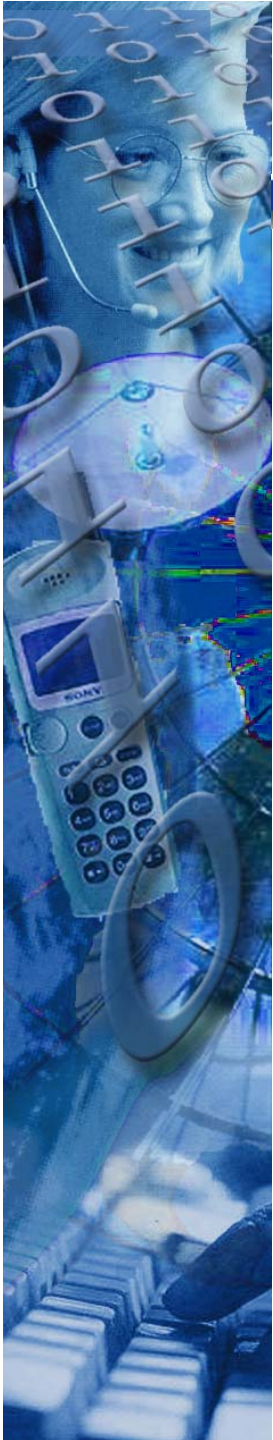


Introduction (II)

Grid Computing Tendencies:

- Grid Services should be provided to users **regardless** of **network technology**, **administrative domain** or **operative platform (Heterogeneity)**.
- Effective access to **large amount** of computing, network and storage resources, reducing procurement, deployment, maintenance and operational cost.
- Network Performance: Fault-tolerance, **Scalability** and **Flexibility**.





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Grid Resource Management (I)

Definition

It is the ability to **discover**, **allocate**, **negotiate**, **monitor**, and **manage** the use of network-accessible capabilities in order to achieve various end-to-end or global qualities of service*.

*J. Nabrzyski, J. M. Schopf and J. Weglarz, "Grid Resource Management State of the Art and Future Trends"
Kluwer Academic Publishers. Boston, USA October 2003. ISBN 1-4020-7575-8.





Grid Resource Management (II)

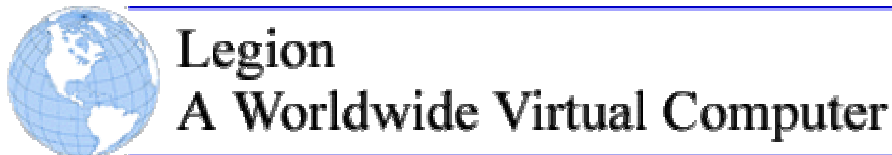
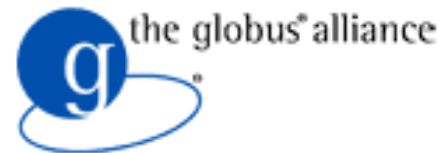
Main Activities:

- GRM is regarded as a vital component of the Grid infrastructure.
- It coordinates and shares multiple kinds of resources efficiently.
- GRM must fulfill strict functional requirements from heterogeneous, and sometimes conflicting, domains (e.g., the users', applications and networks domains).
- It must adhere to non-functional requirements that are also rigid, such as reliability and efficiency in terms of time consumption and load on the host nodes.

Grid Resource Management (III)

Therefore...

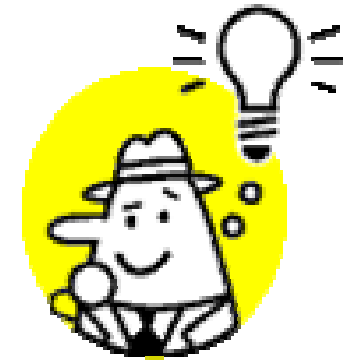
- GRM is a very challenging issue. Where, several project are proposing their approaches:



Grid Resource Management (IV)

- **Remaining Problems:**

- Swift and dynamic allocation and reservation of computational resources.
- **Algorithms** to find available resource.
- Reduce resources **analysis** and **scheduling** times. (**Makespan**)
- **Dynamic** resources discovery and analysis.
- **Makespan** is normally reduced but **Load Balancing** is not taking into account.
- Allocation of network resources per service.



**Divide
and
Conquer**





Grid Resource Management (V)

Three Grid Management Phases:

• Resource Discovery and Monitoring (SBLOMARS)

- Which resources are available to a given user
- Selecting resource source to search in more detail
- Filtering out resources that do not meet the minimal job requirements

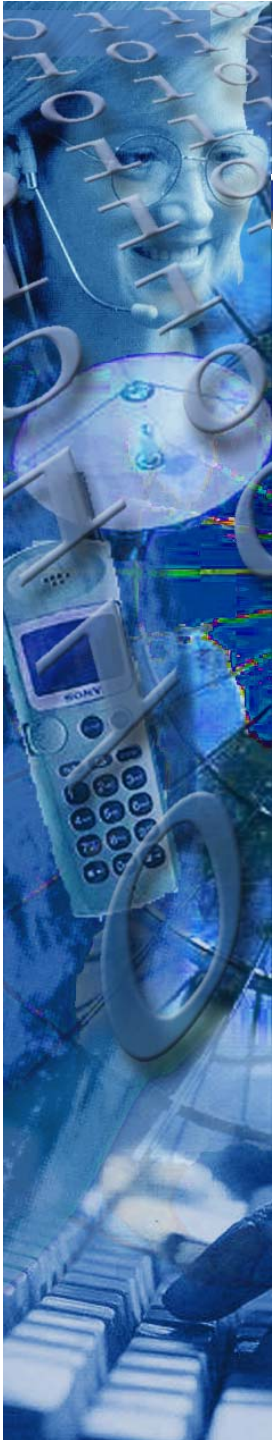
• Resource Scheduling (BLOMERS)

- Given a group of possible resources must be selected on which to schedule the job
- Algorithms for scheduling should be applied
- Load Balanced techniques should be take into account
- Setting up times also have to be considered

• Job Allocation and Execution (PbGRMA)

- Job submission through simple commands or policies
- Monitoring progress and evaluation of the performance
- Notification to users when jobs have done
- Cleaning up any temporal information on the server side



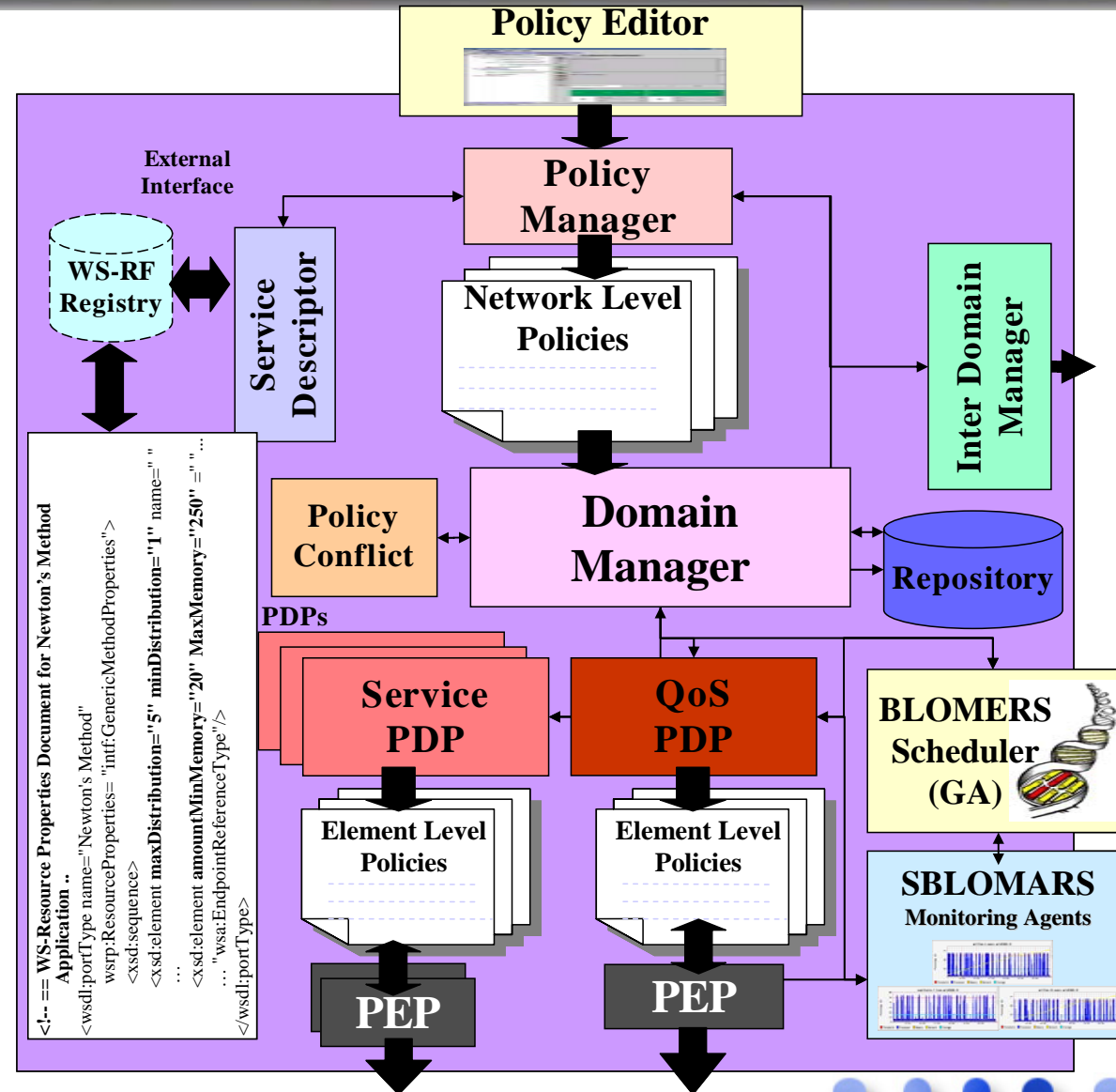


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- Ongoing and Future Work



Policy-based Grid Management Architecture





Policy-based Grid Management Architecture*

Features:

- We obtain a gorgeous synergy by coupling Policy-based Technology and SNMP-based Agents and Genetic Algorithms.
- Simplifies Grid Services deployment and management
- Support for dynamic, reconfigurable on demand, secure and highly customizable computing storage and networking environments
- Dynamic extensibility and flexibility of the architecture
- Deployment and Activation of Grid services in all planes

*E. Magaña, L. Lefevre and J. Serrat. "Autonomic Management Architecture for Flexible Grid Services Deployment Based on Policies". ARCS'07, Zurich, Switzerland. 2007.



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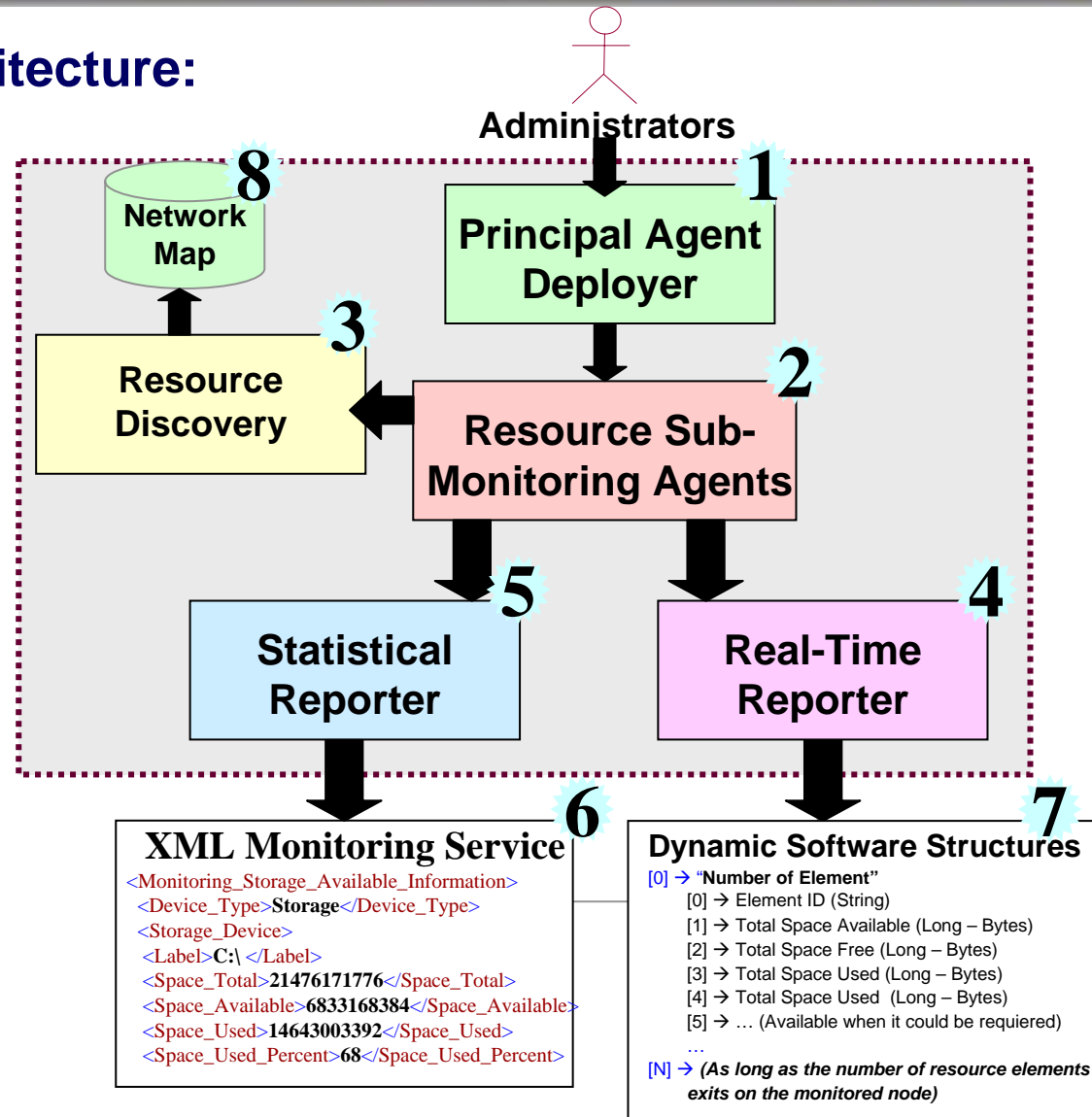
SBLOMARS Monitoring Agents Approach (I)

Definition and Features:

- **SNMP-based** Balanced Load Monitoring Agents for Resource Scheduling
- It is a pure **decentralized monitoring system** in charge of permanently capturing computational resource performance based on **autonomous distributed agents**.
- it integrates SNMP technology and thus, offers an alternative solution to handle **heterogeneous resources**.
- it implements complex **dynamic software structures**, which are used to monitor from simple personal computers to robust multiprocessor systems or clusters with even multiple hard disks and storage partitions.
- It distributes the monitoring activities into a set of **sub-monitoring instances** which are specific per each kind of computational resource to monitor (processor, memory, software, network and storage)

SBLOMARS Monitoring Agents Approach (I)

Architecture:



SBLMARS Monitoring Agents Approach (I)

Data Structures:

XML Reports “Storage”

```
<?xml version="1.0" encoding="UTF-8" ?>
<!-- Edited with Agent BLOMERSXML v1.0 ...
<!-- Monitoring Resources Service xmlns:xsi= ...
<Monitoring_Storage_Available_Information>
  <Device_Type>Storage</Device_Type>
  <Number_of_Elements>3</Number_of_Elements>
  <Storage_Device>
    <Label>C:\ Label: Serial Number f010b634</Label>
    <Space_Total>21476171776</Space_Total>
    <Space_Available>6833168384</Space_Available>
    <Space_Used>14643003392</Space_Used>
    <Space_Used_Percent>68</Space_Used_Percent>
  </Storage_Device>
  <Storage_Device>
    <Label>G:\ Label:Disco local Serial Number 302e</Label>
    <Space_Total>10733957120</Space_Total>
    <Space_Available>3095842816</Space_Available>
    <Space_Used>7638114304</Space_Used>
    <Space_Used_Percent>71</Space_Used_Percent>
  </Storage_Device>
  <Storage_Device>
    <Label>H:\ Label:SHARED Serial Number 48f893</Label>
    <Space_Total>34290843648</Space_Total>
    <Space_Available>13172244480</Space_Available>
    <Space_Used>21118599168</Space_Used>
    <Space_Used_Percent>61</Space_Used_Percent>
  </Storage_Device>
</Monitoring_Storage_Available_Information>
```

Dynamic Software Structures - “Storage”

[0] → “Number of Element”

- [0] → Element ID (String)
- [1] → Total Space Available (Long – Bytes)
- [2] → Total Space Free (Long – Bytes)
- [3] → Total Space Used (Long – Bytes)
- [4] → Total Space Used Percentage (Long – Bytes)
- [5] → ... (Available when it could be required)

...
...

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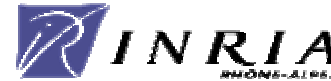
...
...

[N] → *(As long as the number of resource elements exits on the monitored node)*

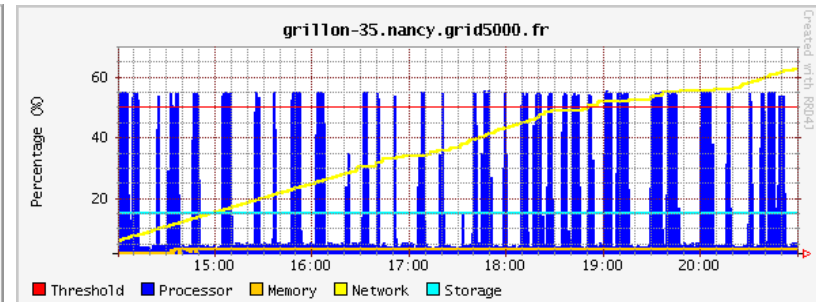
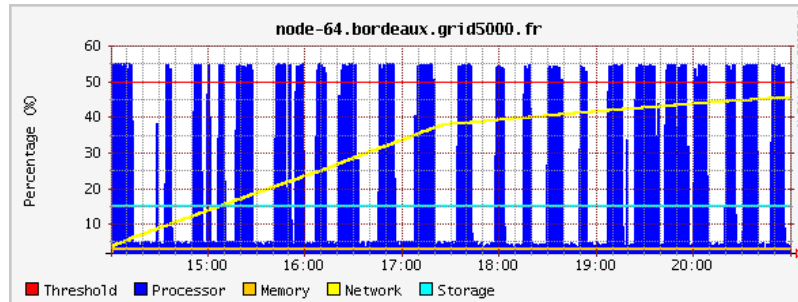
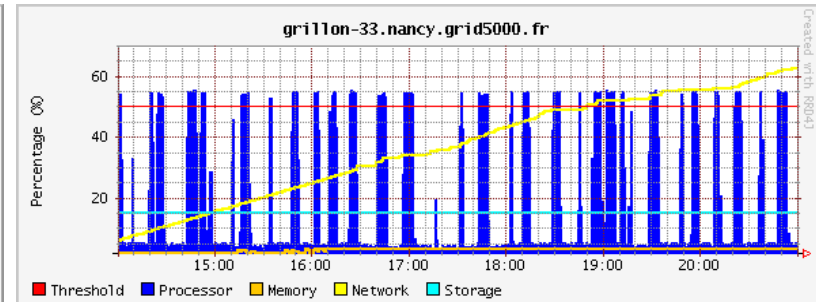
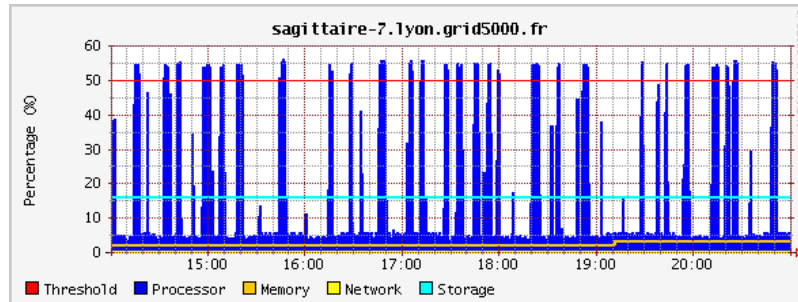
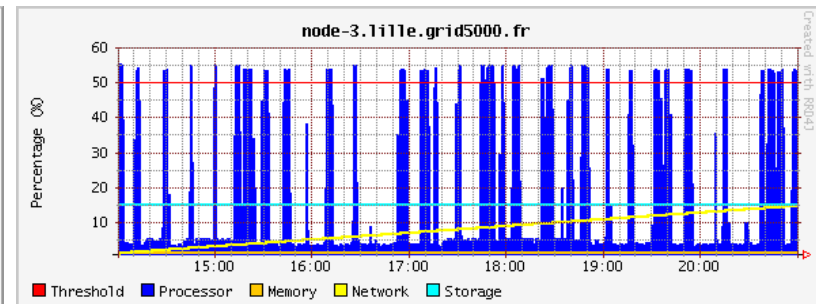
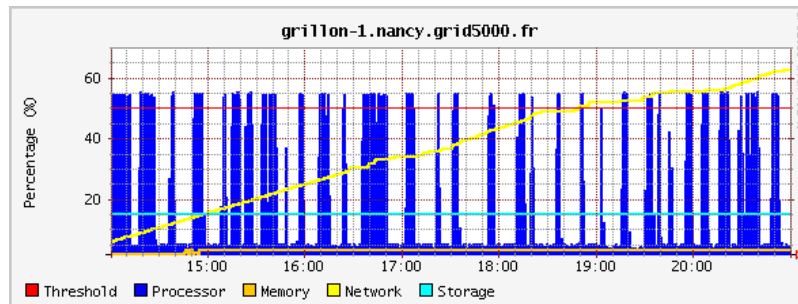


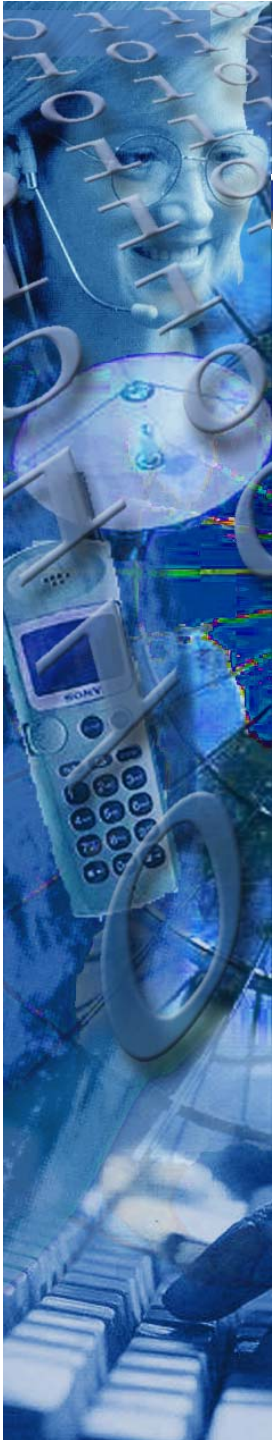
SBLOMARS Monitoring Agents Approach (II)

Graphical User Interface:



Grid 5000 CPU Resource Performance
Monitoring by SBLOMARS





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BLOMERS Heuristic Scheduler Approach (III)

Definition and Activities:

- Balanced Load Multi-Constrain Resource Scheduler (BLOMERS)
- This scheduler makes use of the statistical resource availability information generated by SBLOMARS agents.
- This procedure examines the set of available resources, generates a number of candidates and evaluates the candidate resources to select a final subset to be allocated and communicates the results.
- Every resource (not node) is assigned an ID which is the reference to generate new populations in our approach.
- The reference ID is taken in its binary representation to perform “**Mutation** and **Crossover**” operations.

BLOMERS Heuristic Scheduler Approach (IV)

Pseudo Code:

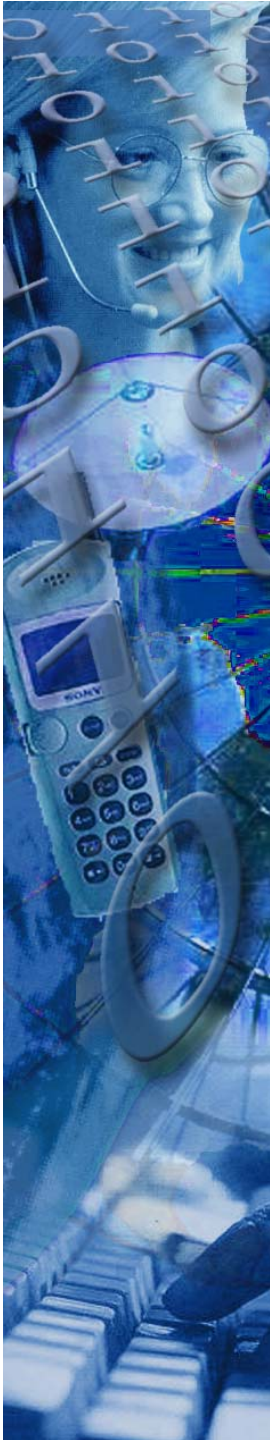
```
CleaningBuffer (Pk)
Initialize (k, Pk);
Evaluate (Pk);
Do
{
  Select_Resource_Candidates (Pk);
  Crossover (Pk);
  IF Evaluate(Pk+1) == Minimal Constraints;
    Ends Do-While;
  ELSE
    Mutation(Pk+1);
  IF Evaluate(Pk+2) == Minimal Constraints;
    Ends Do-While;
}
Deliver (k_solution);
```

Where:

(Pk) Is the selected
Population
(set of resources)

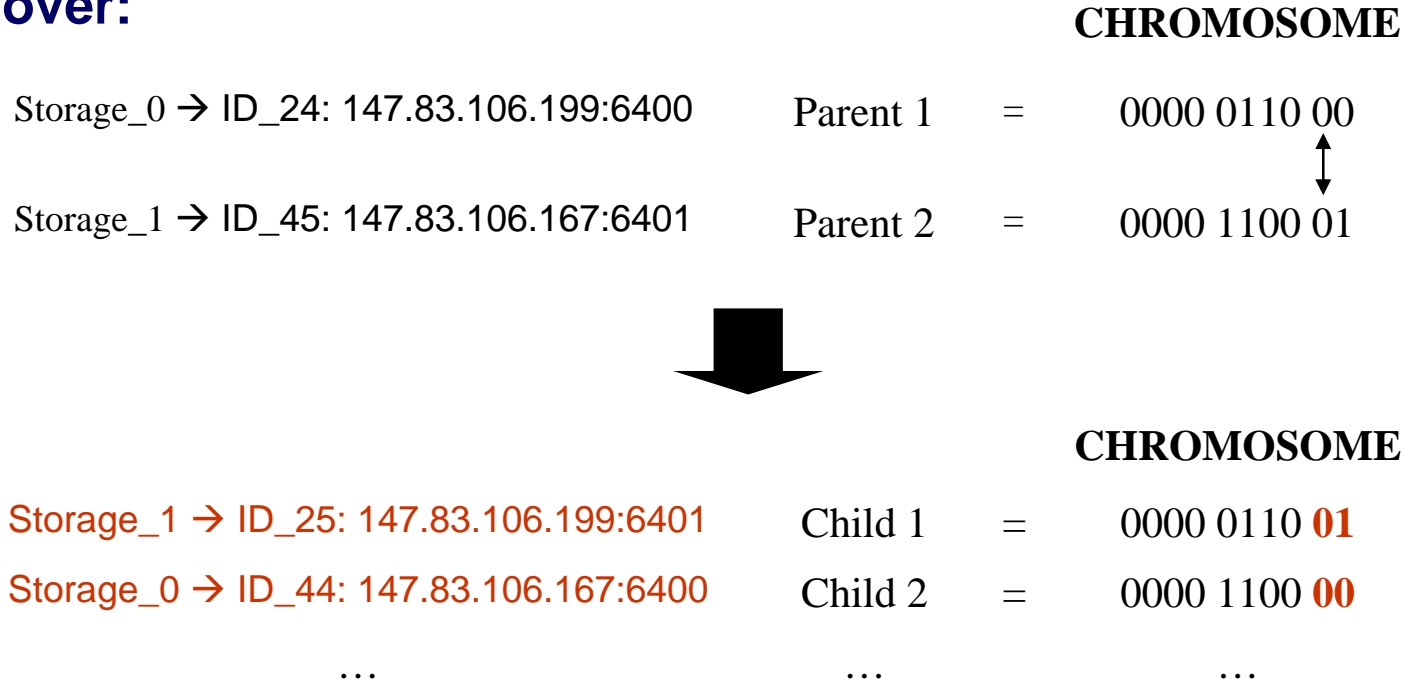
(k) Is one kind of
resource (memory,
storage, etc.)



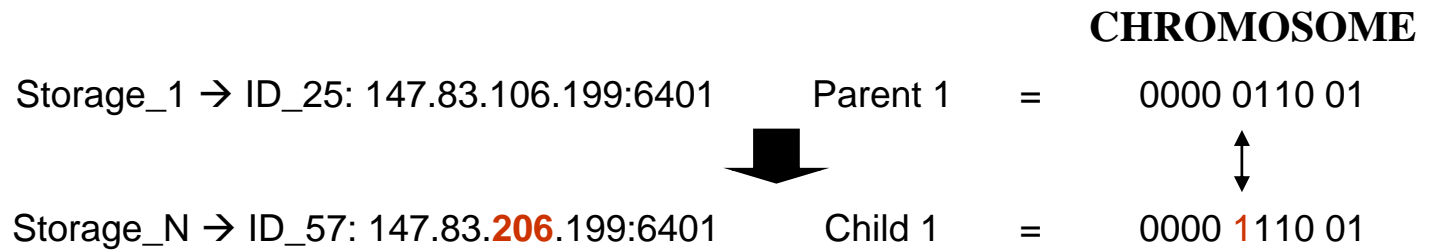


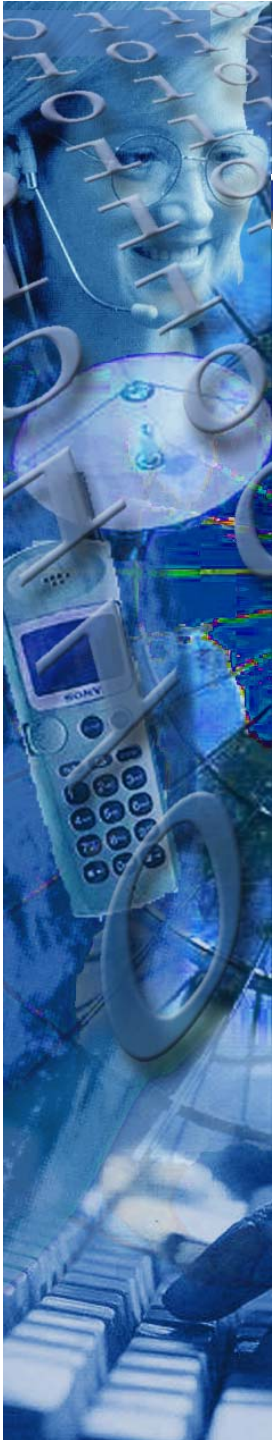
BLOMERS Heuristic Scheduler Approach (V)

Crossover:



Mutation:





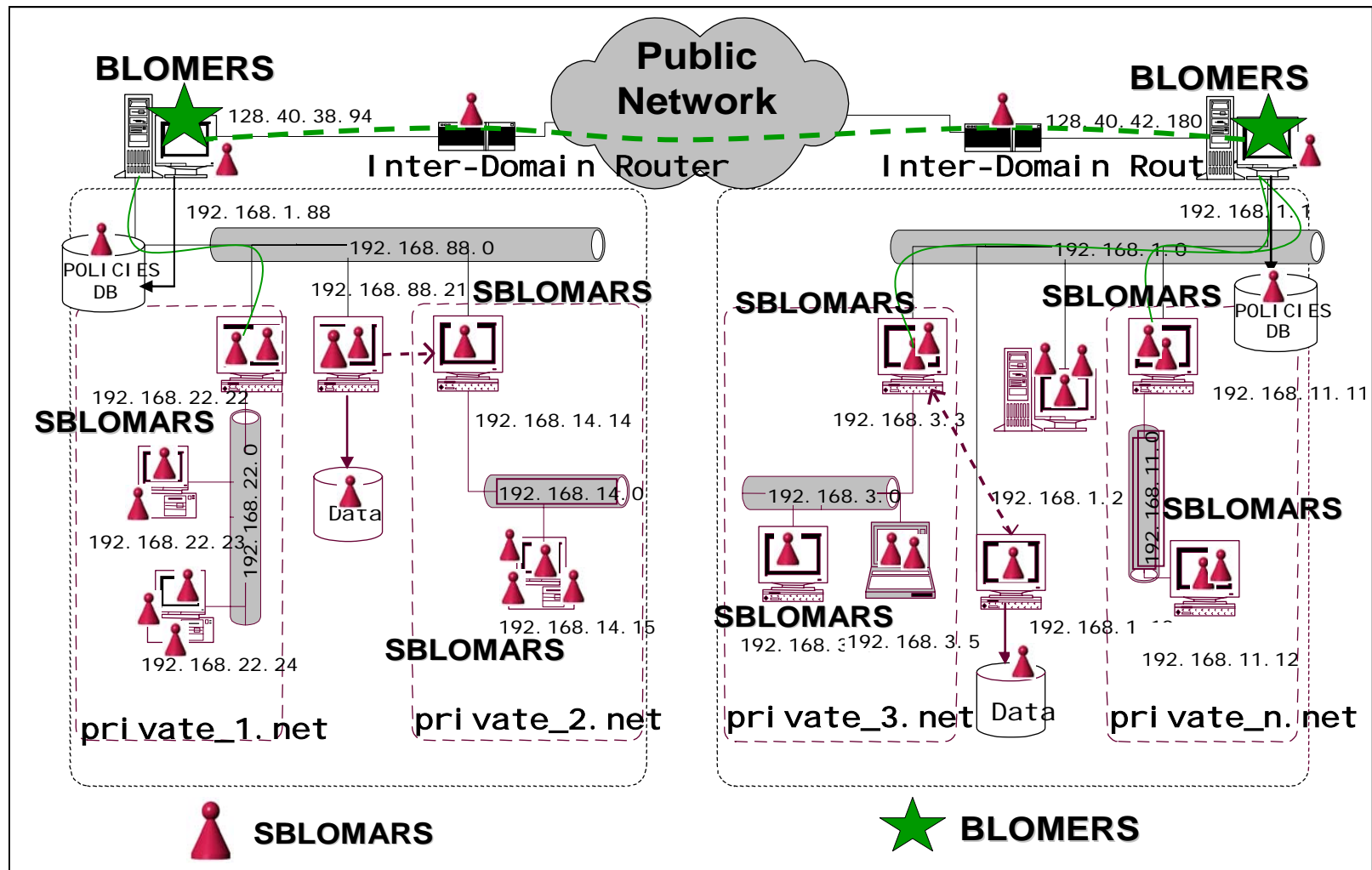
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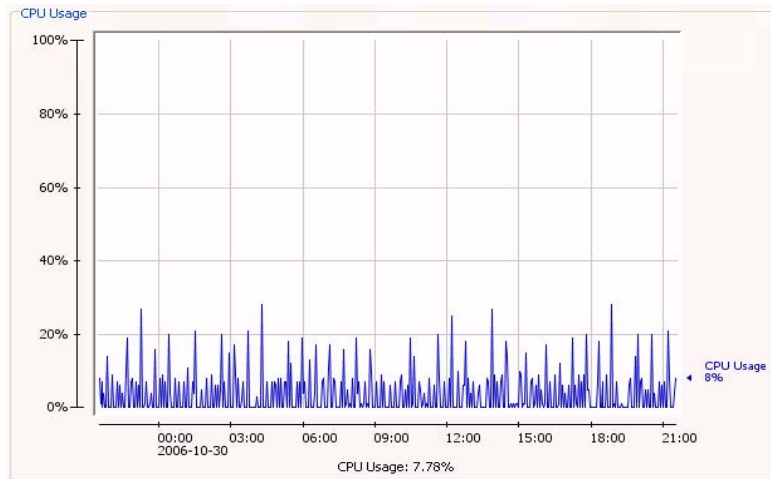
SBLOMARS and BLOMERS Approach (I)

General Scenario:

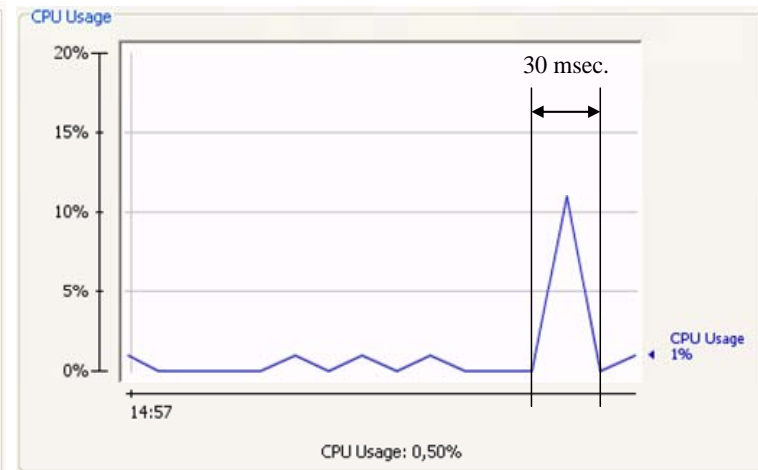


Grid5000 Experiments (I)

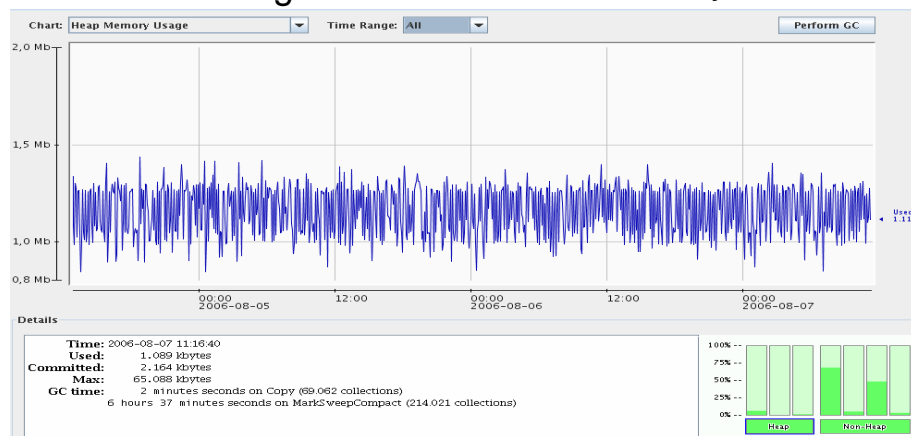
SBLOMARS PERFORMANCE:



Twenty-four Hours CPU Usage



Sixty Seconds CPU Usage

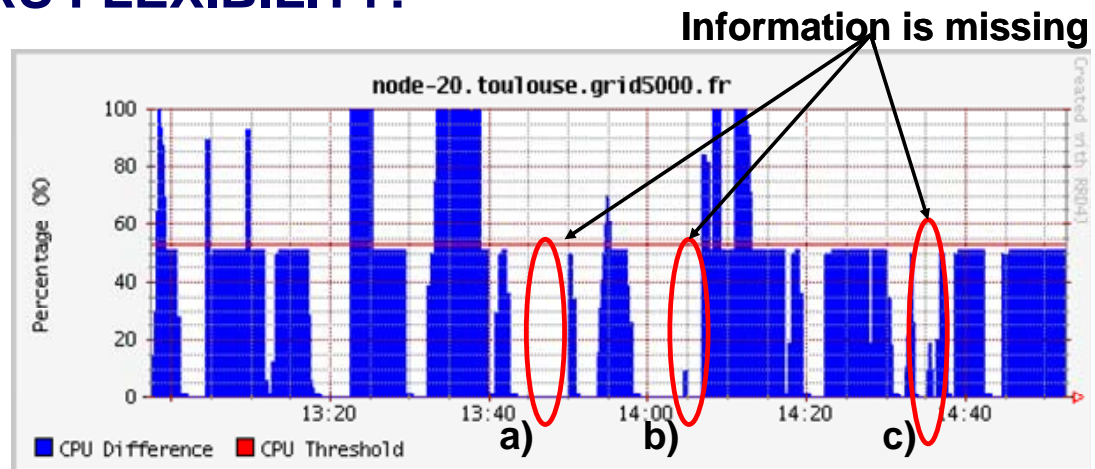


Forty-eight Hours Memory Usage

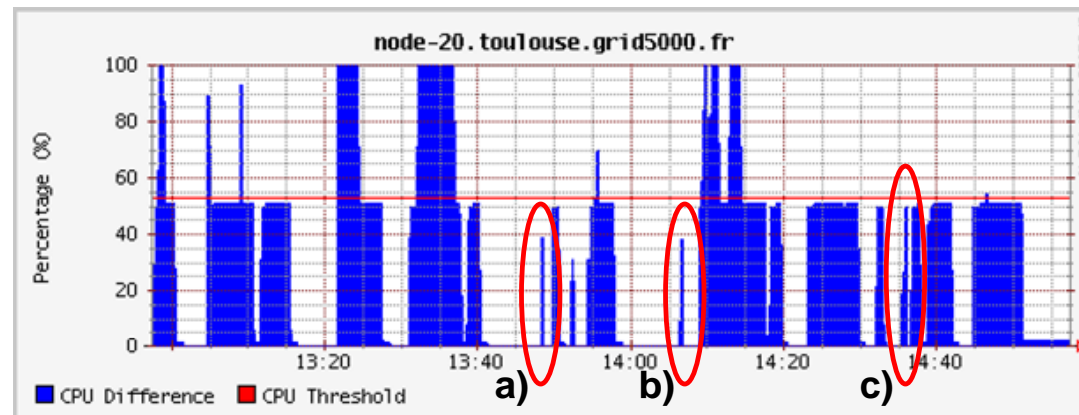


Grid5000 Experiments (II)

SBLOMARS FLEXIBILITY:



Fix Timing between SNMP Traps

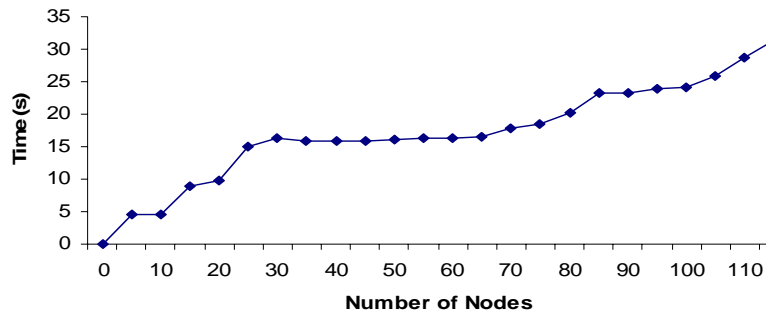


Auto-configuration between SNMP Traps

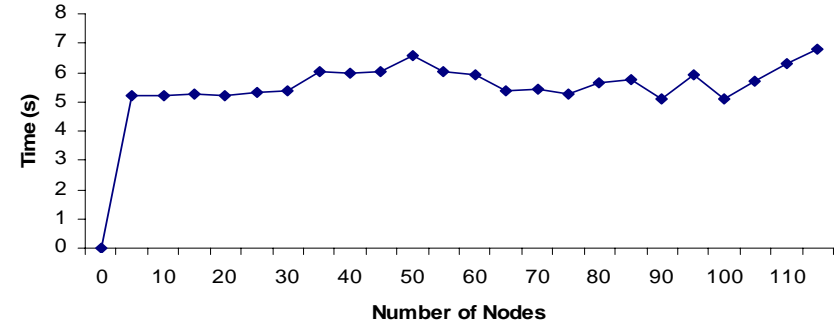


Grid5000 Experiments (III)

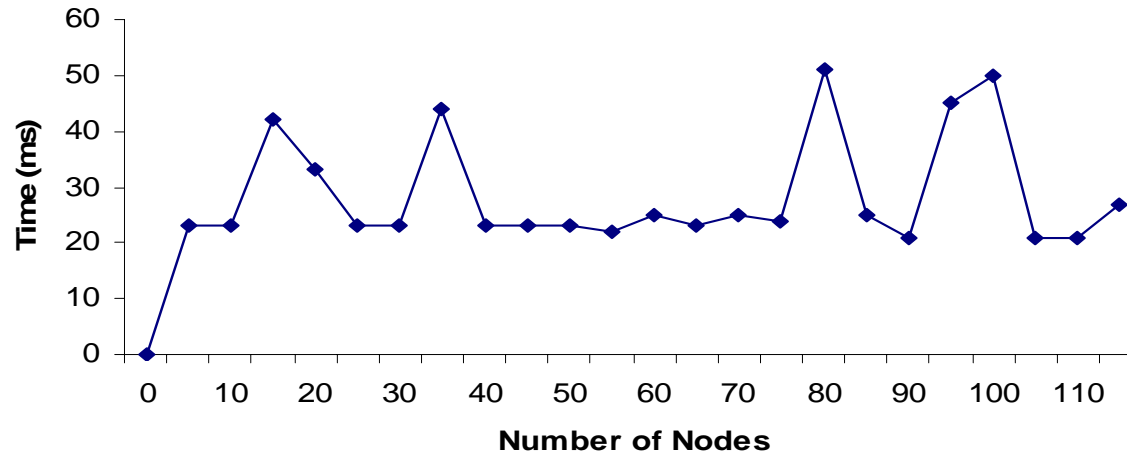
SBLOMARS SCALABILITY:



SBLOMARS Configuration Time



SBLOMARS Starting Time



SBLOMARS Responding Time





Grid5000 Experiments (IV)

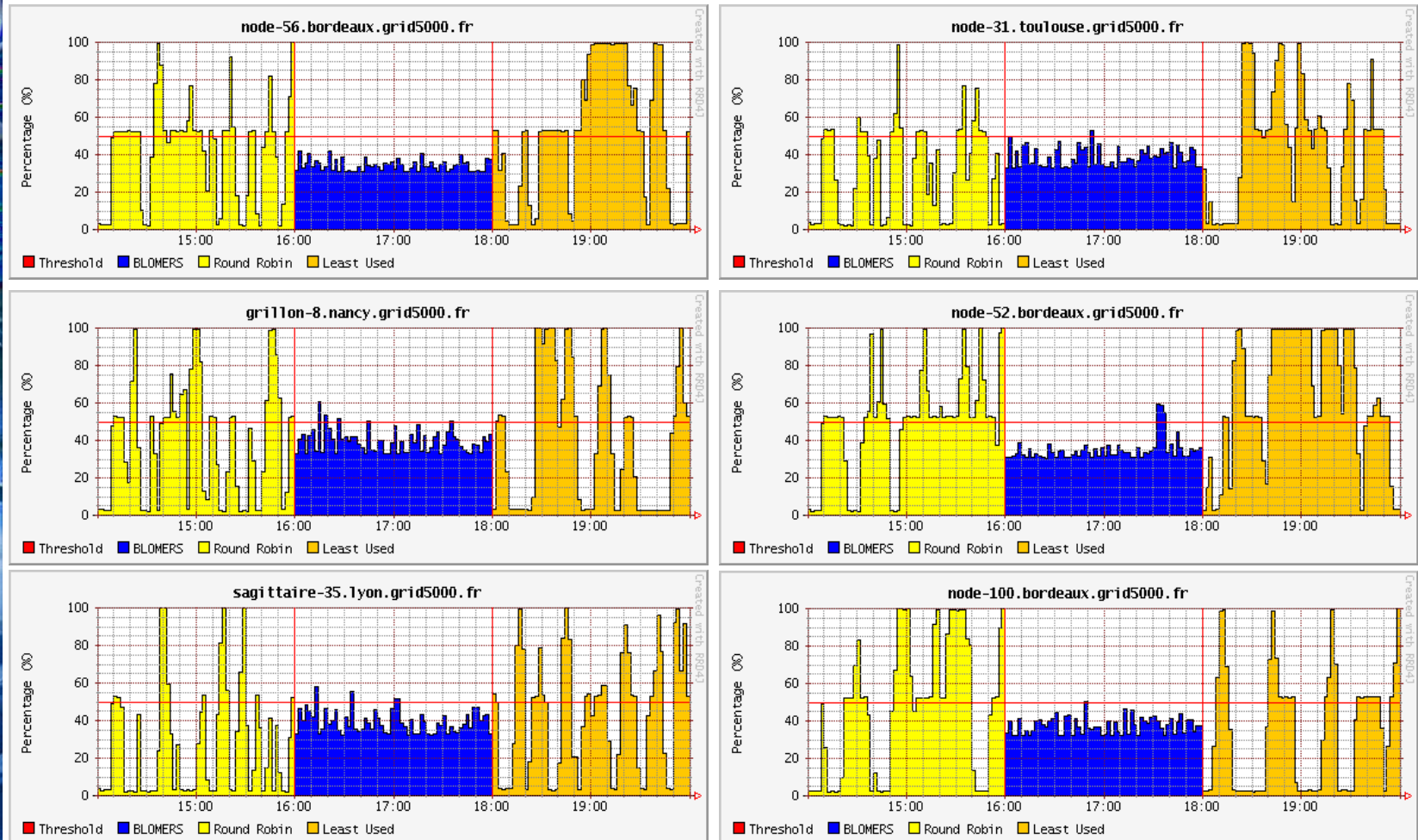
- Grid5000 : 4000 CPUs/cores on 10 sites around 10Gbit/s networks. Heterogeneous architectures. <http://www.grid5000.fr>
- The total amount of nodes performing this experiment were 115.
- Every node was running a processor generator application to simulate processor load.
- Each scheduling algorithm was working along 120 minutes (2hrs) receiving 30 jobs every 60 seconds. On every node were also running a background processes generator. It was running randomly for the whole experiment (6hrs)
- **Round-robin:** This algorithm schedules every job received to the next available node from a list of nodes available.
- **Least Used:** This algorithm schedules based on the average of the least used node.

<http://nmg.upc.es/~emagana/sblomars/grid5000.html>

Grid5000 Experiments (v)



Grid 5000 CPU Resource Performance Monitoring by SBLOMARS





Outline

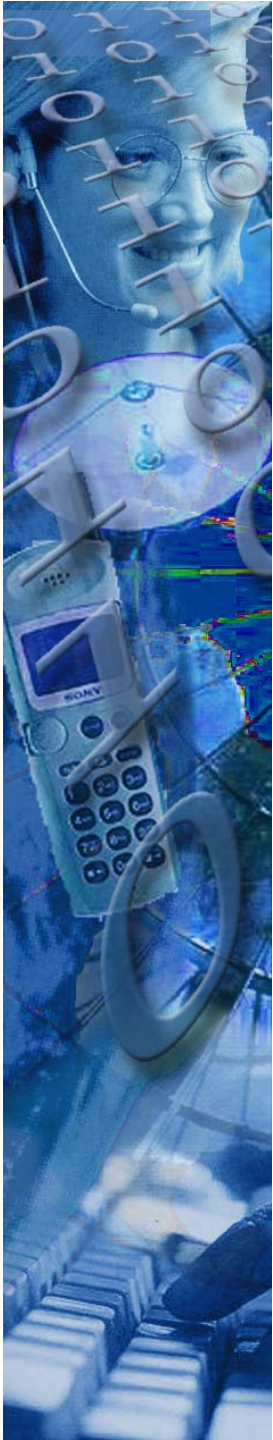
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Conclusions and Future Work

- BLOMERS implements a Genetic Algorithm, which it offers a parallelism to multi-constraint service requests avoiding to be enclosed into a local minima.
- It improves resource load-balancing and reduces the makespan in any scheduling.
- BLOMERS is a scalable system based on a distributed agents design and its flexibility allows it to handle heterogeneous devices.
- It is able to schedule large numbers of services in real scenarios, such as Grid5000 testbed.
- Current evaluation results do not include yet, the effect of network latency and other communication impairments.
- We are including network performance between end-to-end edge routers as an entry parameter for our genetic algorithm. Resources with high latencies or jitter will be taken into account.





Questions?



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<http://nmg.upc.es/~emagana/sblomars/grid5000.html>

