





Performance & Portability For Sustainable Simulations at Extreme Scales

Florina M. Ciorba

18th Scheduling for Large-Scale Systems

Montreal, QC, Canada

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**Swiss National
Science Foundation**



Platform for Advanced Scientific Computing



DAPHNE

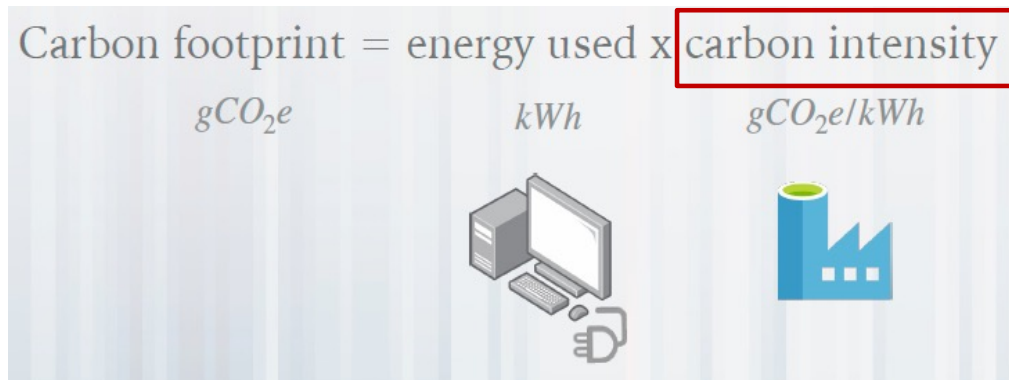


The Hidden Cost: The Carbon Footprint of Computation

Scope-1 CO₂ per Hour for the Top Five Supercomputers (2023)

Machine	Peak Perf.	Power	Kg(CO ₂)/KWh	CO ₂ (kg\$)
FRONTIER	1.685 EFLOPS	21.1MW	0.379	7 997
FUGAKU	537.2 PFLOPS	29.9MW	0.479	14 322
LUMI	428.7 PFLOPS	6.02MW	0.132	795
LEONARDO	255.7 PFLOPS	5.61MW	0.372	2 087
SUMMIT	200.8 PFLOPS	10.1MW	0.379	3 828

Table 2: CO₂ per hour for the top five supercomputers.



Floating point performance not correlated to CO₂e. Machine hardware profile is a key factor.

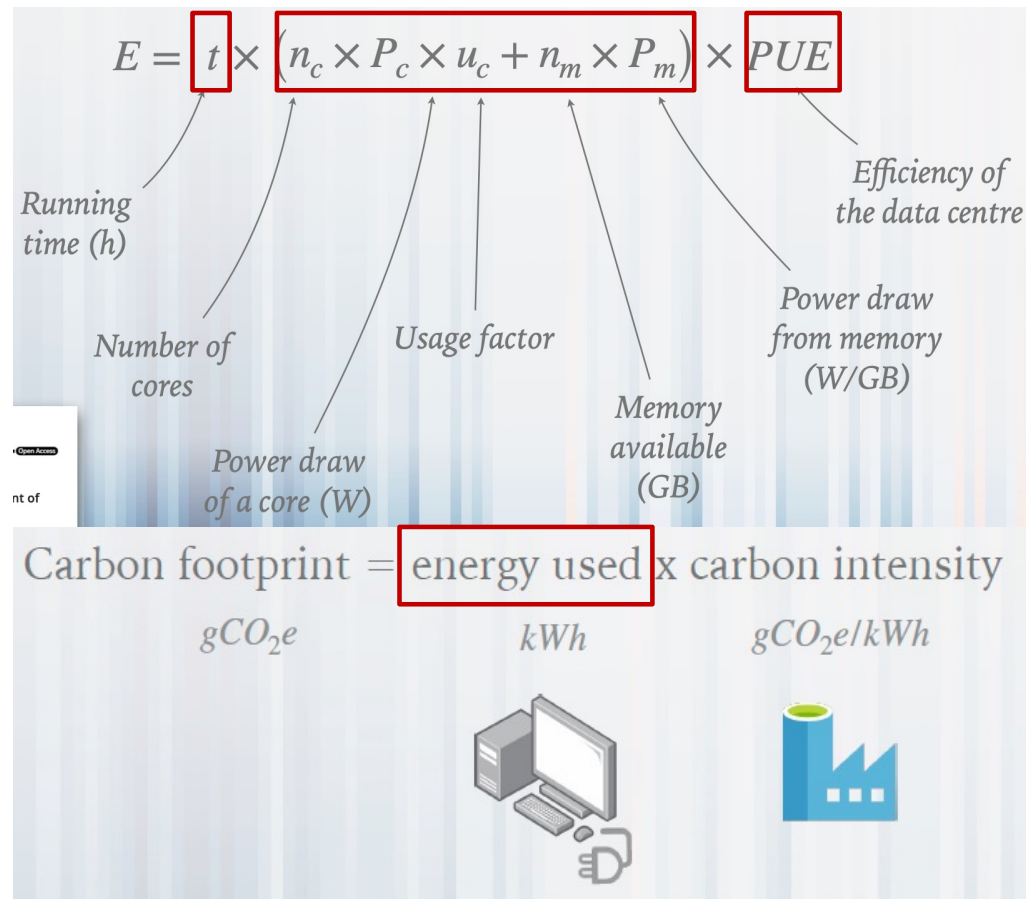
✓ Japan	482
✓ United States	384
✓ Italy	288
✓ Canada	175
✓ Finland	72
✓ Switzerland ↗	37

Carbon intensity data (2025)
ourworldindata.org/electricity-mix

Energy Concerns with HPC Systems and Applications, R. Nana, C. Taddonji, P. Dokladal, Y. Mesri <https://arxiv.org/pdf/2309.08615>, 2023

The Hidden Cost: The Carbon Footprint of Computation

Minimize Energy Needed



min t : Optimize (or use optimized) code.

min P : Employ the right amount of parallelism and memory and use them efficiently (no idle cores, no free memory).

min PUE : Promote efficient data centers; Carefully choose your computing facility.

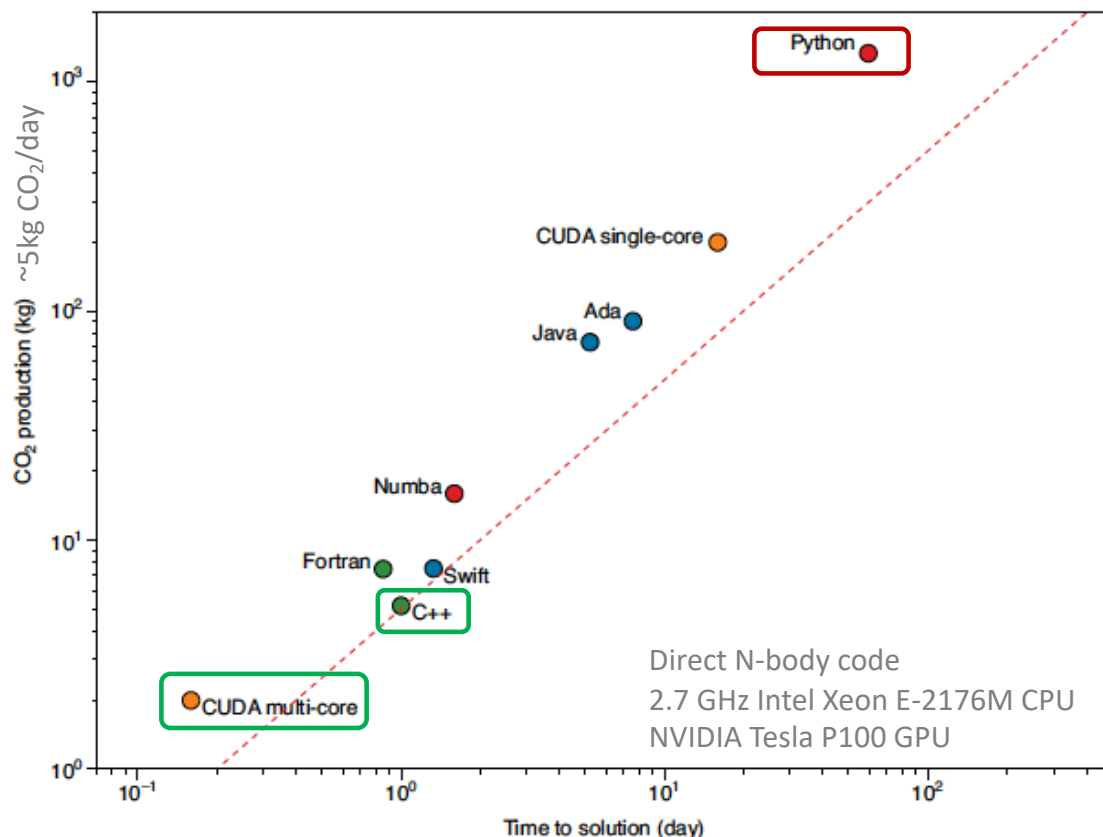
min runs: How many times do you really run a simulation / an analysis? Let's be mindful!

$$PUE = \frac{\text{Total Facility Power}}{\text{IT Equipment Power}}$$

The environmental impact of computational biology, Loic Lannelongue, <https://www.youtube.com/watch?v=Kl64yn1eDUo&t=787s>

The Hidden Cost: The Carbon Footprint of Computation

Minimize Energy Needed: Programming Language & Resource Usage Matter



Carbon footprint = energy used x carbon intensity

gCO₂e

kWh

gCO₂e/kWh

$$E = t \times (n_c \times P_c \times u_c + n_m \times P_m) \times PUE$$

High performance programming languages (CUDA, C++) and multicore/accelerator usage reduce problem time to solution (**t**) as well as **Carbon production**.

Frequency throttling and power capping ^[1,2] also also improve **t** and **Carbon production**.

min t: Use energy-efficient programming language(s).

Plots' source: Portegies Zwart, S. (2020). The ecological impact of high-performance computing in astrophysics. *Nature Astronomy*, 4(9), 819-822.

[1] Krzywaniak, A., Czarnul, P., & Profic, J. (2023). Dynamic GPU power capping with online performance tracing for energy efficient GPU computing using DEPO tool. *FGCS*, 145, 396-414.

[2] Hautreux, G., Malaboeuf, E. (2023). Reducing HPC energy footprint for large scale GPU accelerated workloads. *Cray User Group CUG23*.

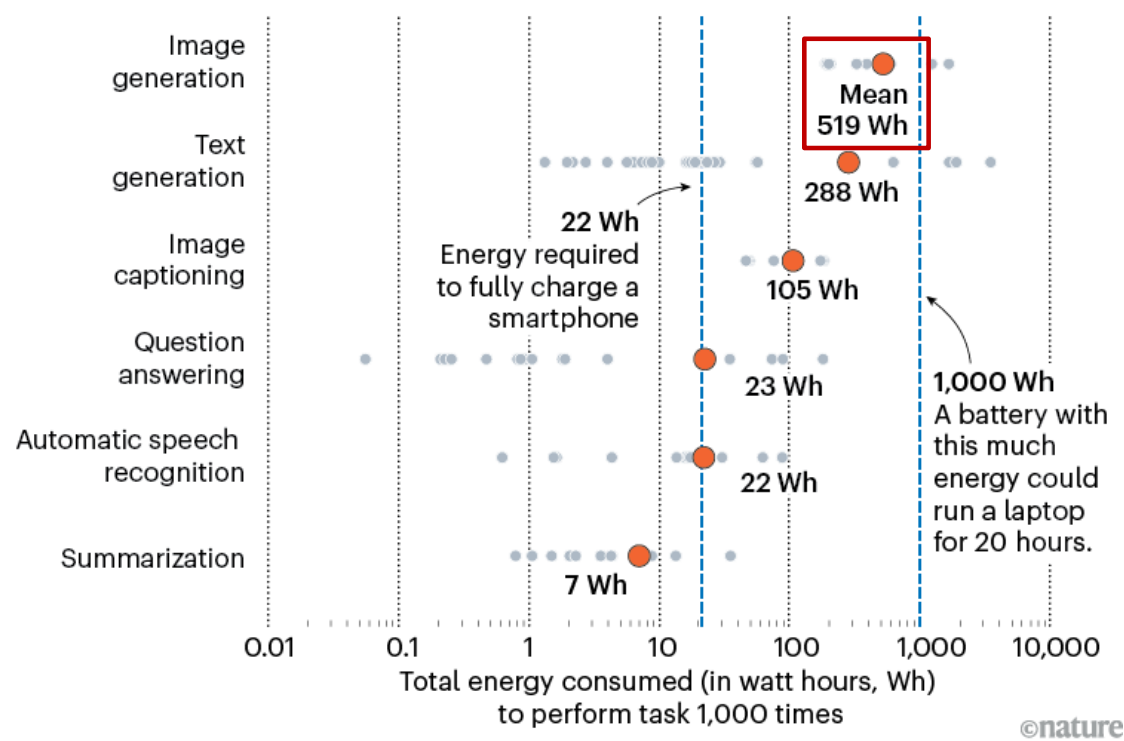


The Hidden Cost: The Carbon Footprint of Computation

Generative AI Applications

HOW MUCH ENERGY DOES AI USE?

The AI Energy Score project tested dozens of artificial-intelligence models to estimate how much energy they consume when performing various tasks. Plotting the energy required to perform a task 1,000 times shows that energy use varies greatly depending on the task and the model.



CodeCarbon (Python package) accessed the technical specifications of chips that executed a model for a user request in the data center.

Different amounts of energy per GenAI task

- Single image gen. from text prompt ~ 0.5 Wh
 - $\times 1'000 \cong 519$ Wh
 - Text gen. (288 Wh) < image gen. (519 Wh)
- i** Modern smartphone 📱 22 Wh for full charge

Note: Lower bound estimates

The Hidden Cost: The Carbon Footprint of Computation

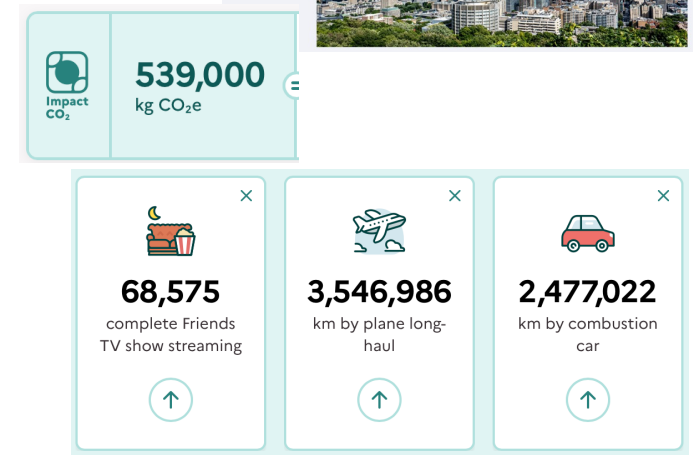
Generative AI Applications: Llama 2 Model Family



CO2 emissions during pretraining

Power Consumption (W): peak power capacity per GPU device for the GPUs used adjusted for power usage efficiency.

	Time (GPU hours)	Power Consumption (W)	Carbon Emitted(tCO ₂ eq)
Llama 2 7B	184320	400	31.22
Llama 2 13B	368640	400	62.44
Llama 2 70B	1720320	400	291.42
Total	3311616		539.00



Calculator: <https://impactco2.fr/outils/comparateur>

Training Factors

Used custom training libraries, Meta's Research Super Cluster, and production clusters for pretraining. Fine-tuning, annotation, and evaluation were also performed on third-party cloud compute.

Carbon Footprint

Pretraining: cumulative **3.3M GPUh** of computation on hardware of type A100-80GB (TDP of 350-400W).

Estimated total emissions were **539 tCO₂eq**,

100% of which were offset by Meta's sustainability program. Open release of models → pretraining costs not incurred by others.

Today's talk



**Performance & Portability
for Sustainable Simulations
at Extreme Scales**

S. Keller, A. Cavelan, R. M. Cabezon, L. Mayer, F. M. Ciorba. "Cornerstone: Octree Construction Algorithms for Scalable Particle Simulations". PASC 2023, <https://doi.org/10.1145/3592979.3593417>

A. Cavelan, R. M. Cabezon, M. Grabarczyk, F. M. Ciorba. "A Smoothed Particle Hydrodynamics Mini-App for Exascale". PASC 2020, <https://doi.org/10.1145/3394277.3401855>

A. Cavelan, R. M. Cabezon, F. M. Ciorba. "Detection of Silent Data Corruptions in Smoothed Particle Hydrodynamics Simulations". CCGrid 2019, <https://arxiv.org/abs/1904.10221>

  
<https://github.com/sphexa-org/sphexa>





Florina Ciorba (PI)
Ruben Cabezon (Co-PI)
Osman Seckin Simsek
Yiqing Zhu
Lukas Schmidt
José Escartin


Lucio Mayer (Co-PI)
Noah Kubli
Darren Reed



Sebastian Keller
Jean-Guillaume Piccinini
Jean Favre
Jonathan Coles


Axel Sanz (UPC)
Joseph Touzet (Paris-Saclay)



**An Autonomy Loop for
Dynamic HPC Job Time
Limit Adjustment**

Thomas Jakobsche
Osman S. Simsek
Florina M. Ciorba


A. Gentile
J. Brandt

To be presented at
31st International European Conference on Parallel and
Distributed Computing, August 2025

Preprint: <https://arxiv.org/abs/2505.05927>

Performance & Portability for Sustainable Simulations at Extreme Scales

S. Keller, A. Cavelan, R. M. Cabezón, L. Mayer, F. M. Ciorba. “Cornerstone: Octree Construction Algorithms for Scalable Particle Simulations”. PASC 2023, <https://dl.acm.org/doi/10.1145/3592979.3593417>

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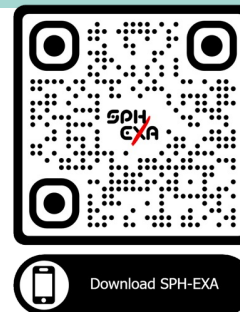
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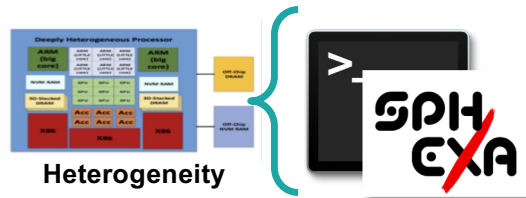
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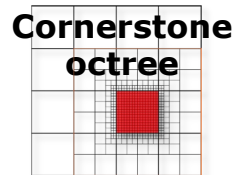


Scalable SPH+N-body for 10^{12} Particle Simulations at Exascale

Modern
Simulations
(APIs)

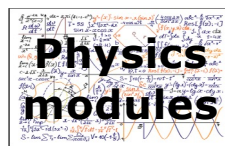


Extreme Scale Access
22,000,000 GPUh* on
LUMI-G



SPHYNX
ChaNGa

Flagship code for



SPH-EXA application front-end (github.com/unibas-dmi-hpc/SPH-EXA)

- Initial conditions, checkpointing, compression, parallel I/O
- Flexible combination and addition of additional physics for domain scientists
- Performance data for scheduling, load-balancing, energy-efficiency optimizations
- In-situ and post-hoc visualization
- **10'751 C++ LoC, Y= 287 CUDA/HIP/SYCL*** → enables performance, portability, visualization

Domain Decomposition

- Space-filling curves and octrees
- Global and locally essential octrees
- Octree-based domain decomposition
- **30'481 C++ LOC, Y= 6'840 CUDA/HIP /SYCL*** → enables extreme scalability (weak and strong)

Modern SPH and physics implementation with key features

(astro.physik.unibas.ch/sphynx, github.com/N-BodyShop/changa)

- Generalized volume elements
- Integral approach to derivatives
- Artificial viscosity with switches
- Sub-grid physics
- **5'072 C++ LOC, Y= 2'152 CUDA/HIP/SYCL*** → enables accurate & robust hydrodynamics

N-body Gravity-solver on GPUs with

- Cornerstone octrees
- Breadth-first traversal inspired by Bonsai (github.com/treecode/Bonsai)
- EXA-FMM multipole kernels (github.com/exafmm)
- **4'533 C++ LOC, Y= 2'137 CUDA/HIP/SYCL*** → enables extreme scale Astro/Cosmo simulations

~~SPH~~
~~EXA~~

Performance



Portability



Sustainability

Modern
Simulations
(APIs)

Y =

performance
portability
PUE = 1.2..1.1

lines of code
performance
portability
errors
PUE = 1.03

lines of code
performance
portability
errors
PUE = N/A

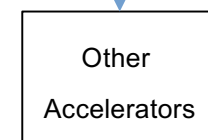
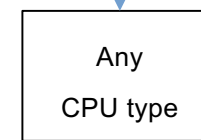
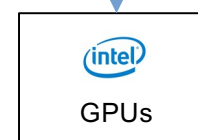
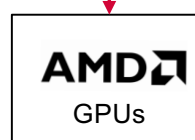


HIPify In-place

SYCLomatic



codeplay



```
hipify-perl -inplace `find -name *.cu -o -name *.cu.h` && find -name *.prehip -delete
```

```
dpct -p=compile_commands.json --in-root=Proj_dir --out-root=out_dir --gen-helper-function
dpct -p=compile_commands.json --in-root=Proj_dir --out-root=out_dir --migrate-build-script-only
```

~~SPH~~
~~EXA~~

Performance

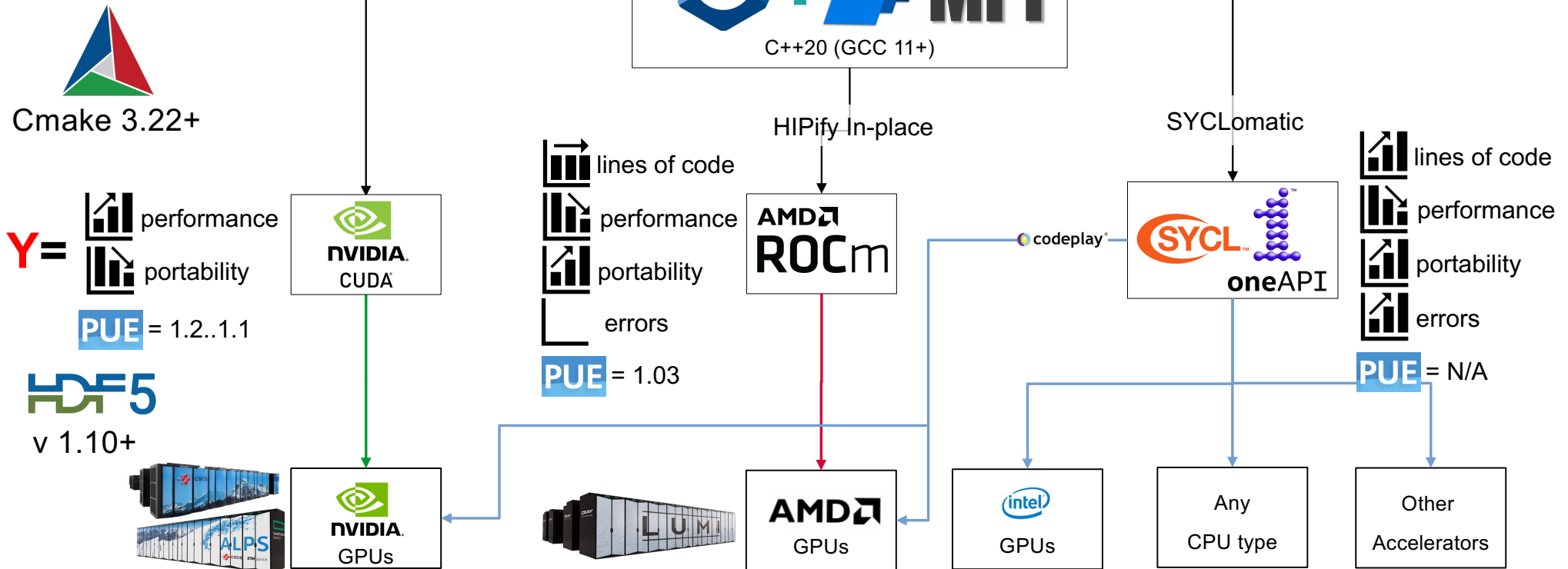


Portability



Sustainability

Modern
Simulations
(APIs)



```
hipify-perl -inplace `find -name *.cu -o -name *.cu.h` && find -name *.prehip -delete
```

OPTIONAL



```
dpct -p=compile_commands.json --in-root=Proj_dir --out-root=out_dir --gen-helper-function
dpct -p=compile_commands.json --in-root=Proj_dir --out-root=out_dir --migrate-build-script-only
```



Performance



Portability



Sustainability

Modern
Simulations
(APIs)

		C++	C	C/C++ Header	CUDA/ (HIP)	C++ (SYCL V.)	C/C++ Header (SYCL V.)
domain	cuda	0	0	107	239	153	24035
	domain	0	0	1349	244	0	25435
	fields	0	0	290	0	0	24904
	focus	0	0	1416	321	472	25239
	halos	0	0	266	180	108	24186
	primitives	0	0	591	564	296	24752
	sfc	0	0	951	40	63	24781
	traversal	0	0	592	654	121	24964
	tree	0	0	1130	344	432	25042
	util	0	0	4854	28	0	28694
extern	grackle	0	70	0	0	0	70
	h5part	1121	2433	0	0	1121	2433
main	init	103	0	1733	0	103	1683
	io	313	0	534	0	313	534
	observables	44	0	600	164	215	602
	propagator	0	0	1265	0	0	1265
	sphexa	172	0	34	0	172	34
	util	0	0	195	0	0	195
physics	cooling	360	0	653	0	360	653
ryoanji	interface	0	0	29	493	593	101
	nbody	0	0	1238	628	0	2022
sph	hydro_std	0	0	308	162	301	314
	hydro_turb	0	0	390	45	59	396
	hydro_ve	0	0	740	427	754	754
	sph	0	0	1071	463	331	1299
	util	0	0	0	72	0	82

A Production Code Easy to Use like a Miniapp

```
$> git clone https://github.com/unibas-dmi-hpc/SPH-EXA.git
$> cd SPH-EXA
$SPH-EXA> mkdir build
$SPH-EXA> cd build
$SPH-EXA/build> cmake ..
```

```
.
. Output
```

```
.
$SPH-EXA/build> make -j
```

```
.
. Output
```

```
.
$SPH-EXA/build> cd main/src/sphexa
$SPH-EXA/build/main/src/sphexa> ls
sphexa
sphexa-cuda
$SPH-EXA/build/main/src/sphexa>
```

```
./sphexa-cuda --init turbulence --prop turbulence -
n 200 -s 10.0 -w 1.0 --avclean -f
x,y,z,h,rho,vx,vy,vz,curlv
```

Measuring Energy Consumption on Piz Daint

Energy (kJ) needed for **Evrard Collapse** 1B particles, on Piz Daint 256 nodes and resource usage factor (u_c)

Batch Job Summary Report (version 21.01.1) for Job "evrard-sphexa" (44967676) on daint

Job information (1/3)

Submit	Eligible	Start	End	Elapsed Time	limit
2023-02-21T16:20:12	2023-02-21T16:20:12	2023-02-21T17:14:04	2023-02-21T17:32:50	00:18:46	08:00:00

Job information (2/3)

Username	Account	Partition	NNodes	Energy
uname	acc	normal	256	47746.707 kJ

Job information (3/3) - GPU utilization data

Node name	Usage	Max mem	Execution time
nid06502	57 %	1798 MiB	00:18:31
nid06710	57 %	1860 MiB	00:18:31
nid06499	59 %	1852 MiB	00:18:31
nid06001	57 %	1844 MiB	00:18:31
nid06500	62 %	1858 MiB	00:18:31
nid05936	57 %	1842 MiB	00:18:31
nid04712	62 %	1916 MiB	00:18:31
nid02810	62 %	1920 MiB	00:18:31
nid05995	61 %	1916 MiB	00:18:31
nid07648	57 %	1860 MiB	00:18:31
nid05999	61 %	1852 MiB	00:18:31
nid06488	63 %	1944 MiB	00:18:31
nid05072	62 %	1802 MiB	00:18:31
nid05070	59 %	1852 MiB	00:18:31
nid05998	59 %	1844 MiB	00:18:31
nid06003	58 %	1868 MiB	00:18:31
nid06700	58 %	1852 MiB	00:18:31

- Information is available
- Piz Daint (CSCS) energy only for entire jobs
- Which **subsystem** consumes the most energy during simulations?
 - CPU, GPU
 - Memory
 - Others (I/O, network, etc.)

$$E = t \times (n_c \times P_c \times u_c + n_m \times P_m) \times PUE$$

Measuring & Reporting Energy Consumption on CSCS & LUMI-G

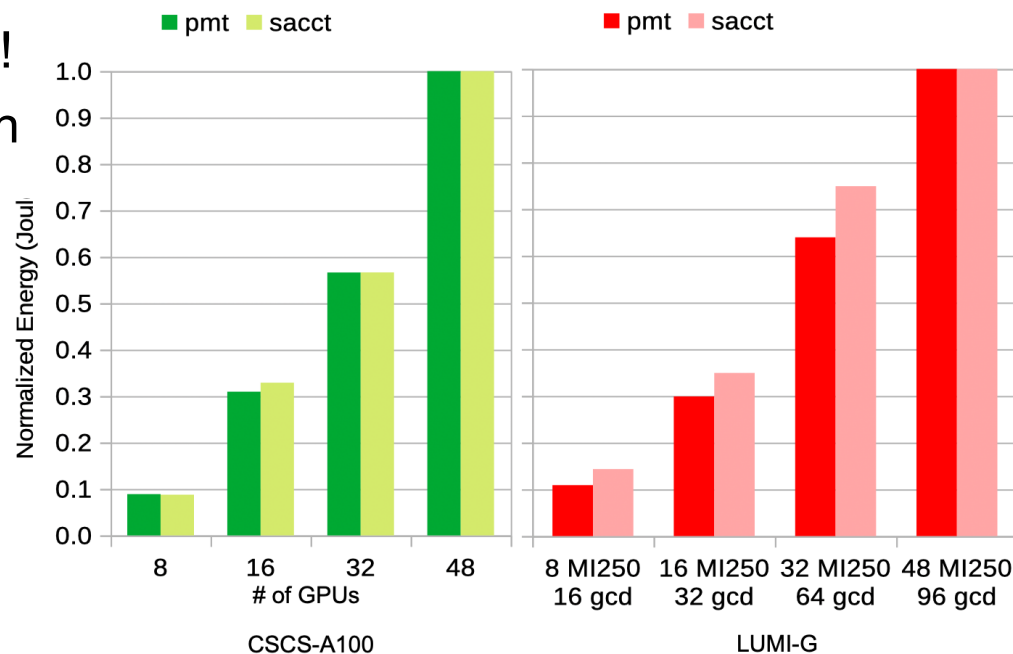
• PMT: Power Measurement Toolkit [1]

- C++ tool → compatible w/ various codes!
- **Application view** of energy consumption (time-stepping loop in the code)
- On Cray's: access GPU/CPU data from `/sys/cray/pm_counters`
- On non-Cray's obtains GPU data via vendor tools & CPU data from RAPL

• Slurm: `sacct` retrieves job-level data

- **Job (⇒ Application) view** of energy
- `/sys/cray/pm_counters`
- `AcctGatherEnergyType=acct_gather_energy/pm_counters`

Subsonic Turbulence with SPH-EXA
150 mio particles/GPU, 1 MPI rank/GPU, 100 time-steps



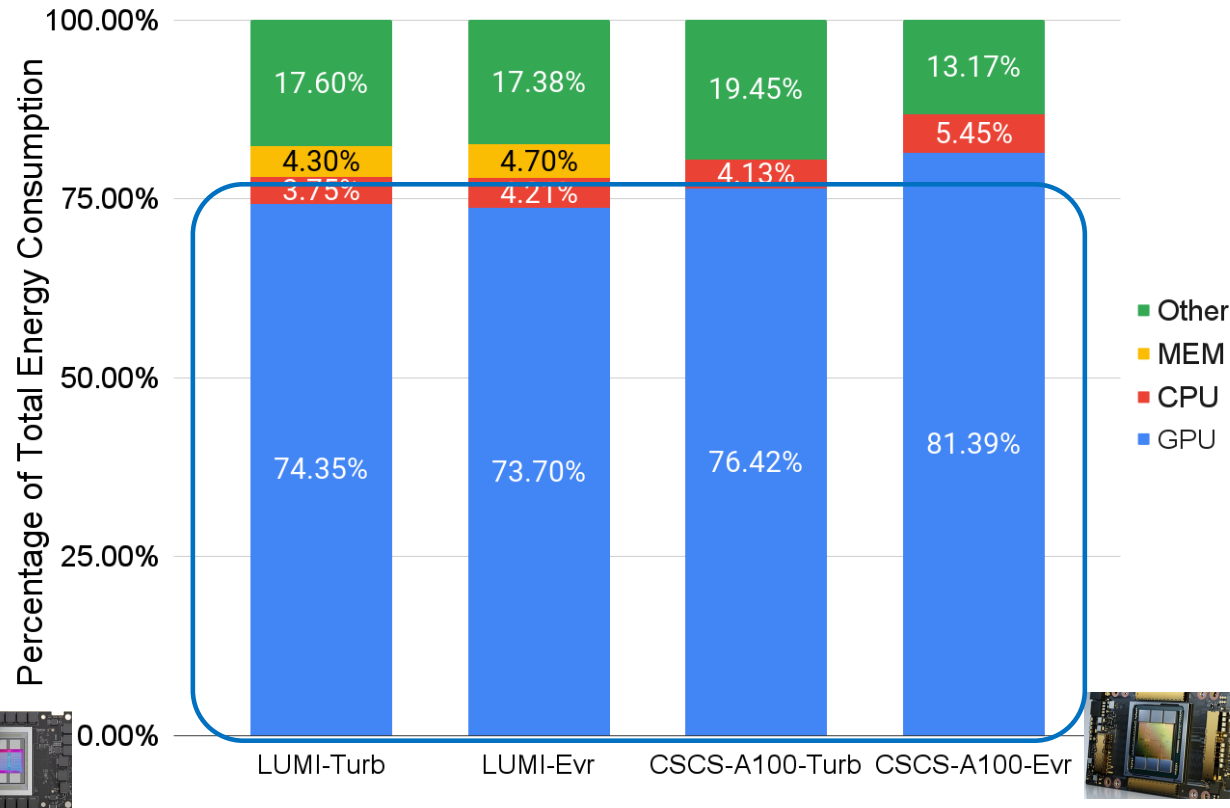
[2] PMT matches/slightly underestimates consumed energy compared to SLURM sacct

[1] S. Corda, B. Veenboer, E. Tolley, PMT: Power Measurement Toolkit. *HUST Workshop, 2022*

[2] O.S. Simsek, J.-G. Piccinali, F. M. Ciorba, Accurate Measurement of Application-level Energy Consumption for Energy-Aware Large-Scale Simulations. *SusSup Workshop SC23*



Measuring & Reporting Energy Consumption: Device Breakdown



- Energy consumption by **GPU device**
- **Subsonic Turbulence** (hydro+turbo)
 - **Evrard Collapse** (hydro+gravity)

100 time-steps each, on

- 4 LUMI-G (left)
- 8 A100 (right)

using 150 million and 80 million particles / GPU × 32 MPI ranks total.

*A100 does not give specific **memory energy consumption** → Other*

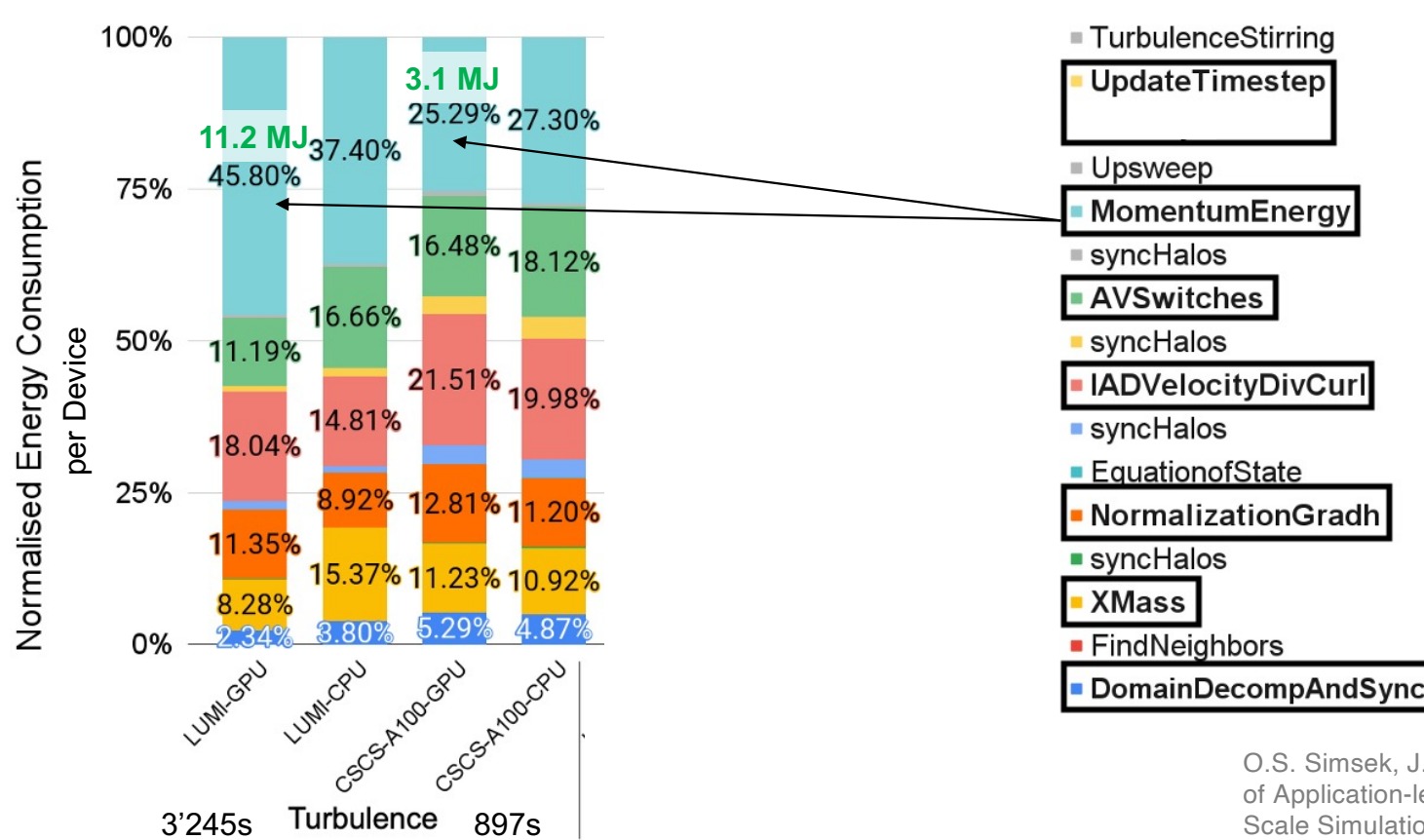
$$E = t \times (n_c \times P_c \times u_c + n_m \times P_m) \times PUE$$

O.S. Simsek, J.-G. Piccinali, F. M. Ciorba, Accurate Measurement of Application-level Energy Consumption for Energy-Aware Large-Scale Simulations. SusSup Workshop SC23



Measuring & Reporting Energy Consumption: Functional Breakdown

Energy / code function, 150 mio Turb | 80 Evr particles, 100 time-steps, 32 MPI Ranks: 4 LUMI-G | 8 CSCS-A100 Nodes

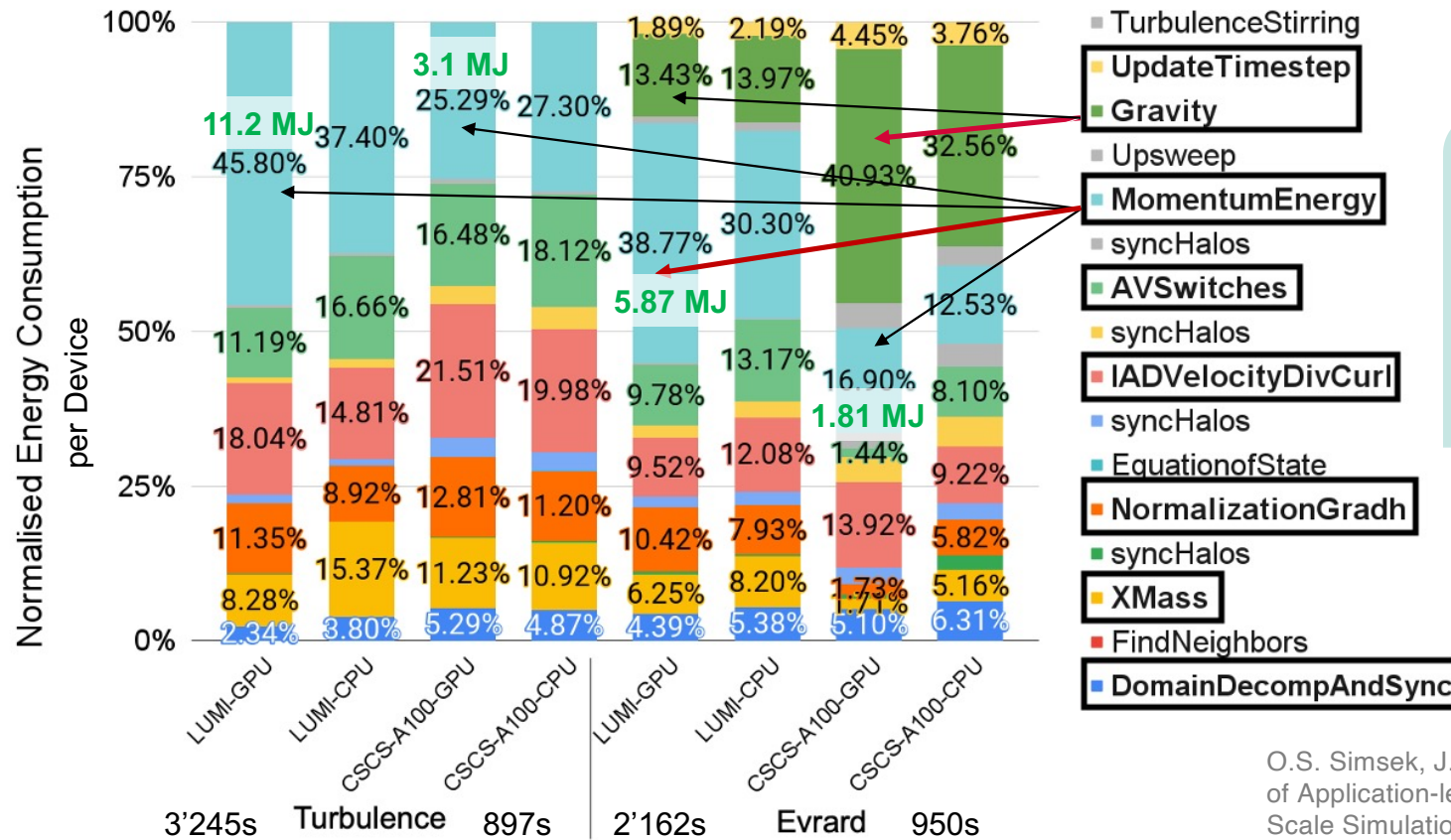


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Measuring & Reporting Energy Consumption: Functional Breakdown

Energy / code function, 150 mio Turb | 80 Evr particles, 100 time-steps, 32 MPI Ranks: 4 LUMI-G | 8 CSCS-A100 Nodes



Energy efficiency depends on

- 1 Simulation and its functions*
- 2 Architectural characteristics
- 3 Programming framework

* O.S. Simsek, J.-G. Piccinali, F. M. Ciorba, Increasing Energy Efficiency of Astrophysics Simulations Through GPU Frequency Scaling. SusSup Workshop SC24

O.S. Simsek, J.-G. Piccinali, F. M. Ciorba, Accurate Measurement of Application-level Energy Consumption for Energy-Aware Large-Scale Simulations. SusSup Workshop SC23

Sustainability: Estimated Energy Needed for SPH-EXA on LUMI

“Hero” Run on LUMI-G (Finland)

12 hours on Dec 19, 2022

2'052 AMD EPYC 7A53 CPUs

16'416 AMD Instinct MI250X 64GB GPUs

PUE = 1.03

SPH-EXA Tests

- Turbulence simulation (hydro+turbo)
- Pure gravity weak scaling (gravity – not in this talk)

Carbon intensity matters

Calculator: <https://www.green-algorithms.org>

Performance & Portability For Sustainable Simulations at Extreme Scales

Details about your run

To understand how easy it is to reduce your carbon footprint, check out the LUMI calculator.

Carbon-neutral compute center!

5.83 T CO₂e Carbon footprint

61.11 MWh Energy needed

Runtime (HH:MM)

Type of cores: Both

CPUs

Number of cores: 131328

Model: Other

What is the Thermal Design Power (TDP) value per core of your CPU? This can easily be found online (usually 10-15W per core)

4.375

GPUs

Number of GPUs: 16416

Model: Other

What is the Thermal Design Power (TDP) value per core of your GPU? This can easily be found online (usually around 200W)

250

Memory available (in GB): 2101248

Select the platform used for the computations: Local server

Select location: Europe, Finland

Do you know the real usage factor of your CPU?

Yes No 0.1

529.55 tree-years Carbon sequestration

3.33e+04 km in a passenger car

2.5 flights NYC-Melbourne

Share your results with [this link!](#)

Computing cores VS Memory

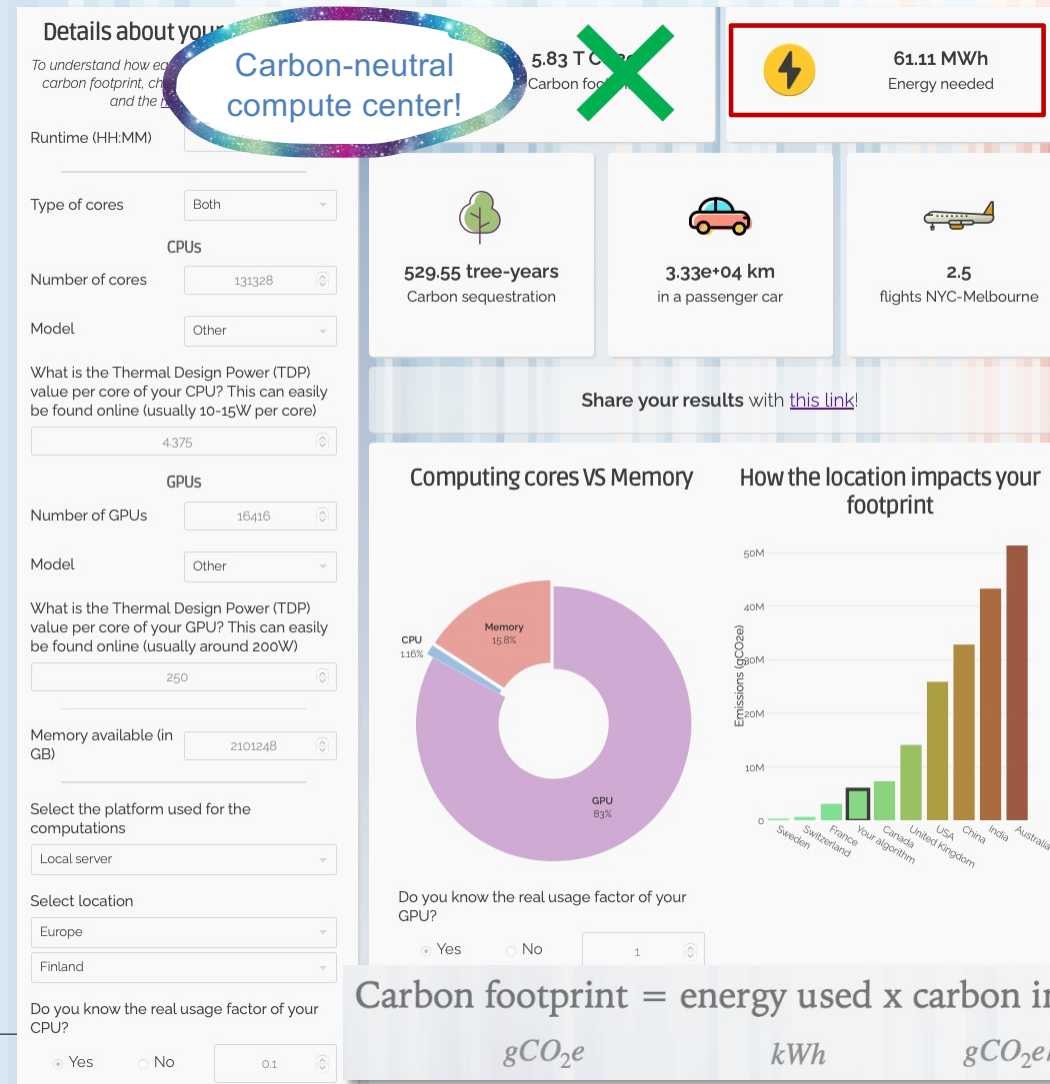
How the location impacts your footprint

Do you know the real usage factor of your GPU?

Yes No 1

Carbon footprint = energy used x carbon intensity

gCO₂e kWh gCO₂e/kWh



Component	Percentage
GPU	83%
Memory	15.8%
CPU	1.16%

Location	Emissions (gCO ₂ e)
Sweden	~1M
Switzerland	~2M
France	~3M
Your algorithm	~4M
Canada	~5M
United Kingdom	~10M
USA	~15M
China	~25M
India	~35M
Australia	~45M

Sustainability: Estimated Energy Needed for SPH-EXA on Frontier

“Hero” Run on Frontier (USA)

A **hypothetical** 12-hour run

2'052 AMD EPYC 7A53 CPUs

16'416 AMD Instinct MI250X 64GB GPUs

PUE = 1.03 (hypothetical)

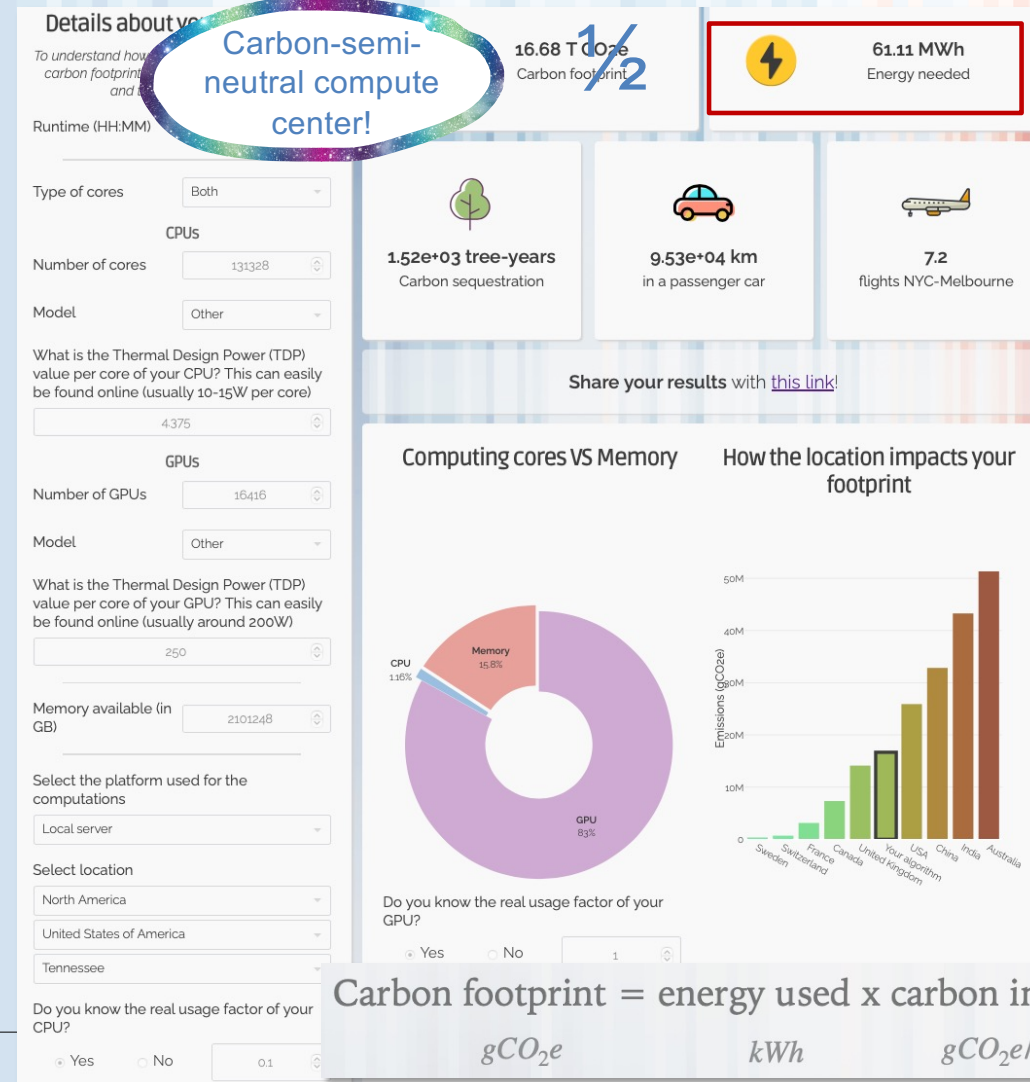
SPH-EXA Tests (**same** size/length runs)

- **Turbulence simulation**
(hydro+turbo)
- **Pure gravity weak scaling**
(gravity – not in this talk)

On carbon-positive systems, the cost of
++ parallelism adds up carbon footprint ☹️
Need to take this into account!

Calculator: <https://www.green-algorithms.org>

Performance & Portability For Sustainable Simulations at Extreme Scales



Sustainability: Estimated Energy Needed for SPH-EXA on Piz Daint

“Hero” Run on Piz Daint (Switzerland)

A **hypothetical** 12-hour run

2'052 Intel® Xeon® E5-2690 v3 CPUs

2'052 NVIDIA® Tesla® P100 16GB GPUs

PUE = 1.20

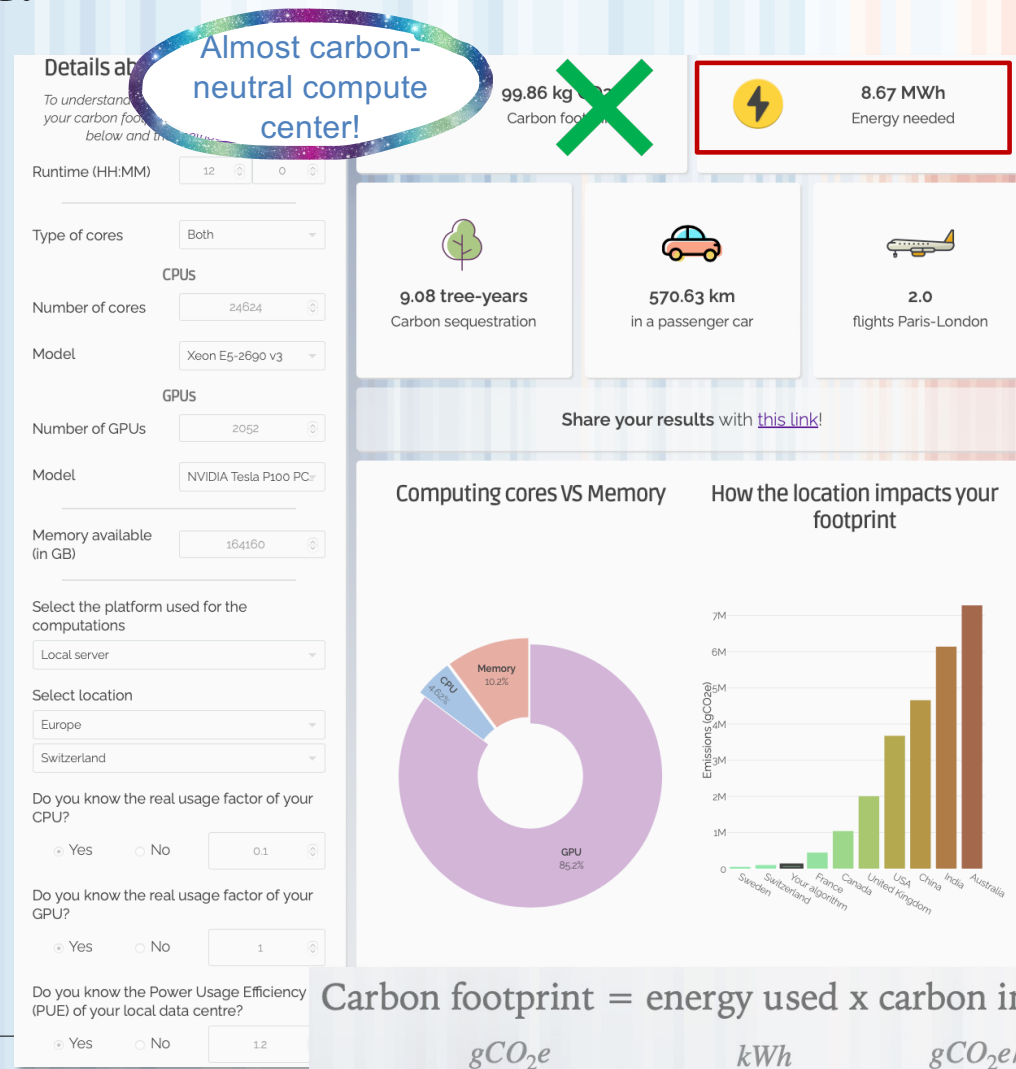
SPH-EXA Tests (**smaller runs** than LUMI)

- **Turbulence simulation**
(hydro+turbo)
- **Pure gravity weak scaling**
(gravity – not in this talk)

Carbon intensity matters

Calculator: <https://www.green-algorithms.org>

Performance & Portability For Sustainable Simulations at Extreme Scales



Sustainability: Estimated Energy Needed for SPH-EXA on Alps

“Hero” Run on Alps (Switzerland)

A **hypothetical** 12-hour run

2’052 Nvidia GH200, each with 72 ARM CPU cores + 1 Nvidia H100 GPU with 96 GB HBM3 memory
PUE \cong 1.10

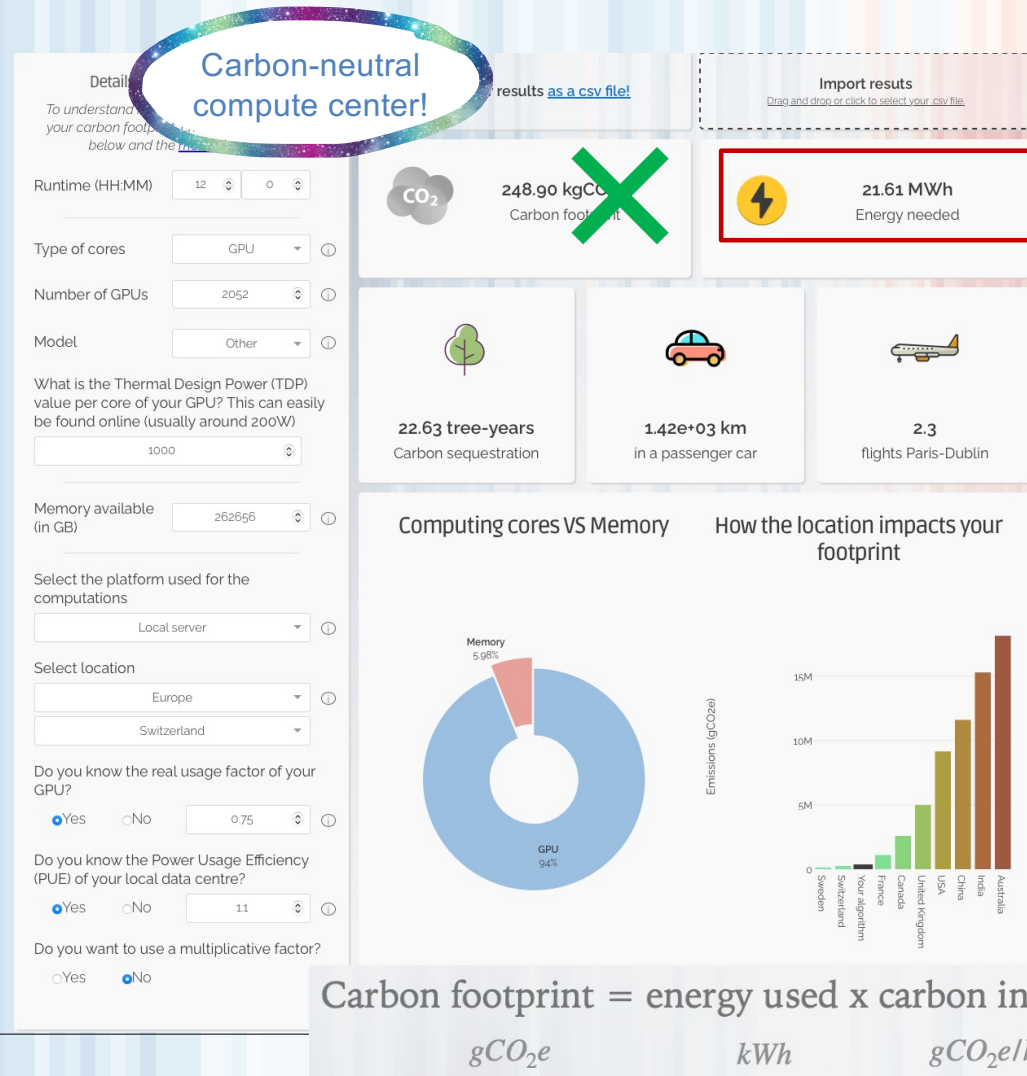
SPH-EXA Tests (**larger runs** than LUMI)

- **Turbulence simulation** (hydro+turbo)
- **Pure gravity weak scaling** (gravity – not in this talk)

Architecture matters

Calculator: <https://www.green-algorithms.org>

Performance & Portability For Sustainable Simulations at Extreme Scales





TGSF: The role of Turbulence and Gravity in Star Formation

Hydrodynamics,
turbulence, and gravity



EuroHPC
Joint Undertaking

Extreme Scale Access

Allocation: 22,000,000 GPUh* on LUMI-G
Duration: 12 months, extended to 21 Feb 25
***Largest allocation in Europe to date.**



Relevant to “Our Galaxy” and “Cradle of Life” SKAO WGs

Cosmology & Astrophysics

Recall that
Pretraining Llama 2 Model
Family took 3.3M GPUh

Computer Science

Objectives

Study the formation of stellar cores and their initial mass function at unprecedented resolution

Study turbulent transport and mixing

Contribute to the general theory of turbulence (Lyapunov exponents)

Study the load imbalance, performance, and energy consumption at unprecedented scales

Study large scale techniques for checkpointing, compression, and visualization

Scalability limitation for previous codes

More natural with Lagrangian codes

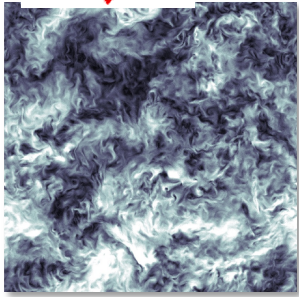
HPC research at extreme scale

PASC project principle investigators discussing their new astrophysical simulation code, which helped them win a large allocation on LUMI-G <https://bit.ly/cscs-sph-exa2>

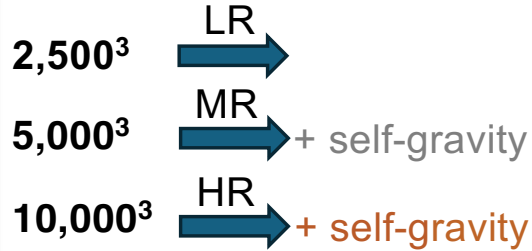


TGSF: Simulations Planned and Realized on LUMI (MPI+Y=HIP)

Hydrodynamics,
turbulence, and gravity



Simulations plan executed



Individual time-stepping (ITS) boost performance and reduces the need to use particle splitting for initial conditions.

A new set of simulations has been executed, setting and relaxing the ICs directly in the target resolution.

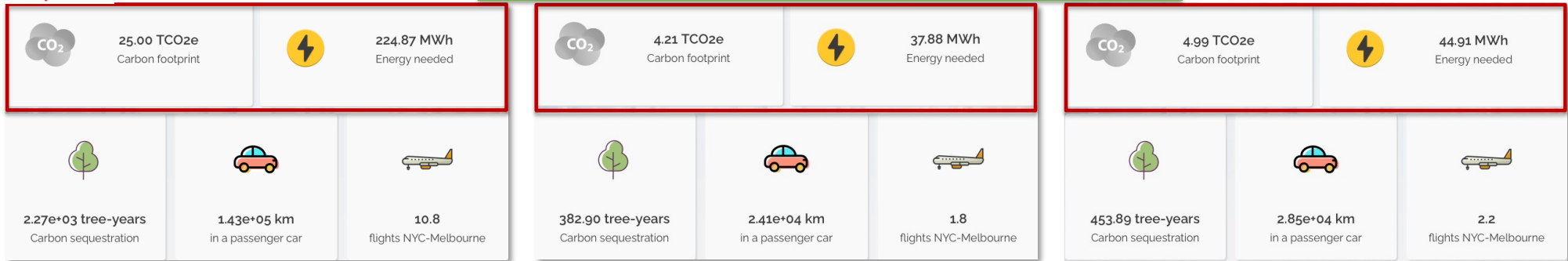
Table: **Planned** (estimated w/o ITS) resource usage (Node-hours) vs **realized** (w/ ITS) simulation sets.

Resolution	Physical Time (s)	Nodes	Estimated (Nh)	Measured (Nh)	ITS + Opt. Measured (Nh)	Simulation Type		
2'520 ³	0→0.875	128	11'654	30'131	NA	Hydro+Turbo+Gravity		
2'500 ³	0→1.250	64	NA	NA	5'855.66	Hydro+Turbulence		
5'040 ³	0→0.040	192	11'654	20'800	NA	Hydro+Turbulence		
5'000 ³	0→0.040	512	NA	NA	204'823.88 Nh	325.40	Hydro+Turbulence	
5'000 ³	0→0.875	512	(5'040 ³) 224'400	NA		76'400.35	Hydro+Turbulence	
5'000 ³	0→1.250	512	NA	NA		112'439.89	Hydro+Turbulence → E*	
5'000 ³	1.250→1.328	512	NA	NA		15'658.24	Hydro+Turbo+Gravity → E*	
10'079 ³	0→0.040	1'024	220'000	NA	NA	Hydro+Turbulence		
10'000 ³	0→0.040	1'000	NA	NA	654'371.61 Nh	7'086.94	Hydro+Turbulence	
10'000 ³	0→0.072571	1'000	NA	NA		22'251.67	Hydro+Turbulence → E*	
10'000 ³	0→1.250	1'024	5'442'198	13.86× less than initial plan		Est. 392'473.00	Hydro+Turbo	
10'000 ³	1.250→1.328	1'024	437'620	NA		Est. 31'560.00	Hydro+Turbo+Gravity	

Mach=4, physical time ≥ 0.75 seconds

Each LUMI-G node has 4 GPUs / 8 GCDs.

LUMI is carbon neutral and very energy efficient (PUE = 1.03)



- Mid resolution TGSF run w/ ITS
 - **5'000³** particles
 - 548'021 time-steps executed
 - 4'096 MPI ranks on **512 nodes**
 - Reaching 0→1.25 physical seconds and needing **112'439.89 Nh**
- Mid resolution TGSF run w/ ITS + **self gravity**
 - **5'000³** particles
 - 41'069 time-steps executed
 - 4'096 MPI ranks on **512 nodes**
 - Reaching 1.250→1.328 physical seconds and needing **15'658.24 Nh**
- High resolution TGSF run w/ ITS
 - **10'000³** particles
 - 5'320 time-steps executed
 - 8'000 MPI ranks on **1'000 nodes**
 - Reaching 0→0.0725 physical seconds and needing **22'251.67 Nh**



7 Sustainability and accessibility

A strong priority of the European Astronomy community is to see questions of sustainability, ethics, equality and diversity considered as part of decision making processes. The key recommendations are:

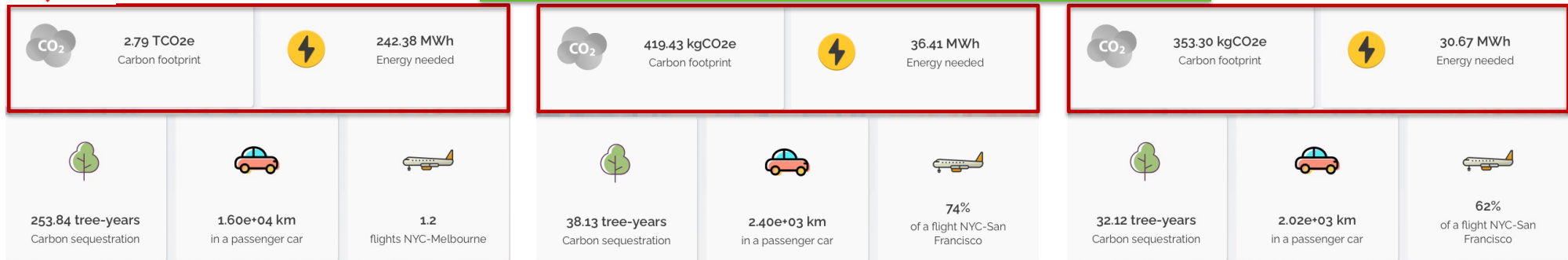
- Astronomy projects should include environmental footprint assessments and reduction plans regarding construction and management of facilities, travel and computing, to follow (at the least) the European timeline towards carbon-neutrality.

A Computing; big data, HPC and data infrastructure

Key 5:

[Green] We recommend that ASTRONET produces or commissions a biennial quantitative report to assess the carbon footprint of computing in Astronomy. The initial review should define clear measurable metrics against which progress can be evaluated. We further recommend that ASTRONET strongly encourages the use of efficient programming languages and computational architectures for intensive computations, the training of its scientists and developers in this regard, and strives to ensure that all computation performed is strictly required to achieve the desired science goals - all with the aim of minimising the environmental cost.

Alps is also carbon neutral and very energy efficient ($PUE \cong 1.1$)



- **Hypothetical** Mid resolution TGSF w/ ITS
 - **5'000³** particles
 - 548'021 time-steps executed
 - 500 MPI ranks on **125 nodes**
 - Reaching 0→"1.25" physical seconds and needing **58'253.63 Nh**
- **Hypothetical** Mid resolution TGSF w/ ITS + self gravity
 - **5'000³** particles
 - 41'069 time-steps executed
 - 500 MPI ranks on **125 nodes**
 - Reaching "1.250"→"1.328" physical seconds and needing **10'592.80 Nh**
- **Hypothetical** High resolution TGSF w/ ITS
 - **10'000³** particles
 - 5'320 time-steps executed
 - 4'000 MPI ranks on **1'000 nodes**
 - Reaching 0→"0.0725" physical seconds and needing **8'999.51 Nh**



7 Sustainability and accessibility

Faster, longer, and more sustainable simulations

regarding construction and management of facilities, travel and computing, to follow (at the least) the European timeline towards carbon-neutrality.

A Computing; big data, HPC and data infrastructure

Key 5:

	Carbon intensity (2025)
✓ Finland	72
✓ Switzerland	37

for intensive computations, the training of its scientists and developers in this regard, and strives to ensure that all computation performed is strictly required to achieve the desired science goals - all with the aim of minimising the environmental cost.



An Autonomy Loop for Dynamic HPC Job Time Limit Adjustment

To be presented at
31st International European Conference on Parallel and
Distributed Computing, August 2025



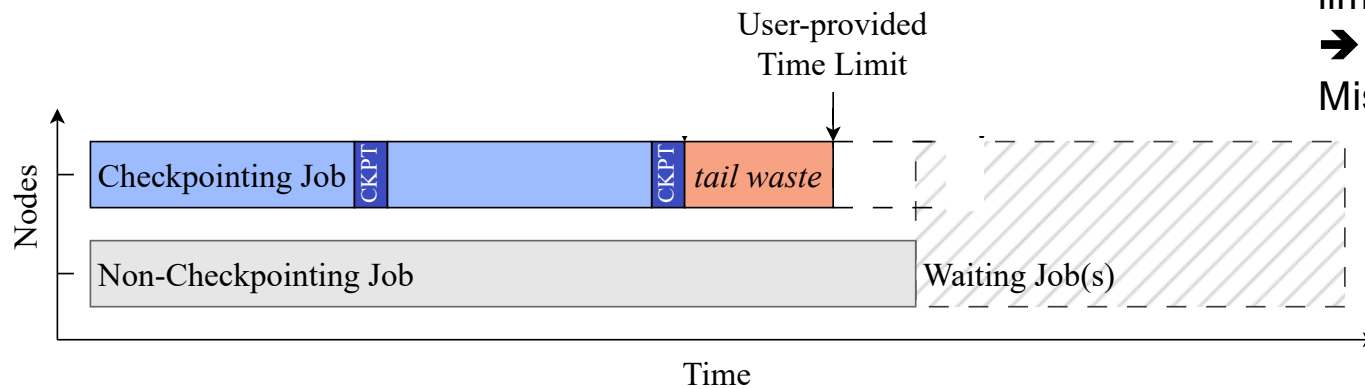
Thomas Jakobsche
Osman S. Simsek
Florina M. Ciorba



A. Gentile
J. Brandt

Preprint: <https://arxiv.org/abs/2505.05927>

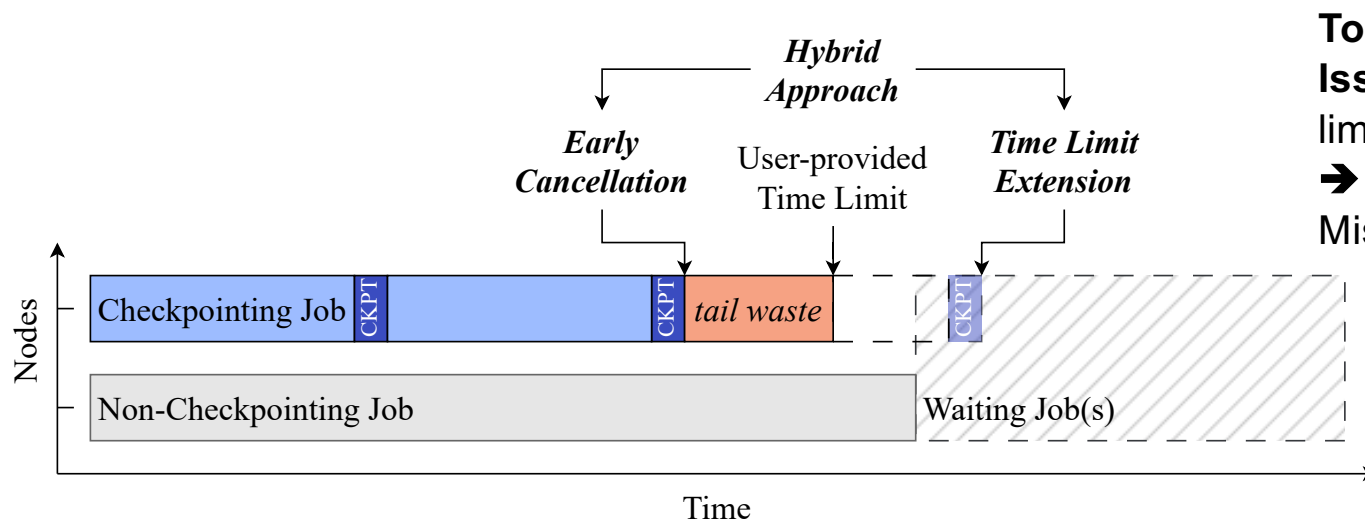
Inaccurate Job Time Estimates → Inefficient Resource Use in HPC



Today: Static, user-provided time limits
Issue: Misalignment between the job's time limit and the checkpointing schedule.
→ Wasted Computation ("Tail Waste") and Missed Checkpoints

min *tail_waste*:
Dynamically Adjust Time Limits
Using Application Feedback

Inaccurate Job Time Estimates → Inefficient Resource Use in HPC



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min *tail_waste*:
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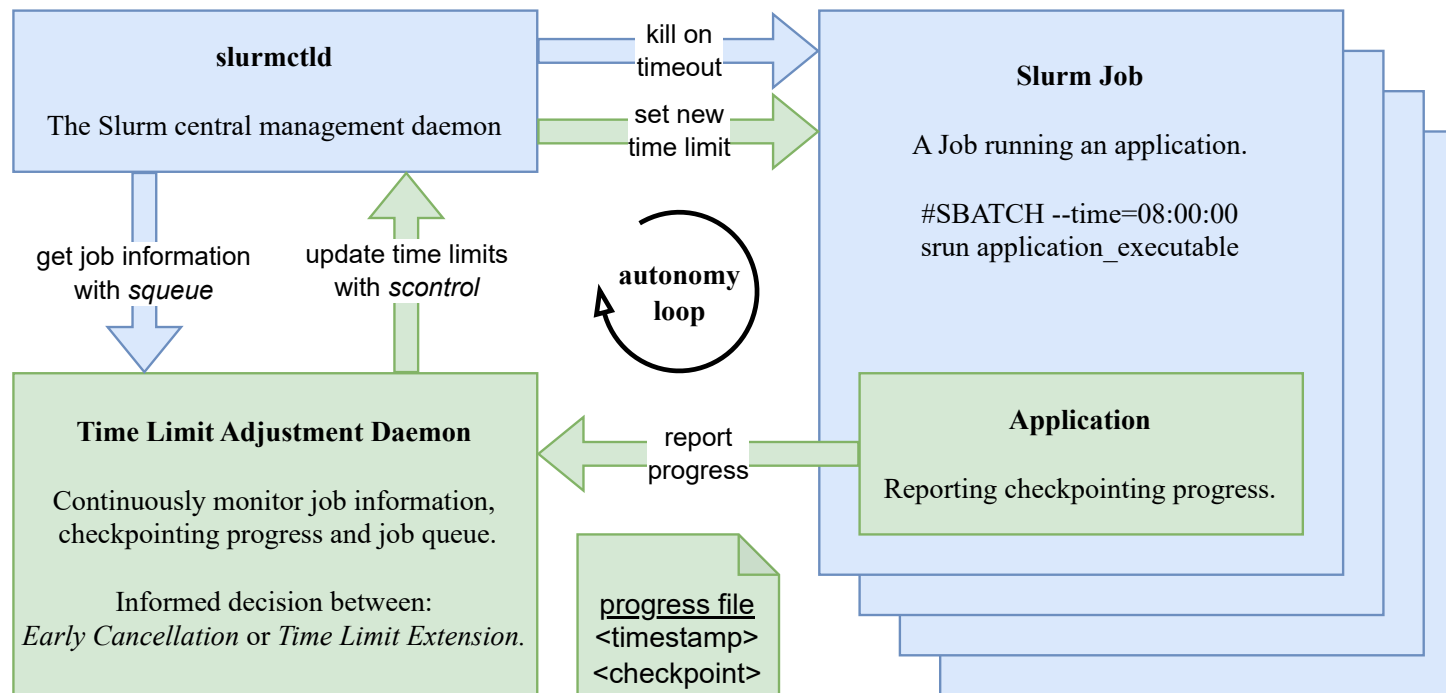
Adjustment Policies

Early Cancellation: Cancels job *after last successful checkpoint* to avoid tail waste.

Time Limit Extension: Extends job time limit to *reach the next checkpoint*, at the cost of delaying other jobs.

Hybrid Policy: Extends time limit *only if no delays* to other jobs occur; otherwise, cancels early.

Autonomy Loop for Dynamic Time Limit Adjustment



Application reports progress via a temp file

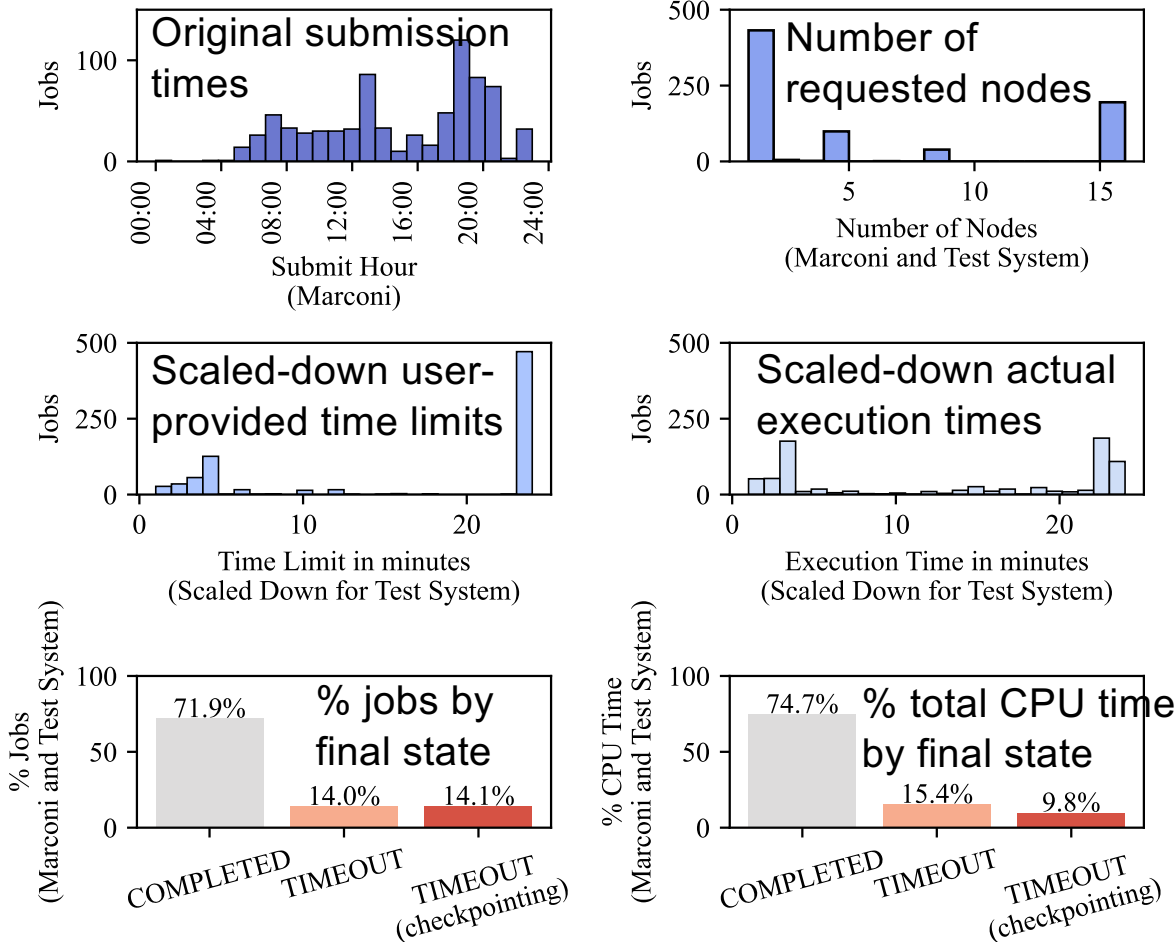
Daemon

- Estimates **ckpt interval**
- Predicts **next checkpoint**
- Retrieves job info using **squeue**
- Decides on **policy**
- **Updates job time limit** via **scontrol**

Slurm (slurmctld)

- Applies new time limits based on daemon's commands.

Construction of the Workload for Simulation



Dataset: 773 jobs from the Marconi PM100 dataset which initially contains 1,074,576 jobs, b/w May-October 2020

- Selected from Partition=1, Queue=1, Month=May **with most jobs**
- That executed exclusively on their assigned nodes for **at least one hour**
- W/ COMPLETED or TIMEOUT states

Time Down-scaling: 1 hour scaled down to 1 minute for replay in our experiments

Comparison of Dynamic Job Time Limit Adjustment vs. No Adjustments

Table 1. Comparison of scheduling scenarios under different daemon policies.

Metric (unit of measure)	Baseline	Early Cancellation	Time Limit Extension	Hybrid Approach
TIMEOUT (jobs)	217	108	108	108
Early canceled (jobs)	—	109	—	62
Extended time limit (jobs)	—	—	109	47
COMPLETED (jobs)	556	556	556	556
Total Jobs (jobs)	773	773	773	773
Slurm SchedMain (operations)	203	189	202	201
Slurm SchedBackfill (operations)	570	584	571	572
Total Checkpoints (count)	327	327	436	374
Average Wait Time (sec)	35,727	38,513	36,850	39,541
Weighted Avg Wait Time (nodes×sec)	42,349	41,666	43,001	41,923
Tail Waste CPU Time (cores×sec)	875,520	43,120	45,020	44,000
Total CPU Time (cores×sec)	58,816,100	58,073,280	59,804,280	58,795,320
Workload Makespan (sec)	90,948	89,424	92,420	89,901

95% reduction
1.3% saving

How Much Energy and Carbon Could We Save?

If the autonomy loop daemon were applied to the **entire Marconi system & workload** in the PM100 dataset:

Total Power Consumption 1'476 kW (<https://www.top500.org/system/179845/>)

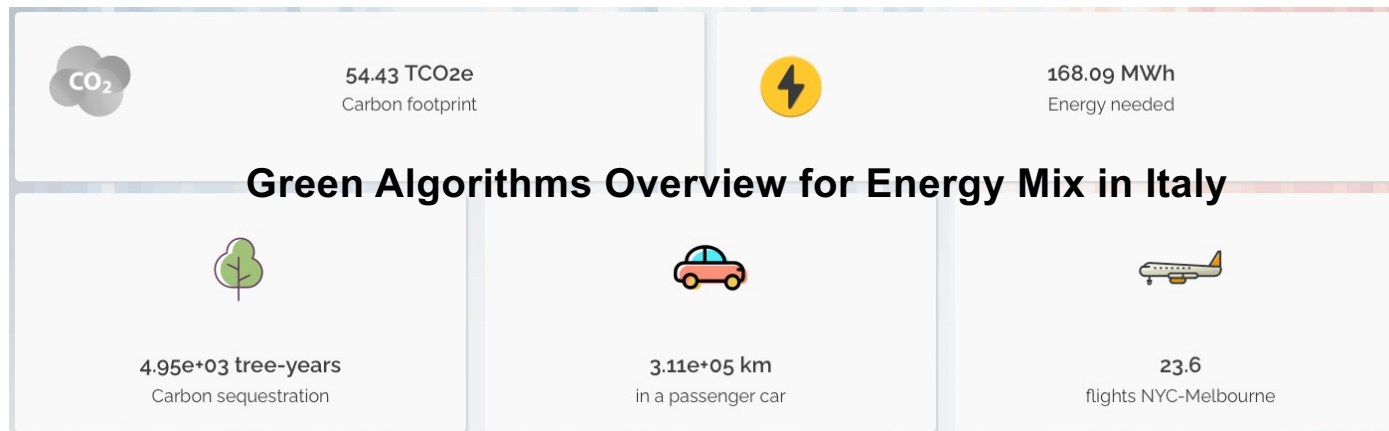
Estimated **Autonomy Loop Savings** 1.3%

Power Savings $1'476 \text{ kW} * 0.013 = 19.188 \text{ kW}$

Daily Energy Savings $19.188 \text{ kW} * 24 \text{ h} = 460.512 \text{ kWh}$

Annual Energy Savings $460.512 \text{ kWh/day} * 365 \text{ d} = 168'086.88 \text{ kWh} = \mathbf{168.09 \text{ MWh}}$

PUE ?



<input checked="" type="checkbox"/> Japan	482
<input checked="" type="checkbox"/> United States	384
<input checked="" type="checkbox"/> Italy	288
<input checked="" type="checkbox"/> Canada	175
<input checked="" type="checkbox"/> Finland	72
<input checked="" type="checkbox"/> Switzerland ↗	37

Carbon intensity data (2025)
ourworldindata.org/electricity-mix

Contributions

- Developed **SPH-EXA**, a production-grade, performance-portable simulation framework using:
 - Modern C++ with CUDA/HIP/SYCL backends
 - Cornerstone octrees for domain decomposition
 - New gravity solvers (Ryoanji) and hydrodynamic modules
 - Showed exascale readiness across heterogeneous architectures
 - Developed and applied accurate energy measurements for functional & device-level breakdowns
- Proposed an **autonomy loop** for dynamic job time limit adjustment
 - Validated on real workloads (Marconi PM100 dataset)
 - Achieved up to 95% tail waste reduction and 1.3% energy savings
- Quantified the **carbon footprint of extreme-scale simulations and energy savings**
 - Compared real vs. hypothetical energy use across diverse architectures and geographies
 - Estimated energy savings of dynamic time limit adjustment

Performance, portability, sustainability need smarter scheduling

Raw **speed** and
naïve scheduling
are no longer
enough.

The cost of
carbon for
computation &
poor scheduling
is real and rising.

We must factor
performance,
portability &
sustainability into
application &
scheduler design.





Performance & Portability For Sustainable Simulations at Extreme Scales

Florina M. Ciorba

18th Scheduling for Large-Scale Systems

Montreal, QC, Canada

July 10, 2025, 9:00-9:30

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